

Print output (drag lower right corner to resize)

```
Volume of cylinder1: 785.0  
Surface area of cylinder1: 471.0  
Volume of cylinder2: 2000.1800000000003  
Surface area of cylinder2: 879.2
```

Frames

Objects

Global frame	
cylinder	→
cylinder1	→
cylinder2	→

cylinder class

<code>__init__</code>	function <code>__init__(self, radius, height)</code>
<code>surface_area</code>	function <code>surface_area(self)</code>
<code>volume</code>	function <code>volume(self)</code>

cylinder instance

height	10
radius	5

cylinder instance

height	13
radius	7

Print output (drag lower right corner to resize)

Volume of pyramid1: 396.6666666666667

Frames

Objects

Global frame

pyramid
pyramid1

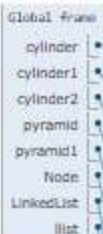
pyramid class

<code>__init__</code>	function <code>__init__(self, length, width, height)</code>
<code>volume</code>	function <code>volume(self)</code>

pyramid instance

<code>height</code>	17
<code>length</code>	10
<code>width</code>	7

Frames



Objects

cylinder class

__init__	function __init__(self, radius, height)
surface_area	function surface_area(self)
volume	function volume(self)

cylinder instance

height	10
radius	5

cylinder instance

height	13
radius	7

pyramid class

__init__	function __init__(self, length, width, height)
volume	function volume(self)

pyramid instance

height	17
length	10
width	7

Node class

__init__	function __init__(self, data)
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LinkedList class

__init__	function __init__(self)
append	function append(self, new_data)
deleteNode	function deleteNode(self, index)
insert	function insert(self, new_data)
printlist	function printlist(self)

LinkedList instance

head	•
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Node instance

data	44
next	•

Node instance

data	36
next	•

Node instance

data	90
next	•

Node instance

data	60
next	•

Node instance

data	99
next	•

Node instance

data	104
next	•

Node instance

data	57
next	None