

A decorative card for the Greek Flag. It features a Greek helmet on the left, a lighthouse on the right, and a central circle with the number 0. The card is framed by a Greek key border and a laurel wreath.

GREEK  
FLAG

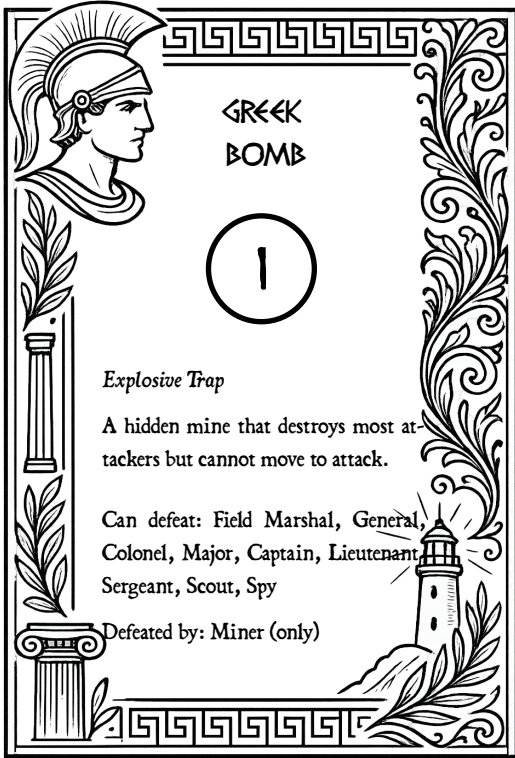
0

*The Sacred Standard*

The Flag represents your army's honor and cannot engage in combat.

Special Rules: • Cannot challenge other pieces • Immune to Bombs

Victory Condition: Capture the enemy flag to win!



A decorative card for the Greek Bomb. It features a Greek helmet on the left, a lighthouse on the right, and a central circle with the number 1. The card is framed by a Greek key border and a laurel wreath.

GREEK  
BOMB

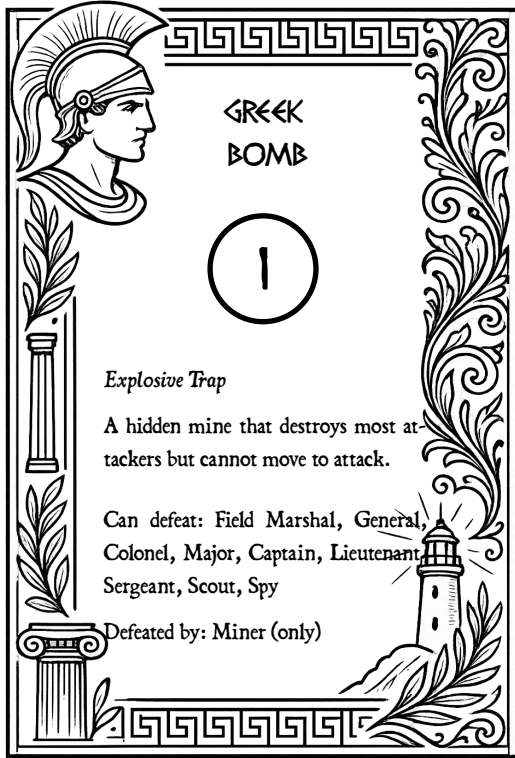
1

*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)



A decorative card for the Greek Bomb. It features a Greek helmet on the left, a lighthouse on the right, and a central circle with the number 1. The card is framed by a Greek key border and a laurel wreath.

GREEK  
BOMB

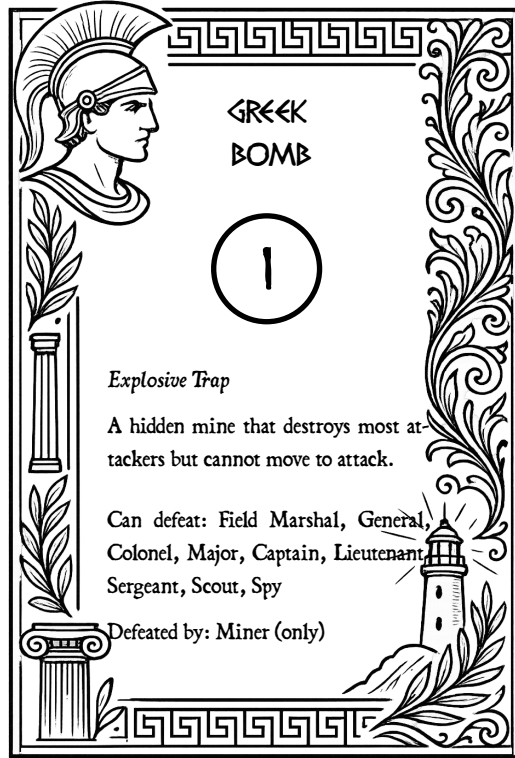
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A decorative card for the Greek Bomb. It features a Greek helmet on the left, a lighthouse on the right, and a central circle with the number 1. The card is framed by a Greek key border and a laurel wreath.

