

Title line 1

Title line 2

**A thesis submitted in partial fulfilment
of the requirement for the degree of Doctor of Philosophy**

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July 2011

**Cardiff University
School of Computer Science & Informatics**

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**To People you care
for their patience and support.**

Abstract

We produce interpretable representations, and demonstrate their applicability in interpretable classifiers. Our approach is model-agnostic, given a similarity-based representation, we are able to produce a representation in terms of domain knowledge. We evaluate the interpretability of our representation and provide examples of interpretable classifiers with our representation.

Acknowledgements

Contents

Abstract	iv
Acknowledgements	v
Contents	vi
List of Publications	ix
List of Figures	x
List of Tables	xi
List of Algorithms	xii
List of Acronyms	xiii
0.0.1 Definitions	xiii
1 Introduction	1
1.1 Motivation	1
1.1.1 Directions	3

1.2	Interpretability	4
1.3	Thesis Overview / Contributions	5
2	Background	6
2.1	Text Representations	6
2.1.1	Bag-of-words	6
2.2	Text classification	7
2.2.1	Decision Trees	7
2.2.2	Support Vector Machines	7
2.2.3	Neural Networks	7
2.2.4	Semantic Spaces	7
2.2.5	Document Representations	8
2.3	Interpretable Representations	8
2.3.1	Word Vectors	9
3	Converting Vector Spaces into Interpretable Representations	10
3.1	Introduction	10
3.2	Related Work	12
3.2.1	Semantic Relations & Their Applications	12
3.2.2	Interpretable Representations	14
3.3	Method	14
3.3.1	Obtaining Directions and Rankings From Words	15
3.3.2	Filtering Words	16

3.4	Quantitative Results	19
3.4.1	Datasets	19
3.4.2	Semantic Spaces	21
3.4.3	Word Directions	22
3.4.4	Clustered Directions	24
3.5	Qualitative Results	27
3.5.1	Examining the differences between directions	27
3.5.2	The best-performing directions for each space type	27
3.5.3	How Domain Directions Differ	29
3.5.4	What is the value of different score-types?	33
3.5.5	Producing Semantic Spaces	33
3.5.6	Quantitative Results	33
3.5.7	Interpretability Results	33
4	Fine-tuning Vector Spaces to Improve Their Directions	35
4.1	Experiments	36
5	Investigating Neural Networks In Terms Of Directions	37
5.1	Appendix	37
5.1.1	Chapter 3 Space Types	37
	GNU Free Documentation License	39
	Bibliography	47

List of Publications

The work introduced in this thesis is based on the following publications.

-
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List of Figures

1.1	Bag-of-words	2
1.2	Example properties	3
3.1	An example in a toy domain of shapes.	12
3.2	Example movies and selected associated dimensions, chosen according to their relevance to the genre task.	13
3.3	An example of a hyper-plane and its orthogonal direction in a toy domain of shapes. Green shapes are positive examples and red shapes are negative examples, but despite the problem being binary those closest to the hyper-plane are less defined than those further away, resulting in the orthogonal vector being a direction.	16
3.4	A conceptual space of movies, where regions correspond to properties and entities are points.	22
3.5	This figure shows an example tree from one of our classifiers. Here, we can see that the model increases in complexity as it increases in depth. In this case, we end-up getting better F-score with just a depth-one tree, as the tree begins to overfit at depth three.	25

List of Tables

3.1	Two of the following entities: Those classified as horror, those classified as horror and romance, and those classified as romance with their associated highest value PPMI terms. We show the highest positive instances here as the representation is sparse, even though we can also expect the terms that are low scoring to be similar too.	22
3.2	Best-scoring results for each type.	26
3.3	Table	28
3.4	Different score types	30
3.5	ok dude	32
3.6	Comparing an MDS sapce to a D2V space for Newsgroups, where a D2V space performed best.	34
5.1	Space-types, clusters have the same as single directions.	38

List of Algorithms

List of Acronyms

ML Machine Learning

NLP Natural Language Processing

NDCG Normalized Discounted Cumulative Gain

0.0.1 Definitions

Domain Where the data was originally sourced from $DOM^I MDB$, e.g. IMDB movie reviews.

Word A string of alphanumeric characters that originated from text in the domain DOM_w , e.g. the $w = "Horror"$ from a domain of IMDB movie reviews $DOM^I MDB$.

w

Corpus of Documents A unique group of words, e.g. a review from a domain of IMDB movie reviews $DOM_I MDB$.

$C_d w$

Document A document of words

d_w

Vector Space A representation composed of vectors.

S_v

Semantic Space A representation where spatial relationships between vectors correspond to semantic relationships.

S_v

Word frequency The frequency of a word wf for its document D_wf .

wf

Bag-Of-Words a matrix BOW of documents BOW_D where each document is composed of unordered frequencies of words $D = [wf_1, \dots, wf_n]$. and Conceptual Space we obtain a representation of entities composed of properties. Then, we cover the additional methods we propose to improve this process.

BOW_d

Bag-Of-Words PPMI

Feature A feature is a distinct useful aspect of the domain, corresponding to a numerical value.

R_f

Hyper-plane The hyper-plane for a word

H_w

Direction vector The orthogonal direction to a hyper plane that separates a word in a vector space.

D_w

Cluster label A cluster of words that describe a property.

C_w

Cluster direction The averaged directions of all words in the label.

D_C

Feature rankings The rankings induced from a feature direction.

R_DC

Chapter 1

Introduction

1.1 Motivation

With the rise of services on the web that enable large-scale user-generation of text data, e.g. Social Media sites (Facebook, Twitter), Review sites (IMDB, Rotten Tomatoes, Amazon) and content-aggregation sites (Reddit, Tumblr), the internet has become largely populated by text posts that are related to some specific, niche topic within a domain. For example, a review on Amazon for a product is specially tailored text for that product within the domain of Amazon reviews. Taken from a closer lens, we could even argue that each review-type has its own domain, e.g. Product reviews, Food reviews, Movie reviews. However, the text posts themselves are largely unstructured semantically. Humans can have an intuitive understanding of the semantics that are present in unstructured text, but machines do not.

One task of Natural Language Processing is to obtain this semantic understanding from text by obtaining a machine-readable representation that contains domain knowledge. A basic approach to obtain a representation of this text is to represent entities (e.g. reviews, text-posts) by the frequency of their words, see 1.1.

Below, we show a review with its associated properties labelled.

We can understand these properties to have a degree to which they apply, for example the size of the clothing might be "XXL", "XL", "L", "M" or "S", or the quality may be "Very good", "Good", "Ok", "Bad" or "Very bad". For the former, we may rely on the metadata available from the site itself, but for the latter the way to obtain this information is less clear. Although

<u>Entity: X</u>		<u>Entity: Y</u>		<u>Entity: Z</u>	
<u>Word</u>	<u>Frequency</u>	<u>Word</u>	<u>Frequency</u>	<u>Word</u>	<u>Frequency</u>
Dog	51	Dog	51	Dog	51
Cat	40	Cat	40	Cat	40
Man	11	Man	11	Man	11
Cheese	0	Cheese	0	Cheese	0
Dog	51	Dog	51	Dog	51
Cat	40	Cat	40	Cat	40
Man	11	Man	11	Man	11
Cheese	0	Cheese	0	Cheese	0

Figure 1.1: Bag-of-words

we may infer that the rating has some indication of these properties, it does not describe the properties or the degree to which the review refers to them. This kind of information is valuable for making sense of the world of unstructured text, and has broad applications, e.g. The most immediate example is perhaps that they allow for a natural way to implement critique-based recommendation systems, where users can specify how their desired result should relate to a given set of suggestions [?]. For instance, [?] propose a movie recommendation system in which the user can specify that they want to see suggestions for movies that are “similar to this one, but scarier”. If the property of being scary is adequately modelled as a direction in a semantic space of movies, such critiques can be addressed in a straightforward way. Similarly, in [?] a system was developed that can find “shoes like these but shinier”, based on a semantic space representation that was derived from visual features. Semantic search systems can use such directions to interpret queries involving gradual and possibly ill-defined features, such as

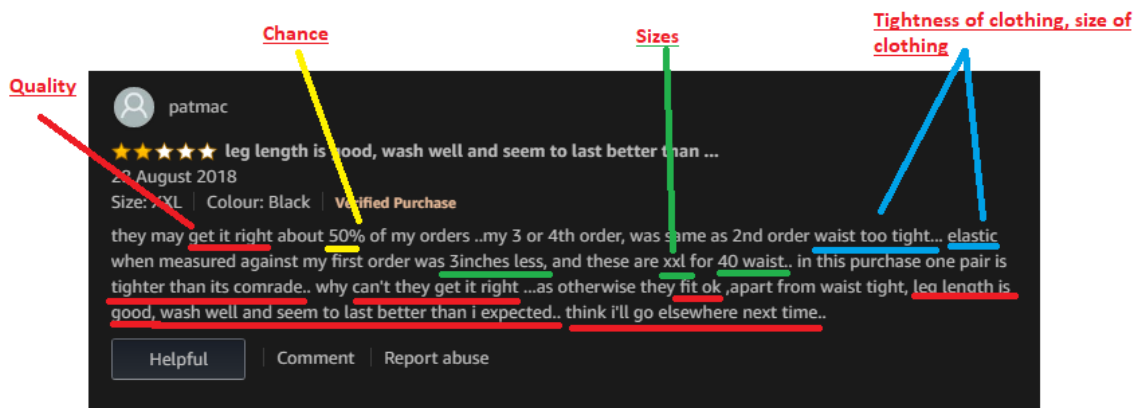


Figure 1.2: Example properties

“popular holiday destinations in Europe” [?]. While features such as popularity are typically not encoded in traditional knowledge bases, they can often be represented as semantic space directions.

