# CS224n: NLP with Deep Learning

# **Lecture 5: Dependency Parsing**

## **Syntactic Structure: Consistency and Dependency**

#### Phrase structure

Phrase structure:
 Sentences are built out of phrases, that can be nested

Ex: Name Phrase = Det (Adj) Noun

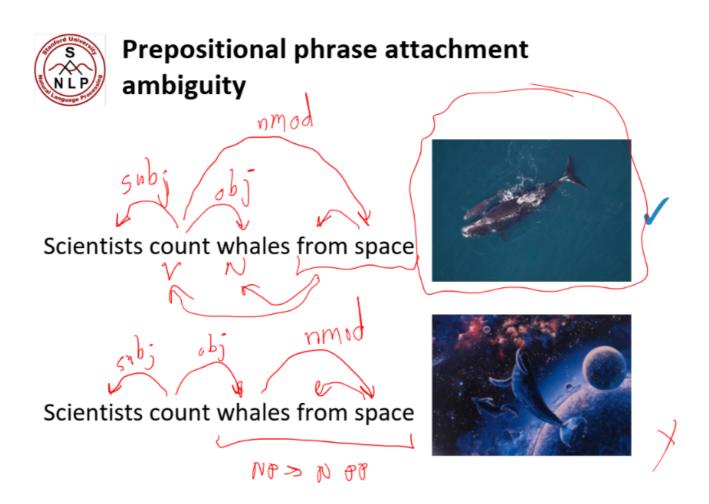
This is the work linguists do

It is the dominant approach to linguistics structure

#### **Dependency Structure**

Show which words depend on which other words

Look in the large crate in the kitchen by the door



The preposition can modify either the verb, or the noun that comes beforehand

A big ambiguity in English language

- We have to understand what it means by ourselves, we don't need to put brackets () around the expression, as we do in python *if* statements
- PP = Prepositional Phrase

There is an exponential number of possible structures given several Prepositional Phrases This number is given by the Catalan numbers

# **Dependency Grammar and Treebanks**

## **Dependency Structure**

- Syntactic structure consists of relations between lexical items
- These relations, called dependencies are:

- binary
- asymmetric
- · Dependencies are represented by arrows

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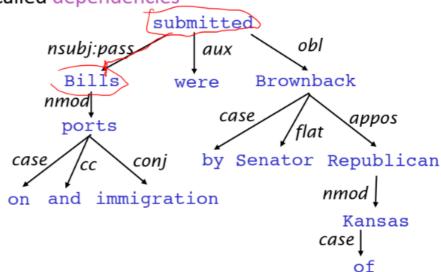


# Dependency Grammar and Dependency Structure

Dependency syntax postulates that syntactic structure consists of relations between lexical items, normally binary asymmetric relations ("arrows") called dependencies

The arrow connects a head (governor, superior, regent) with a dependent (modifier, inferior, subordinate)

Usually, dependencies form a tree (connected, acyclic, single-head)



Chomsky: the most well-known linguist

In the rest of the class, we will have the arrows:

- · start from the head
- · point to the dependent
- Usually, we can add a fake ROOT word, so that every word has a dependent

#### **Treebanks**

Goal of Universal Dependencies:

Have a consistent annotation of grammar across all languages

**Usages** 

- Reusable:
   Before, everyone just wrote their own parsers, with their own grammar rules
   No sharing, nor reuse
- Build models that find the right structure, even when there can be multiple interpretations This is not possible with only grammar rules

## **Transition-based dependency parsing**

• It is what Google uses when parsing web pages

#### **Example**

 We can either shift the word to the stack, or "reduce" it by assigning an arc to a word already in the stack

#### Left-arc reduction:

Treat the 2nd word on top of the stack as a dependent of the word on top of the stack

#### Right-arc reduction:

Same, but we put a dependency the other way

We stop when our buffer is empty

#### **Machine Learning!**

Build a Machine Learning classifier that tells us which action to do next:

- Shift
- Left-Arc
- Right-Arc

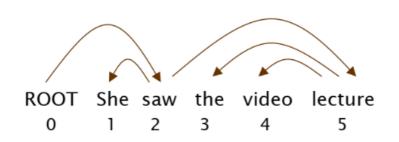
#### **Evaluation of Dependency Parsing**

· Count the number of predicted arcs that are correct





# Evaluation of Dependency Parsing: (labeled) dependency accuracy



	Parsed			
	1	2	She	nsubj
	2	0	saw	root
$\geq$	3	4	the	det
	4	5	video	nsubj
	5	2	lecture	ccomp

# **Neural Dependency Parsing**

## **Reasons to use Neural Dependency**

- The hand-designed features are very sparse: they match very few things
- · The features are incomplete
- Expensive computation: too many features!
   95% of the computation time was spent computing the features!

# Indicator features

$$s1.w = \operatorname{good} \wedge s1.t = \operatorname{JJ}$$
  
 $s2.w = \operatorname{has} \wedge s2.t = \operatorname{VBZ} \wedge s1.w = \operatorname{good}$   
 $lc(s_2).t = \operatorname{PRP} \wedge s_2.t = \operatorname{VBZ} \wedge s_1.t = \operatorname{JJ}$   
 $lc(s_2).w = \operatorname{He} \wedge lc(s_2).l = \operatorname{nsubj} \wedge s_2.w = \operatorname{has}$ 

#### **Distributed Representations**

- · Words are represented as d-dimensional dense vectors
- Part-of-speech tags (POS) too, to keep an idea of distance:
  - NNS (plural noun) is quite close to NN (singular noun)
- · Dependency labels as well!

For each position in the nstack or the buffer, we have a triplet:

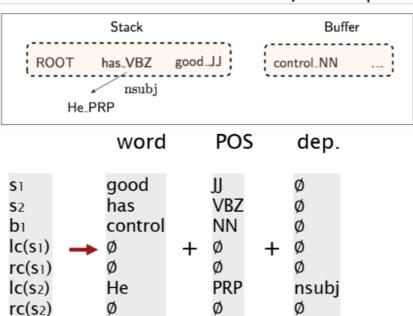
- word
- POS
- · dependency label

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# **Extracting Tokens and then vector** representations from configuration

We extract a set of tokens based on the stack / buffer positions:

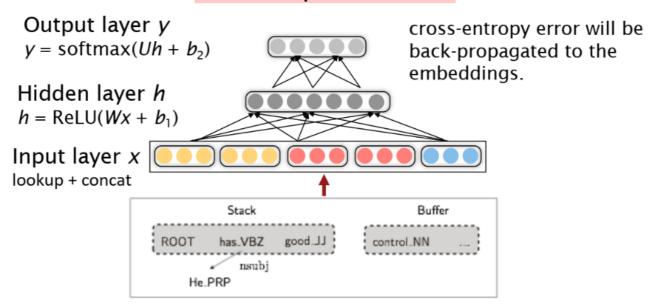


We convert them to vector embeddings and concatenate them

#### **Model Architecture**



# Softmax probabilities



- Our softmax gives us a probability of whether (Shift, Left-Arc or Right-Arc) is the right action
- We use a cross-entropy loss to see how well we've performed compared to the Treebank parse of the sentence

#### Beam search:

Instead of deciding which action is the best, allow our selves to decide a bit later:

- · Pick a few plausible hypothesis for the possible actions
- · Explore their consequences a bit
- Then discard them when we have several other higher-ranked hypotheses

### Additional: Google's SyntaxNet article

https://ai.googleblog.com/2016/05/announcing-syntaxnet-worlds-most.html (https://ai.googleblog.com/2016/05/announcing-syntaxnet-worlds-most.html)