

Adrian Florin Dincă

Mobile Web Specialist

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Sex **Male** | Date of birth **12-07-1998** | Nationality **Romanian**

Open Source Projects & Contributions

EJS plain loader

November 2018 - Present

Created a Webpack plugin for loading EJS templates. It also enables imports of CommonJS modules, JSON files and any file formats which can be converted to a .txt (html, css, csv, etc).

RellaxJS

March 2019 [#160](#)

Made a pull request to close issue [#159](#) which enabled sharing nodes and node lists. The PR increased performance on large DOM trees by avoiding redundant DOM queries.

PurgeCSS

January 2019 [#167](#)

Fixed [a self discovered bug](#) which would remove all but the first keyframe when using animations with multiple keyframes.

EJS

November 2018 [#441](#)

Exposed the template class in order for it to be extended or overridden by other npm modules.

Education and Training

OSF Academy for students

February 2018 - March 2018 [OSF](#)

Built the frontend of an [e-commerce website](#) for selling shoes. Implemented custom GulpJS setup which handled sass and ES2018 transpiling, image optimization, dynamic imports, and dead code removal. Improved performance by inlining critical styles, using code splitting and lazy loading images via intersection observers. The gulp script parses the html and ensures that only needed files are included in the final build.

At the end of the program, my mentor, Volodymyr Lysenko, recommended me for a frontend developer job at OSF.

Mobile Web Specialist Google Developers Certification

September 2018 [Google Developers](#)

[Passed](#) Google's [mobile web specialist exam](#), a four and a half hours test consisting in fixing layout, performance and accessibility issues and common mistakes.

Mobile Web Specialist Nanodegree Program

March 2018 - July 2018 [Udacity](#)

Worked on [a progressive web app](#) (PWA) for reviewing restaurants. Fixed layout and responsiveness issues. Improved load times on 3G by 80%. Fixed accessibility issues. Added offline support and push notifications.

Google Developer Challenge Scholarship

November 2017 - February 2018 [Udacity](#)

Learned to turn a website into a PWA and the ECMAScript2017 syntax. Guided other students through solving their issues. Got accepted into the next stage. Built [my first PWA](#) to test my knowledge.

Bachelor Degree

October 2017 - PRESENT [University of Bucharest](#)

Student in the computer science department at the University of Bucharest.

High School

September 2013 - July 2017 [CNL "Zinca Golescu"](#)

Studied mathematics and computer science at CNL "Zinca Golescu" in Pitești. Created a [website](#) while learning the basics of HTML, CSS, JavaScript, PHP and SQL.

Spoken Languages

ENGLISH
ROMANIAN

UNDERSTANDING		SPEAKING		WRITING
LISTENING	READING	SPOKEN INTERACTION	SPOKEN PRODUCTION	
C2	C2	C2	C2	C2
C1	C1	C1	C1	C1
Cambridge CAE, grade B				

Hackathons

MS.Hack

May 2019

Won the 2nd place with a team of 3 people by building a PWA using Microsoft's Azure Cognitive Services. The app was aimed at visually impaired people and its main goal was to help them avoid nearby obstacles and point out certain objects based on their needs (fatigue, coldness, thirst, etc) using a smartphone.

ITFest

November 2018

Won the 1st place with a team of 3 people by building a file sharing PWA. The contest was about building a PWA so the focus was on performance, reliability, offline first support and accessibility. Managed to score 100 across all Lighthouse's tests.