```
1)
         pick w = 10^p1[...] where |w| = 2^p, so |og2(|w|) = p
         Case 1:
                   x = 10^{\alpha}, y = 0^{\beta}, z = 0^{(p-\alpha-\beta)}[...]
                   i = 0
                   xy^0z = 10^(p-\beta)1[...]
                   p-\beta < p for all \beta > 0, so LP is not regular
         Case 2:
                   x = \varepsilon, y = 10^{\circ}\beta, z = 0^{\circ}(p-\beta)1[...]
                   xy^2z = 10^\beta 10^p 1[...]
                   \beta \leq p-1
                   p-1 < p, so LP is not regular
2)
         pick w = 0^p1^2p
         x = 0^{\alpha}, y = 0^{\beta}, z = 0^{(p-\alpha-\beta)1^2p}
         xy^3z = 0^(p+2\beta)1^2p
         p+2\beta > 2p/2 for all \beta > 0, so LP is not regular
         b)
         (V, Σ, R, S)
         V = \{S, T\}
         \Sigma = \{0,1\}
         R = \{ S => 11T,
                T \Rightarrow 11T0 \mid \epsilon
         S = S
3)
         pick w = a^nb^ma^mb^n s.t. n+m=p
         Case 1:
                   x = a^{\alpha}, y = a^{(n-\alpha)}b^{\beta}, z = b^{(m-\beta)}a^{n}b^{m}
                   i = 0
                   xy^0z = a^\alpha b^m (m-\beta)a^m b^n
                   m-\beta!= m for all \beta > 0, so LP is not regular
         Case 2:
                   x = a^mb^\alpha, y = b^\beta, z = b^n(n-\alpha-\beta)a^m
                   i = 0
                   xy^0z = a^mb^(m-\beta)a^mb^n
                   m-\beta > m for all \beta > 0, so LP is not regular
         (V, \Sigma, R, S)
```

```
V = \{ S, A,B,C \}
\Sigma = \{ a,b \}
R = \{ S \Rightarrow aSb \mid bAa \mid aBb \mid \epsilon
A \Rightarrow bAa \mid aBb \mid \epsilon
B \Rightarrow aBb \mid \epsilon \}
S = S
```

4) Because the intersection of a context-free language and a regular language is context free, to create L' you can create L1 as a regular language ($\{S, A, B, C\}, \Sigma, \delta, S, \{C\}$)

 $\delta = \{ \ \delta(S, \, n, \, A), \ \delta(A, \, n, \, B), \ \delta(B, \, n, \, C), \ \delta(C, \, n, \, A) \} \ \text{for n in } \Sigma$ then take the intersection of L and L1. This is equal to L'.