## **VENTURER CAMP 2023**

Booking Handbook

Subtitle

January 7, 2023





Booking Handbook

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### **Section 1**

# **STAGE 1: Apply To Book**

You will need to complete this stage once. After you have been approved to book, you will be able to log in and edit your booking.

- 1. Go to bookings.venturercamp.org.uk.
- 2. Click login



Figure 1.1: Login Button

Next to the login button is a dark/light mode toggle. This will change the theme of the app to be either dark or light. For simplicity, all screenshots in this guide will be in light mode.

3. Select one of the methods to login using.

2

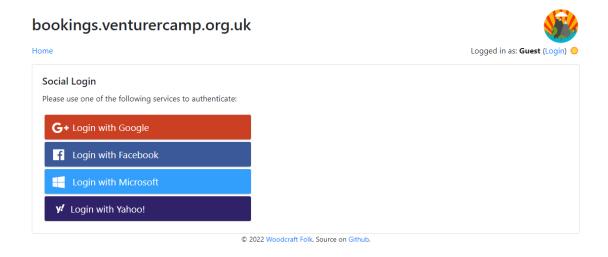


Figure 1.2: Login options

- 4. Follow instructions on screen for how to login using your method of choice.
- 5. When you have successfully logged in, you will be redirected back to a screen similar to Figure 1.1, except your (or the account you are using) name will appear in the place of Guest.
- 6. Click Apply to book.



Figure 1.3: Apply to book button

7. Enter your name, your district and the approximate number of people you are planning to bring into the textbox when prompted then press Submit.

# bookings.venturercamp.org.uk Home Logged in as: Thomas Boxall (Logout) Apply to book for Venturer Camp 2023 Hi Thomas Boxall, Please fill in your name, which IFM-SEI organisation or Woodcraft Folk district are you from and approximately how many people are you planning to bring below: Name: Which Woodcraft District/IFM organisation are you booking: Approximately how many people are you planning to bring:

Figure 1.4: Booking application page

8. Your application will now be sent to the team to be reviewed.



Figure 1.5: Booking application submitted page

You should receive an email confirming your application has been submitted.

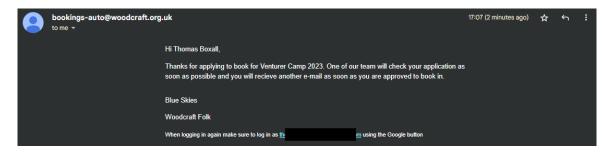


Figure 1.6: Confirmation of application email

9. When your booking has been approved, you will get another email. Continue to STAGE 2: Booking.

### **Section 2**

# **STAGE 2: Booking**

To start in this section, you must have been approved to book. If you are unsure of what that means, see STAGE 1: Apply To Book.

- 1. Go to bookings.venturercamp.org.uk
- 2. Click login



Figure 2.1: Login Button

3. Login using the same service which you did last time (this is really important as otherwise, you'll have to apply to book again). The service which you used last time should be more *vibrant* than the others.

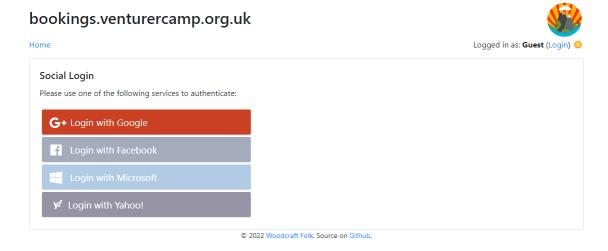


Figure 2.2: Login options with Login with Google highlighted

4. You will now be redirected back to the home page. Click Book.



Figure 2.3: Book button

5. Now you will need to enter some details about the booking. Enter this information in the text boxes provided. You have the option to provide information about a second person should the team not be able to get in touch with you about the booking.

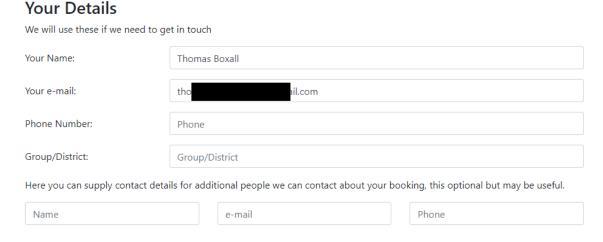


Figure 2.4: Booking secretaries details

- 6. Scroll down to Participants. Fill in that participants information. Participants will be listed on the right hand side of the screen underneath the Participants header.
- 7. To add additional participants, click the More People! button. This will add another blank participant.



Figure 2.5: More People! button

8. To remove a participant, click the cross button next to the attendance widget for that participant. You will then be prompted to confirm that you wish to remove that participant.



Figure 2.6: Remove participant button

- 9. Scroll down to Money. Here, you will be given a breakdown of the cost of your group to come to camp and payment instructions. Select either Cheque or Bank Transfer. When you are creating your booking for the first time, you will not have a payment reference. Once you submit your booking, a payment reference will be generated for you.
- 10. Continue scrolling down. If you have only added one over eighteen year old participant, you will need to enter the details of a second in the Emergency Contact section.



Figure 2.7: Emergency Contact text boxes

11. Within Additional Information, you are able to provide more information about your booking. This includes any information which will be useful for us to know (eg, you are camping at Biblins the week before/after and you know what pitch you're in) and you can also indicate which groups you would like to camp with. We will take these requests on board however we cannot guarantee we will be able to meet all of them.

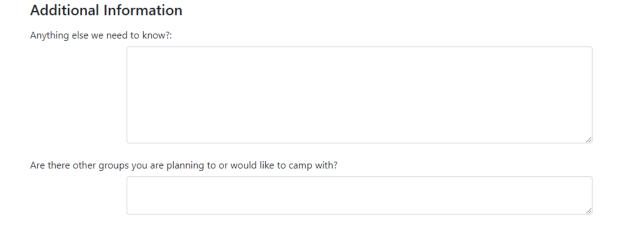


Figure 2.8: Additional Information text boxes

12. When you have reviewed your booking and ticked the permission checkbox, the Submit Booking button should un-grey-out. Click this to save the booking. Please ensure you see confirmation of the booking saving before you close the tab. The booking system won't let you submit your booking until enough information has been entered. A Still to do box will indicate these things to you.

#### Submit

When you have finished click here to submit your booking. You can always come back and edit it before the deadline.

### Still to do:

- Please fill in your contact phone number
- Please fill in your group/district
- Participant #1 does not have a name
- Please provide an emergency contact name
- Please provide an emergency contact phone number
- Please tick the permission and data protection statement checkbox

Submit Booking

Figure 2.9: Submit section showing outstanding tasks

13. Once you have clicked submit, you should receive an email giving you an update of who is now booked on and an invoice.



