## Win32CompileCygwin

#### From RetroShare Wiki

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### Introduction

This is a guide for Windows users with a step-by-step instruction to download, install, configure and build your libretroshare.a.

This guide uses Cygwin a Linux-like environment for Windows used for compilation of the libretroshare.a.

Start off by creating a RetroShare and a download folder on your hard drive where you can put all the installation files:

C:\Downloads

For further reference, the assumption is made that the local user will be 'Administrator'.

## **Download and Install Cygwin**

Download the latest Cygwin setup and save it in your download location:

C:\Downloads\

More info about Cygwin can be found at http://www.cygwin.com or http://sourceware.org/cygwin

## Selecting Cygwin packages to install

Run the setup program with the following options:

- 1 Next
- 2 Installation type: Install from Internet (default) NEXT
- 3 Root directory: C:\cygwin (default) NEXT
- 4 Local Package directory: C:\cygwin\download (your download location) NEXT
- 5 Internet Connection: Direct Connection (preferred, if it fails try another) NEXT
- 6 Select a mirror close to you, Choose Download Site: Choose a download site closest to you (FTP preferred)NEXT
- 7 Select the following packages:

```
Devel -> gcc, gcc-g++, gdb, make, patchutils, subversion
Utils -> diffutils
Web -> wget
```

8 NEXT

9 FINISH

### **Download and Install QT4 Opensource for Windows**

**Download the QT4 Opensource for Windows (Qt with the MinGW compiler):** qt-win-opensource-4.4.3-mingw.exe after download finished Install it and go to the next step.

### Download and Unpack RetroShare Build Kit

Download the RetroShareBuild-2008-11-26.zip and save it in your download location:

C:\Downloads\

So you have downloaded it, now unzip into this directory:

C:\Downloads\RetroShareBuild

The following Picture shows the command to start cygwin in a path, unpack into

C:\RetroShareBuild

### Start the cygwin shell

cd to the directory with this buildkit. use cd .. to go to the top level several times. then "cd /cygdrive/" is the command and then add the path, where you unzipped the RetroShareBuild folder: "c/RetroShareBuild"

cd /cygdrive/c/RetroShareBuild



In the end the command was successful, if you just have a "\$" in the next line, as the pic shows.

## Run the scripts

### ./1\_make\_build\_env.sh

run the scripts in order (by default downloads this Build Kit SVN Revision 767 for compile! -> the SVN for Retroshare 767 is meant, as we today have SVN 1047 for retroshare already, maybe the script needs to be updated to download retroshare SVN 1047 at least ??? ):

./1\_make\_build\_env.sh

Message "Error: miniupnp.a is only needed" is ok, as only miniupnp.a is needed.

in RetroShareBuild/src will be four folders. Copy them to the <Build dir> then make tricks

- cd to <Build dir>/pthreads-w32-2-8-0-release . type

```
make clean GC
```

and, after it

```
make clean GC-debug
```

This will create a pthreadGCE2d.dll, this file should be placed near RetroShare.exe.

- The openssl-0.9.7g-xpgp-0.1c/include folder contains a lot of links to some headers. For futher compilation under mingw you'll need real headers, not links. So, replace links with real files, as I did here. Another way is to download that archive and unpack it in <Build dir>.
- Create <Build dir>/lib folder. copy all static libs into it libz.a from zlb folder libminiupnp.a from miniupnpc libpthreadGC2d.a and libpthreadGC2.a from pthreads libssl.a and libcrypto.a from openssl libws2\_32.a, libuuid.a, libole32.a, libiphlpapi.a, libcrypt32-cygwin.a, libgdi32.a, libwinmm.a from <Cygwin dir>\lib\w32api\

#### ./2\_prepare\_retroshare.sh

```
./2_prepare_retroshare.sh
```

Now you need to accept the SVN sf.net server certificate, press "p" for permanent accept. Indeed the version SVN 767 is checked out, but after compile cygwin gives you the notice:

"run 3 and 4 in cygwin, and if it works, update with this command (in qt command promt I guess): cd src/RetroShare-work; svn-update; make clean "If you later test this command, it is not working, try just "make clean" It should automatically open the right path, if not, try "cd src/RetroShare-work; svn-update; make clean" or go to the "src/RetroShare-work"-path with "cd src" command.

The command SVN-update is not working for cygwin here. So change in the file "2\_prepare\_retroshare.sh" (open with txt editor or better VIM) the revision 767 (line 3 of the sh-file) to a higher, more actual revision and start the whole process new.

so we live now with version SVN 767 and do first step 3 and 4:

#### ./3\_build\_libretroshare.sh

```
./3_build_libretroshare.sh
```

Several warnings in the build notices.. we can ignore.

when is don leave the cygwin shell.