GREEK  
BOMB

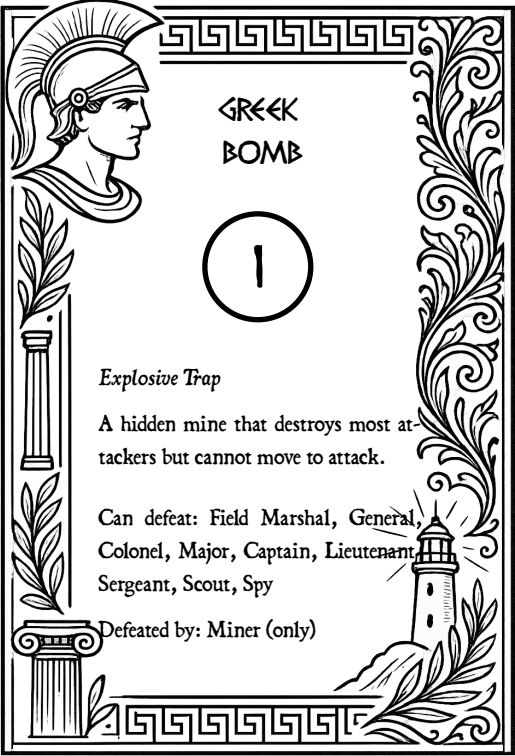
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A decorative card for the Greek Bomb. It features a Greek helmet on the left, a lighthouse on the right, and a central circle with the number 1. The card is framed by a Greek key border and a laurel wreath.

GREEK  
BOMB

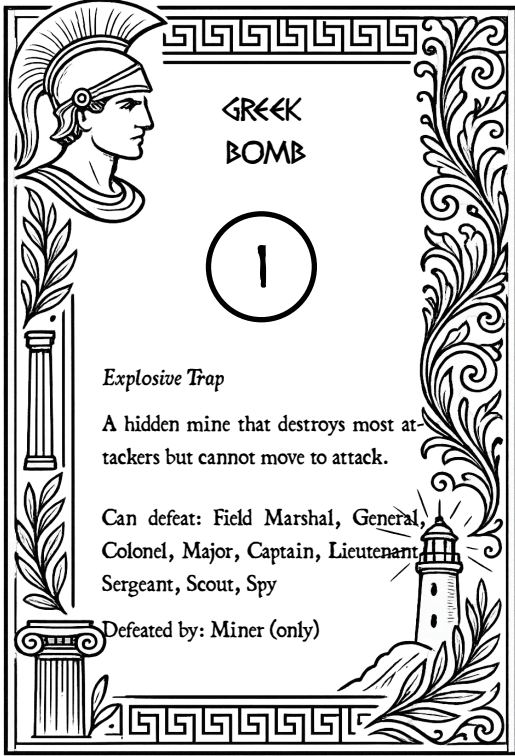
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A decorative card for the Greek Bomb. It features a Greek helmet on the left, a lighthouse on the right, and a central circle with the number 1. The card is framed by a Greek key border and a laurel wreath.

GREEK  
BOMB

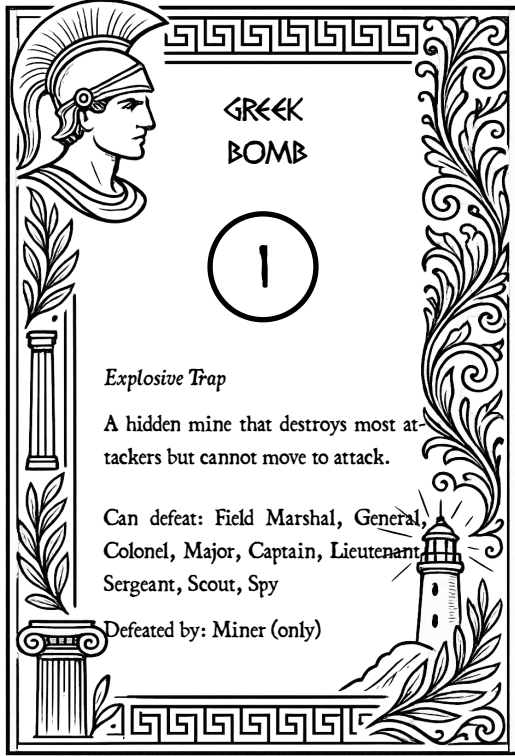
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GREEK  
BOMB

