



Sri Lanka Institute of Information Technology

B.Sc. Honours Degree in Information Technology

Specialized in Information Technology

Final Examination
Year 3, Semester 1 (2022)

IT3010 – Network Design and Management

Duration: 2 Hours

June 2022

Instructions to Candidates:

- ◆ This paper has 4 questions.
- ◆ Answer all questions in the booklet given.
- ◆ The total marks for the paper is 100.
- ◆ This paper contains 12 pages, including the cover page.
- ◆ Electronic devices capable of storing and retrieving text, including calculators and mobile phones are not allowed.
- ◆ This is not an open book examination.

Question 1**[25 Marks]**

Read the paragraph given below and answer the question.

QwiCom is a middle scale software development company which provide software-based solutions for various companies, individuals both as developers and service providers. The company is going through a major network upgrade where a new domain name *qwicom.co* is attached with 3 new branches. There are multiple number of running servers such as web servers, email servers, file servers, application servers etc., as well as number of stand-alone and connected host machines which needs upgrades to the operating system and its configurations for a smooth network operational purpose. A new auditing mechanism is to be implemented since now there will be remote working connections between the main and the branch offices via VPN technology. Furthermore, the network data/information exchanged needs to be secured and the new domain admins will play a major role in implementing permission levels for login and resource sharing purposes. a new monitoring tool should be introduced to monitor the network activities in main office as well as within the branches which would help in auditing and accounting.

- a. Named 5 categories in ISO management framework. (5 marks)
- b. Interpret the management categories that should be covered by QwiCom company for their major network upgrade. (4 marks)
- c. Analyze and provide 2 improvement area for each management category identified in Part b. (8 marks)
- d. Discover three focus areas that should be given attention aside from the given description. (3 marks)
- e. Criticize how performance management and configuration management we'll go hand in hand with example taken from the paragraph given above. (5 marks)

Question 2**[25 Marks]**

- a. What are the purpose of the version and of the community components of SMNP?
(2 marks)
- b. The SNMP definition provides an event detection mechanism. List 4 SNMP events that can be detected and state how a manufacture of any device can signal that one of their events has occurred.
(4 marks)
- c. Note the abbreviated MIB II Definition from RFC 1213 on Appendix II. Assume you are to using SNMP to determine the route of a packet from a source to a destination.
- One of the steps is to look up the routing table to find the next hop. What is the Object Identifier for the next hop if the destination is 134.7.0.0?
(4 marks)
 - To get the OID mentioned in part I, as the next entry using *snmpgetnext*, what current Object Identifier should be given?
(2 marks)
 - Name a field in the routing table that can be written (and so altered if there is a fault)?
(2 marks)
 - Name an object in the MIB that can be monitored to detect errors indicating that the routing table might be faulty?
(1 mark)
- d. Assume the following is that part of an SNMP message corresponding to a VarBindList.

Note to decode a SNMP packet, you need the ASN.1 definition of SNMP (Appendix I), a MIB (Appendix II) and the BER encoding rules and ASCII codes (Appendix III).

Further, the MIB contains objects with the syntax Counter and the syntax IpAddress. Note, in order to compute the tag, Counter is and an Integer, while IpAddress is an OCTET STRING of length 4.

The following is a VarBindList (that is, part of the SNMP message) that has been captured.

Decode it.

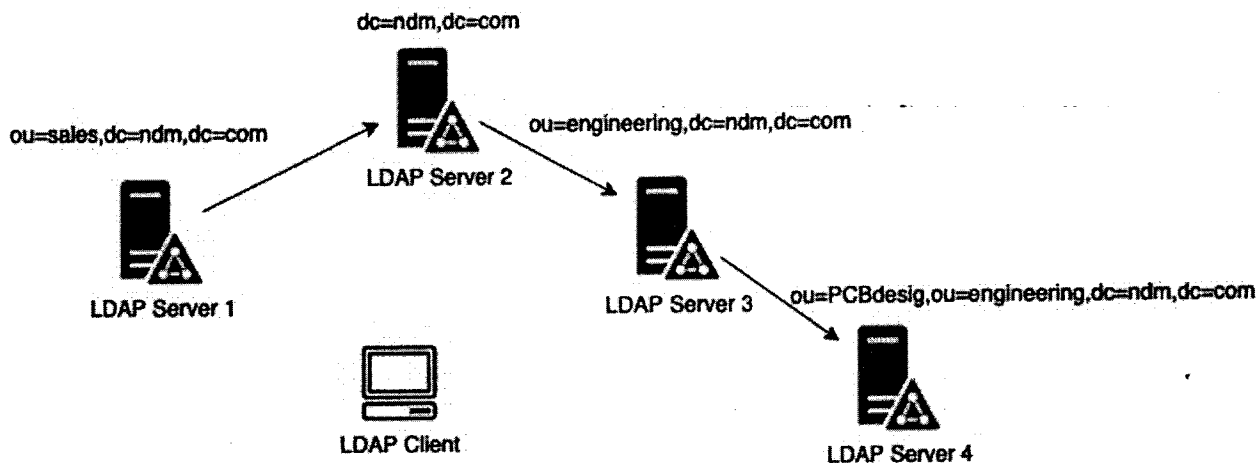
30 0F 30 0D 06 08 2B 06 01 02 01 04 05 00 41 01 0A

