

Sri Lanka Institute of Information Technology

IT Project

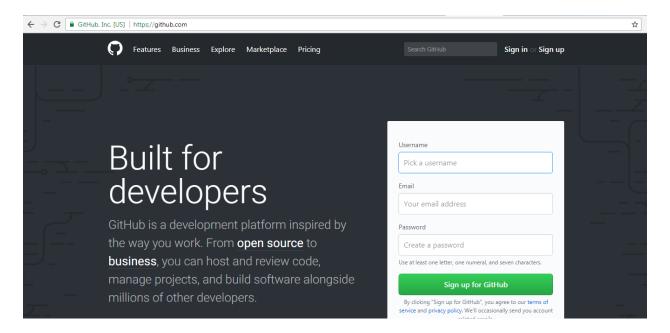
Semester 2 – Year 2 – 2017

Practical 2

Introduction to Git/GitHub - Version Control System

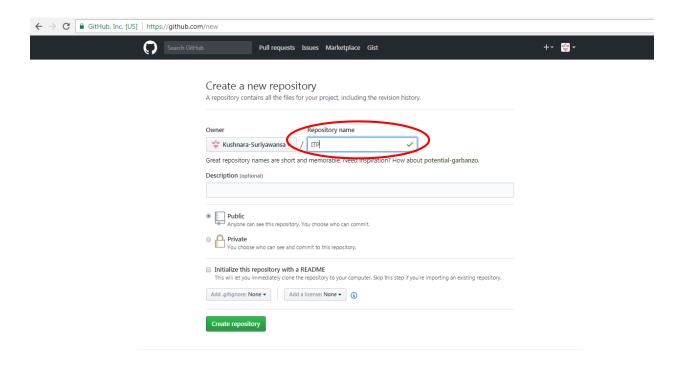
- Git is a version control system (VCS) for tracking changes in computer files and coordinating work on those files among multiple people. It is primarily used for source code management in software development.
- GitHub is a web-based Git or version control repository and Internet hosting service. It is mostly used for code. It offers all of the distributed version control and source code management (SCM) functionality of Git as well as adding its own features.
- 01. Sign up for GitHub using the following URL.

URL : https://github.com/

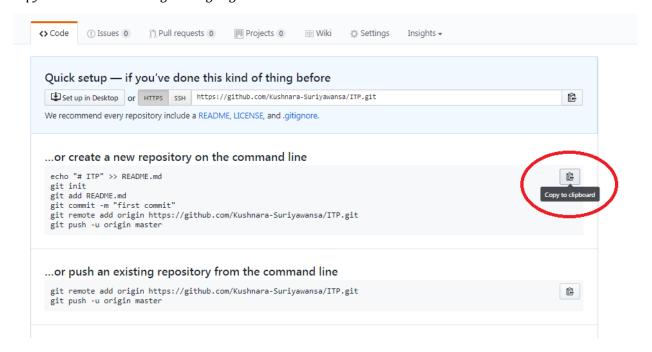


Note: You have to remember the username, email address and password used here.

02. Start a project and create a repository. Provide a repository name in the given textbox.



- 03. Create a new repository on the command line.
 - Copy the commands using the highlighted button



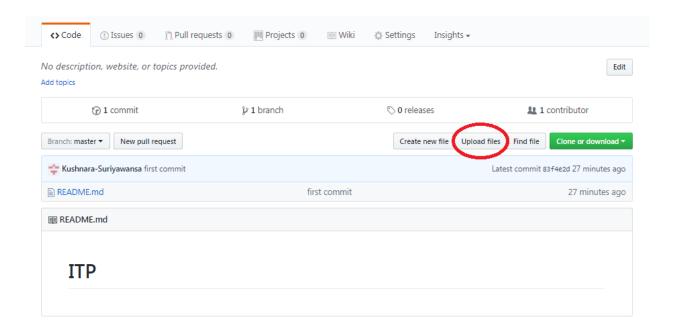
- Open Git Bash
- Paste and execute the commands in Git Bash

```
kushnara.sec-08-AC-0584 MINGW64 ~
$ echo "# ITP" >> README.md
git add README.md
git commit -m "first commit"
git remote add origin https://github.com/Kushnara-Suriyawansa/ITP.git
git push -u origin master
kushnara.sec-08-AC-0584 MINGW64 ~
$ git init
Initialized empty Git repository in Z:/.git/
kushnara.sec-08-AC-0584 MINGW64 ~ (master)
$ git add README.md
warning: LF will be replaced by CRLF in README.md.
The file will have its original line endings in your working directory.
kushnara.sec-08-AC-0584 MINGW64 ~ (master)
$ git commit -m "first commit"
[master (root-commit) 83f4e2d] first commit
1 file changed, 1 insertion(+)
create mode 100644 README.md
kushnara.sec-08-AC-0584 MINGW64 ~ (master)
$ git remote add origin https://github.com/Kushnara-Suriyawansa/ITP.git
kushnara.sec-08-AC-0584 MINGW64 ~ (master)
$ git push -u origin master
```

