

# Class EnemyTests

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Namespace: [Model.Tests](#)








Assembly: ModelTests.dll

```
[TestClass]
public class EnemyTests
```

## Inheritance

[object](#)  ← EnemyTests

## Inherited Members

[object.Equals\(object\)](#)  , [object.Equals\(object, object\)](#)  , [object.GetHashCode\(\)](#)  ,  
[object.GetType\(\)](#)  , [object.MemberwiseClone\(\)](#)  , [object.ReferenceEquals\(object, object\)](#)  ,  
[object.ToString\(\)](#) 

## Methods

### UpdateEnemyXTestLeft()

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```
[TestMethod]
public void UpdateEnemyXTestLeft()
```

### UpdateEnemyXTestRight()

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```
[TestMethod]
public void UpdateEnemyXTestRight()
```

### UpdateEnemyYTest()

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```
[TestMethod]
public void UpdateEnemyYTest()
```