

Fantasy Character Pack1

High-performance mobile Character

USER GUIDE

Release 1.0

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Overview

There are ten fantasy models in it, they have complete movements and corresponding effects and complete trajectory. I wrote a simple demo to show all the effects. A thousand words can't compare directly to the effects in videos and pictures. You can freely combine those effects, or refer to my usage. Currently the first model package, it is expected to continue to produce 2-3 model packages. Hope you like it.

Quick Start

I have divided resources into three categories, unit, originunit, effect, and bullet.

I have already matched them in the scene ShowCase, you can choose which special effects and ballistic resources to use. Or you can refer to my use of them.

Note that the original prefab file is under the originalunit directory.

In the Prefab directory you can find prefab with all texture maps and effects.

Scripts

1. **ActionEffect.cs** -- Action effects playback, automatic control of effects recovery and playback status.
2. **ActionEffectManager.cs** -- Manage all action effects, call API play and stop effects.
3. **BaseEffect.cs** -- Special effects base class, which encapsulates some basic interfaces.
4. **Bullet.cs** -- The bullet base class encapsulates the basic interface of the bullet and is also the basic implementation of the linear linear bullet.
5. **CurveBullet.cs** -- Curve trajectory, using the Bezier curve principle to control the ballistic trajectory.
6. **FixQueue.cs** -- The rendering queue used to modify the material.
7. **MathUtil.cs** -- General mathematical calculation formula.
8. **ParticleScaler.cs** -- Used to scale effects.

Character introduction

9. Zhuge Liang

The remote mage, with the special effects of the gossip array, has powerful output and powerful auxiliary skills, and is a very outstanding figure.



10. Cao Hong

Powerful melee, with super defense and strong shield, with good output, is a good meat shield.



11. **Sima Yi**

The top wise man is an uncompromising conspiracy. At the same time, it has dual attributes, looks sacred, and is actually gloomy. It is a boss-level character.



12. **Zhao Yun**

Among the thousands of troops, the top-ranking character is a super-combatant with the strongest single output.



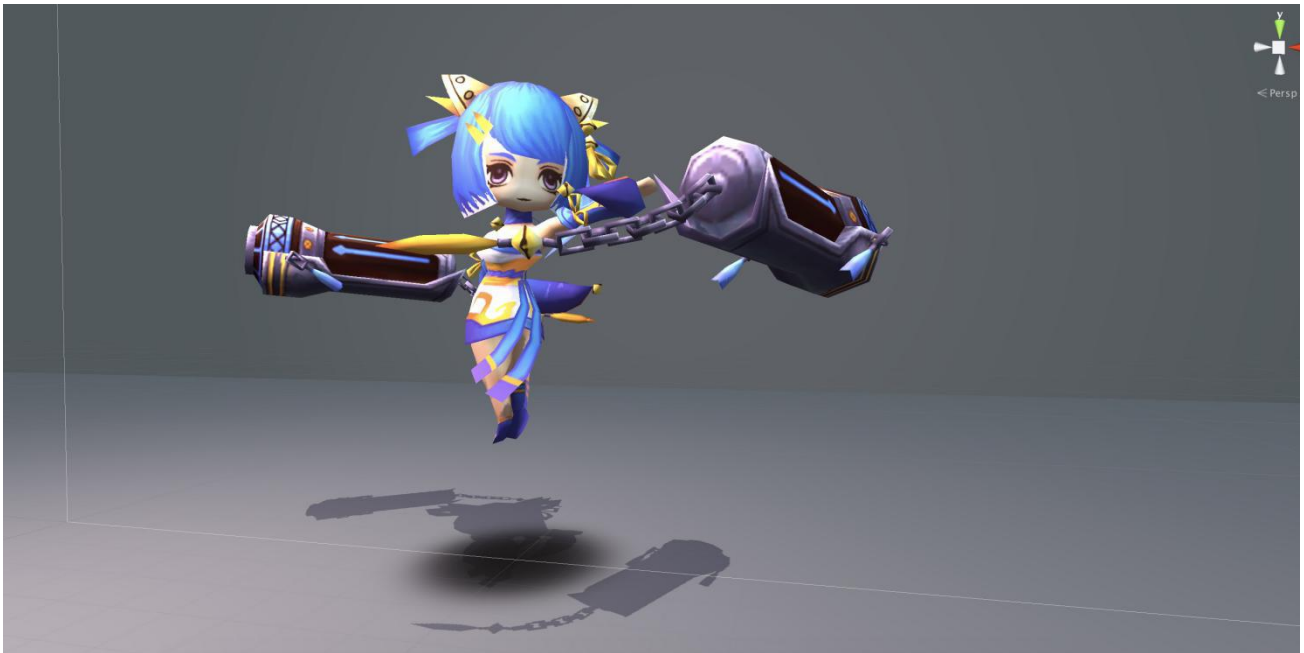
13. Zhangjiao

Is a ambitious home, has a good output, the spells are very diverse, different color spells can make the opponent elusive.



14. Huang Yueying

A back row with explosive group output, is a powerful aoe mage.



15. Lusu

An assistant mage can silence each other, or use spell damage skills, and has good resistance.