1.1.1 Directions

However, manually labelling these properties and the degrees to which entities (e.g. reviews, text-posts) have them is extremely time-consuming.

A potentially ideal system would be as follows: We collect large amounts of unstructured text data, separated into domains, and obtain the properties of each domain from this data, and rank entities on the degree to which they have these properties. In this way, properties would be understood on a scale built from the domain directly, so that each domain has its own meanings for words according to their own idiosyncrasies. As the process does not require any manual labelling the quality of these properties could be improved simply by obtaining more data. Further, as we are learning from unstructured data, not only would this allow us to understand the data in terms of what we know, but it would also introduce us to new ideas that we may not have previously understood. This kind of representation also has value in application to Machine Learning tasks. If we can separate the semantics of the space linearly into properties,

we are able to learn simple linear classifiers that perform well.

Simple linear classifiers built from a representation composed of rankings on properties have an additional benefit of being more understandable.

1.2 Interpretability

Most successful approaches in recent times, like vector-spaces, word-vectors, and others, rely on the distributional model of semantics. This model relies on encoding unstructured text e.g. of a movie review, as a vector, where each dimension corresponds to how frequent each word is, we are able to calculate how similar the entities are, e.g. we know that if two movies have a similar distribution of words in their reviews, like frequent use of the word 'scary', or 'horror', then they would have a higher similarity value. These models, also known as 'semantic spaces' encode this similarity information spatially.

Semantic relationships can be obtained from semantic spaces.

applications/need for good interpretability:

- Safety
- Troubleshooting, bug fixing, model improvement
- Knowledge learning
- EU's "Right to explanation"
- Discrimination

properties of an interpretable classifier:

- Complexity: 'the magic number is seven plus or minus two' [10] also has many positive effects for its users, like lower response times [9, 7], better question answering and confidence for logical problem questions [7] and higher satisfaction [9].

- Transparency:
- Explainability:
- Generalizability:

Properties, entities, the benefits and application of a representation formed of these

Basic introduction to directions, explanation of the utility and application of our approach

1.3 Thesis Overview / Contributions

In 3, we focus on further experimenting with one relationship that was formalized in [6]: a ranking of entities on properties. In particular, we use this method of building a representation of entities as a way to convert a vector space into an interpretable representation, for use in an interpretable classifier. The reason that we chose this representation to expand on is because by representing each entity e with a vector v that corresponds to a ranking r , the meaning of each dimension is distinct, and we are able to find labels composed of clusters of words for these dimensions. Here, we make the distinction between a property and a word, a property is a natural property of the space that exists in terms of a ranking of entities, and words are the labels we use to describe this property.

Background

2.1 Text Representations

Need to write about the concept of salient features of a domain here.

2.1.1 Bag-of-words

We begin by processing an unstructured text corpus, composed of documents C_D . We then remove all punctuation, convert any accented characters to non-accented characters, and lower-case the documents to obtain word tokens for each document D_W . From here, we can assume that any $W \approx W$ will now $W = W$, if a word varied in format but not alphanumeric characters.

Then, we count the occurrences of each word

- Frequency
- Tf-idf
- PPMI

2.2 Text classification

2.2.1 Decision Trees

- Explanation of what decision trees are
- Explanation that they may not perform well on sparse information

2.2.2 Support Vector Machines

- Performance increase for support vector machines on sparse data, balancing, etc

2.2.3 Neural Networks

- Difference between SVM and Nnet

2.2.4 Semantic Spaces

Bag-Of-Words representations of text result in large sparse vectors for each document,

How do vector spaces represent semantics? Why do we use them to represent semantics?

Distributional representations of semantics, known as 'semantic spaces' are well-recognized for their ability to represent semantic information spatially. These representations have been widely adopted for Natural Language Processing (NLP) tasks thanks to their ability to represent complex information in a dense representation. In particular, entity-embeddings have been applied to represent items in recommender systems [?, ?, ?], to represent entities in semantic search engines [?, ?], or to represent examples in classification tasks [?].

Vector spaces are a popular way to represent unstructured text data, and have been broadly applied to and transformed by supervised approaches. They vary in method, producing structure

from Cosine Similarity, Matrix Factorization, Word-Vectors/Doc2Vec, etc. They also vary in how they linearly separate entities. However, their commonality is that they are able to represent semantic relationships spatially. See Section 2.2.4 This brings up an essential point: When using a semantic space, are we taking advantage of relationships that are discriminative or incorrect? The danger of relying on these spaces and the models that use them has greatly affected their adoption in critical application areas like medicine, and has raised legal concerns about their application in e.g. determining if someone is suitable for a loan.

See Section 2.2.4

- Word-vectors

2.2.5 Document Representations

LSA

Principal Component Analysis is a dimensionality reduction method that results in dimensions ordered by importance. Starting with a large data matrix, e.g. our TF-IDF values from before, we first find the covariance matrix for these values. Then, from this covariance matrix we obtain the eigenvalues. We can then linearly transform the old data in-terms of this covariance matrix to obtain a new space of size equal to an arbitrary value smaller than our matrix.

- PCA
- MDS

2.3 Interpretable Representations

a. NNSE b. compositional c. 2007 paper as wikipedia similarities d. Topic models e. Infogan, etc

[?] Sparse PCA (Why not compare lol)

Vector space models typically use a form of matrix factorization to obtain low-dimensional document representations. By far the most common approach is to use Singular Value Decomposition [?], although other approaches have been advocated as well. Instead of matrix factorization, another possible strategy is to use a neural network or least squares optimization approach. This is commonly used for generating word embeddings [?, ?], but can similarly be used to learn representations of (entities that are described using) text documents [?, ?, ?]. Compared to topic models, such approaches have the advantage that various forms of domain-specific structured knowledge can easily be taken into account. Some authors have also proposed hybrid models, which combine topic models and vector space models. For example, the Gaussian LDA model represents topics as multivariate Gaussian distributions over a word embedding [?]. Beyond document representation, topic models have also been used to improve word embedding models, by learning a different vector for each topic-word combination [?].

The most commonly used representations for text classification are bag-of-words representations, topic models, and vector space models. Bag-of-words representations are interpretable in principle, but because the considered vocabularies typically contain tens (or hundreds) of thousands of words, the resulting learned models are nonetheless difficult to inspect and understand. Topic models and vector space models are two alternative approaches for generating low-dimensional document representations.

2.3.1 Word Vectors

Converting Vector Spaces into Interpretable Representations

3.1 Introduction

The ever more pervasive digital infrastructure that supports our lives has resulted in many opportunities to obtain data and models to make sense of that data. Semantic Spaces that encode semantic relationships between documents spatially have recently achieved strong results on tasks like X, Y, Z. These neural-network learned representations make use of a variety of new information like grammatical structure, word-context and even image data. Further, as domains become more entrenched in the digital world, the need for models in safety critical domains like medicine or legal domains like credit evaluation have increased the need for producing interpretable models, as well as interpretable representations. However, the dimensions of a semantic space do not correspond to human understandable features, and standard approaches to interpretable text representations do not match the performance of these methods. Ideally, we would obtain a representation that makes use of the rich semantic relationships from a high-performing semantic space, but also has dimensions corresponding to interpretable features. To this end, we aim to introduce in this chapter a methodology to linearly transform a semantic space using just its associated bag-of-words as input into an interpretable representation, and demonstrate the applicability of this interpretable representation to simple interpretable classifiers.

There are many types of semantic relationships in a semantic space. For our work, the repres-

entation is composed of rankings of documents on semantic directions in the space, in particular where those directions correspond to features. We show an example of the kind-of directions we use to obtain our representation in 3.1. Directions from domain-specific semantic spaces have been used previously in a variety of ways, For instance, [?] found that features of countries, such as their GDP, fertility rate or even level of CO₂ emissions, can be predicted from word embeddings using a linear regression model. Similarly, in [?] directions in word embeddings were found that correspond to adjectival scales (e.g. bad < okay < good < excellent) while [?] found directions indicating lexical features such as the frequency of occurrence and polarity of words.