(10 marks)

Question 3

[25 Marks]

- a. Consider the following diagram figure 1. Assume all the servers are nodes on the one server.



Generate an LDIF file to create all the LDAP Server nodes.

(8 marks)

- b. Concerning LDAP:

- i. Why are hierarchical structures useful in network management? (5 marks)
- ii. What is the difference between a DIT and an Object Identifier Tree? (3 marks)
- iii. Define a LDAP Schema? (3 marks)
- iv. List the components in a LDAP Entry? (3 marks)
- v. Briefly describe the definition of an LDAP Attribute? (3 marks)

Question 4

[25 Marks]

- a. List down basic network server types and briefly explain (4 Marks)
- b. A student who has logged into the *sliit.lk* domain is trying to request a web page *www.itmasters.edu* via chrome web browser. The domain *sliit.lk* has its own local domain name server. Show the steps for resolving web page *www.itmasters.edu* using a sketch (8 Marks)
- c. Briefly explain a DNS zone? (3 Marks)
- d. Analyze the given forward lookup zone file for the DNS implementation and answer the following questions? (10 Marks)

```

$TTL 86400
@      IN      SOA      dekin_dc.edu.au  root.edu.au  (
    2011071001      ;Serial
    3600             ;Refresh
    1800             ;Retry
    604800           ;Expire
    86400            ) ;Minimum TTL

@      IN      NS       dekin_dc.edu.au
@      IN      A        192.168.0.10
@      IN      A        192.168.0.50
dekin_dc      IN      A   192.168.0.10
dekin_cl      IN      A   192.168.0.50

```

- i. What is the server ip address?
- ii. What is the client ip address?
- iii. What is the server host name?
- iv. What is the domain name?
- v. By analyzing the above forward lookup zone, complete the given reverse look up zone file below?

```

. $TTL 86400
. @      IN      SOA      dekin_dc.edu.au  root.edu.au  (
.     2011071001      ;Serial
.     3600             ;Refresh
.     1800             ;Retry
.     604800           ;Expire
.     86400            ) ;Minimum TTL
.
. @ IN NS _____
. @ IN PTR _____
. server IN A _____
. client IN A _____
. _ IN PTR dekin_dc.edu.au
. _ IN PTR dekin_cl

```

Appendix I

SNMP Definition

```

RFC1157-SNMP DEFINITIONS ::= BEGIN
IMPORTS
    ObjectName, ObjectSyntax, NetworkAddress, IpAddress, TimeTicks
        FROM RFC1155-SMI;
-- top-level message
Message ::= SEQUENCE
    { version INTEGER {version-1(0)} -- version-1 for this RFC
      , community OCTET STRING -- community name
      , data CHOICE
        { get-request GetRequest-PDU
          , get-next-request GetNextRequest-PDU
          , get-response GetResponse-PDU
          , set-request SetRequest-PDU
          , trap Trap-PDU
        }
      }
-- PDUs
GetRequest-PDU ::= [0] IMPLICIT PDU
GetNextRequest-PDU ::= [1] IMPLICIT PDU
GetResponse-PDU ::= [2] IMPLICIT PDU
SetRequest-PDU ::= [3] IMPLICIT PDU
PDU ::= SEQUENCE
    { request-id INTEGER
      , error-status INTEGER
        { noError(0), tooBig(1), noSuchName(2)
          , badValue(3), readOnly(4), genErr(5)
        } -- sometimes ignored
      , error-index INTEGER -- sometimes ignored
      , variable-bindings VarBindList -- values are sometimes
ignored
    }
Trap-PDU ::= [4] IMPLICIT SEQUENCE
    { enterprise OBJECT IDENTIFIER -- type of object generating
trap
      , agent-addr NetworkAddress -- address of object generating
trap
      , generic-trap INTEGER
        { coldStart(0), warmStart(1), linkDown(2)
          , linkUp(3), authenticationFailure(4)
          , egpNeighborLoss(5), enterpriseSpecific(6)
        } -- generic trap type
      , specific-trap INTEGER -- specific code
      , time-stamp TimeTicks -- time elapsed from last net init
      , variable-bindings VarBindList -- "interesting" information
    }
-- variable bindings
VarBind ::= SEQUENCE
    { name ObjectName
      , value ObjectSyntax
    }
VarBindList ::= SEQUENCE OF VarBind

