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Objective

This chapter provides an introduction to the PyTorch framework for deep learning. At the moment, TensorFlow and PyTorch are the two most popular frameworks. Over time these two frameworks have become more similar, as they borrow each other's best features. As in Chapter 6, we will show how you can quickly get started to perform all aspects of the typical deep learning workflow: load and preprocess data, build a neural network, train the network and evaluate the results.

This chapter is available as an interactive Jupyter Notebook at the website https://github.com/NNDesignDeepLearning/NNDesignDeepLearning/blob/master/10.PyTorchIntroChapter/Code/ChapterNotebook/PyTorchIntro.ipynb

Theory and Examples

The history of *PyTorch* begins around 2002 with Torch, an open-source machine learning library, scientific computing framework, and scripting language based on Lua. It was originally developed at the Idiap Research Institute at EPFL in Lausanne, Switzerland. The main developers were Ronan Collobert, Samy Bengio and Johnny Mariétho. Torch evolved over multiple revisions through version 7 in 2017.

The front-end for Torch was then converted by Soumith Chintala, Adam Paszke, Sam Gross and Gregory Chanan at Facebook (now Meta) from Lua to Python, at which time it was renamed PyTorch. It is written in Python, C++ and CUDA. PyTorch 2.0 was released on 15 March 2023 and, at the time of this writing, is currently governed by the PyTorch Foundation, a subsidiary of the Linux Foundation.

TensorFlow and PyTorch are very similar, and the deep learning workflow (load and process data, build a neural network, train the network and evaluate the results) is the same. Therefore, this chapter will follow the pattern of Chapter 6, but we will emphasize areas where there are differences between the two frameworks.

Loading the Data

PyTorch has the same formats for tensors as TensorFlow. Refer to Chapter 6 to review how *features*, *samples*, *timesteps* and *channels* are indexed in a tensor. PyTorch tensors can be created directly from data, using the torch.tensor() command, or from a numpy array, using the torch.from_numpy() command.

As in the TensorFlow chapter, we begin by generating data for the XOR problem. For this example we use torch.tensor() to create the tensor.

We do not need to change the targets using a to_categorical operation, because PyTorch will take care of that when we use the cross entropy loss function.

Constructing the Model

As with TensorFlow, the core data structure in PyTorch is the *model*. The model is a way to organize layers of a network. We will describe two techniques, which have equivalent methods in TensorFlow, to define a model: 1) the sequential class and 2) the model subclass. (In the labs we will consider a third method: using a *pretrained model*.)

For the *sequential class*, you use the sequential container torch.nn.Sequential. Modules are added in the order they are passed to the constructor, as in the following example. Here we create a two-layer network with 10 neurons in the hidden layer and a tanh activation function. The network architecture is 2-10-2.

```
The sequential class is
designed for networks
where each layer follows
the previous one.
```

```
The Linear layer is standard matrix multiplication.
```

Note that we are not using the softmax activation on the last layer, because it is included in the PyTorch CrossEntropyLoss.

```
model = torch.nn.Sequential(
    torch.nn.Linear(2, 10),
    torch.nn.Tanh(),
    torch.nn.Linear(10, 2))
print(model)

Sequential(
    (0): Linear(in_features=2, out_features=10, bias=True)
    (1): Tanh()
    (2): Linear(in_features=10, out_features=2, bias=True))
```

When you use the *model subclass method*, you create your own fully-customizable models by subclassing the Model class and implementing your own forward pass in the forward method. The following code implements the same 2-10-2 network using the model subclass method.

```
class TwoLayer(torch.nn.Module):
    def __init__(self):
        super().__init__()
        self.densel = torch.nn.Linear(2, 10)
        self.tanh = torch.nn.Tanh()
        self.dense2 = torch.nn.Linear(10, 2)
   def forward(self, x):
        x = self.densel(x)
        x = self.tanh(x)
        x = self.dense2(x)
        return x
model = TwoLayer()
print(model)
  (dense1): Linear(in_features=2, out_features=10, bias=
      \hookrightarrow True)
  (tanh): Tanh()
  (dense2): Linear(in_features=10, out_features=2, bias=
      → True))
```

Training the Network

After the data has been loaded and the network has been created, the next step is to train the network. In the following we will cover the basic training steps. In the case study chapters we will provide more detail.

Before training a network, we need to select the optimizer to be used. In the following example we use the Adam optimizer. The first argument of the optimizer contains the variables to be adjusted, which are contained in model.parameters(). When setting the optimizer, you can also specify optimizer-specific options such as the learning rate, momentum, etc.

```
optimizer = torch.optim.Adam(model.parameters(), lr=0.001)
```

We also need to define the loss function. Here we will use the cross entropy loss.

```
loss_fn = torch.nn.CrossEntropyLoss()
```

The next step is to train the network. In TensorFlow, we used the fit method, but in PyTorch we perform the following steps for each iteration.