Derrac [6] introduced an unsupervised method to go from a semantic space and its associated bag-of-words to a representation where each dimension is a ranking of documents on a feature of the domain. For example, in the domain of movie reviews genres would be a feature, and the dimension would have a numeric value for each document corresponding to the degree it is a particular genre. The contribution of this Chapter is an analysis and experimentation on the quality of these features applied to document classification. The main insight from our work is that these interpretable features do not suffer a performance drop in a non-linear classifier compared to the original representation, and can outperform the original representation and a baseline interpretable representation in a linear classifier. In addition, we find that if a dimension ranks documents on a feature relevant to the task, it can be competitive with more complex models using a single decision tree node. We show an example of the representation from a domain of IMDB movie reviews in 3.2.

This chapter continues as follows: We begin by describing related work, then explain the method, making explicit the variations we have introduced for our experimental work. We follow this with the results of our experiments accompanied by qualitative examples and explanations, and finish with a conclusion on the benefits and limitations of this approach.

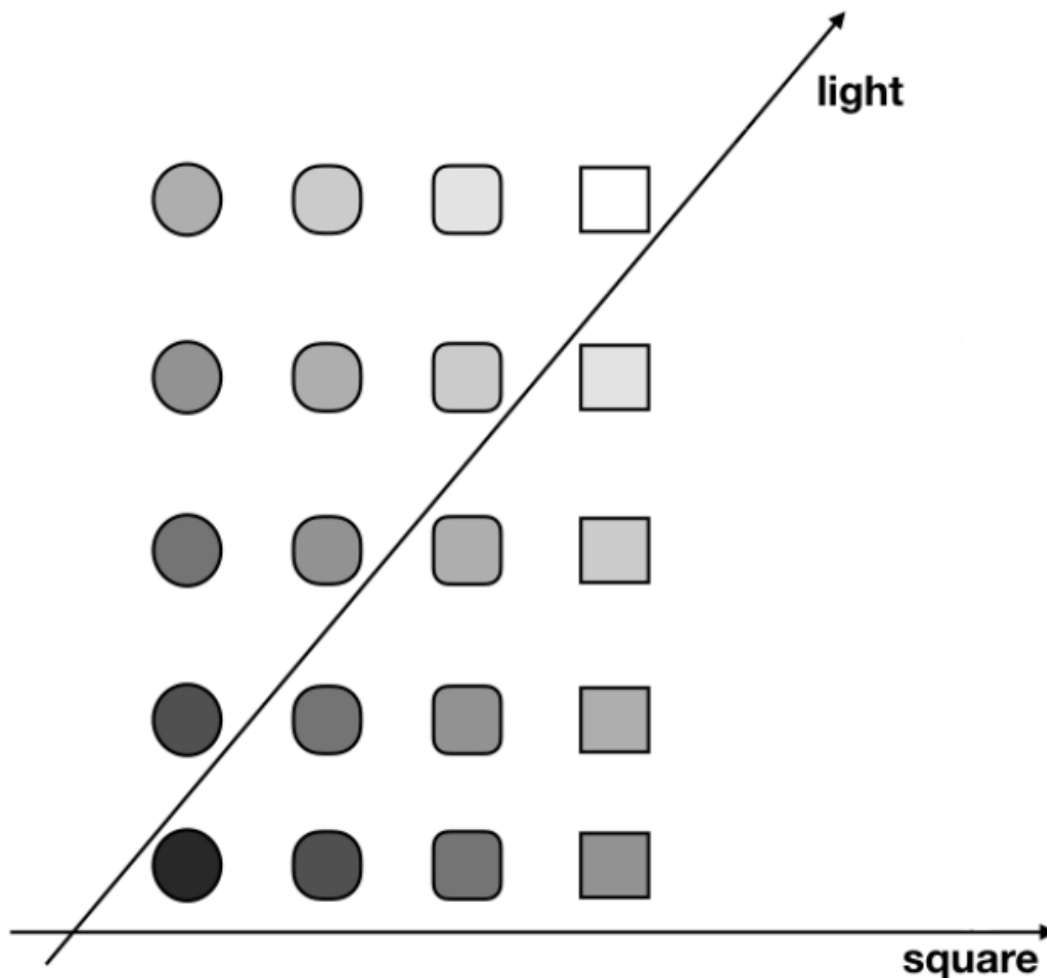


Figure 3.1: An example in a toy domain of shapes.

3.2 Related Work

3.2.1 Semantic Relations & Their Applications

Our method uses the relationships inherent in a semantic space. Other work has formalized the relationships found in semantic spaces, for example in word-vectors, linear analogies (see Section ??, were found where the vector between king and queen was parallel to the vector between prince and princess. These relationships have been expanded on, for example [11] found that "equivalent relations tended to correspond to parallel vector differences" [8], and [8],

and rep.png

Movie name	Properties and associated ranking
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
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Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%
Titanic	Romantic: 95%, Dramatic: 80%, Boat: 90%, Scary: 40%

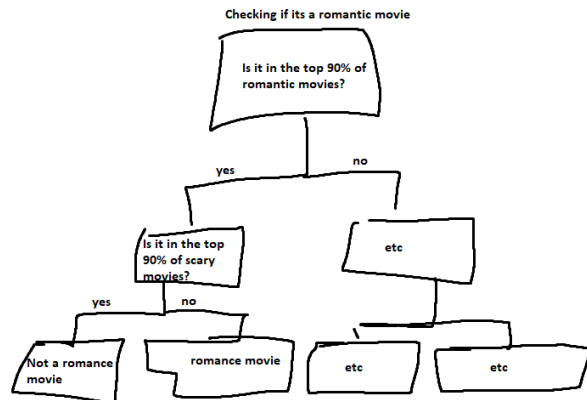


Figure 3.2: Example movies and selected associated dimensions, chosen according to their relevance to the genre task..

found that by decomposing representations into orthogonal semantic and syntactic subspaces they were able to produce substantial improvements on various tasks. Additionally, they have also been found to hold inherent gender bias [?] as word distances between gendered words (e.g. male, female, she, her) and occupational words e.g. (nurse, programmer) were correlated to the percentage of occupation that gender had for that role in different time periods. **Linear Classifiers** Decision trees, linear SVM's, logistic regression, decision tables, IF Then rules.

What are the available options for interpretable linear classification?

How have each of these methods been measured or validated in the literature in regards to interpretability? How about application to real world situations?

Non linear classifiers What non linear classifiers networks are interpretable? How have they done it? How have they measured it? How does it compare to a linear method?

Neural networks Approximating w/linear model, Interpretable nodes/weights

Other Stuff

3.2.2 Interpretable Representations

There are two ways in which topic models can be used for document classification. First, a supervised topic model can be used, in which the underlying graphical model is explicitly extended with a variable that represents the class label [4]. Second, the parameters of the multinomial distribution corresponding to a given document can be used as a feature vector for a standard classifier, such as a Support Vector Machine (SVM) or Decision Tree. LDA has been extended by many approaches, e.g. aiming to avoid the need to manually specify the number of topics [?], modelling correlations between topics [3], or by incorporating meta-data such as authors [?] or time stamps [?].

Broadly speaking, in the context of document classification, the main advantage of topic models is that their topics tend to be easily interpretable, while vector space models tend to be more flexible in the kind of meta-data that can be exploited. The approach we propose in this paper aims to combine the best of both worlds, by providing a way to derive interpretable representations from vector space models.

One of the more popular models for text representation that labels features in a similar way to our method are Topic Models.

3.3 Method

This section details the methodology to go from a Bag-Of-Words (BOW) 2.1.1 and Semantic Space 2.2.4, to rankings of documents on features of the domain, e.g. In a domain of IMDB movie reviews, where a document is composed of all of its reviews, a movie would be ranked on features like *Scary*, *Horror*, *Bloody* and *Romantic*, *Love*, *Cute*, ideally with as many rankings as salient features of the domain.

3.3.1 Obtaining Directions and Rankings From Words

In this section we show how to obtain directions for words, and explain how to obtain document representations by ranking documents on these directions. For this step, we do not expect all words to be features of the domain. In the next sections, we aim to filter these words to obtain salient features.

Obtaining directions for each word For each word w , a Support Vector Machine (See Section 2.2.2) classifier is trained on the binary Bag-Of-Words representation of that word, where words are labelled as positive if they occurred more than once $w_f \geq 1$ and negative otherwise. Although the separation of documents is binary, we can expect that the degree to which they are classified as the word varies. For example in a space constructed from frequency vectors, we can expect that the documents which contain the word more frequently would be further away from the hyper-plane in the positive direction. Following this, we can consider the vector v_w perpendicular to the hyperplane as the direction that models documents from least relevant at the distance furthest from the hyperplane on the negative side to most relevant for the word w at the distance furthest from the hyperplane at the positive side. We show an example of this in the toy domain in Figure 3.3.

