

# Matchings I: Definitions

## COMS20010 2020, Video 5-1

John Lapinskas, University of Bristol

## Definition by example

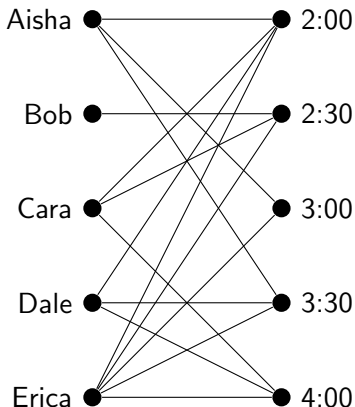
Suppose I'm trying to schedule a sequence of meetings with my tutees. I can only see one of them at once, and each of them can make a different set of times:

<b>Tutee</b>	<b>Available times</b>
Aisha	2:00, 3:00, 3:30
Bob	2:30
Cara	2:00, 2:30, 4:00
Dale	2:00, 3:30, 4:00
Erica	2:00, 2:30, 3:00, 3:30, 4:00

Who should I see when?

We can represent this with a graph:

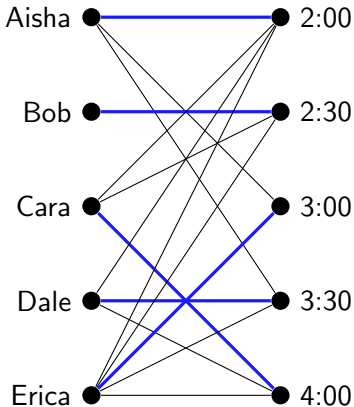
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We join a student to a time if they can make that time.

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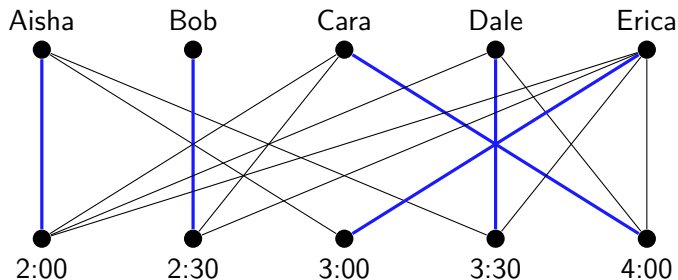
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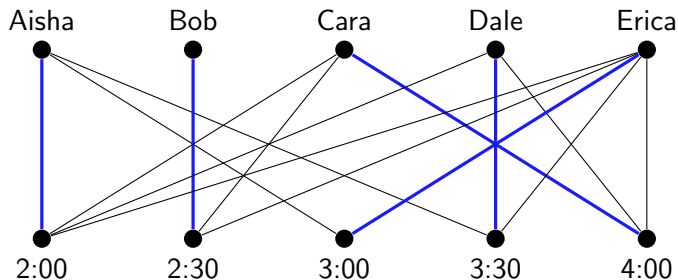
A valid choice of times corresponds to a **matching** in the graph.

# Formal definitions



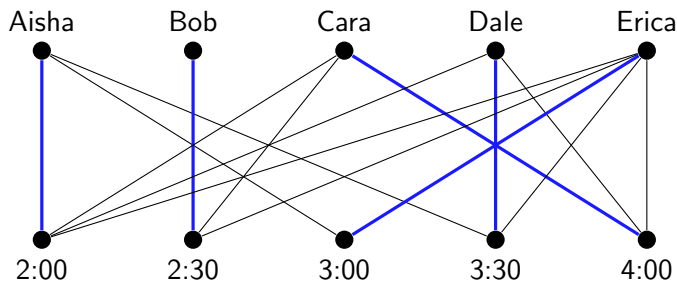
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Note that bipartitions are not unique! E.g. we could also take:

$$A = \{2:00, 2:30, 3:00, 3:30, 4:00\}, \quad B = \{\text{Aisha, Bob, Cara, Dale, Erica}\}.$$

**(Exercise:** Are there ever more than two possibilities?)

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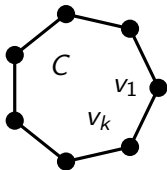
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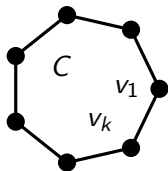
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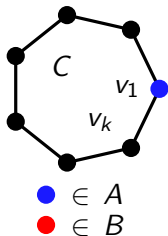
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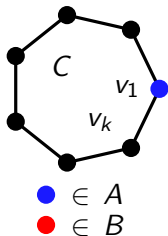
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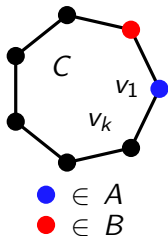
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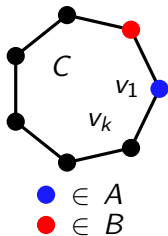
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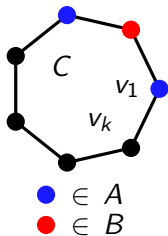
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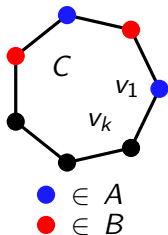
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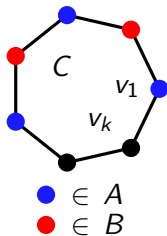
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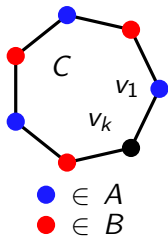
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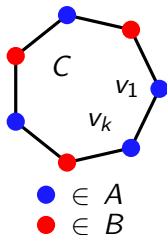
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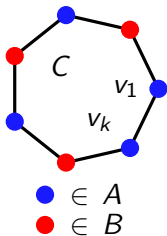
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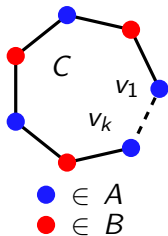
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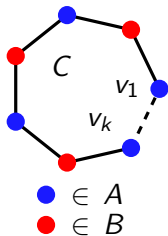
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**“If”:** See problem sheet.

**General problem statement:** Given a bipartite graph  $G = (V, E)$ , output a matching which is as large as possible.

Algorithms for this problem (or generalisations) can be applied to e.g.:

- Scheduling meetings.
- Matching lectures to available rooms.
- Matching people to tasks they're qualified for.
- Matching residents to hospitals. (Must output a “stable” matching.)
- Matching banner ads to viewers. (Must be an “online” algorithm.)
- Matching people as a dating site. (Must handle non-bipartite graphs!)