```

END

Appendix I

MIB II Definition

```

RFC1213-MIB DEFINITIONS ::= BEGIN
    IMPORTS mgmt, NetworkAddress, IPAddress,
    Counter, Gauge,
        TimeTicks FROM RFC1155-SMI
    OBJECT-TYPE FROM RFC-1212;
    mib-2 OBJECT IDENTIFIER ::= { mgmt 1 } --
mgmt is 1.3.6.1.2

    DisplayString ::= OCTET STRING
    PhysAddress ::= OCTET STRING

    system OBJECT IDENTIFIER ::= { mib-2 1 }
    interfaces OBJECT IDENTIFIER ::= { mib-2
2 }
    ip OBJECT IDENTIFIER ::= { mib-2 4 }
    icmp OBJECT IDENTIFIER ::= { mib-2 5 }
    tcp OBJECT IDENTIFIER ::= { mib-2 6 }
    udp OBJECT IDENTIFIER ::= { mib-2 7 }
    egp OBJECT IDENTIFIER ::= { mib-2 8 }
    snmp OBJECT IDENTIFIER ::= { mib-2 11 }

    -- the IP group
    -- Implementation of the IP
group is mandatory for all
    -- systems.

    ipForwarding OBJECT-TYPE
        SYNTAX INTEGER {
            forwarding(1), -- acting
            as a gateway
            not-forwarding(2) -- NOT
            acting as a gateway
        }
        ACCESS read-write
        STATUS mandatory
        DESCRIPTION
            "The indication of
            whether this entity is
            acting
            as an IP gateway in
            respect to the
            forwarding of
            datagrams received by,
            but not addressed to,
            this
            entity. IP gateways
            forward datagrams. IP
            hosts
            do not (except those
            source-routed via the
            host).
            Note that for some
            managed nodes, this
            object may
            take on only a subset of
            the values possible.
            Accordingly, it is
            appropriate for an agent
            to
            return a 'badValue'
            response if a management
            station attempts to
            change this object to an
            inappropriate value."

    ::= { ip 1 }
    ipDefaultTTL OBJECT-TYPE
        SYNTAX INTEGER
        ACCESS read-write
        STATUS mandatory
        DESCRIPTION
            "The default value
            inserted into the Time-
            To-Live
            field of the IP header
            of datagrams originated
            at