Ranking documents on directions Once we have obtained a direction vector for each word v_w the next step is to quantify the degree to which each document has that word, by obtaining a value that corresponds to how far-up it is on the direction vector. These are our rankings of documents on words, if p_d is the representation of a document in the given vector space as a point then we can think of the dot product between the hyper-plane and the document vector $H_w \cdot p_d$ as the ranking r_{dw} of the document d for the word w , and in particular, we take $r_{d1} < r_{d2}$ to mean that d_2 has the property labelled with the word w to a greater extent than d_1 . Below, we show some examples of features and documents ranked on them for different domains.

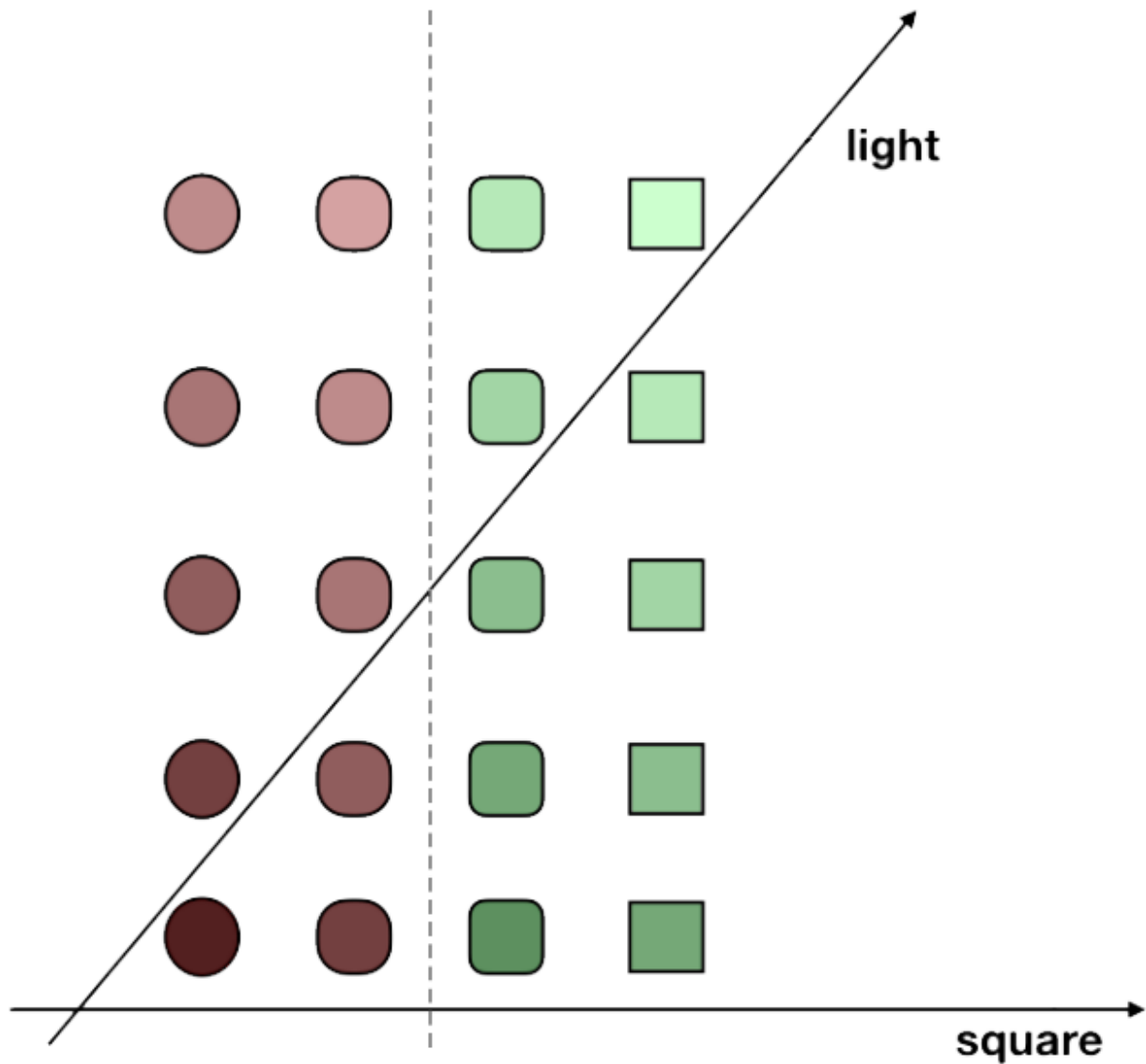


Figure 3.3: An example of a hyper-plane and its orthogonal direction in a toy domain of shapes. Green shapes are positive examples and red shapes are negative examples, but despite the problem being binary those closest to the hyper-plane are less defined than those further away, resulting in the orthogonal vector being a direction..

3.3.2 Filtering Words

With the rankings R_r , we could create a representation of each document d , composed of w_n dimensions, where each dimension is a ranking of the document d on that word $r_d w$. However,

many of the words are not spatially important enough in the representation to result in a quality ranking - they are not salient features. In this section, we aim to filter the words that are not separable, we evaluate them using a scoring metric, and remove the words that are not sufficiently well scored. We use three different metrics:

Classification accuracy. Evaluating the quality in terms of the accuracy of the SVM classifier: if this classifier is sufficiently accurate, it must mean that whether word w relates to document d (i.e. whether it is used in the description of d) is important enough to affect the semantic space representation of d . In such a case, it seems reasonable to assume that w describes a salient property for the given domain.

Cohen’s Kappa. One-kind of feature we find in these domains are binary labels of documents, for example a movie either is or isn’t a movie with "Gore". We can expect that the more salient a binary feature, the more linearly separable it will be in the space. One problem with accuracy as a scoring function is that these classification problems are often very imbalanced. In particular, for very rare words, a high accuracy might not necessarily imply that the corresponding direction is accurate. For this reason, [6] proposed to use Cohen’s Kappa score instead. In our experiments, however, we found that accuracy sometimes yields better results, so we retain Kappa as an alternative metric.

Normalized Discounted Cumulative Gain This is a standard metric in information retrieval which evaluates the quality of a ranking w.r.t. some given relevance scores [?]. In our case, the rankings r_d of the document d are those induced by the dot products $v_w \cdot d$ and the relevance scores are determined by the Pointwise Positive Mutual Information (PPMI) score $ppmi(w, d)$, of the word w in the BoW representation of entity d where $ppmi(w, d) = \max(0, \log(\frac{p_{wd}}{p_{w*} \cdot p_{*d}}))$, and

$$p_{wd} = \frac{n(w, d)}{\sum_{w'} \sum_{d'} n(w', d')}$$

where $n(w, d)$ is the number of occurrences of w in the BoW representation of object d , $p_{w*} = \sum_{d'} p_{wd'}$ and $p_{*d} = \sum_{w'} p_{w'd}$.

By scoring the words on these features, we can apply a simple cut-off (e.g. the top 2000 scored

words) to obtain the most salient words. Ideally, this cut-off would be at the point where the words stop corresponding to salient features. However, it is difficult to determine this. In principle, we may expect that accuracy and Kappa are best suited for binary features, as they rely on a hard separation in the space between objects that have the word in their BoW representation and those that do not, while NDCG should be better suited for gradual features. In practice, however, we could not find such a clear pattern in the differences between the words chosen by these metrics despite often finding different words. In Table ??, we show examples of the differences between the largest differences between the scoring methods.

Clustering Direction Vectors

If we consider two directions, "Blood" and "Gore", we can understand both of these to be approximating a similar feature of movies, as they both relate to how much blood a movie contains. Because of this, we can expect their directions to be very similar to each other. This is the first idea behind clustering these directions, if we average these directions together we can obtain a direction inbetween them that is a balance between documents that used the word 'Bloody' to describe the blood and the word 'Gore'. To expand on this, some entities would have the property of being bloody films, but did not necessarily use the term gore in their reviews, same as some entities having the property but using the term gore not bloody, we can understand that this new hyper plane and associated direction more accurately represents the property of a bloody film more than either of the terms individually. By extending this to a clustering method, we can find similar abstract features by ensuring that all similar directions are clustered together.

The word direction for "beautiful" can be nebulous to the interpreter, as it is not clear what it means for a movie to be ranked highly on 'beautiful'. Considering this, clustering provides another advantage, once we cluster the terms to find the property ("beautiful", "cinematography" "shots") we are given context for the word and more easily intuit the feature, in this case it is a feature about how well the movie was directed.

We approach clustering the directions with a variety of methods:

K-Means K-Means is a clustering algorithm that starts with determining the amount of clusters, K . To begin, K centroids c are randomly placed into the space. Then, the distance between each point p and centroid c (in our case, points are determined by rankings) is calculated. Each point p is then assigned to its closest centroid c . Then, the centroids are recomputed to be the mean of their assigned points. This process starting with the distance calculation is repeated until the points assigned to the centroids do not change.

Derrac’s K-Means Variation This is the clustering method used in the previous work [?]. As input to the clustering algorithm, we consider the N best-scoring candidate feature directions v_w , where N is a hyperparameter. The main idea underlying their approach is to select the cluster centers such that (i) they are among the top-scoring candidate feature directions, and (ii) are as close to being orthogonal to each other as possible.

