



THOMAS FACHINETTI

DEVELOPPEUR WEB - FRONT END

SKILLS - SOFTWARES



HTML / CSS



Node.js



Photoshop



JavaScript



MySQL



3ds Max



React



Figma



Blender



Git



Unity

WORK EXPERIENCE



Web Developer, Wild Code School, March 2023

Wireframe, mockup & web developpement: **HERMIONE**

➤ Make a C.V for a fictional caractere in groups of 4 for 2 weeks



Sales Assistant, Agence Francilienne des Bois, Nov. 2022 - Currently

Respond and transmit customer needs to sawmills



Children's Animator, Le Belvédère, Nov. 2022 - Feb. 2023

Offer entertainment for childs



Drawings Teacher, Art et Loisir, May 2022 - June 2022

Drawing lessons for childs from 6 to 12 years old



Concept Artist Freelance, Let's Play Cloud, May 2021 - March 2022

Characters design & 2D production



Concept Artist, Lisaa Paris, October 2019 - June 2020

Characters & environnement design: **ATONE**

➤ Conception and realisation of a video game in groups of 8 for 7 months

EDUCATION



Wild Code School, Paris, February 2023 - June 2023

Web developper & mobile, full-stack



Bachelor at Lisaa Vidéo Games, Paris, 2017 - 2020

Vidéo Games Conception , spe. Game ART



College Edmont Michelet, Arpajon, 2017

Literary Baccalauréat , spe. ART

PROFIL



France



Driving license

CONTACT



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LANGUAGES



French - Native



English - Professionnal

CURIOSITIES



Film - Three Billboards. - Last Man



Reading - The WindWalkers



Climbing - Block - Outside



Travel - France - Croatia - Italie



Games - Bloodborne - The 7th continent

PORTFOLIO

