# Here are a few outputs from running Board game:

thiru-07@Thirus-MacBook-Air lib % cd ..

thiru-07@Thirus-MacBook-Air BoardGameFinal % javac -d bin lib/Board.java lib/Dice.java lib/Dice.java lib/Game.java lib/Player.java lib/Tile.java thiru-07@Thirus-MacBook-Air BoardGameFinal % javac -d bin -cp "lib/junit-platform-console-standalone-1.12.1.jar:bin" lib/\*Test.java thiru-07@Thirus-MacBook-Air BoardGameFinal % java -cp bin lib.Game

# 1st Time

Welcome to Monopoly Game!

Tiles Created!

Tile No.1 - Name: "1" contains players: none
Tile No.2 - Name: "2" contains players: none
Tile No.3 - Name: "3" contains players: none
Tile No.4 - Name: "4" contains players: none
Tile No.5 - Name: "5" contains players: none
Tile No.6 - Name: "6" contains players: none
Tile No.7 - Name: "7" contains players: none
Tile No.8 - Name: "8" contains players: none
Tile No.9 - Name: "9" contains players: none
Tile No.10 - Name: "10" contains players: none

# **Players Created!**

Tile No.1 - Name: "1" contains players: A B
Tile No.2 - Name: "2" contains players: none
Tile No.3 - Name: "3" contains players: none
Tile No.4 - Name: "4" contains players: none
Tile No.5 - Name: "5" contains players: none
Tile No.6 - Name: "6" contains players: none
Tile No.7 - Name: "7" contains players: none
Tile No.8 - Name: "8" contains players: none
Tile No.9 - Name: "9" contains players: none
Tile No.10 - Name: "10" contains players: none

## Game Starts!

--- Round 1 ---A rolled a 7 A is now on Tile 8 B rolled a 7 B is now on Tile 8

Tile No.1 - Name: "1" contains players: none

Tile No.2 - Name: "2" contains players: none
Tile No.3 - Name: "3" contains players: none
Tile No.4 - Name: "4" contains players: none
Tile No.5 - Name: "5" contains players: none
Tile No.6 - Name: "6" contains players: none
Tile No.7 - Name: "7" contains players: none
Tile No.8 - Name: "8" contains players: A B
Tile No.9 - Name: "9" contains players: none
Tile No.10 - Name: "10" contains players: none

# 2nd Time

thiru-07@Thirus-MacBook-Air BoardGameFinal % java -cp bin lib.Game Welcome to Monopoly Game!

Tiles Created!

Tile No.1 - Name: "1" contains players: none
Tile No.2 - Name: "2" contains players: none
Tile No.3 - Name: "3" contains players: none
Tile No.4 - Name: "4" contains players: none
Tile No.5 - Name: "5" contains players: none
Tile No.6 - Name: "6" contains players: none
Tile No.7 - Name: "7" contains players: none
Tile No.8 - Name: "8" contains players: none
Tile No.9 - Name: "9" contains players: none
Tile No.10 - Name: "10" contains players: none

# Players Created!

Tile No.1 - Name: "1" contains players: A B
Tile No.2 - Name: "2" contains players: none
Tile No.3 - Name: "3" contains players: none
Tile No.4 - Name: "4" contains players: none
Tile No.5 - Name: "5" contains players: none
Tile No.6 - Name: "6" contains players: none
Tile No.7 - Name: "7" contains players: none
Tile No.8 - Name: "8" contains players: none
Tile No.9 - Name: "9" contains players: none
Tile No.10 - Name: "10" contains players: none

#### Game Starts!

--- Round 1 ---A rolled a 9 A is now on Tile 10 B rolled a 7

# B is now on Tile 8

Tile No.1 - Name: "1" contains players: none Tile No.2 - Name: "2" contains players: none Tile No.3 - Name: "3" contains players: none Tile No.4 - Name: "4" contains players: none Tile No.5 - Name: "5" contains players: none Tile No.6 - Name: "6" contains players: none Tile No.7 - Name: "7" contains players: none Tile No.8 - Name: "8" contains players: B Tile No.9 - Name: "9" contains players: none Tile No.10 - Name: "10" contains players: A

#### **3rd Time**

thiru-07@Thirus-MacBook-Air BoardGameFinal % java -cp bin lib.Game Welcome to Monopoly Game!

#### Tiles Created!

Tile No.1 - Name: "1" contains players: none
Tile No.2 - Name: "2" contains players: none
Tile No.3 - Name: "3" contains players: none
Tile No.4 - Name: "4" contains players: none
Tile No.5 - Name: "5" contains players: none
Tile No.6 - Name: "6" contains players: none
Tile No.7 - Name: "7" contains players: none
Tile No.8 - Name: "8" contains players: none
Tile No.9 - Name: "9" contains players: none
Tile No.10 - Name: "10" contains players: none

# Players Created!

Tile No.1 - Name: "1" contains players: A B
Tile No.2 - Name: "2" contains players: none
Tile No.3 - Name: "3" contains players: none
Tile No.4 - Name: "4" contains players: none
Tile No.5 - Name: "5" contains players: none
Tile No.6 - Name: "6" contains players: none
Tile No.7 - Name: "7" contains players: none
Tile No.8 - Name: "8" contains players: none
Tile No.9 - Name: "9" contains players: none
Tile No.10 - Name: "10" contains players: none

# Game Starts!

--- Round 1 ---A rolled a 6 A is now on Tile 7

B rolled a 4

B is now on Tile 5

Tile No.1 - Name: "1" contains players: none
Tile No.2 - Name: "2" contains players: none
Tile No.3 - Name: "3" contains players: none
Tile No.4 - Name: "4" contains players: none
Tile No.5 - Name: "5" contains players: B
Tile No.6 - Name: "6" contains players: none
Tile No.7 - Name: "7" contains players: A
Tile No.8 - Name: "8" contains players: none
Tile No.9 - Name: "9" contains players: none
Tile No.10 - Name: "10" contains players: none
Tile No.10 - Name: "10" contains players: none