The output of this step is a set of clusters C_1, \dots, C_K , where we will identify each cluster C_j with a set of words. We will furthermore write v_{C_j} to denote the centroid of the directions corresponding to the words in the cluster C_j , which can be computed as $v_{C_j} = \frac{1}{|C_j|} \sum_{w_l \in C_j} v_l$ provided that the vectors v_w are all normalized. These centroids v_{C_1}, \dots, v_{C_K} are the feature directions that are identified by our method.

We choose our first cluster centroid by taking the top-scoring direction for its associated metric. Then, we select centroids until we have reached the desired amount by taking the maximum of the summed absolute cosine similarity of all current centroids, in other words taking the most dissimilar direction to all of the current directions. Once we have selected the centroids, for each remaining direction we find the centroid it is most similar to, and the centroid is updated once the direction has been added.

3.4 Quantitative Results

3.4.1 Datasets

We use five different domains:

Newsgrroups, originally containing 18,846 documents, is preprocessed using sklearn to remove headers, footers and quotes. Then, empty and duplicate documents are removed, resulting in 18302 documents. The vocabulary size is 141,321. The data is not shuffled. After filtering out terms that did not occur in at least 1/1000 documents, we ended up with a vocabulary of size 51,064.

Sentiment is dataset where documents are reviews, containing 50,000 documents with a vocabulary size of 78588. After removing terms that did not occur in at least 1/1000 documents, we ended up with a vocab of size 55384. Notably, this means that we removed all terms that did not occur in 50 documents for the sentiment, and in 18 documents for the newsgroups, and newsgroups began with a larger vocabulary than sentiment, but the ending vocabularies were about the same. This means that the terms in the newsgroups were more sparse than sentiment. In other words, newsgroups contained many terms that were not relevant to a majority of the documents. This is unsurprising, as it is a collection of 20 different newsgroups, rather than one single domain.

Reuters is a dataset of reuters news wires, originally containing 10788 documents. After removing empty and duplicate documents, we end-up with 10655 documents. It originally contained 90 classes, but as they were extremely unbalanced we removed all classes that did not have at least 100 positive instances, resulting in 21 classes. The original vocabulary size is 51,0001, and after removing all words that do not occur in at least 10 documents, the vocabulary size is 22542.

Placetypes is a data-set of flickr tags, taken from the previous work [6]. It originally has a vocabulary size of 746527, and has 1383 documents. This is a very large vocabulary size to document ratio. The end vocabulary for this space was 100,000, meeting our hard limit. This is roughly equivalent to removing all documents that would not be in at least 6 documents.

Movies is a dataset where each document is a movie represneted by all of its reviews concatenated across a number of sources. It starts off with a vocabulary size of 551,080 and a document size of 15,000. However, after investigating the data made available by the authors, we found that there were a number of duplicate documents. After removing these duplicate documents,

we end-up with 13978 documents. In the same way as the movies, we limit the vocabulary size at 100,000.

3.4.2 Semantic Spaces

In this section, we explain how we obtained four different Semantic Spaces.

As the newsgroups contained empty documents after removing all words that do not occur in at least 2 documents, we have removed these empty documents, leaving us with 18302 overall documents. Following this, instead of using the train split as determined by previous literature, we did a simple 2/3 train/test split the same as our IMDB dataset.

This section focuses on using low-depth Decision Tree classifiers to determine how well our method represents domain knowledge compared to standard baselines. We can understand that an accurate representation of domain knowledge will be one that ensures semantically distinct entities are separated, and semantically similar entities are close together. Put another way, if the space is representing domain knowledge well we can expect that the space should be linearly separable for key semantics of the domain. For example, a good vector space in the domain of movies constructed from IMDB movie reviews should contain a natural separation of entities into genres, where Horror movies are spatially distant from Romance movies, and movies that are Romantic Horrors would be somewhere inbetween. We can see an example in Figure 3.4. For a Bag-Of-Words, we can expect similar entities to have similarly scoring terms ??.

When selecting the parameters to use for the doc2vec space when obtaining directions, we choose the one that scored the highest for its class on a Linear SVM, rather than tuning the entire process around the doc2vecs vectors. We are not able to obtain an MDS space for sentiment or doc2vec spaces for placetypes/movies.

We obtain results with just these spaces as input, and additionally results for a bag-of-words PPMI representation. These results act as our baselines for quantitative results, in addition to a Topic Model. We find results using a Linear SVM, and a Decision Tree with an unlimited depth, a depth of 3, a depth of 2, and a depth of 1. Each SVM is tuned using a grid search for

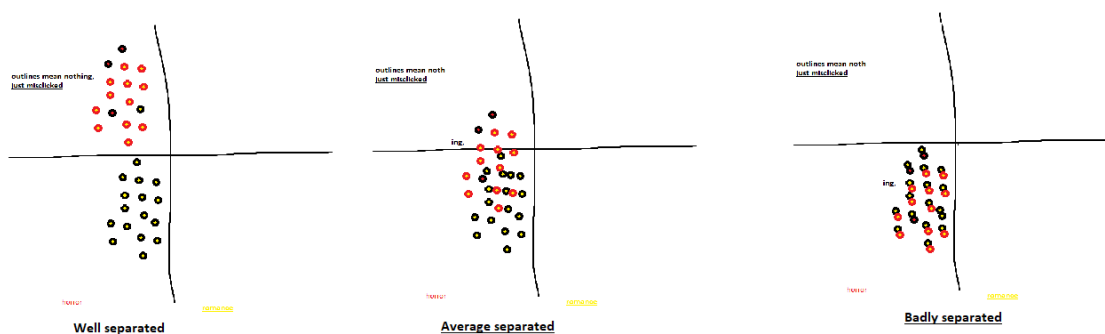


Figure 3.4: A conceptual space of movies, where regions correspond to properties and entities are points..

	Top PPMI scoring terms
Example Horror Entity	Term term term term term term term term term term term term term term term term
Similar Horror Entity	Term term term term term term term term term term term term term term term term
Somewhere Inbetween Entity	Term term term term term term term term term term term term term term term term
Romance Movie	Term term term term term term term term term term term term term term term term
Similar Romance movie	Term term term term term term term term term term term term term term term term

Table 3.1: Two of the following entities: Those classified as horror, those classified as horror and romance, and those classified as romance with their associated highest value PPMI terms. We show the highest positive instances here as the representation is sparse, even though we can also expect the terms that are low scoring to be similar too..

the optimal C value, and whether or not to balance the classes. For all trees we attempt to find the best value between [None, 'auto', 'log2'], and additionally try different criterion, either the gini score or the information entropy score. In the same way as the SVM's, we include whether or not to balance the classes in the grid search.

3.4.3 Word Directions

The binary BOW representation for each word that has not been removed by the frequency cut-off is used as a target for a linear SVM, with a Semantic Space as features. We use the

scikit-learn libraries LinearSVC implementation with a default C value (1.0). We balance the classes, as many of the binary BOW representations are sparse, and use the primal formulation.

We obtain results for the rankings induced from these word directions on Decision Tree's limited to a depth of 3 in-order to select the best parameters when using directions for each class. The parameters that we want to determine are the type of Semantic Space, the size of the space, the frequency threshold and the score threshold. To do so, for each space-type of each size, we use a grid search to find the best frequency and score cut-offs for that sized space-type. Then, we select from these space-types and sizes the best performing one. We can understand there to be a balance between finding words which are useful for creating salient features in our clustering step without including too many words which do not. As our clustering methods are unsupervised, it is important that we try and limit the amount of junk being entered into them, despite the classifiers that use these directions typically being able to filter out those directions which are not suitable to the class. Additionally, as the vocabulary size varies from dataset to dataset, the threshold will naturally be different for each one.

These results allow us to choose for each class, the best Semantic Space and Scoring-type for that class. For all trees we use grid search to find the best values for the criterion, either the gini score or the information entropy score, the maximum amount of features between [None, 'auto', 'log2'], and additionally, we include whether or not to balance the classes in the grid search.

Next, we test single directions, attempting to find a good amount of directions to cluster and not including words which may hamper the unsupervised classification, as well as the best space-type for each domain. We found that generally, X was the best space and as expected classifiers performed better with more data, so we use 20000 as our frequency cutoff and 2000 as our score cutoff. These single directions typically overfit.

3.4.4 Clustered Directions

We continue with the optimal space and score-type chosen by our single direction experiments, and use the same frequency and score thresholds as before. We then experiment with two different clustering algorithms: Derrac and K-Means. As these algorithms select centroids from the top-scoring directions or randomly, we can expect that some clusters may not be salient features of the space. This is because top-scoring directions, e.g. for accuracy could simply infrequent terms that do not have much meaning, and these infrequent terms could also be randomly selected. We could use grid-search on the frequency and score cutoffs when obtaining these results in order to avoid terms that may disrupt existing clusters or form cluster centers that are not salient features of the space, but we chose a more standardized process that would rely on the parameters of the clustering algorithms and the ability of the classifiers to filter out clusters that are not informative, so as to not make a time-costly grid search a necessary part of the process.

