# Assignment-02

# Mobile Application Development CTEC 31023

CT/2017/066

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#### activity main.xml:

This file is responsible for the layout and the interface of the project. We have added a textview and the buttons through this file.

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:layout width="match parent"
    android:layout height="match parent"
    android:layout alignParentRight="false"
    android:background="#98CBF3"
    tools:context=".MainActivity">
    <!-- We will use text view "time view" -->
    <!-- to display the number of seconds. -->
    <TextView
        android:id="@+id/timer"
        android:layout width="400dp"
        android:layout height="80dp"
        android:layout marginLeft="4dp"
        android:layout marginTop="56dp"
        android:gravity="center"
        android:textColor="#000000"
        android:textSize="50sp"
        android: textStyle="bold"
        app:layout constraintEnd toEndOf="parent"
        app:layout constraintHorizontal bias="0.509"
        app:layout constraintStart toStartOf="parent"
        app:layout constraintTop toTopOf="parent" />
    <!-- This code is for the Start button.
            android:id="@+id/start"
            android: layout width="wrap content"
```

```
android:layout height="wrap content"
        android:layout gravity="center horizontal"
        android:layout marginTop="20dp"
 When it gets clicked, the Start button
 calls the onStart() method. -->
<Button
    android:id="@+id/Start"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="24dp"
    android:onClick="onStart"
    android: text="Start"
    app:backgroundTint="#2A5552"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.501"
    app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/timer" />
<!-- This code is for the Stop button. -->
<!-- When it gets clicked, the Stop button -->
<!-- calls the onStop() method. -->
<Button
    android:id="@+id/Stop"
    android:layout_width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="16dp"
    android:onClick="onStop"
    android: text="Stop"
    app:backgroundTint="#2A5552"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.501"
    app:layout constraintStart toStartOf="parent"
    app:layout constraintTop toBottomOf="@+id/Start" />
<!-- This code is for Reset button. -->
<!-- When it gets clicked, the Reset button -->
<!-- calls the onReset() method. -->
<Button
    android:id="@+id/Reset"
    android:layout width="wrap content"
    android:layout height="wrap content"
    android:layout marginTop="12dp"
    android:onClick="onReset"
    android:text="Reset"
    app:backgroundTint="#2A5552"
    app:layout constraintEnd toEndOf="parent"
    app:layout constraintHorizontal bias="0.501"
    app:layout constraintStart toStartOf="parent"
    app:layout_constraintTop_toBottomOf="@+id/Stop" />
<Button
    android:id="@+id/Goto"
    android:layout width="166dp"
    android:layout height="35dp"
    android:layout marginTop="40dp"
    android:background="#6C5656"
    android:gravity="center horizontal"
```

```
android:onClick="onGoto"
android:text="Next_Window"
android:textAlignment="center"
android:textSize="10sp"
app:backgroundTint="#100F0F"
app:layout_constraintEnd_toEndOf="parent"
app:layout_constraintHorizontal_bias="0.497"
app:layout_constraintStart_toStartOf="parent"
app:layout_constraintTop_toBottomOf="@+id/Reset"
tools:ignore="MissingConstraints,OnClick" /></androidx.constraintlayout.widget.ConstraintLayout>
```

#### MainActivity.java:

This file is responsible for the working of the application. We have used this file in this project for the functioning of buttons.

```
package com.example.stopwatch;
import androidx.appcompat.app.AppCompatActivity;
import android.content.Context;
import android.content.Intent;
import android.os.Bundle;
import android.os.Handler;
import android.view.View;
import android.widget.Button;
import android.widget.TextView;
public class MainActivity extends AppCompatActivity {
    private Button btn;//create button variable
    private Context; //its used to "intent" error
// Use seconds, running and respectively
// Number of seconds displayed
// on the stopwatch.
private int seconds = 0;
// Is the stopwatch running?
private boolean running;
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity main);
        //call the function
        startTimer();
        context = this;
```

