

```
1 #include <stdio.h>
2
3 // Example 1: Recursive Algorithm (Fibonacci Series)
4 int fibonacci_recursive(int n) {
5     if (n <= 1) {
6         return n;
7     } else {
8         return fibonacci_recursive(n - 1) + fibonacci_recursive(n - 2);
9     }
10 }
11
12 // Example 2: Non-Recursive Algorithm (Fibonacci Series)
13 int fibonacci_non_recursive(int n) {
14     int a = 0, b = 1, result = 0;
15     for (int i = 0; i < n; i++) {
16         result = a + b;
17         a = b;
18         b = result;
19     }
20 }
```

C:\Users\Ramesh\Desktop\DA x + v

Enter the size of the input: 5

Recursive Fibonacci: 5

Non-Recursive Fibonacci: 8

Recursive Factorial: 120

Non-Recursive Factorial: 120

-----  
Process exited after 2.101 seconds with return value 0

Press any key to continue . . .

```

24     return 0;
25 }
26 return a * master_theorem_recursive(a, b, f, n / b) + f;
27 }
28
29 // Example 2: Recurrence Relation using Iterative Method
30 int iterative_method(int n) {
31     int a = 2, f = 1;
32     int result = 0;
33     for (int i = 1; i <= n; i++) {
34         result = a * result + f;
35     }
36     return result;
37 }
38
39 int main() {
40     int n;
41     printf("Enter the size of the input: ");
42     scanf("%d", &n);
43 }

```

Compiler Resource Compiling Debug Find Results Close

Compilation results...

- Errors: 0  
 - Warnings: 0  
 - Output Filename: C:\Users\Ramesh\Desktop\2023\_08\GCC\2\recurrence relation.exe  
 - Output Size: 124,250,453,125 B  
 - Compilation Time: 0.63s

```
14     return 0;  
15 }  
16 return a * master_theorem_recursive(a, b, f, n / b) + f;  
17 }  
18  
19 // Example 2: Recurrence Relation using Iterative Method
```

