# ARYAN SHARMA

Education

# Vellore Institute of Technology, Vellore

Aug 2022 - Aug 2026

Bachelor of Technology in Computer Science Engineering - 9.08 CGPA

#### Rankers International School, Indore

Apr 2021 - Jul 2022

Science Stream with PCM - 89.4%

## St. Paul Higher Secondary School, Indore

Feb 2019 - Mar 2020

Secondary Education in CBSE Board - 94.5%

## Experience

#### Itmtb Technologies

May 2025 - July 2025

Software Engineer Intern

Remote(Pune), India

- Led SEO optimization and restructuring of the ITMTB website, including sitemap generation and keyword-focused URLs resulting in a 20% reduction in site load time and higher search engine indexing
- Implemented responsive UI enhancements, component-level animations, and a markdown-based blog system and Tailwind CSS, leading to a 30% increase in user engagement and enabling non-technical team members to publish content easily.
- Built and optimized an AI-powered job automation tool that scraped listings from platforms like Upwork, Naukri, and Shine, reducing manual search time by over 85% and centralizing job data into a single dashboard.
- Integrated OpenAI's API to auto-generate tailored job proposals, streamlining proposal creation and enabling consistent, high-quality submissions contributing to a 50% increase in proposal output.

Tiffin (Startup) Dec 2024 – Jan 2025

Front End Developer Intern

Vellore, Tamil Nadu

- Worked on creating frontend components using TailwindCSS in ReactJS with Javascript.
- Structured the React frontend code with reusable components for 3 different screen sizes improving accessibility.

### Projects

#### Crossy Roads (Web Game) | Canvas, Three.js, Vite, JavaScript

March 2025

- Built a 3D web game using Three.js, structured with 10 modular components like player, map, and vehicles.
- Designed utility scripts to manage 3 core game mechanics such as user input, animations, and collision detection.
- Configured camera angle and lighting with shadows to enhance the visual experience and maintain smooth performance.
- Enhanced the architecture by separating logic, rendering, and styling into modular components, reducing latency by 20%.

#### Futurepreneurs 10.0 (Club Project) | Next.js, Vercel, Git, GitHub

September 2024

- Created and deployed a responsive event website using Next.js on Vercel, ensuring smooth usability for 1,800+ participants and 7 organizing departments.
- Selected MongoDB for efficient data handling with Google Authentication, supporting 50 teams and enabling team leaders with elevated access controls.
- Worked parallely with a team of 6 developers collaborating with Git & GitHub

#### VIn Together (Collaboration Project) | React.js, TailwindCSS, Google Analytics

December 2024

- Started a web platform referred by over 1,200 students, receiving more than 3,000 views, with organized study materials for many subjects.
- Connected Google Sheets and Google Analytics to collect real-time feedback and track website visits, gathering about 50+reviews.
- Regularly updated content by volunteers based on user suggestions, making the retention rate increase by 20%.

#### Technical Skills

Programming Languages: Python, Java, C, C++, JavaScript, TypeScript

Technologies/Frameworks: React.js, Next.js, Express.js, Node.js, MongoDB, HTML5, CSS3, Tailwind CSS

Automation & AI Integration: Selenium, Puppeteer, BeautifulSoup, OpenAI API, REST APIs

Developer Tools: Visual Studio Code, Postman, PyCharm, Git, GitHub

#### Extracurricular

Technical Executive

# Entrepreneurship Cell

May 2024 - Nov 2024

VIT University

- Worked and collaborated on multiple projects with a 15 member team under the project department.
- Engaged in discussions on various topics such as the feasibility of ideas, scalability, and post-production factors.