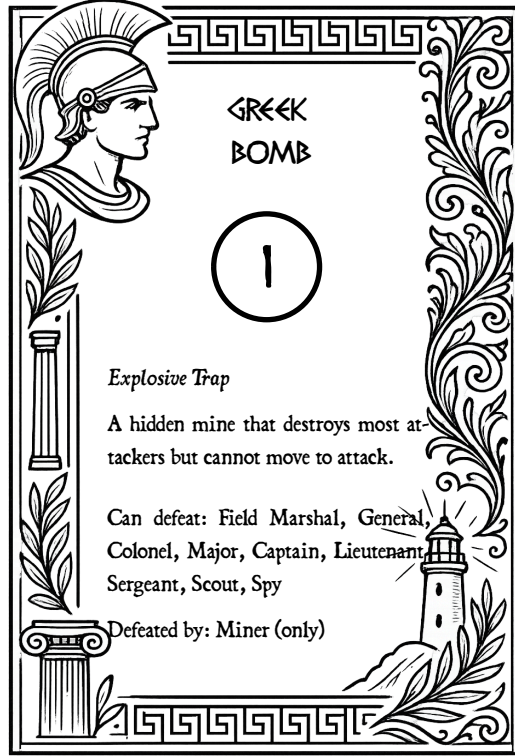
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GREEK  
BOMB

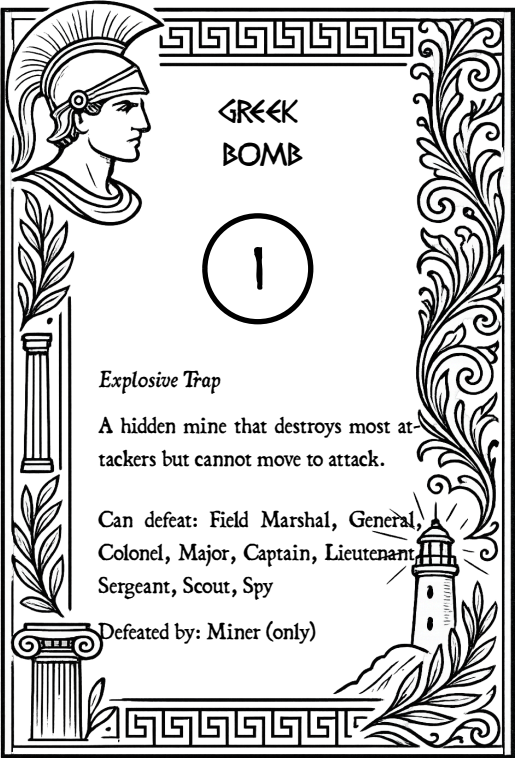
1

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A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)



A card for the Greek Bomb unit. It features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. In the top left corner is a profile of a Greek soldier wearing a helmet. In the bottom right corner is a lighthouse on a rocky island. The card is titled "GREEK BOMB" and has a circled number "1". The text describes it as an Explosive Trap that destroys most attackers but cannot move to attack. It lists the ranks it can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, and Spy. It is defeated by a Miner (only).

GREEK  
BOMB

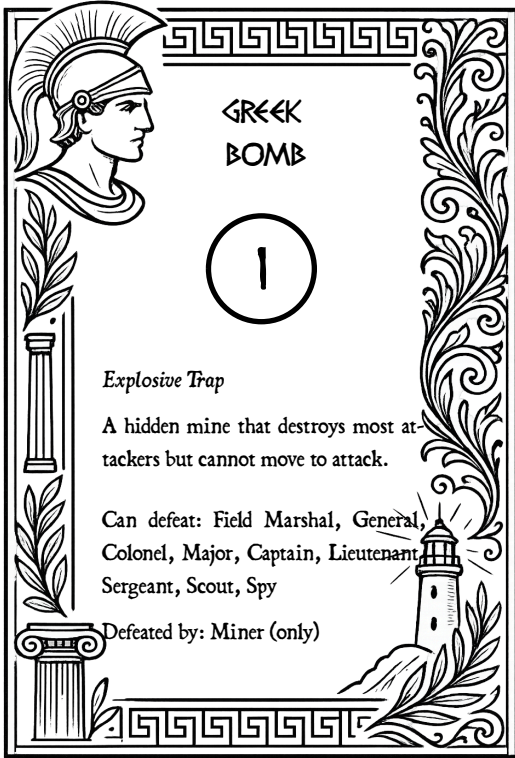
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GREEK  
BOMB