C:\Users\Ramesh\Desktop\DA

Enter the size of the input: 6

Master Theorem: 3

Iterative Method: 63

-----  
Process exited after 2.965 seconds with return value 0

Press any key to continue . . . |

Compiler Resources

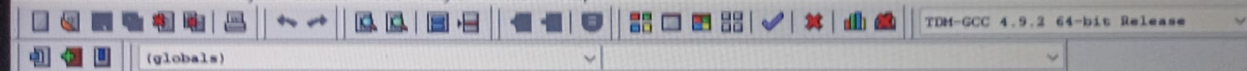
About Compilation

☐ Shorten compiler paths

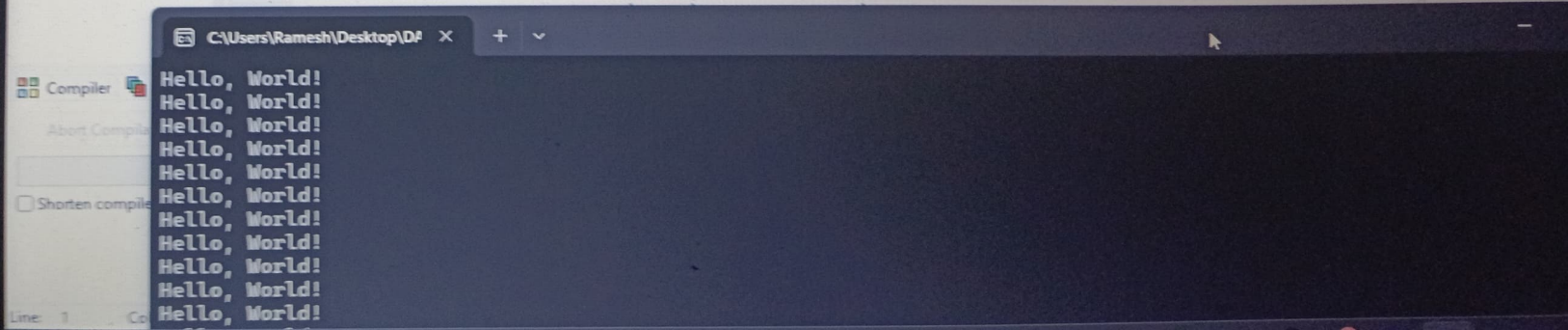


```
1 #include <stdio.h>
2
3 // Example 1: Constant Time Complexity
4 void constant_time_complexity(int n) {
5     int i;
6     for (i = 0; i < n; i++) {
7         printf("Hello, World!\n");
8     }
9 }
10
11 // Example 2: Linear Time Complexity
12 void linear_time_complexity(int n) {
13     int i;
14     for (i = 0; i < n; i++) {
15         printf("Hello, World!\n");
16     }
17 }
18
19 // Example 3: Quadratic Time Complexity
20 void quadratic_time_complexity(int n) {
```

```
=====
- Errors: 0
- Warnings: 0
- Output Filename: C:\Users\Ramesh\Desktop\DAAPRACTICAL 2\reoccurrence relation.exe
- Output Size: 129,251,953,125 KiB
- Compilation Time: 0.31s
```



```
1  #include <stdio.h>
2
3  // Example 1: Constant Time Complexity
4  void constant_time_complexity(int n) {
5      int i;
6      for (i = 0; i < n; i++) {
7          printf("Hello, World!\n");
8      }
9  }
10
11 // Example 2: Linear Time Complexity
12 void linear_time_complexity(int n) {
13     int i;
14     for (i = 0; i < n; i++) {
15         printf("Hello, World!\n");
16     }
17 }
18
```





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```
def quicksort(arr):  
    if len(arr) <= 1:  
        return arr  
    pivot = arr[len(arr) // 2]  
    left = [x for x in arr if x < pivot]  
    middle = [x  
    right = [x f  
    return quick
```

```
def sortArray(num  
    return quick  
  
# Example usage:  
nums = [5, 2, 8,  
print(sortArray(
```

Python 3.7.2 Shell

File Edit Shell Debug Options Window Help

Python 3.7.2 (tags/v3.7.2:9a3ffc0492, Dec 23 2018, 23:09:28) [MSC v.1916 64 bit  
(AMD64)] on win32

Type "help", "copyright", "credits" or "license()" for more information.

&gt;&gt;&gt;

==== RESTART: C:\Users\Ramesh\Desktop\DAA PRACTICAL 2\ascending order.py ====

[1, 2, 3, 4, 5, 6, 8]

&gt;&gt;&gt;

intersection.py - C:\Users\Ramesh\Desktop\DAA PRACTICAL 2\intersection.py (3.7.2)

File Edit Format Run Options Window Help

```
def intersection(nums1, nums2):  
    return list(set(nums1) & set(nums2))
```

```
nums1 = [1, 2, 2, 1]
```

```
nums2 = [2, 2]
```

```
print(intersection(nums1, nums2)) # Output: [2, 2]
```

Python 3.7.2 Shell

File Edit Shell Debug Options Window Help

Python 3.7.2 (tags/v3.7.2:9a3ffc0492, Dec 23 2018, 23:09:28) [MSC v.1916 64 bit  
(AMD64)] on win32

Type "help", "copyright", "credits" or "license()" for more information.

```
>>>
```

```
===== RESTART: C:\Users\Ramesh\Desktop\DAA PRACTICAL 2\intersection.py =====
```

```
[2]
```

```
>>> |
```

```
def quicksort(arr):
    if len(arr) <= 1:
        return arr
    pivot = arr[len(arr) // 2]
    left = [x for x in arr if x < pivot]
    middle = [x for x in arr if x == pivot]
    right = [x for x in arr if x > pivot]
    return quicksort(left) + middle + quicksort(right)

def sortArray(nums):
    return quicksort(nums)

