

Thomas Yohannes - Software Engineer

Wichita, Kansas | (316)-371-6623 | thomasgyohannes@gmail.com | [Portfolio](#) | [Linkedin](#) | [GitHub](#)

Languages

Vuejs | Reactjs | React Native | Angularjs | Redux | Bootstrap | HTML | CSS | SCSS | Typescript | Javascript | Nginx | PostgreSQL | ButterCMS | CRM | PlayWright

Academic Profile

DEVMOUNTAIN | LEHI, UT

- PROGRAM NAME

FEBRUARY 2019 - MAY 2019

- Web Development Immersive

Experience

PAR WEST | RANCHO CUCAMONGA, CA

APRIL 2023 - MARCH 2024

iOS Engineer

- Collaborated with cross-functional teams to identify and resolve bugs, ensuring seamless functionality within the user experience
- Implemented robust data persistence mechanisms to ensure accurate and efficient saving of crucial application data
- Spearheaded end-to-end testing initiatives using Playwright and React native, alongside leveraging testing automation to design scalable and maintainable test scripts, significantly reducing manual testing efforts and enhancing test coverage
- Collaborated with cross-functional teams to rectify data reflection discrepancies, ensuring integrity and consistency across the application ecosystem

DSTILLERY | NEW YORK, NY

APRIL 2022 - MARCH 2023

Software Engineer

- Teamed up with the Product Director, and a team of skilled Software Engineers to deliver new interfaces across a handful of environments
- Worked directly with an outsourced team of proficient UI/UX Designers to review, clean up, and finalize new production designs for a multi-quarter project
- Overhauled existing interfaces and cleaned up ui issues across a variety of environments
- Created presentations, mockups, and proof-of-concepts for cross-team collaboration and communication of deliverables

SPEAKFULLY | EAU CLAIRE, WI

AUGUST 2020 - NOVEMBER 2021

Software Engineer

- Collaborated with the CTO, CEO, Principal Software Engineer, & UI/UX Designer to deliver seamless web experiences
- Reworked and maintained full life-cycle development of the company website as the Software Engineer
- Created and implemented multiple front end web experiences across web/mobile

- Built reusable components utilizing CMS/CRM integrations & various plugins to conditionally display sensitive data

RENTCHIRP | SAN FRANCISCO, CA | (INTERNSHIP)

APRIL 2020 - AUGUST 2020

Full Stack Developer

- Refactored existing components
- Customized UI elements using Reactjs, HTML, CSS, & Javascript
- Perform bug fixes and code reviews

PK TECHNOLOGY | WICHITA, KS

NOVEMBER 2019 - JANUARY 2020

Associate Software Engineer

- Collaborated in an Agile/Scrum environment to quickly assess and fix ongoing issues
- Worked in cross-team settings to troubleshoot outstanding bugs plaguing the user experience
- Contributed in continuous integration/deployment to optimize frontend styles on web and mobile(iOS)

Portfolio

COVEN APP | SPEAKFULLY/COVEN

- Collaborated with CTO, Principal Software Engineer, & UI/UX Designer to translate designs into an interactive, seamless frontend experience for mobile platforms
- Teamed up with clients to maintain ongoing expectations, consolidate goals, and pivot as needed
- Live coded various portions of the app's architecture with teammates & clients

SPEAKFULLY WEBSITE | SPEAKFULLY

- Worked hand-in-hand with the CTO and UI/UX Designer to recreate the website
- Consolidated styling, created reusable components, and refactored code
- Maintained code & performed code reviews
- Live coded various portions of the app's architecture with the CTO, Principal Software Engineer, and UI/UX Designer