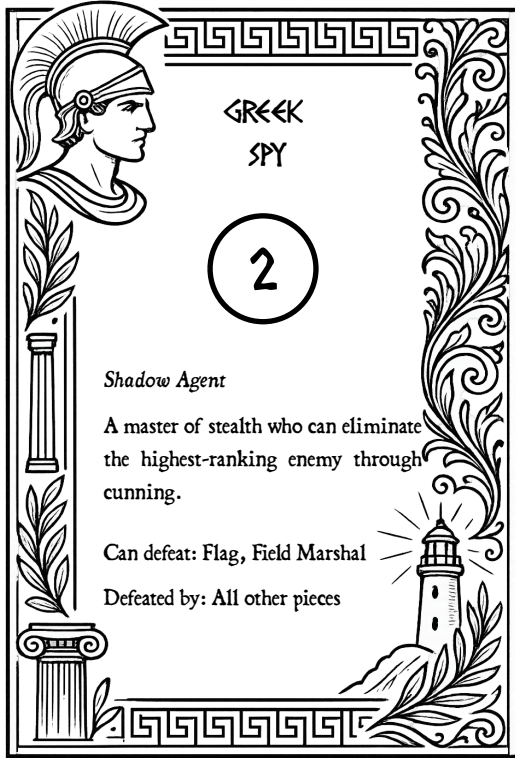
1

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A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)



A card for the Greek Spy unit. It features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. In the top left corner is a profile of a Greek soldier wearing a helmet. In the bottom right corner is a lighthouse on a rocky island. The card is titled "GREEK SPY" and has a circled number "2". The text describes it as a Shadow Agent, a master of stealth who can eliminate the highest-ranking enemy through cunning. It lists the ranks it can defeat: Flag and Field Marshal. It is defeated by all other pieces.

GREEK  
SPY

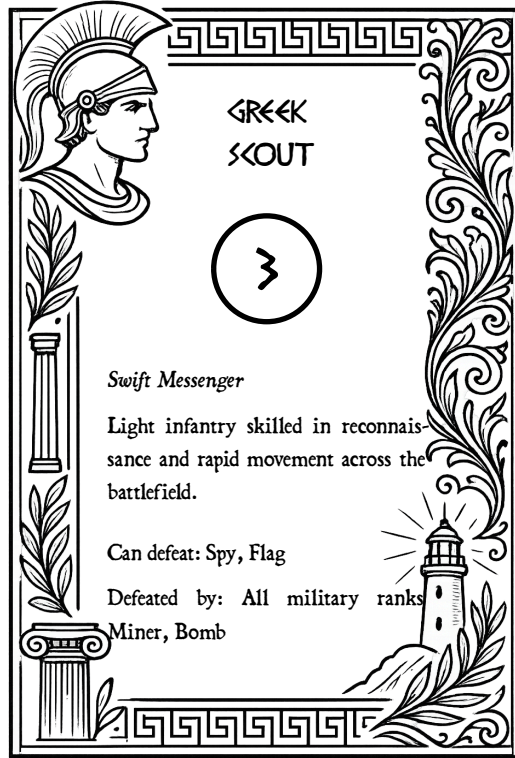
2

*Shadow Agent*

A master of stealth who can eliminate the highest-ranking enemy through cunning.

Can defeat: Flag, Field Marshal

Defeated by: All other pieces



A card for the Greek Scout unit. It features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. In the top left corner is a profile of a Greek soldier wearing a helmet. In the bottom right corner is a lighthouse on a rocky island. The card is titled "GREEK SCOUT" and has a circled number "3". The text describes it as a Swift Messenger, light infantry skilled in reconnaissance and rapid movement across the battlefield. It lists the ranks it can defeat: Spy and Flag. It is defeated by all military ranks, a Miner, and a Bomb.

GREEK  
SCOUT

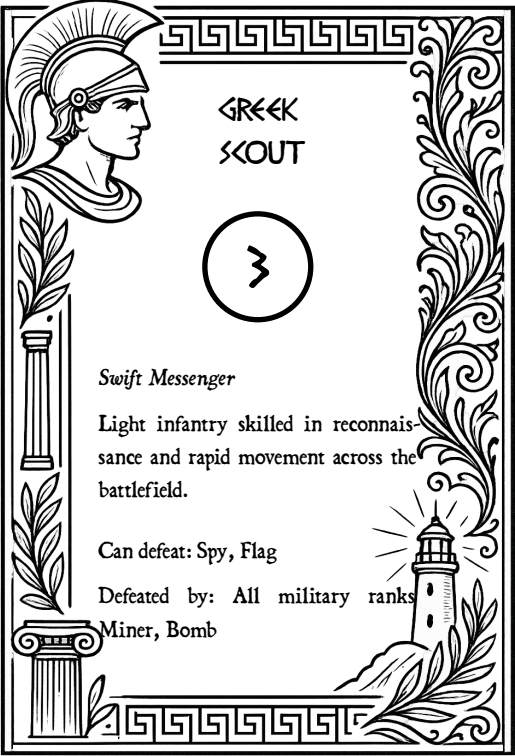
3

*Swift Messenger*

Light infantry skilled in reconnaissance and rapid movement across the battlefield.