With that in mind, we use three clustering algorithms.

Mini batch K-means, implemented by scikit-learn ¹, introduced by [?] and kmeans++ to initialize [?]

Quantitative Results

In Figure 3.5, we demonstrate how depth could affect a Decision Tree that uses salient feature-directions.

¹<https://scikit-learn.org/stable/modules/generated/sklearn.cluster.MiniBatchKMeans.html>

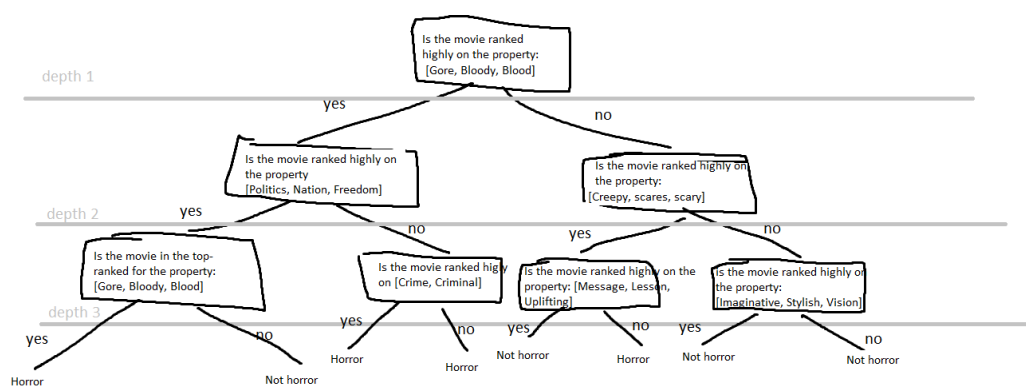


Figure 3.5: This figure shows an example tree from one of our classifiers. Here, we can see that the model increases in complexity as it increases in depth. In this case, we end-up getting better F-score with just a depth-one tree, as the tree begins to overfit at depth three. .

Genres		Keywords			Ratings		
		D2	D3	D1	D2	D3	D1
Movies	D1						
Space	0.301	0.358	0.354	0.185	0.198	0.201	0.463
Single directions	0.436	0.463	0.492	0.230	N/A	N/A	0.466
Clusters	N/A	N/A	0.518	N/A	N/A	N/A	N/A
Newsgroups		Sentiment			Reuters		
Rep	0.251	0.366	0.356	0.705	0.770	0.773	0.328
Single dir	0.418	0.490	0.537	0.784	0.814	0.821	0.678
Cluster	0.394	0.433	0.513	0.735	0.844	0.813	0.456
Foursquare		OpenCYC			Geonames		
Placetypes	D1	D2	D3	D1	D2	D3	D1
Rep	0.438	0.478	0.454	0.383	0.397	0.396	0.349
Single dir	0.541	0.498	0.531	0.404	0.428	0.390	0.444
Cluster	0.462	0.507	0.496	0.413	0.420	0.429	0.444

Table 3.2: Best-scoring results for each type.

3.5 Qualitative Results

Make reference to the qualitative results found in the previous work here.

3.5.1 Examining the differences between directions

Investigating three potential hypothesis: 1. The ranks are more accurate, so the key directions are better represented that would contribute 2. The spaces/score-types contain unique directions that contribute to the tree directly 3. The spaces/score-types influence the rankings so that they are better represented, but are not directly used in the tree

First, we look at the best scoring directions. Then, we look at the unique directions for each space-type and score-type. The section is then followed by conclusions, and we begin to look into the clusters.

3.5.2 The best-performing directions for each space type

What are the domains that best convey the similarities and differences between different domains?

1. Find domains that act differently (perhaps one domain where a space-type that is not usually scoring high is scoring high, big differences in F1) 2. Get interesting directions from those domains

Movies (50 MDS NDCG)	Sentiment (100 D2V NDCG)	News (50 D2V NDCG)	Place-types (50 PCA Kappa)	Reuters (200 MDS NDCG)
horror (scares, scary)	glenda (glen, matthau)	karabag (iranian, turkiye)	blackcountry (listed, westmidlands)	franklin (fund, mthly)
hilarious (funniest, hilarity)	scarlett (gable, dalton)	leftover (flaming, vancouver)	ears (stare, adorable)	quarterly (shearson, basis)
bollywood (hindi, india)	giallo (argento, fulci)	wk (5173552178, 18084mibmclmsuedu)	spagna (espanha, colores)	feb (28, splits)
laughs (funnier, funniest)	bourne (damon, cusack)	1069 (mlud, wibbled)	oldfashioned (winery, antiques)	22 (booked, hong)
jokes (gags, laughs)	piper (omen, knightley)	providence (norris, ahl)	gardening (greenhouse, petals)	april (monthly, average)
comedies (comedic, laughs)	casper (dolph, damme)	celestial (interplanetary, bible)	pagoda (hindu, carved)	sets (principally, precious)
hindi (bollywood, india)	norris (chuck, rangers)	mlud (wibbled, 1069)	artificial (saturation, cs4)	16 (creditor, trillion)
war (military, army)	holmes (sherlock, rathbone)	endif (olwm, cipertext)	inner (curved, rooftops)	1st (qtr, pennsylvania)
western (outlaw, unforgiven)	rouke (mickey, walken)	gd3004 (35894, intergraph)	celebrate (festive, celebrity)	26 (approve, inadequate)
romantic (romance, chemistry)	ustinov (warden, cassavetes)	rtfmmitedu (newsanswers, iece)	vietnamese (ethnic, hindu)	23 (offsetting, weekly)
songs (song, tunes)	scooby (doo, garfield)	eng (padres, makefile)	cn (elevated, antrak)	prior (recapitalization, payment)
sci (science, outer)	doo (scooby, garfield)	pizza (bait, wiretap)	mannequin (bags, jewelry)	avg (shrs, shr)
funniest (hilarious, funnier)	heston (charlton, palance)	porsche (nanao, mercedes)	falcon (r, 22)	june (july, venice)
noir (noirs, bogart)	homer (pacino, macy)	gebadredspittedu (n3xp, skepticism)	jewish (monuments, cobblestone)	march (31, day)
documentary (documentaries, footage)	welles (orson, kane)	scsi2 (scsi, cooling)	canon60d (kitlens, 600d)	regular (diesel, petrol)
animation (animated, animators)	frost (snowman, damme)	playback (quicktime, xmotif)	reflective (curved, cropped)	4th (qtr, fourth)
adults (adult, children)	streisand (bridget, salman)	35894 (gd3004, medin)	mason (edward, will)	27 (chemlawn, theyre)
creepy (spooky, scary)	davies (rhys, marion)	diesel (volvo, shotguns)	aerialview (manmade, largest)	14 (borrowing, borrowings)
gay (gays, homosexuality)	cinderella (fairy, stepmother)	evolutionary (shifting, hulk)	shelf (rack, boxes)	11 (chapter, ranged)
workout (intermediate, instruction)	boll (uwe, belushi)	techniciandr (obp, 144k)	monroe (raleigh, jefferson)	may (probably, however)
thriller (thrillers, suspense)	rochester (eyre, dalton)	8177 (obp, 144k)	litter (fijichrome, e6)	38 (33, strong)
funnier (laughs, funniest)	edie (soprano, vertigo)	shaw (medicine, ottoman)	streetlights (streetlamp, headlights)	m1 (m2, m3)
suspense (suspenseful, thrillers)	scarecrow (zombies, reese)	scorer (gilmour, lindros)	carlzeiss (f2, voigtlander)	dlr (writedown, debt)
arts (hong, chan)	kramer (strep, meryl)	xwd (xloadimage, openwindows)	manmade (aerialview, below)	five (years, jones)
christianity (religious, religion)	marty (amitabh, goldie)	ee (275, xloadimage)	demolished (neglected, rundown)	bushels (soybeans, ccc)
musical (singing, sing)	columbo (faulk, garfield)	com2 (com1, v32bis)	wald (berge, wildflower)	revs (net, 3for2)
gore (gory, blood)	kidman (nicole, jude)	examiner (corpses, brass)	arquitectura (exposition, cidade)	29 (175, include)
animated (animation, cartoon)	juliet (romeo, troma)	migraine (ama, placebo)	greyscale (highcontrast, monochromatic)	acquisition (make, usairs)
gags (jokes, slapstick)	garland (judy, lily)	parliament (parliamentary, armored)	alameda (monday, marin)	payable (div, close)

Table 3.3: Table

3.5.3 How Domain Directions Differ

For the single directions, arrange them by score where the highest scoring directions are at the top. For the clusters, there is no convenient way to organize them without bias, so clusters that are interesting are selected.

Score Types

There are unique directions for each different space type, each suitable to different tasks. NDCG was selected as the best score-type for Sentiment, Newsgroups, Reuters, Movies Genres, Movies Keywords in depth-3 Decision Trees. Place-types foursquare used F1-score, but the classes are very unbalanced and there are few documents.