```
btn =findViewById(R.id.Goto);
    btn.setOnClickListener(new View.OnClickListener() {
        @Override
        public void onClick(View v) {
            Intent intent = new Intent(context, MainActivity2.class);
            startActivity(intent);
        }
   });
}
// Start the stopwatch running
// when the Start button is clicked.
// Below method gets called
// when the Start button is clicked.
public void onStart(View view) {
    running=true;
// Stop the stopwatch running
// when the Stop button is clicked.
// Below method gets called
// when the Stop button is clicked.
public void onStop(View view) {
    running=false;
// Reset the stopwatch when
// the Reset button is clicked.
// Below method gets called
// when the Reset button is clicked.
public void onReset(View view) {
    running=false;
    seconds=0;
// Sets the NUmber of seconds on the timer.
// The runTimer() method uses a Handler
// to increment the seconds and
// update the text view.
private void startTimer() {
    TextView timer=findViewById(R.id.timer);// Get the text view.
    // Creates a new Handler
    final Handler handler=new Handler();
    handler.post(new Runnable() {// passing in a new Runnable.
        // Call the run() method,
        // The post() method processes
        // code without a delay,
        // so the code in the Runnable
        // will run almost immediately.
        @Override
```

```
public void run() {
                // Format the seconds into hours, minutes,
                int hrs=seconds/3600;
                int mins=(seconds%3600)/60;
                int sec=seconds%60;
                String time=String.format("%02d:%02d:%02d", hrs, mins, sec);
                // Set the text view text.
                timer.setText(time);
                // If running is true, increment the
                // seconds variable.
                if (running) {
                    seconds++;
                // Post the code again
                // with a delay of 1 second.
                handler.postDelayed(this, 1000);
        });
    }
}
```

#### Activity main2.xml

```
<?xml version="1.0" encoding="utf-8"?>
<androidx.constraintlayout.widget.ConstraintLayout</pre>
xmlns:android="http://schemas.android.com/apk/res/android"
    xmlns:app="http://schemas.android.com/apk/res-auto"
    xmlns:tools="http://schemas.android.com/tools"
    android:id="@+id/linearLayout"
    android:layout width="match parent"
    android: layout height="match parent"
    android:orientation="horizontal"
    android: visibility="visible"
    tools:context=".MainActivity2">
    <!--create analog text view
    its used to appear in text and position, colors, styles -->
    <TextView
        android:id="@+id/analog text"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:layout marginTop="88dp"
        android:background="#1C95F6"
        android:gravity="center"
        android:text="Analog Clock"
        android: textSize="20dp"
        app:layout constraintEnd toEndOf="parent"
        app:layout constraintHorizontal bias="0.51"
        app:layout constraintStart toStartOf="parent"
        app:layout constraintTop toTopOf="parent"
        tools:ignore="MissingConstraints" />
```

```
<!--crete analog clock
    align format such as color, gravity, textstyle, size...
    default analog watch -->
    <AnalogClock
        android:id="@+id/analog clock"
        android:layout width="177dp"
        android:layout height="168dp"
        android:layout marginTop="36dp"
        android:gravity="center horizontal"
        android: textAlignment="center"
        app:layout constraintEnd toEndOf="parent"
        app:layout constraintHorizontal bias="0.501"
        app:layout constraintStart toStartOf="parent"
        app:layout constraintTop toBottomOf="@+id/analog text" />
    <!--create analog text view
    its used to appear in text and position, colors, styles -->
    <TextView
        android:id="@+id/digital text"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:layout marginTop="56dp"
        android:background="#2196F3"
        android:text="Digital clock"
        android:textSize="20dp"
        app:layout constraintEnd toEndOf="parent"
        app:layout constraintHorizontal bias="0.488"
        app:layout constraintStart toStartOf="parent"
        app:layout constraintTop toBottomOf="@+id/analog clock"
        tools:ignore="MissingConstraints" />
    <!--crete digital clock
    align format such as color, gravity, textstyle, size...
    default digital watch -->
    <DigitalClock</pre>
        android:id="@+id/digital clock"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:layout marginTop="36dp"
        android:textSize="30dp"
        app:layout constraintEnd toEndOf="parent"
        app:layout constraintHorizontal bias="0.5"
        app:layout constraintStart toStartOf="parent"
        app:layout constraintTop toBottomOf="@+id/digital text"
        tools:ignore="MissingConstraints" />
    <androidx.constraintlayout.widget.Guideline</pre>
        android:id="@+id/guideline2"
        android:layout width="wrap content"
        android:layout height="wrap content"
        android:orientation="vertical"
        app:layout constraintGuide begin="20dp" />
</androidx.constraintlayout.widget.ConstraintLayout>
```

## MainActivity2.java

```
package com.example.stopwatch;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
//standad class java code
public class MainActivity2 extends AppCompatActivity {
    @Override
    protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main2);
    }
}
```

#### colors.xml file:

In this file, we have mentioned the color names that we have used in the project.

## strings.xml file:

In this file, we have mentioned the words that are used in our project and also its description.

## **Output window**