Can defeat: Spy, Flag

Defeated by: All military ranks, Miner, Bomb



A card for the Greek Scout unit. It features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. In the top left corner is a profile of a Greek soldier wearing a helmet. In the bottom right corner is a lighthouse on a rocky island. The card is titled "GREEK SCOUT" and has a circled number "3". The text describes it as a Swift Messenger, light infantry skilled in reconnaissance and rapid movement across the battlefield. It lists the ranks it can defeat: Spy and Flag. It is defeated by all military ranks, a Miner, and a Bomb.

GREEK  
SCOUT

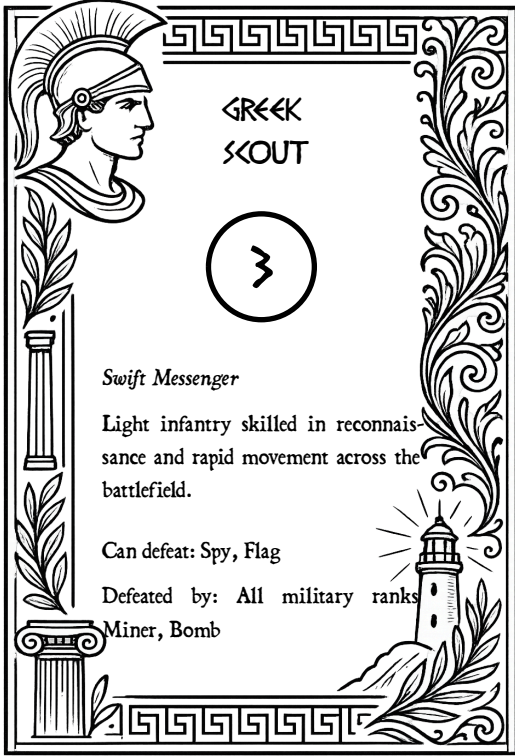
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*Swift Messenger*

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Can defeat: Spy, Flag

Defeated by: All military ranks, Miner, Bomb



A card for the Greek Scout unit. It features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. In the top left corner is a profile of a Greek soldier wearing a helmet. In the bottom right corner is a lighthouse on a rocky island. The card is titled "GREEK SCOUT" and has a circled number "3". The text describes it as a Swift Messenger, light infantry skilled in reconnaissance and rapid movement across the battlefield. It lists the ranks it can defeat: Spy and Flag. It is defeated by all military ranks, a Miner, and a Bomb.

GREEK  
SCOUT

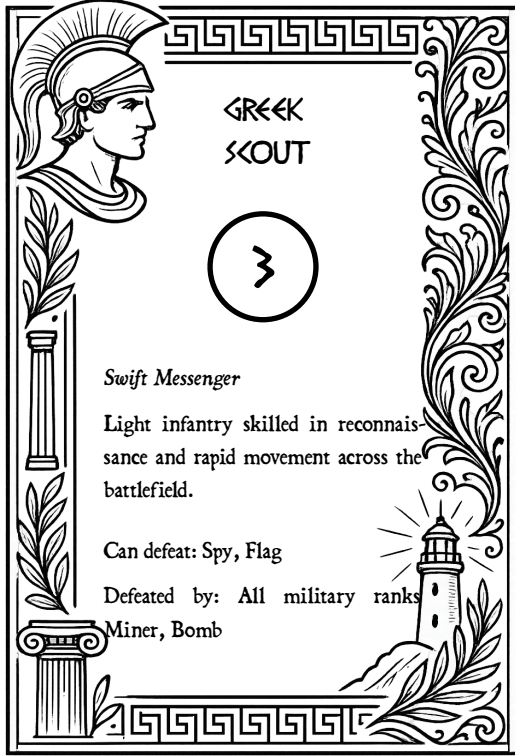
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Defeated by: All military ranks, Miner, Bomb



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SCOUT

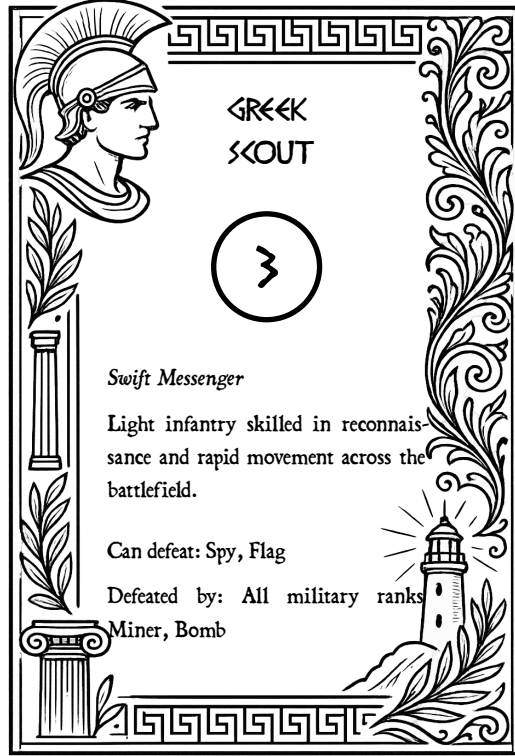
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GREEK  
SCOUT

