Weighted interval scheduling COMS20010 2020, Video 11-1

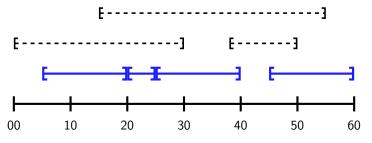
John Lapinskas, University of Bristol

Unweighted interval scheduling (recap from week 2)

Motivation: A satellite imaging service wants to use its camera to fill as many orders as possible, but it can only take one picture at once.

Input: A set of intervals, e.g. $\mathcal{R} = \{(0,30), (5,20), (15,55), (20,25), (25,40), (38,50), (45,60)\}.$

Output: A maximum **compatible** set $\mathcal{R}' \subseteq \mathcal{R}$ — that is, for all $(s, f), (s', f') \in \mathcal{R}'$, we have either $s', f' \geq f$ or $s', f' \leq s$.



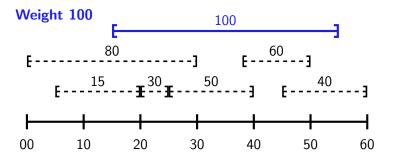
Algorithm: Sort \mathcal{R} in increasing order of finishing time, then add them to the output greedily while maintaining compatibility.

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But we wouldn't really want to fill as many orders as possible, right? We'd want to earn as much **money** as possible.

Input: A set of intervals \mathcal{R} and a weight function $w \colon \mathcal{R} \to \mathbb{Q}_{\geq 0}$.

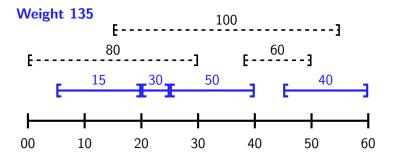
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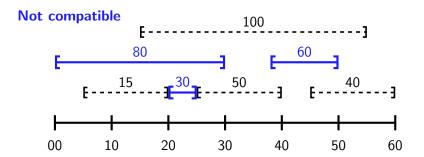
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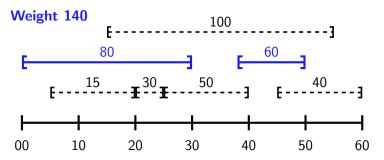
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In this case, the desired output has weight 140. But our old greedy algorithm fails! There is **no** known greedy algorithm for this problem.

The idea: Dynamic programming

You've seen dynamic programming in year 1, but I'm assuming you have forgotten almost all of it!

Step 1: Come up with an **exponential-time** recursive algorithm for your problem by reducing it to multiple smaller versions of itself.

Step 2: Arrange things so that most of the calls of your recursive algorithm are repeated, and use this to make it polynomial. (Hard!)

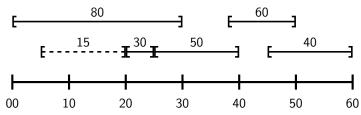
Step 3: Optionally, rewrite your algorithm as an iterative one. (Easier.) Why call it "dynamic programming"?

Because Richard Bellman needed to sell it to an idiot politician and "dynamic" was a fashionable word! If it had been invented today, it would have been called "agile blockchain programming in the cloud"...

Input: A set of intervals $\mathcal R$ and a weight function $w\colon \mathcal R\to \mathbb Q_{\geq 0}$. Output: A compatible set $\mathcal R'\subseteq \mathcal R$ of maximum weight $\sum_{R\in \mathcal R'} w(R)$.

You can think of weighted interval scheduling as a sequence of **choices**: Do I include this interval in my output, or not?

Our greedy algorithm decided "yes" or "no" based only on finishing times. But to reduce a problem to itself, we consider the **effect** of each choice.

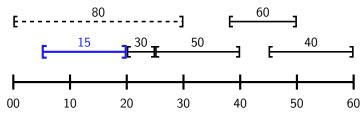


If we don't include some interval I: Then the maximum-weight compatible set will be the same as $WIS(\mathcal{R} \setminus \{I\})$.

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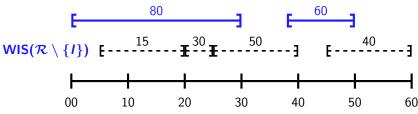


If we do include some interval I**:** Then we can't include any interval in the set $X_I \subseteq \mathcal{R}$ of intervals intersecting I, or we lose compatibility. But the maximum-weight compatible set will be I together with $\mathrm{WIS}(\mathcal{R} \setminus X_I)$.

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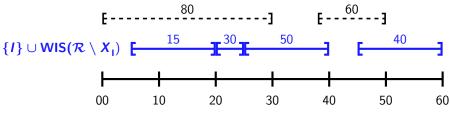
So overall, the highest-weight compatible set will be either $WIS(\mathcal{R} \setminus \{I\})$ or $\{I\} \cup WIS(\mathcal{R} \setminus X_I)$, whichever has higher weight.

(See problem sheet 8 question 4 for more examples!)

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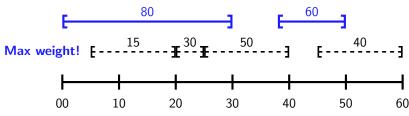
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Algorithm: WIS
   Input
                  : An array \mathcal{R} of n requests and a weight function w.
   Output
                  : A maximum-weight compatible subset of \mathcal{R}.
1 begin
          if \mathcal{R} = \emptyset then
                 Return Ø.
          else
                 Choose I \in \mathcal{R} arbitrarily.
                 Find the set X_I of intervals in \mathcal{R} incompatible with I.
                 S_{\text{out}} \leftarrow \text{WIS}(\mathcal{R} \setminus \{I\}, w).
                 S_{\text{in}} \leftarrow \{I\} \cup \text{WIS}(\mathcal{R} \setminus X_I, w).
                 if w(S_{out}) > w(S_{in}) then
                       Return S_{\text{out}}.
                 else
                        Return S_{in}.
```

Note that this algorithm will work **regardless** of how we pick each 1.

Next video, we will exploit this to make the algorithm run much faster...