PyTorch Training Steps:

- 1. Zero the gradient
- 2. Make a forward pass through the network
- 3. Calculate the loss
- 4. Compute the gradient
- 5. Update the weights

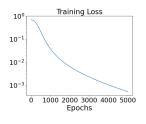
The following loop illustrates the process. In this case we pass the entire data set through the network in each iteration. In the labs we will use minibatches. Also, in a difference from TensorFlow, we check to see if a GPU is available, and if so we move the model and the data to the GPU. (If using minibatches, a minibatch would be moved to the GPU at each iteration.) For this simple problem, using the GPU is actually slower than using the cpu.

```
#Check if a GPU is available, and move model and data
device = 'cuda' if torch.cuda.is_available() else 'cpu'
model.to(device)
p = p.to(device)
t = t.to(device)
epochs = 5000
loss_values = []
for epoch in range(epochs):
   # Zero the gradient
   optimizer.zero_grad()
   # Forward pass through the network
   output = model(p)
   # Calculate the loss
   loss = loss_fn(output, t)
   # Compute the gradient
   loss.backward()
   # Save the loss values for plotting
   loss_values.append(loss.cpu().detach().numpy())
   # Update the weights
    optimizer.step()
```

We saved the loss values at each iteration, so that we could view the process.

```
import matplotlib.pyplot as plt
plt.semilogy(range(epochs), loss_values)
plt.title('Training_Loss')
plt.xlabel('Epochs')
plt.show()
```

To calculate the network response for any input you can invoke the model: model(p). Here we apply the training inputs to the model to check the response. (Is it correct?)



We manually add the softmax function, because it was not included in the model. The dim argument in the Softmax command is the dimension along which Softmax will be computed (so every slice along dim will sum to 1).

Advanced Data Loading

As described in the TensrFlow chapter, the ETL process of loading/formatting/preprocessing data is one of the most important parts of the deep learning workflow. The procedures for doing this in PyTorch are very similar to those in TensorFlow.

TensorFlow had the tf.data.Dataset API for creating input pipelines. PyTorch has torch.utils.data.Dataset and torch.utils.data.DataLoader. They enable you to use pre-loaded datasets or your own data. Dataset defines what the data are and how to access them, while DataLoader defines how to load that data efficiently for model training or inference.

PyTorch Dataset:

- Represents the data and enables access to individual samples
- 2. Each item of the dataset has an input and a target
- 3. Defines how to load and preprocess individual data points
- 4. Implements __getitem__() to retrieve a single sample and __len__() for the total number of samples
- 5. Focuses on data representation and access

PyTorch DataLoader:

- 1. Wraps a Dataset and provides utilities for batching, shuffling, and parallel data loading
- 2. Handles the iteration over the dataset, creating batches, and optionally shuffling
- 3. Allows easy specification of batch size, number of worker processes, etc.
- 4. Focuses on efficiently feeding data to the model during training/evaluation

To illustrate the operations of Dataset and DataLoader, we'll work with the CSV file that we used in the Python chapter and lab and the TensorFlow chapter. First, we read in the CSV file into a DataFrame.

```
import pandas as pd
sample_df = pd.read_csv('SampleDF.csv')
```

Next, we extract two columns that we will use as inputs and targets.

```
P = np.array(sample_df['FVC'])
T = np.array(sample_df['Percent'])
```

Let's define a Dataset class. It should have __init__(), __getitem__() and __len__() methods. The example below is the simplest possible Dataset. It loads in the features and targets, it determines the length of the dataset, and it retrieves one item, which consists of a feature and a target. There are many data handling/preprocessing tasks that could also be performed in a Dataset: reading data from files, parsing structured data formats (e.g., JSON, XML), normalization, augmentation, etc. We will consider some of these in the labs.

Now we load the data into the Dataset.

```
dataset = SimpleDataset(P, T)
```

Now that we have the data loaded into the Dataset, we can wrap the data in a DataLoader. This enables us to control how the data will be fed to the training process (batch size, shuffling).

```
\label{loader} \mbox{loader} = \mbox{torch.utils.data.DataLoader}(\mbox{dataset, shuffle=True} \\ \hookrightarrow \mbox{, batch\_size=4})
```

The DataLoader is an iterable, like a data generator, so we can access the elements within the training 'for' loop.

Here you can see that one minibatch of four inputs and targets has been retrieved, since we set the batch_size to 4.

In the labs and case studies we will investigate other options of Dataset and DataLoader that allow us to distribute operations across multiple gpus, incorporate augmentation into the data pipeline, prefetch data, etc.

Epilogue

PyTorch and TensorFlow are currently the most popular deep learning frameworks. They have many similarities, and their performance in terms of computation, training times and memory storage are comparable. They both have strong community support, good documentation and active development. PyTorch has a more intuitive API, and enables faster development and easier debugging. TensorFlow has more deployment options, stronger mobile support and is more established in industry.

Further Reading

[PyTorch, 2024a] PyTorch. Home - pytorch. https://pytorch.org/, 2024a. Accessed: 2024-10-09

This is the main web page for PyTorch. It has access to tutorials, as well as links to more extensive documentation.

[PyTorch, 2024c] PyTorch. Pytorch documentation. https://pytorch.org/docs/stable/index.html, 2024c. Accessed: 2024-10-09

The official PyTorch documentation. From here you can access information on all aspects of PyTorch.

[PyTorch, 2024d] PyTorch. Pytorch tutorials. https://pytorch.org/tutorials/, 2024d. Accessed: 2024-10-09

This is a link to all PyTorch tutorials.

[PyTorch, 2024b] PyTorch. Pytorch datasets. https://pytorch.org/tutorials/beginner/basics/data_tutorial.html, 2024b. Accessed: 2024-10-09

This page contains links to a wide variety of pre-loaded datasets contained in PyTorch. It also explains how to use the PyTorch DataLoader.

The labs that go with this chapter can be found at https://github.com/NNDesignDeepLearning/NNDesignDeepLearning/tree/master/10.PyTorchIntroChapter/Code. Some of the labs will be in Jupyter Notebooks. You can open the labs and run them for free in Google Colab, if you have a gmail account. You can also download and run them on your personal computer.