3

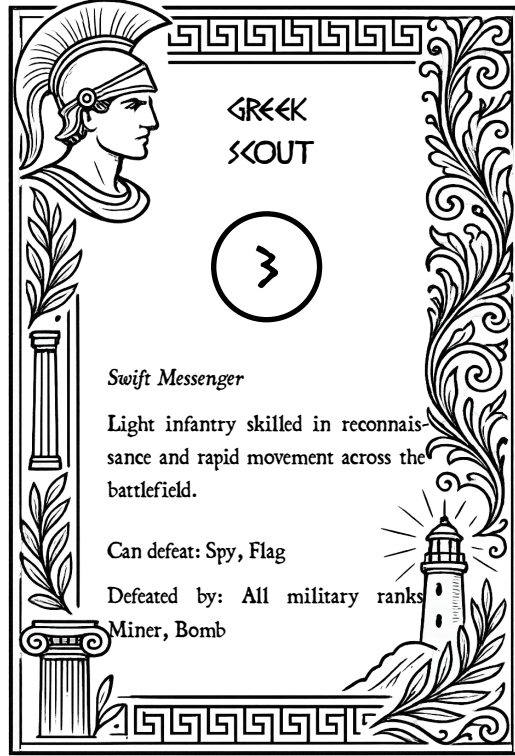
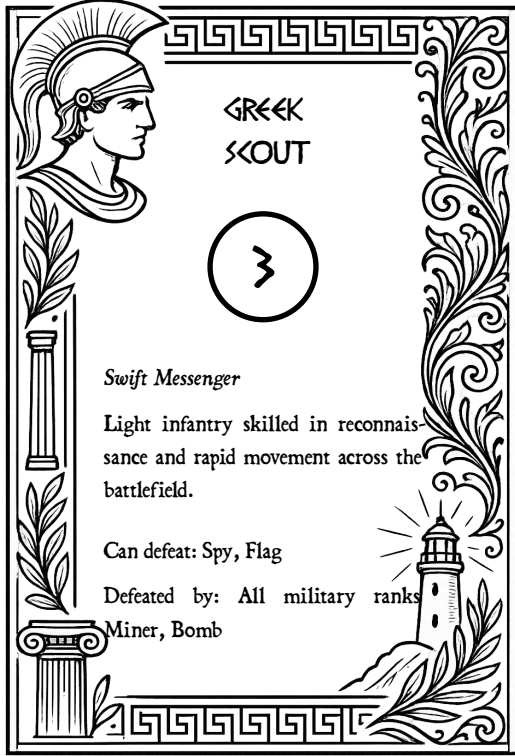
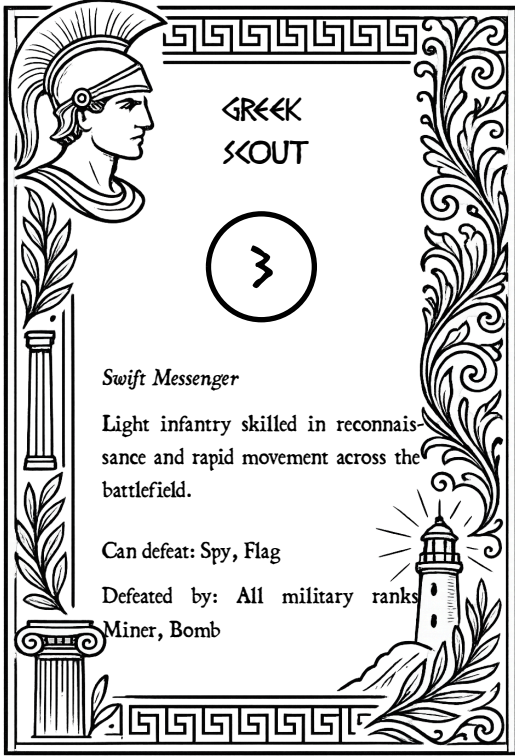
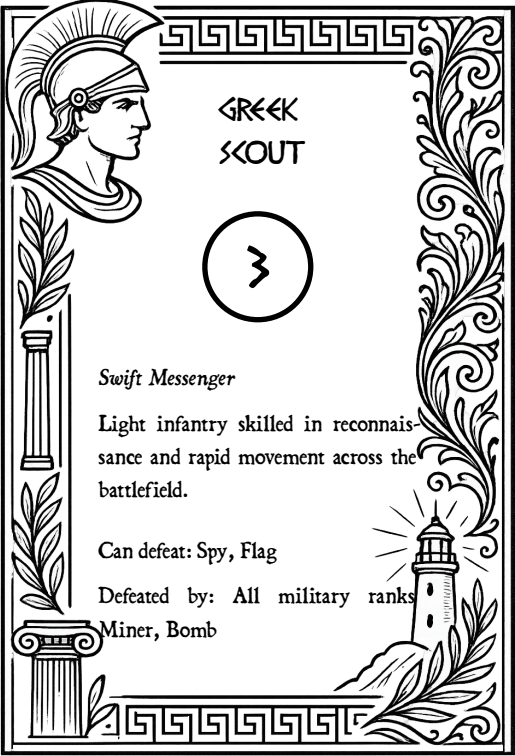