```

```

            this entity, whenever a
            TTL value is not
            supplied
            by the transport layer
            protocol."
    ::= { ip 2 }
    ipInReceives OBJECT-TYPE
        SYNTAX Counter
        ACCESS read-only
        STATUS mandatory
        DESCRIPTION
            "The total number of
            input datagrams received from
            interfaces, including
            those received in error."
    ::= { ip 3 }
    ipInHdrErrors OBJECT-TYPE
        SYNTAX Counter
        ACCESS read-only
        STATUS mandatory
        DESCRIPTION
            "The number of input
            datagrams discarded due to
            errors in their IP
            headers."
    ::= { ip 4 }
    ipInAddrErrors OBJECT-TYPE
        SYNTAX Counter
        ACCESS read-only
        STATUS mandatory
        DESCRIPTION
            "The number of input
            datagrams discarded because of
            invalid the IP address
            in their IP header's
            destination."
    ::= { ip 5 }
    ipForwDataGrams OBJECT-TYPE
        SYNTAX Counter
        ACCESS read-only
        STATUS mandatory
        DESCRIPTION
            "The number of input
            datagrams for which this
            entity was not their
            final IP destination."
    ::= { ip 6 }
    ipInUnknownProtos OBJECT-TYPE
        SYNTAX Counter
        ACCESS read-only
        STATUS mandatory
        DESCRIPTION
            "The number of locally-
            addressed datagrams
            with unknown or
            unsupported protocol."
    ::= { ip 7 }
    ipInDiscards OBJECT-TYPE
        SYNTAX Counter
        ACCESS read-only
        STATUS mandatory
        DESCRIPTION
            "The number of input IP
            datagrams discarded
            for lack of buffer
            space."
    ::= { ip 8 }
    ipInDelivers OBJECT-TYPE
        SYNTAX Counter
        ACCESS read-only
        STATUS mandatory
        DESCRIPTION
            "The total number of
            input datagrams
            successfully
            delivered to IP user-
            protocols (including
            ICMP)."
    ::= { ip 9 }

```

```

ipOutRequests OBJECT-TYPE
    SYNTAX Counter
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The total number of IP
        datagrams which local IP
        user-protocols supplied
        to IP for transmission"
    ::= { ip 10 }
ipOutDiscards OBJECT-TYPE
    SYNTAX Counter
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The number of output IP
        datagrams discarded
        for lack of buffer
        space."
    ::= { ip 11 }
ipOutNoRoutes OBJECT-TYPE
    SYNTAX Counter
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The number of IP
        datagrams discarded
        because no
        route could be found to
        transmit."
    ::= { ip 12 }
ipReasmTimeout OBJECT-TYPE
    SYNTAX INTEGER
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The maximum number of
        seconds which received
        fragments are held while
        they are awaiting
        reassembly."
    ::= { ip 13 }
ipReasmReqds OBJECT-TYPE
    SYNTAX Counter
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The number of IP
        fragments received which
        needed
        to be reassembled at
        this entity."
    ::= { ip 14 }
ipReasmOKs OBJECT-TYPE
    SYNTAX Counter
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The number of IP
        datagrams successfully
        reassembled."
    ::= { ip 15 }
ipReasmFails OBJECT-TYPE
    SYNTAX Counter
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The number of failures
        detected by the IP
        reassembly
        algorithm."
    ::= { ip 16 }
ipFragOKs OBJECT-TYPE
    SYNTAX Counter
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The number of IP
        datagrams that have been
        successfully fragmented
        at this entity."
    ::= { ip 17 }
ipFragFails OBJECT-TYPE
    SYNTAX Counter
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The number of IP
        datagrams that have been
        discarded because they
        needed to be fragmented
        but
        their Don't Fragment
        flag was set."
    ::= { ip 18 }
ipFragCreates OBJECT-TYPE
    SYNTAX Counter
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The number of IP
        datagram fragments that
        have
        been generated as a
        result of fragmentation
        at
        this entity."
    ::= { ip 19 }
-- the IP address table
-- The IP address table contains
-- this entity's IP addressing
-- information.
ipAddrTable OBJECT-TYPE
    SYNTAX SEQUENCE OF IpAddrEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
        "The table of addressing
        information relevant to
        this entity's IP
        addresses."
    ::= { ip 20 }
ipAddrEntry OBJECT-TYPE
    SYNTAX IpAddrEntry
    ACCESS not-accessible
    STATUS mandatory
    DESCRIPTION
        "The addressing
        information for one of
        this
        entity's IP addresses."
    INDEX { ipAdEntAddr }
    ::= { ipAddrTable 1 }
IpAddrEntry ::=
    SEQUENCE { ipAdEntAddr
        IpAddress,
        ipAdEntIfIndex INTEGER,
        ipAdEntNetMask IpAddress,
        ipAdEntBcastAddr INTEGER,
        ipAdEntReasmMaxSize INTEGER
        (0..65535)
    }
ipAdEntAddr OBJECT-TYPE
    SYNTAX IpAddress
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The IP address to which
        this entry's addressing
        information pertains."
    ::= { ipAddrEntry 1 }
ipAdEntIfIndex OBJECT-TYPE
    SYNTAX INTEGER
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The index value which
        uniquely identifies the
        interface to which this
        entry is applicable."
    ::= { ipAddrEntry 2 }
ipAdEntNetMask OBJECT-TYPE