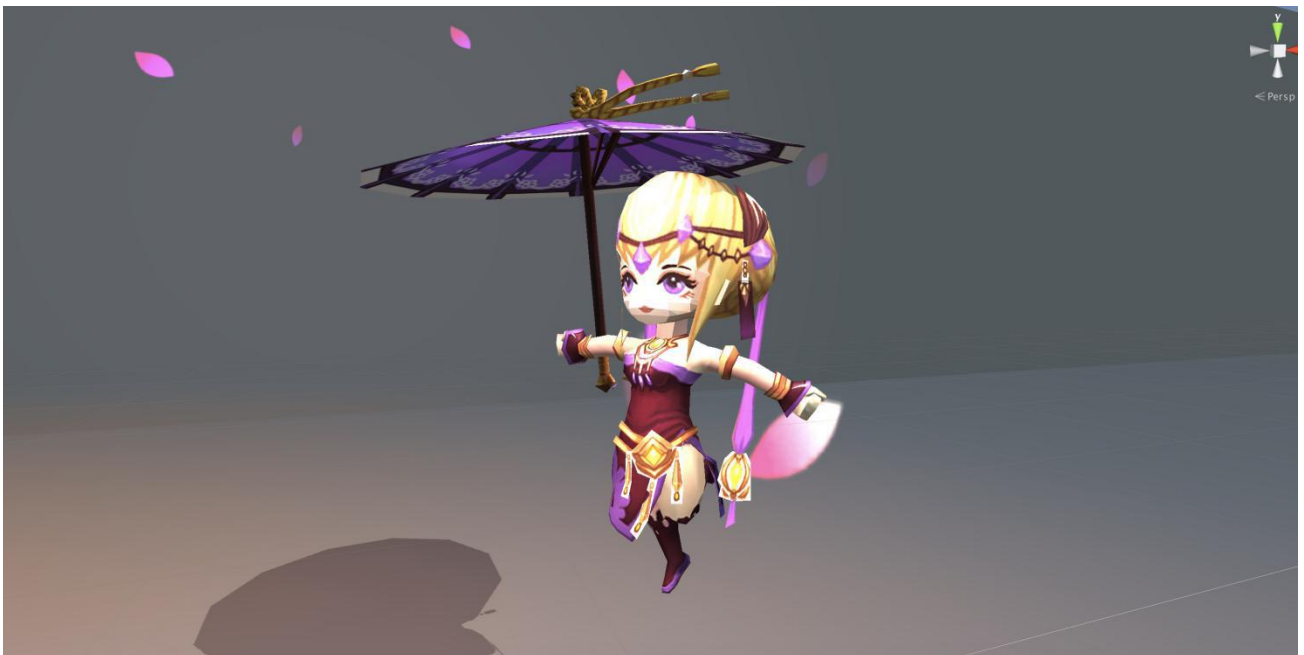
16. Xu Chu

Super Meat Shield is a fat man, but has a sensitive hand. Very suitable for being the first person to charge.



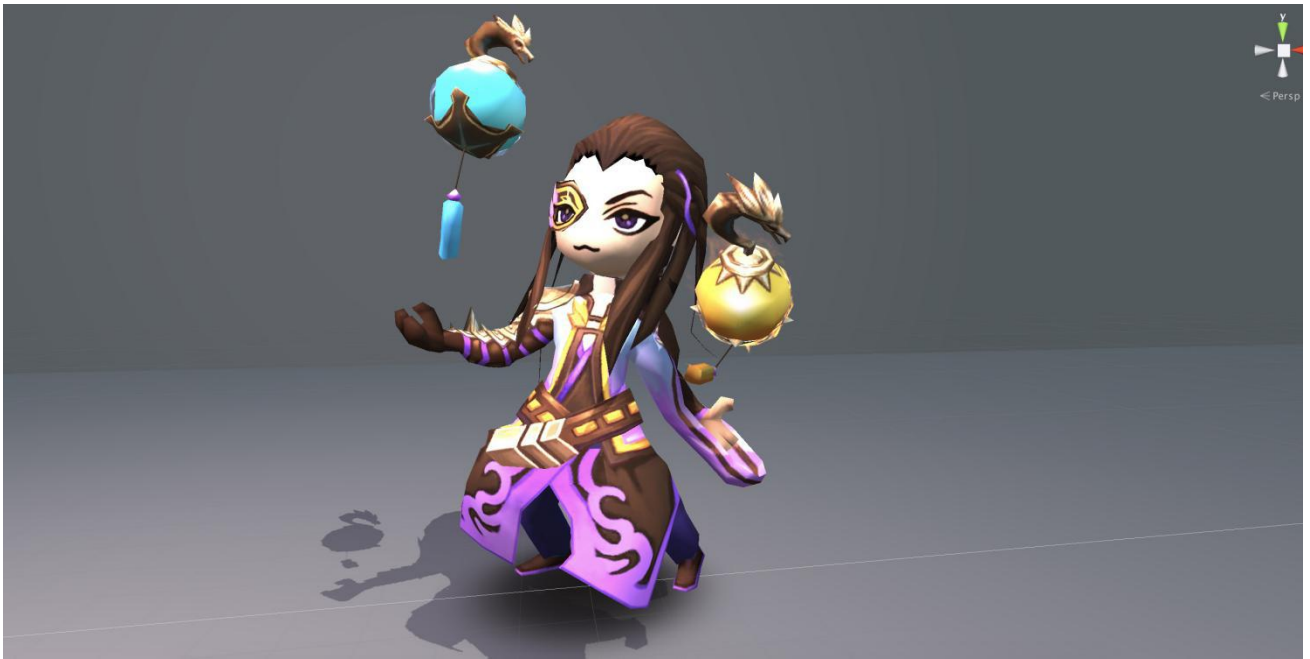
17. DiaoChan

It is a beautiful person with a good skill and good at group injury and assistance. Can add strength to teammates.



18. Zhou Yu

The powerful fire method can give a wide range of damage to the opponent, and has a super single output, which is a general existence of a bug.



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