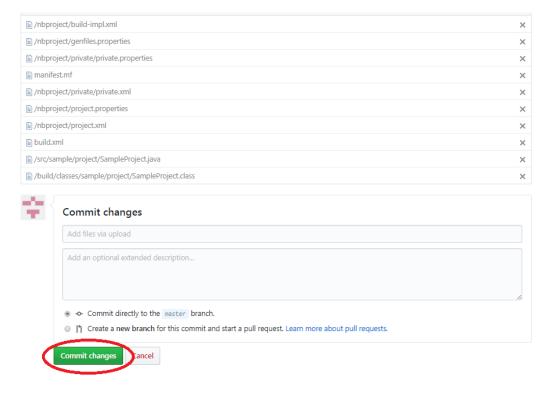
- Give the username and password used in GitHub account.
- Refresh the GitHub in browser.

Now you will be able to see the committed README.md file in your repository.

04. Upload files to the repository



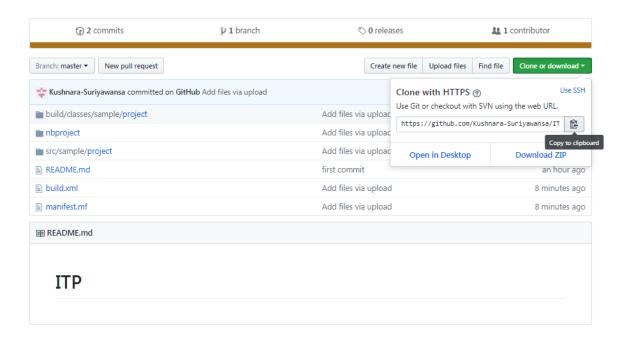
- Select Upload files option and add the files/folders of the given sample project.
- Commit changes to the repository



Now you will be able to see the committed files/folders in your repository.

05. Clone the uploaded project to your desktop.

Select Clone or Download option and copy the URL.



• Execute **git clone <URL>** command in Git Bash. (Open the GitBash from the Desktop)

Note: **git clone** command is used to clone/copy a repository to current directory of Git Bash. You have to provide the path/URL of the repository with this command. Example: **git clone https://github.com/username/ITP.git**

```
kushnara.s@C-08-AC-0584 MINGW64 /c/Users/kushnara.s/Desktop
$ git clone https://github.com/Kushnara-Suriyawansa/ITP.git
Cloning into 'ITP'...
remote: Counting objects: 24, done.
remote: Compressing objects: 100% (15/15), done.
remote: Total 24 (delta 0), reused 3 (delta 0), pack-reused 0
Unpacking objects: 100% (24/24), done.
kushnara.s@C-08-AC-0584 MINGW64 /c/Users/kushnara.s/Desktop
$
```

Now there will be a folder from the name of the repository on your desktop. This folder will have all files of the project that are uploaded to the GitHub repository. By default this project is initialized as a git project and you will be able to see the hidden .git folder. Thus, now you are able to execute git commands using the git bash for this cloned project.

06. Executing git commands.

Note: To execute the git commands to the project, open Git Bash inside the project folder. (Go inside the folder-> right click -> Git Bash here)

- **git diff**: Gives the changes (not yet saved/added) that are made.
 - □ Open SampleProject .java file in the cloned project folder (in \src\sample\project path) and change the code as follows.

```
* To change this license header, choose License Headers in Project Properties.
      * To change this template file, choose Tools | Templates
 3
      * and open the template in the editor.
 4
 5
 6
   package sample.project;
    □/**
 8
9
      * @author kushnara.s
10
12
    Figurblic class SampleProject {
13
14
15
          * @param args the command line arguments
16
17
         public static void main(String[] args) {
18
             // TODO code application logic here
19
             System.out.printl("I have CHANGED HERE!!!");
20
21
22
23
24
```

☐ Save the file and execute **git diff** command in Git Bash.

Notice how the changes are displayed in Git Bash.

- **git add <file name>**: Add/Save changes that are made to the given file.
 - ☐ Execute **git add SampleProject .java** command in Git Bash.

