Language Models are Explorers for Join Discovery on Data Lakes

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Yaohua Wang¹, Bolin Ding¹, Haibin Wang¹, Rong Zhu¹, Zhijian Ma¹, Biqing Huang², Jingren Zhou¹

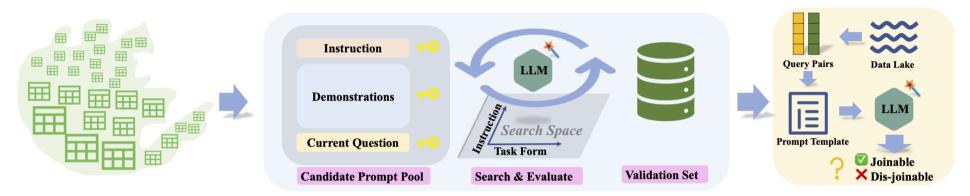
DAMO Academy, Alibaba Group

²Tsinghua University



Abstract

TL;DR: JD-SCOPE is a novel system for join discovery on data lakes with LLMs.



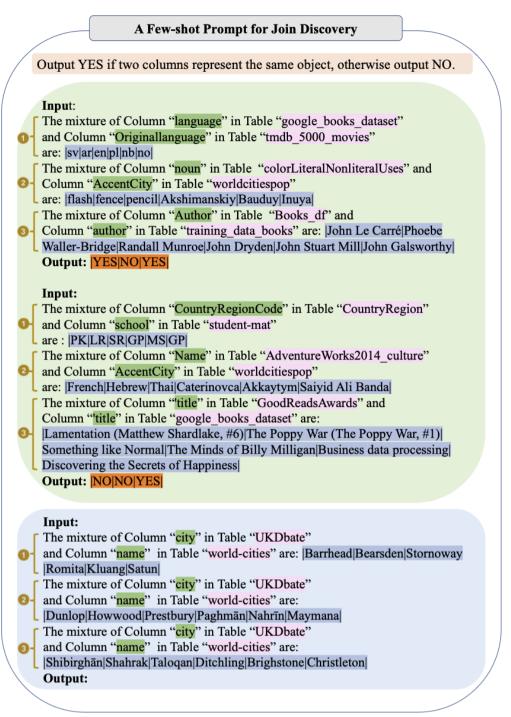
The data lake is a repository of independent data tables.

PromptingJD performs searches and evaluations to find the suitable prompt template for join discovery.

The optimal prompt template found can be used on data lakes.

Join discovery is a typical task in data lake research. It finds joinable relationships between columns of different tables which is critical for data integration in schema-less data lakes. On the other hand, LLMs have achieved promising results in many natural language tasks recently. They behave well with the in-context learning ability that only needs a few examples and no fine-tuning, showing great advantages that can be applied to join discovery. However, directly applying the prompt generation methods in NLP will cause a migration problem. It means that strategies useful in NLP scenarios cannot be used in data lakes or obtain limited efficacy, leading to sub-optimal prompts. This is because of the differences in the task definition, data modalities and the availability of labeled samples between the two scenarios. The unsuitable prompts not only fail to inspire the superior ability of LLMs but even mislead LLMs to output incorrect results, leading to performance degradation. Therefore, a novel Join Discovery System with Comprehensive and Optimized Prompt Engineering (JD-SCOPE) is proposed to deal with join discovery on data lakes. It first constructs unsupervised examples for demonstrations of the prompt and the validation set for hyper-parameters tuning. Then it explores the prompt template automatically. Meanwhile, JD-SCOPE also ensures stable outputs of LLMs, thus avoiding the impact of randomness. In addition, JD-SCOPE can be extended to semantic join discovery to explore column pairs that are conceptually correlated but not identical (e.g., country code and language code) for a comprehension understanding of data. JD-SCOPE paves a way to ground data lakes with LLMs and harnesses the knowledge and logical reasoning power of LLMs for join discovery. To evaluate join discovery effectively, the JD-Lake dataset is curated and benchmarked with baselines and a series of popular LLMs. The experiments prove that JD-SCOPE alleviates this migration problem well and empirically outperforms alternatives, showing the superiority of JD-SCOPE.

What the final prompt template looks like



An illustration of a two-shot single prompt multiple discriminations style prompt in Mixing Form with Md=3. First, all the current questions and demonstrations are put into a single prompt to reduce complexity. It can reduce the number of prompt builds and LLM calls to 1. In consequence, it need not collect and manage the outputs of multiple calls of LLMs, because the output of this prompt is a sequence of discriminations. Second, a single prompt means a single inference time in theory. Also, it only needs 1 instruction and saves Md – 1 instruction tokens compared with the basic version. The token number saved is proportional to the dataset size. The larger the dataset size is, the more tokens are saved in this way. The form is called Single Prompt Multiple Discriminations Style (S-M Style), which increases the scalability of JD-SCOPE. Last, together with more demonstrations, the multiple current questions of the candidate column pairs provide a richer context in the prompt. The LLMs can see more comprehensive information and then output more stable results for each question which is insensitive to thresholds. Therefore, the prompt in Fig. 3 (III) in the paper evolves into the improved version form in the Figure above.