# Example usage:
nums = [5, 2, 8, 3, 1, 6, 4]
print(sortArray(nums)) # Output: [1, 2, 3, 4, 5, 6, 8]
```

Python 3.7.2 Shell

File Edit Shell Debug Options Window Help

Python 3.7.2 (tags/v3.7.2:9a3ffc0492, Dec 23 2018, 23:09:28) [MSC v.1916 64 bit (AMD64)] on win32

Type "help", "copyright", "credits" or "license()" for more information.

&gt;&gt;&gt;

==== RESTART: C:\Users\Ramesh\Desktop\DAA PRACTICAL 2\ascending order.py ====

[1, 2, 3, 4, 5, 6, 8]

&gt;&gt;&gt;



```
def is_perfect_number(n):  
    if n <= 0:  
        return False  
    divisors = []  
    for i in range(1, n):  
        if n % i == 0:  
            divisors.append(i)  
    sum_of_divisors = sum(divisors)  
    return sum_of_divisors == n  
  
# Example usage  
num = int(input("Enter a positive integer: "))  
if is_perfect_number(num):  
    print(f"{num} is a perfect number.")  
else:  
    print(f"{num} is not a perfect number.")
```

Python 3.7.2 (tags/v3.7.2:9a3ffc0492, Dec 23 2018, 23:09:28) (AMD64) on win32

Type "help", "copyright", "credits" or "license()" for more

>>>

= RESTART: C:\Users\Ramesh\Desktop\DAA PRACTICAL 2\perfect n

Enter a positive integer: 67

67 is not a perfect number.

>>> |

perfect number or not.py - C:\Users\Ramesh\Desktop\DAA PRACTICAL 2\perfect number or...

rearrange numbers.py - C:\Users\Ramesh\Desktop\DAA PRACTICAL 2\rearrange numbers.py...

File Edit Format Run Options Window Help

```
def rearrange_array(nums):
    odd_nums = [num for num in nums if num % 2 != 0]
    even_nums = [num for num in nums if num % 2 == 0]

    result = []
    for i in range(len(odd_nums)):
        result.append(odd_nums[i])
        if i < len(even_nums):
            result.append(even_nums[i])

    return result

# Example usage:
nums = [3, 1, 2, 4, 6, 5]
print(rearrange_array(nums)) # Output: [3, 2, 1,
```

Python 3.7.2 Shell

File Edit Shell Debug Options Window Help

```
Python 3.7.2 (tags/v3.7.2:9a3ffc0492, Dec 23
(AMD64)) on win32
Type "help", "copyright", "credits" or "licen
>>>
== RESTART: C:\Users\Ramesh\Desktop\DAA PRAC
[3, 2, 1, 4, 5, 6]
>>> |
```



reverse of the given number using recursive.py - C:\Users\Ramesh\Desktop\Python\reverse.py

File Edit Format Run Options Window Help

```
def reverse_number(n):  
    if n < 10:  
        return n  
    else:  
        return int(str(n)[1:]) * -1  
  
# Test the function  
num = int(input("Enter a number: "))  
print("The reverse of the number is: ", reverse_number(num))
```

Python 3.7.2 Shell

File Edit Shell Debug Options Window Help

Python 3.7.2 (tags/v3.7.2:9a3ffc0492, Dec 15 2019, 13:06:04) on win32  
(AMD64) on win32

Type "help", "copyright", "credits" or "license()" for more  
>>>

RESTART: C:\Users\Ramesh\Desktop\DAA PRACTISE>python recursive.py

Enter a number: 67

The reverse of the number is: -7

>>> |



```
def intersection(nums1, nums2):
```

```
    set1 = set(nums1)
```

```
    set2 = set(nums2)
```

```
    return [x for x in set1 if x in set2]
```

```
nums1 = [1, 2, 2, 1]
```

```
nums2 = [2, 2]
```

```
print(intersection(nums1, nums2)) # Output: [2, 2]
```

Python 3.7.2 (tags/v3.7.2:9a3ffc0492, Dec 2  
(AMD64)] on win32

Type "help", "copyright", "credits" or "lic

>>>

===== RESTART: C:\Users\Ramesh\Desktop\

[2]

>>> |