Note: Give the path to the file that has to be added.

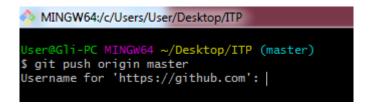
Ex: git add src/sample/project/SampleProject.java

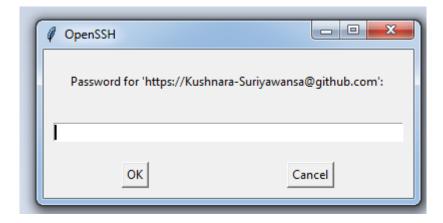
- ☐ Again execute **git diff** command in Git Bash.
 - Note: The changes you have made are not shown by the git diff commands, as now they are added/saved.
- **git commit -m "<Commit Message>":** Record the changes as a commit to local repository. Commit can be thought of as a version of the project.
 - □ Execute **git commit -m "This is the first commit"** command in Git Bash.

```
User@Gli-PC MINGW64 ~/Desktop/ITP (master)
$ git commit -m "This is the first commit"
[master 983486c] This is the first commit
1 file changed, 1 insertion(+), 1 deletion(-)
```

- **git status**: Gives the status of the git repository.
 - ☐ Execute **git status** command in Git Bash.
- **git log :** Gives the history of all commits. A log record contains commit hash, author, date and message of a commit.
 - ☐ Execute **git log** command in Git Bash.
- **git push origin master:** Send the changes to master repository.
 - ☐ Execute **git push origin master** command in Git Bash.

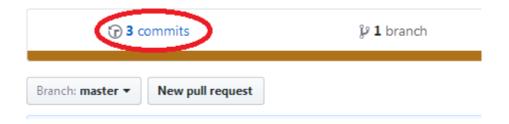
Make sure that you have executed git commit command before executing git push origin master, so that there is a change in the version of git repository from the origin master repository. Once you execute this command you will be asked to provide the user name and password of your GitHub account.





Now current version of your project repository is committed to the master repository that is in GitHub.

You will be able to see the commit request in the master project repository of GitHub.





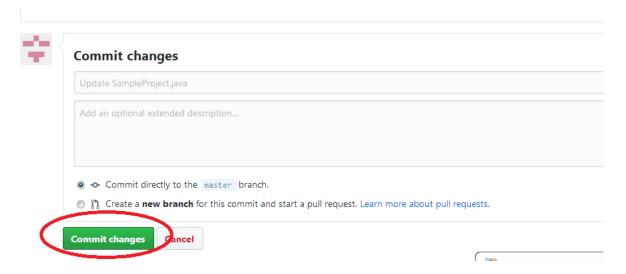
Note that the SampleProject.java file of the master project will now have the change you have made in local project.

- **git pull:** Get the most recent version of the project from the master repository (in GitHub) to your computer.
 - ☐ Edit the SampleProject.java file in GitHub and commit the change.

```
$ 4
<> Edit file
                                                                                    Spaces
                                                                                                               ♦ No wrap

    Preview changes

      * To change this license header, choose License Headers in Project Properties.
      * To change this template file, choose Tools | Templates
     st and open the template in the editor.
     package sample.project;
     /**
 8
 10
     * @author kushnara.s
 11
     public class SampleProject {
 14
         * @param args the command line arguments
 15
 16
 17
         public static void main(String[] args) {
            // TODO code application logic here
19
             System.out.print(n("I have again CHANGED HERE!!!!");
20
 21
 22
23 }
```



☐ Execute **git pull** command in Git Bash

Now changes you have made in master repository will be available in the project of your computer.

• **git reset --hard <commit hash>:** Revert files and undo the changes done in the commit. Here the commit hash is the hash id given for the commit which you can get from the output of git log command. *Try this command later*.

A branch in Git is simply a lightweight movable pointer to one of these commits. The default branch name in Git is master.

•	git branch <name> :</name> Creates a new branch in the repository.
	☐ Execute git branch newBranch command in Git Bash.
•	git branch: Display current branches in the repository.
	☐ Execute git branch command in Git Bash.
•	git checkout <branch name=""> :</branch> Move to the branch given in the command.
	 Execute git checkout newBranch command in Git Bash. Execute git branch command again in Git Bash.
•	git merge <branch name=""> :</branch> Merge current branch with the branch given in the command.
	 Change the code in SapmleProject.java file, add the change and commit. Execute git merge master command in Git Bash.
•	git branch -D branch name> : Delete the branch.
	☐ Execute git branch -D newBranch command in Git Bash.