I changed a bit file upnp\upnputil.c, commented one block, and uncommented another

Real problem is that compiler doesn't recognize MINIUPNPC\_VERSION macro. I don't know how to fix it and, my libretroshare.pro is

```
win32 {
    OMAKE_CC = g++
        OBJECTS_DIR = temp/obj
    MOC_DIR = temp/moc
        DEFINES = WINDOWS_SYS WIN32 STATICLIB
        DESTDIR = lib

    SSL_DIR = ../../../openssl-0.9.7g-xpgp-0.1c/include
    UPNPC_DIR = ../../../miniupnpc-1.0
    PTHREADS_DIR = ../../../pthreads-w32-2-8-0-release
    ZLIB_DIR = ../../../zlib-1.2.3

    INCLUDEPATH += . $${SSL_DIR} $${UPNPC_DIR} $${PTHREADS_DIR} $${ZLIB_DIR}

#INCLUDEPATH += . $${PTHREADS_DIR} $${ZLIB_DIR}

}
```

qmake and make, and move the libretroshare.a to others in <Build dir>/lib

#### Build RetroShare Gui: 4\_build\_retroshare-gui.bat

build Retroshare-gui pro file has

```
win32 {
    OBJECTS_DIR = temp/obj
    RCC_DIR = temp/qrc
    UI_DIR = temp/ui
    MOC_DIR = temp/moc

LIBS += -L"../../../lib" -lretroshare -lssl -lcrypto -lpthreadGC2d -lminiupnpc -lz
    LIBS += -lws2_32 -luuid -lole32 -liphlpapi -lcrypt32-cygwin -lgdi32
    LIBS += -lole32 -lwinmm

RC_FILE = gui/images/retroshare_win.rc
}
```

Fixed "-lgdi32" instead of "-gdi32"

usual qmake/make for build

and the last thing -- copy pthreadGC2d.dll and pthreadGC2.dll to the folder with RetroShare.exe

Or try to use the build script (second method):

now start with double click 4\_build\_retroshare-gui.bat

after compiling is finished you get the RetroShare Windows binary in

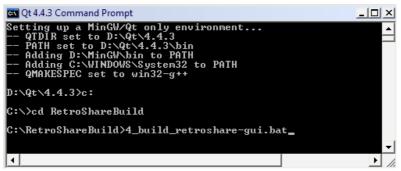
```
src/RetroShare-work/retroshare-gui/src/release/RetroShare.exe
```

When you have trouble that the \*.bat will not start?, then open "QT 4.4.3 Command Prompt":

"cd .." is the command to get one path higher. then use "cd downloads" and then "cd RetroShareBuild" to find the right path. Then you can type the command "4\_build\_retroshare-gui.bat"

```
(be sure that in the filename: the _ _ follows a "-" (minus), not again "_") and qt compiles...
```

cd:ing to build-kit dir and run \*.bat-file



follow the rest of the instructions in doc/readme.txt (looked it up, but there is no more additionally information, so you do not need to look it up).

## Errors to build the gui 1 (should be fixed)

The following errors should not appear using the script above, as as well described here: http://retroshare.sourceforge.net/forum/viewtopic.php?f=17&t=551#p2838

If not followed this (here in the wiki integrated process) you should - using the build-script only the following errors:

The gui build process stops with this error:

described here as well: http://retroshare.sourceforge.net/forum/viewtopic.php?f=17&t=576

```
Qt 4.4.3 Command Prompt

../../.openssl-0.9.7g-xpgp-0.1c/libcrypto.a(rand_win.o)(.text+0x92c):rand_win.c: undefined reference to CreateCompatibleBitmap@12'
../../.openssl-0.9.7g-xpgp-0.1c/libcrypto.a(rand_win.o)(.text+0x93a):rand_win.c: undefined reference to SelectObject@8'
../../.openssl-0.9.7g-xpgp-0.1c/libcrypto.a(rand_win.o)(.text+0x94c):rand_win.c: undefined reference to GetObjectA@12'
../../.openssl-0.9.7g-xpgp-0.1c/libcrypto.a(rand_win.o)(.text+0x9c1):rand_win.c: undefined reference to BitBlt@36'
../../.openssl-0.9.7g-xpgp-0.1c/libcrypto.a(rand_win.o)(.text+0x9cb):rand_win.c: undefined reference to GetBitmapBits@12'
../../.openssl-0.9.7g-xpgp-0.1c/libcrypto.a(rand_win.o)(.text+0xa22):rand_win.c: undefined reference to SelectObject@8'
../../.openssl-0.9.7g-xpgp-0.1c/libcrypto.a(rand_win.o)(.text+0xa29):rand_win.defined reference to DeleteObject@4'
../../.openssl-0.9.7g-xpgp-0.1c/libcrypto.a(rand_win.o)(.text+0xa33):rand_win.c: undefined reference to DeleteOce4'
../../.openssl-0.9.7g-xpgp-0.1c/libcrypto.a(rand_win.o)(.text+0xa3d):rand_win.c: undefined reference to DeleteOce4'
../../.openssl-0.9.
```

So it is the file libcrypto.a (and libssl.a) which has not been build proper with the build script.

The error is generated by libcrypto.a and libssl.a

alternatively:

find another libcrypto.a file (same there for libssl.a)

e.g. from here (compiled by mahendra out of version 0411, SVN 1030 or so) http://retromessenger.svn.sourceforge.net/viewvc/retromessenger/QTRS-gui/lib/

or from here but older and might not have all references (compiled by drbob with version 0409b) http://retromessenger.svn.sourceforge.net/viewvc/retromessenger/archive/libretroshare/branches/cygwin\_library\_0409b/retroshare-winlib-pack-v0.4.09b/lib/libcrypto.a?view=log

# Errors to build the gui 2

If you follow this skript in the wiki (same as here: http://retroshare.sourceforge.net/forum/viewtopic.php?f=17&t=551#p2838) the compile should work, some get this error still:

rsserver\p3face-startup.cc:1420: error: `CRYPTPROTECT\_PROMPTSTRUCT' has not been declared

we will test again..

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