```



```

SYNTAX IPAddress
ACCESS read-only
STATUS mandatory
DESCRIPTION
    "The subnet mask
    associated with the IP
    address of
    this entry."
::= { ipAddrEntry 3 }
ipAdEntBcastAddr OBJECT-TYPE
SYNTAX INTEGER
ACCESS read-only
STATUS mandatory
DESCRIPTION
    "The value of the least-
    significant bit in the
    IP
    broadcast address used
    for sending datagrams on
    the (logical) interface
    associated with the IP
    address of this entry.
    For example, when the
    Internet standard all-
    ones broadcast address
    is
    used, the value will be
    1. This value applies to
    both the subnet and
    network broadcasts
    addresses
    used by the entity on
    this (logical)
    interface."
::= { ipAddrEntry 4 }
ipAdEntReasmMaxSize OBJECT-TYPE
SYNTAX INTEGER (0..65535)
ACCESS read-only
STATUS mandatory
DESCRIPTION
    "The size of the largest
    IP datagram which this
    entity can re-assemble
    from incoming IP
    datagrams."
::= { ipAddrEntry 5 }
-- the IP routing table
-- The IP routing table contains
-- an entry for each route
-- presently known to this
-- entity.
ipRouteTable OBJECT-TYPE
SYNTAX SEQUENCE OF IpRouteEntry
ACCESS not-accessible
STATUS mandatory
DESCRIPTION
    "This entity's IP
    Routing table."
::= { ip 21 }
ipRouteEntry OBJECT-TYPE
SYNTAX IpRouteEntry
ACCESS not-accessible
STATUS mandatory
DESCRIPTION
    "A route to a particular
    destination."
INDEX { ipRouteDest }
::= { ipRouteTable 1 }
IpRouteEntry ::=
SEQUENCE { ipRouteDest
    IPAddress,
    ipRouteIfIndex INTEGER,
    ipRouteMetric1 INTEGER,
    ipRouteMetric2 INTEGER,
    ipRouteMetric3 INTEGER,
    ipRouteMetric4 INTEGER,
    ipRouteNextHop
    IPAddress,
    ipRouteType INTEGER,
    ipRouteProto INTEGER,
    ipRouteAge INTEGER,

```

```

    ipRouteMask IPAddress,
    ipRouteMetric5 INTEGER,
    ipRouteInfo OBJECT
    IDENTIFIER
}
ipRouteDest OBJECT-TYPE
SYNTAX IPAddress
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "The destination IP
    address of this route."
::= { ipRouteEntry 1 }
ipRouteIfIndex OBJECT-TYPE
SYNTAX INTEGER
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "The index value which
    uniquely identifies the
    next hop
    to reach the destination
    network."
::= { ipRouteEntry 2 }
ipRouteMetric1 OBJECT-TYPE
SYNTAX INTEGER
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "The primary routing
    metric for this route."
::= { ipRouteEntry 3 }
ipRouteMetric2 OBJECT-TYPE
SYNTAX INTEGER
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "An alternate routing
    metric for this route."
::= { ipRouteEntry 4 }
ipRouteMetric3 OBJECT-TYPE
SYNTAX INTEGER
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "An alternate routing
    metric for this route."
::= { ipRouteEntry 5 }
ipRouteMetric4 OBJECT-TYPE
SYNTAX INTEGER
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "An alternate routing
    metric for this route."
::= { ipRouteEntry 6 }
ipRouteNextHop OBJECT-TYPE
SYNTAX IPAddress
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "The IP address of the
    next hop of this route."
::= { ipRouteEntry 7 }
ipRouteType OBJECT-TYPE
SYNTAX INTEGER {
    other(1), -- none of the
    following
    invalid(2), -- an
    invalidated route
    -- route to directly
    direct(3), -- connected
    (sub-)network
    -- route to a non-local
    indirect(4) --
    host/network/sub-network
}
ACCESS read-write
STATUS mandatory
DESCRIPTION
    "The type of route."