The instructions found and their estimated scores by JD-SCOPE

Estimated Score	Instruction	
0.881	Mixing: Write the output 'YES' for input-output pairs where the two columns have data of the same type, and 'NO' for input-output pairs where the two columns have data of different types.	
0.733 0.683	Mixing W/O C: Write YES for input-output pairs that match and NO for input-output pairs that do not match. Mixing W/O T: Write ""YES"" if the two columns contain the same type of data and ""NO"" if they don't.	
0.575 0.500 0.400	Bisecting W/O T: Write an output for each pair of input-output. The output must be either YES or NO. Bisecting: Write an output for each of the input-output pairs. Bisecting W/O C: The output should indicate whether the given inputs match (YES) or not (NO).	

The retrieved instructions with high and low estimated scores in the search and evaluation phase are picked and shown in the table above. It can be seen that the instructions with high estimated scores (green background) share the advantage of clear, precise and detailed statements, while the low score instructions (pink background) are ambiguous and rough. The SoTA JD-SCOPE uses the instruction of 0.881 in the *Mixing Form*, proving this task form is the most consistent with the thinking logic of LLMs for this task and dataset.

Generated examples of column name and table caption by JD-SCOPE

Original	Generated	Values Based on
IOC	country code	FLK, ERI, CZE, PUR, ARU
JobRole	job category	Manager, Sales Executive, Human Resources
category	book genre	Humor, Food & Cooking, Fiction, Fantasy
Postcode	number	512-0921, M4E 1G3, 66450
bank	set of letters	YZ, KL, WX, CD, QR
genes_genes world_city worldcitiespop	gene_information cities world_cities	GeneID, Essential, Class, Complex, Motif, Function Name, CountryCode, District Country, City, AccentCity
imdb_ijs_actors	person	firstname, lastname, gender
financial_order	transaction records	orderid, accountid, bankto, accountto, amount

The *Metadate Generation* is qualitatively analyzed in the table above. The generated column names are shown in the first block. The original columns "IOC", "JobRole", and "category" can be nicely summarized as "country code", "job category" and "book gere" respectively according to the cell values shown in column *Values Based on*. However, columns "Postcode" and "bank" are summarized as "number" and "set of letters", which lost the key information, revealing the deficiencies in the knowledge ability of LLMs. The generated table captions are in the second block. Similarly, some tables (e.g., "genes_genes", "world_city" and "worldcitiespop") can also be well summarized, and others (e.g., "imdb_ijs_actors", "financial_order") are poorly summarized and not informative enough. The generated metadata improves the join discovery by adding extra information. This ability comes from the fact that LLMs have seen massive amounts of corpus during the training phase, and this capability has been skillfully applied to the join discovery task.

The Algorithmic pseudo-code of JD-SCOPE

Algorithm 1 The algorithm of candidate instruction composition

Input: constructed demonstration set \mathcal{D} , a predefined prompt template \mathcal{P} , task pool \mathcal{T} , the LLM \mathcal{F} , number of demonstrations N_e and number of rounds to generate instructions N_g . **Output:** instruction list \mathcal{I}

```
1: I ← []
 2: for each t in \mathcal{T} do
          initialize S \leftarrow \emptyset
 3:
          initialize C \leftarrow N_q
 4:
          while C > 0 do
 5:
                sample a subset with N_e demonstrations \mathcal{D}' \subseteq \mathcal{D}
 6:
                ensemble an instance prompt p \leftarrow t, \mathcal{D}', \mathcal{P}
 7:
                compose an instruction i \leftarrow \mathcal{F}(p)
 8:
                S \leftarrow S \cup \{i\}
 9:
                C \leftarrow C - 1
10:
          end while
11:
          I \leftarrow I + [S]
12:
13: end for
```

Algorithm 2 The algorithm of search and evaluation

Input: constructed validation set \mathcal{D}_v , constructed demonstration set \mathcal{D}_d , search space \mathcal{E} , the LLM \mathcal{F} , number of samples to evaluate for each unit per round N_s , number of units to evaluate per round N_u , and number of rounds to evaluate N_r .

Output: the score table for all units *S*.

```
▶ initialize S(i), N_t(i), N_c(i)
 1: for each i \in \mathcal{E} do
         S(i) \leftarrow 0
 2:
          N_t(i) \leftarrow 0
          N_c(i) \leftarrow 0
 5: end for
 6: initialize C ← 0
 7: while C < N_r do
          get N_u units \mathcal{E}' \subseteq \mathcal{E} with the highest scores acc. to S
 8:
          for each i \in \mathcal{E}_u do
 9:
               sample N_s examples subset \mathcal{D}'_v \subseteq \mathcal{D}_v
10:
               for each v \in \mathcal{D}'_v do
11:
                    Sample demonstrations \mathcal{D}'_d \subseteq \mathcal{D}_d
12:
                    ensemble an instance prompt p \leftarrow v, i, \mathcal{D}'_d
13:
                    if \mathcal{F}(p) matches label of v then
14:
                         N_c(i) \leftarrow N_c(i) + 1
15:
                    end if
16:
               end for
17:
               N_t(i) \leftarrow N_t(i) + N_s
18:
               update historical accuracy x(i) = \frac{N_c(i)}{N_t(i)}
19:
               update the S(i) according to Eq in Sec.4.2.3
20:
          end for
21:
         C \leftarrow C + 1
22:
23: end while
```

The algorithm of *Candidate Instruction Composition* of Section 4.2.3 to generate candidate instruction is described in detail in Algorithm 1. The algorithm of *Search and Evaluation* of Section 4.2.3 to find the optimal instruction and task form is shown in Algorithm 2.