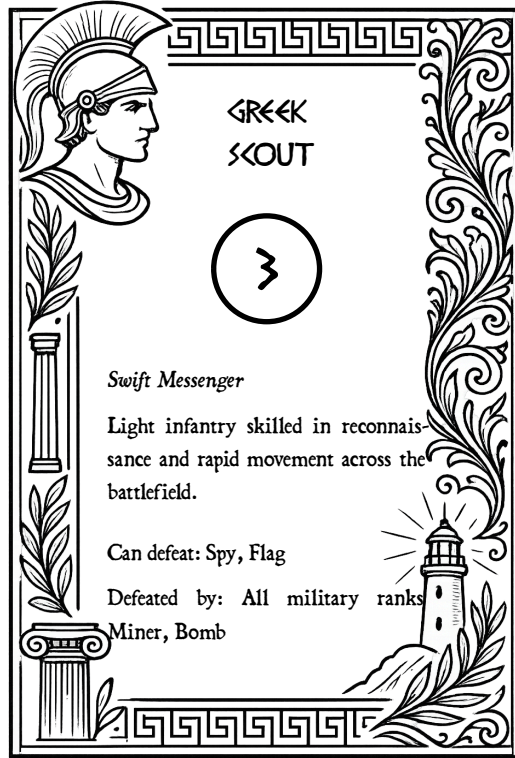
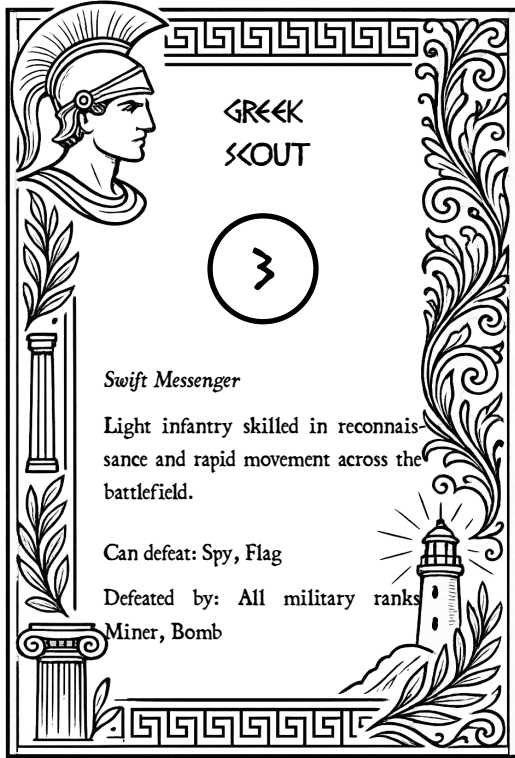
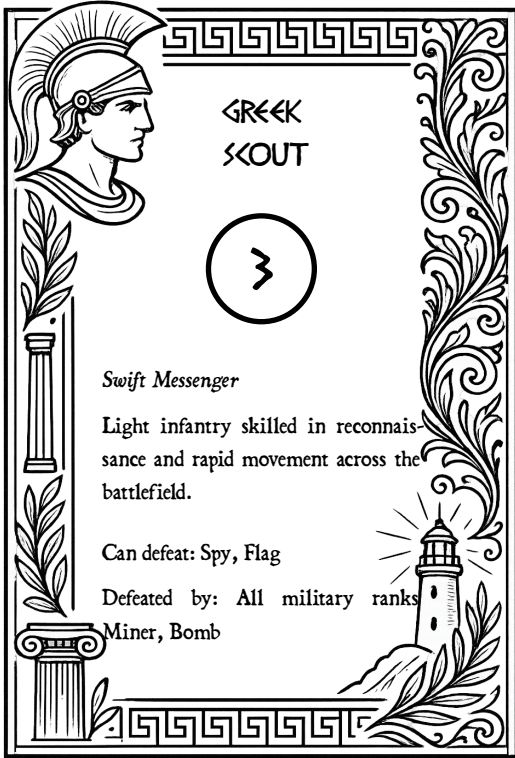
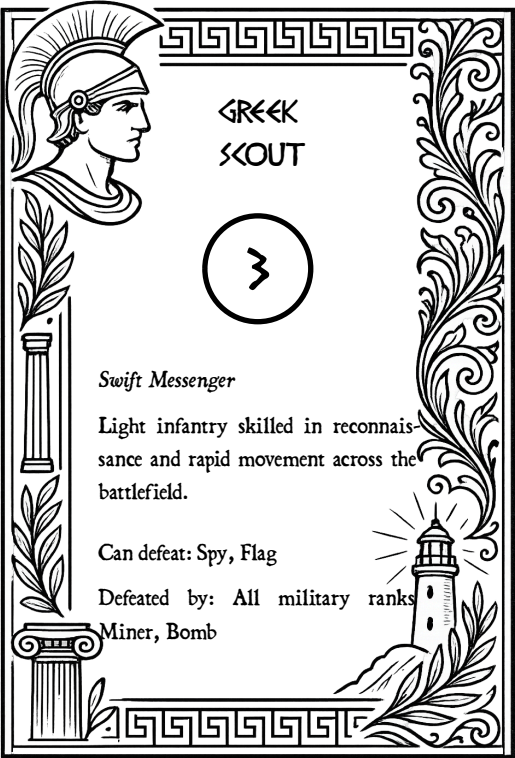
*Swift Messenger*