NDCG	F1	Accuracy	Kappa	Common
gay (<i>homosexuality, sexuality</i>)	company (<i>sell, pay</i>)	kennedy (<i>republic, elected</i>)	definitely (<i>alot, awesome</i>)	horror (<i>scares, scares</i>)
arts (<i>hong, chan</i>)	street (<i>city, york</i>)	bags (<i>listened, salvation</i>)	guns (<i>gun, shoot</i>)	laughs (<i>funnier, funnier</i>)
sports (<i>win, players</i>)	red (<i>numerous, fashion</i>)	summers (<i>verge, medieval</i>)	flawless (<i>perfection, brilliantly</i>)	jokes (<i>gags, gags</i>)
apes (<i>remembered, planet</i>)	project (<i>creating, spent</i>)	revolve (<i>sincerely, historian</i>)	mail (<i>reviewed, rated</i>)	comedies (<i>comedic, comedic</i>)
german (<i>germans, europe</i>)	mark (<i>favor, pull</i>)	locale (<i>foster, sharply</i>)	garbage (<i>crap, horrible</i>)	sci (<i>scifi, alien</i>)
satire (<i>parody, parodies</i>)	lady (<i>actress, lovely</i>)	cooler (<i>downward, reports</i>)	featurette (<i>featurettes, extras</i>)	funniest (<i>hilarious, hilarious</i>)
band (<i>rock, vocals</i>)	fire (<i>ground, force</i>)	spades (<i>ralph, medieval</i>)	complaint (<i>extra, added</i>)	creepy (<i>spooky, spooky</i>)
crude (<i>offensive, offended</i>)	post (<i>essentially, purpose</i>)	filmography (<i>ralph, experiments</i>)	mission (<i>enemy, saving</i>)	thriller (<i>thrillers, thrillers</i>)
dancing (<i>dance, dances</i>)	heads (<i>large, throw</i>)	quentin (<i>downward, anime</i>)	ruin (<i>wondering, heck</i>)	funnier (<i>laughs, laughs</i>)
restored (<i>print, remastered</i>)	water (<i>land, large</i>)	employers (<i>finishes, downward</i>)	wars (<i>forces, enemy</i>)	suspense (<i>suspenseful, suspenseful</i>)
drugs (<i>drug, abuse</i>)	road (<i>drive, trip</i>)	formal (<i>victory, kennedy</i>)	prefer (<i>compare, added</i>)	gore (<i>gory, gory</i>)
church (<i>religious, jesus</i>)	brother (<i>son, dad</i>)	tube (<i>esta, muscle</i>)	heroes (<i>packed, hero</i>)	gags (<i>jokes, jokes</i>)
sexuality (<i>sexual, sexually</i>)	party (<i>decide, hot</i>)	woefully (<i>restless, knockout</i>)	necessarily (<i>offer, draw</i>)	science (<i>sci, sci</i>)
sexually (<i>sexual, sexuality</i>)	badly (<i>awful, poorly</i>)	scientists (<i>hilarity, locale</i>)	portray (<i>portrayed, portraying</i>)	gory (<i>gore, gore</i>)
england (<i>british, english</i>)	limited (<i>aspect, unlike</i>)	overboard (<i>civilized, cinderella</i>)	critic (<i>reviewed, net</i>)	government (<i>political, political</i>)
ocean (<i>sea, boat</i>)	impression (<i>instance, reasons</i>)	rumors (<i>homosexuality, characteristics</i>)	reviewed (<i>rated, mail</i>)	suspenseful (<i>suspense, suspense</i>)
marry (<i>married, marriage</i>)	trip (<i>journey, road</i>)	salvation (<i>bags, cooler</i>)	saving (<i>carry, forced</i>)	frightening (<i>terrifying, terrifying</i>)
campy (<i>cult, cheesy</i>)	michael (<i>producers, david</i>)	actively (<i>assassination, overcoming</i>)	technical (<i>digital, presentation</i>)	military (<i>army, army</i>)
christian (<i>religious, jesus</i>)	memory (<i>forgotten, memories</i>)	stretching (<i>victory, hideous</i>)	statement (<i>exist, critical</i>)	slapstick (<i>gags, gags</i>)
melodrama (<i>dramatic, tragedy</i>)	james (<i>robert, michael</i>)	downward (<i>cooler, crawling</i>)	shocked (<i>hate, warning</i>)	scary (<i>scare, scare</i>)
sing (<i>singing, sings</i>)	thin (<i>barely, flat</i>)	rocked (<i>staple, demented</i>)	flying (<i>air, force</i>)	blu (<i>unanswered, ray</i>)
sentimental (<i>touching, sappy</i>)	pre (<i>popular, include</i>)	affectionate (<i>esta, muscle</i>)	danger (<i>dangerous, edge</i>)	internetreviews (<i>rhodes, rhodes</i>)
depressing (<i>bleak, suffering</i>)	faces (<i>constant, unlike</i>)	protest (<i>protective, assassination</i>)		cgi (<i>computer, computer</i>)
evidence (<i>investigation, accused</i>)	values (<i>exception, wise</i>)	confined (<i>cooler, downward</i>)		email (<i>web, web</i>)
adorable (<i>cute, sweet</i>)	unusual (<i>odd, seemingly</i>)	inhabit (<i>quentin, drawback</i>)		thrilling (<i>thrill, exciting</i>)
episodes (<i>episode, television</i>)	lovers (<i>lover, lovely</i>)	latin (<i>communities, mount</i>)		web (<i>email, email</i>)
teenager (<i>teen, teenage</i>)	frame (<i>image, effect</i>)	reception (<i>como, finishes</i>)		horror (<i>scares, scares</i>)
magical (<i>fantasy, lovely</i>)	mans (<i>ultimate, sees</i>)	upright (<i>suspensful, stalked</i>)		laughs (<i>funnier, funnier</i>)
health (<i>medical, suffering</i>)	efforts (<i>generally, nonetheless</i>)	brink (<i>inexplicable, freddy</i>)		suspense (<i>suspenseful, suspenseful</i>)

Table 3.4: Different score types

Comparing Space Types

We begin by selecting the space that performed well on the genres task for the movies, with the understanding that genres as a key natural classification task will likely make use of good directions that correspond to domain knowledge. After selecting this space, we choose similarly sized spaces from the other space-types, in this case we selected the 200 dimensional MDS space as it performed the best and from there, we selected the 200 dimensional PCA space and AWV space. We also use the same score-type and frequency cut-off as the best performing space-type. In this case, the best performing type for the PCA space was 20000 frequency cutoff and NDCG, and we are comparing to 10000 frequency cutoff. This means that we are sometimes using a slightly worse performing space-type than the one we used as our final results, and that the original space has a performance advantage, but we have chosen to do so to make the results more consistent and specific. We approach these qualitative experiments with the following idea: spaces that perform better on natural domain tasks using decision trees contain unique natural directions that other spaces do not have.

The commonalities between spaces are much more prevalent than the differences, with natural concepts of the domain being represented in all of the different space types. However, different spaces do perform better than others on natural domain tasks. In this section, we investigate why this occurs and the differences between spaces built using a standard frequency-based approach, word-vectors and doc2vec, which uses a combination of contextual information and word vectors.