```

```

::= { ipRouteEntry 8 }
ipRouteProto OBJECT-TYPE
    SYNTAX INTEGER {
        other(1), -- none of the
                    following
        local(2), -- entries
        netmgmt(3), --
        management protocol
        icmp(4), -- e.g.,
        Redirect
        egp(5),
        ggp(6),
        hello(7),
        rip(8),
        is-is(9),
        es-is(10),
        ciscoIgrp(11),
        bbnSpfIgp(12),
        ospf(13),
        bgp(14)
    }
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "The routing mechanism
        via which this route was
        learned."
::= { ipRouteEntry 9 }
ipRouteAge OBJECT-TYPE
    SYNTAX INTEGER
    ACCESS read-write
    STATUS mandatory
    DESCRIPTION
        "The number of seconds
        since this route was
        last
        updated or otherwise
        determined to be
        correct."

```

```

::= { ipRouteEntry 10 }
ipRouteMask OBJECT-TYPE
    SYNTAX IPAddress
    ACCESS read-write
    STATUS mandatory
    DESCRIPTION
        "Indicate the mask to be
        logical-ANDed with the
        destination address
        before being compared to
        the
        value in the ipRouteDest
        field."
::= { ipRouteEntry 11 }
ipRouteMetric5 OBJECT-TYPE
    SYNTAX INTEGER
    ACCESS read-write
    STATUS mandatory
    DESCRIPTION
        "An alternate routing
        metric for this route."
::= { ipRouteEntry 12 }
ipRouteInfo OBJECT-TYPE
    SYNTAX OBJECT IDENTIFIER
    ACCESS read-only
    STATUS mandatory
    DESCRIPTION
        "A reference to MIB
        definitions specific to
        the
        particular routing
        protocol which is
        responsible
        for this route, as
        determined by the value
        specified in the route's
        ipRouteProto value."
::= { ipRouteEntry 13 }

```

Appendix III

ASN.1 BER Encoding

FORMAT for any data of any type (a data element)

T L V (Type octet, Length Octet, value octets)

TYPE OCTET (if only 1 octet)

An ASN.1 definition states a type as [class number] IMPLICIT Type

Only the Type is mandatory.

Type octet = Class + P/C + number

Class is the

00 UNIVERSAL	00 (hex)
01 APPLICATION	40 (hex)
10 Context Specific (no class stated)	80 (hex)
11 Private	C0 (hex)

P/C is the constructor bit

Primitive (a base type)	00 (hex)
Constructor (value contains data elements)	20 (hex)

Number is state in definition but remember in definition it is decimal.

The following are Numbers for some UNIVERSAL class, primitive types

BOOLEAN	01
INTEGER	02
BIT STRING	03
OCTET STRING	04
NULL	05
OBJECT IDENTIFIER	06

The following are Numbers for some UNIVERSAL class, constructor types

SEQUENCE/SEQUENCE OF	10
----------------------	----

LENGTH OCTET is length of data in octets (assumed < 128)

VALUE OCTETS encoded depends on type

BOOLEAN	TRUE is FF (hex), FALSE is 00 (hex)
INTEGER	2's complement in minimum number of octets required
OCTET STRING	Sequence of octets
NULL	Has no contents, length is 0
OBJECT IDENTIFIER	n1.n2.n3. --- .nm
	If all numbers in OID ni < 128, then as follows
	Octet 1 is 40*n1+n2
	Octet 2 is n3
	...
	Octet m-1 is nm

SEQUENCE/SEQUENCE OF

Value is a sequence of data elements each a TLV

ASCII Code Table

ASCII	Hex	Symbol
64	40	@
65	41	A
66	42	B
67	43	C
68	44	D
69	45	E
70	46	F
71	47	G
72	48	H
73	49	I
74	4A	J
75	4B	K
76	4C	L
77	4D	M
78	4E	N
79	4F	O
80	50	P
81	51	Q
82	52	R
83	53	S
84	54	T
85	55	U
86	56	V
87	57	W
88	58	X
89	59	Y
90	5A	Z
91	5B	[
92	5C	\
93	5D]
94	5E	^
95	5F	_

96	60	`
97	61	a
98	62	b
99	63	c
100	64	d
101	65	e
102	66	f
103	67	g
104	68	h
105	69	i
106	6A	j
107	6B	k
108	6C	l
109	6D	m
110	6E	n
111	6F	o
112	70	p
113	71	q
114	72	r
115	73	s
116	74	t
117	75	u
118	76	v
119	77	w
120	78	x
121	79	y
122	7A	z
123	7B	{
124	7C	
125	7D	}
126	7E	-
127	7F	~