Comparing MDS, AWV and PCA in the Movies domain

MDS	AWV	PCA	Common
berardinelli (<i>employers, distributor</i>)	billy (<i>thrown, dirty</i>)	amount (<i>leaving, pick</i>)	noir (<i>fatale, femme</i>)
crawford (<i>joan, davis</i>)	brother (<i>brothers, boys</i>)	fails (<i>fit, pick</i>)	gay (<i>homosexual, homosexuality</i>)
hitchcocks (<i>hitchcock, alfred</i>)	fonda (<i>henry, jane</i>)	pick (<i>fails, fit</i>)	prison (<i>jail, prisoners</i>)
warners (<i>warners, bros</i>)	building (<i>built, climax</i>)	stands (<i>fails, cover</i>)	arts (<i>rec, robomod</i>)
nuclear (<i>weapons, soviet</i>)	train (<i>tracks, thrown</i>)	surprisingly (<i>offer, fit</i>)	allens (<i>woody, allen</i>)
joan (<i>crawford, barbara</i>)	slaves (<i>slavery, excuse</i>)	copyright (<i>email, compuserve</i>)	jokes (<i>laughs, joke</i>)
kidnapped (<i>kidnapping, torture</i>)		length (<i>reflect, expressed</i>)	animation (<i>animated, cartoon</i>)
hop (<i>hip, rap</i>)		profanity (<i>reflect, producers</i>)	sherlock (<i>holmes, detective</i>)
kung (<i>martial, jackie</i>)		compuserve (<i>copyright, internetreviews</i>)	western (<i>westerns, wayne</i>)
ballet (<i>dancers, dancer</i>)		talents (<i>admit, agree</i>)	songs (<i>song, lyrics</i>)
gambling (<i>vegas, las</i>)		admit (<i>agree, talents</i>)	comedies (<i>comedic, laughs</i>)
alcoholic (<i>drunk, alcoholism</i>)		developed (<i>introduced, sounds</i>)	workout (<i>exercise, challenging</i>)
waves (<i>surfing, wave</i>)		intended (<i>bother, werent</i>)	laughs (<i>funnier, hilarious</i>)
jaws (<i>jurassic, godfather</i>)		constantly (<i>putting, sounds</i>)	drug (<i>drugs, addict</i>)
jungle (<i>natives, island</i>)		tired (<i>anymore, mediocre</i>)	sci (<i>science, fiction</i>)
employers (<i>berardinelli, distributor</i>)		produced (<i>spoiler, surprising</i>)	documentary (<i>documentaries, interviews</i>)
pot (<i>weed, stoned</i>)		involving (<i>believes, belief</i>)	students (<i>student, schools</i>)
canadian (<i>invasion, cheap</i>)		anymore (<i>continue, tired</i>)	thriller (<i>thrillers, suspense</i>)
murphy (<i>eddie, comedian</i>)		leaving (<i>fit, pick</i>)	allen (<i>woody, allens</i>)
comics (<i>comedian, comedians</i>)		makers (<i>producers, aspects</i>)	funniest (<i>hilarious, laughing</i>)
kidnapping (<i>kidnapped, torture</i>)		introduced (<i>developed, considered</i>)	gags (<i>jokes, slapstick</i>)
subscribe (<i>email, internetreviews</i>)		loses (<i>climax, suffers</i>)	adults (<i>children, adult</i>)
vegas (<i>las, gambling</i>)		negative (<i>positive, bother</i>)	animated (<i>animation, cartoon</i>)
distributor (<i>berardinelli, employers</i>)		expressed (<i>reflect, opinions</i>)	dancing (<i>dance, dances</i>)
wave (<i>waves, surfing</i>)		mildly (<i>mediocre, forgettable</i>)	teen (<i>teenage, teens</i>)
rhodes (<i>internetreviews, email</i>)		helped (<i>putting, allowed</i>)	soldiers (<i>soldier, army</i>)
hippie (<i>pot, sixties</i>)		reflect (<i>expressed, opinions</i>)	indie (<i>independent, festival</i>)
weed (<i>pot, stoned</i>)		opinions (<i>reflect, expressed</i>)	suspense (<i>suspenseful, thriller</i>)
caribbean (<i>pirates, island</i>)		frequently (<i>occasionally, consistently</i>)	creepy (<i>scary, eerie</i>)
eddie (<i>murphy, comedian</i>)		content (<i>agree, proves</i>)	italian (<i>italy, spaghetti</i>)
sixties (<i>beatles, hippie</i>)		allowed (<i>helped, werent</i>)	jews (<i>jewish, nazis</i>)
... 8 More		suffers (<i>lacks, loses</i>)	... 1480 more

Table 3.5: ok dude

Comparing PPMI representations to doc2vec

3.5.4 What is the value of different score-types?

3.5.5 Producing Semantic Spaces

We use unsupervised representation learning methods, with the intention to obtain a representation that represents all salient features of the domain and can adapt to a variety of tasks.

For the semantic space, we compute the Positive Pointwise Mutual Information (See ??) scores for the Bag-Of-Words, and use that as input to a variety of different off-the-shelf dimensionality reduction algorithms. We explain these in further detail in Section ??.

3.5.6 Quantitative Results

From a domain, e.g. movie reviews, where each document is a collection of reviews for a movie, we preprocess the text such that it is converted to lower-case, and non-alphanumeric characters are removed. From here, we remove standard English stop words using the NLTK library [?]. We show an example of a review's original and converted formats in Figure ?. From this preprocessed corpus, we obtain a Bag-Of-Words where we count the frequency of each term $BOW_w f$, see 2.1.1.

The difference between single directions and clusters is best highlighted when comparing their use in simple interpretable classifiers. In figure ?? we demonstrate this.

1. Negative directions (e.g. church for horror)
2. Non-contextualized, non-direct ways of classifying, versus clustering which finds salient properties which almost directly correspond to these natural tasks.

3.5.7 Interpretability Results

D2V	MDS	Common
leftover (pizza, brake)	hi (folks, everyone)	chastity (shameful, soon)
wk (5173552178, 18084tmibmclmsuedu)	looking (spend, rather)	n3jxp (gordon, gebcadredslpittedu)
eng (padres, makefile)	need (needs, means)	skepticism (gebcadredslpittedu, n3jxp)
porsche (nanao, 1280x1024)	post (summary, net)	anyone (knows, else)
diesel (cylinders, steam)	find (couldnt, look)	gebcadredslpittedu (soon, gordon)
scorer (gilmour, lindros)	hello (kind, thank)	intellect (soon, gordon)
parliament (caucasus, semifinals)	david (yet, man)	please (respond, reply)
atm (padres, inflatable)	got (mine, youve)	thanks (responses, advance)
cryptology (attendees, bait)	go (take, lets)	email (via, address)
intake (calcium, mellon)	question (answer, answered)	know (let, far)
433 (366, 313)	interested (including, products)	get (wait, trying)
ghetto (warsaw, gaza)	list (mailing, send)	think (important, level)
lens (lenses, ankara)	sorry (guess, hear)	good (luck, bad)
rushdie (sinless, wiretaps)	heard (ever, anything)	shafer (dryden, nasa)
immaculate (porsche, alice)	cheers (kent, instead)	bobbeviceicotekcom (manhattan, beauchaine)
keenan (lindros, bosnian)	say (nothing, anything)	dryden (shafer, nasa)
boxer (jets, hawks)	number (call, numbers)	im (sure, working)
linden (mogilny, 176)	mailing (list, send)	sank (bronx, away)
candida (yeast, noring)	call (number, phone)	banks (soon, gordon)
octopus (web, 347)	thank (thanx, better)	like (sounds, looks)
czech (detectors, kuwait)	read (reading, group)	shameful (soon, gordon)
survivor (warsaw, croats)	phone (company, number)	could (away, bobbeviceicotekcom)
5173552178 (circumference, wk)	mail (send, list)	would (appreciate, wouldnt)
18084tmibmclmsuedu (circumference, wk)	doesnt (isnt, mean)	beauchaine (bobbeviceicotekcom, away)
3369591 (circumference, wk)	lot (big, little)	ive (seen, never)
mcwilliams (circumference, wk)	thats (unless, youre)	surrender (soon, gebcadredslpittedu)
coldblooded (dictatorship, czech)	believe (actually, truth)	problem (problems, fix)
militia (federalist, occupying)	youre (unless, theyre)	windows (31, dos)
cbc (ahl, somalia)	send (mail, mailing)	gordon (soon, gebcadredslpittedu)

Table 3.6: Comparing an MDS sapce to a D2V space for Newsgroups, where a D2V space performed best..

Fine-tuning Vector Spaces to Improve Their Directions

"Commonly, these representations are made in a single vector space with similarity being the main structure of interest. However, recent work by Mikolov et al. (2013b) on a word-analogy task suggests that such spaces may have further useful internal regularities. They found that semantic differences, such as between big and small, and also syntactic differences, as between big and bigger, were encoded consistently across their space. In particular, they solved the word-analogy problems by exploiting the fact that equivalent relations tended to correspond to parallel vector-differences. [8]

[8] "Explicitly designing such structure into a neural network model results in representations that decompose into orthogonal semantic and syntactic subspaces. We demonstrate that using word-order and morphological structure within English Wikipedia text to enable this decomposition can produce substantial improvements on semantic-similarity, pos-induction and word-analogy tasks."

This means that despite state-of-the-art results in Natural Language Processing tasks like Language Modelling, Machine Translation, Text Classification, Natural Language Inference, Abstractive Summarization, and Dependency Parsing being dominated by neural networks that learn and improve these kind-of representations, it is not clear what information has been represented.

4.1 Experiments

We find that non-linearity is useful.

Investigating Neural Networks In Terms Of Directions

5.1 Appendix

5.1.1 Chapter 3 Space Types

Genres		Keywords			Ratings		
Movies	D1	D2	D3	D1	D2	D3	D1
Space	50 PCA	50 MDS	100 MDS	200 PCA	200 MDS	200 PCA	50 PCA
Single directions	N/A	N/A	N/A	N/A	N/A	N/A	N/A
Newsgroups		Sentiment			Reuters		
Rep	200 PCA	200 PCA	100 PCA	PCA 100	PCA 50	200 PCA	100 PCA
Single dir	200 MDS	100 D2V	50 D2V	D2V 100	PCA 50	D2V 100	N/A
Foursquare		OpenCYC			Geonames		
Placetypes	D1	D2	D3	D1	D2	D3	D1
Rep	MDS 100	AWV 50	MDS 200	AWV 50	MDS 200	AWV 50	MDS 50
Single dir	N/A	N/A	N/A	N/A	N/A	N/A	N/A

Table 5.1: Space-types, clusters have the same as single directions.

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