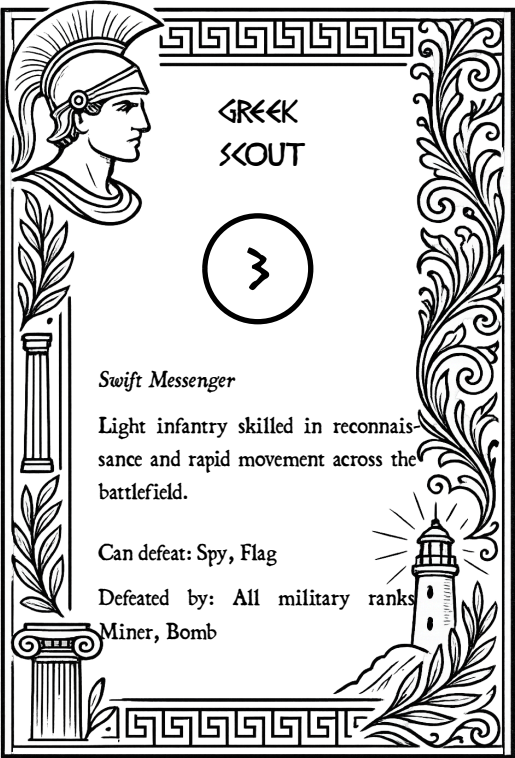
Light infantry skilled in reconnaissance and rapid movement across the battlefield.

Can defeat: Spy, Flag

Defeated by: All military ranks, Miner, Bomb







GREEK  
SCOUT

3

*Swift Messenger*

Light infantry skilled in reconnaissance and rapid movement across the battlefield.

Can defeat: Spy, Flag

Defeated by: All military ranks  
Miner, Bomb



GREEK  
MINER

4

*Siege Engineer*

Specialized warrior trained to disarm explosives and breach fortifications.

Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks



GREEK  
MINER

4

*Siege Engineer*

Specialized warrior trained to disarm explosives and breach fortifications.

Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks



GREEK  
MINER

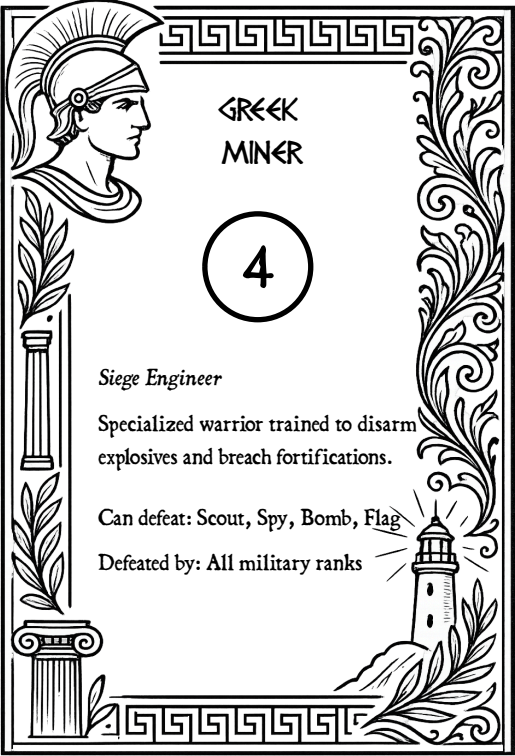
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Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks



GREEK  
MINER

4

*Siege Engineer*

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Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks



GREEK  
MINER

4

*Siege Engineer*

Specialized warrior trained to disarm explosives and breach fortifications.

Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks



GREEK  
MINER

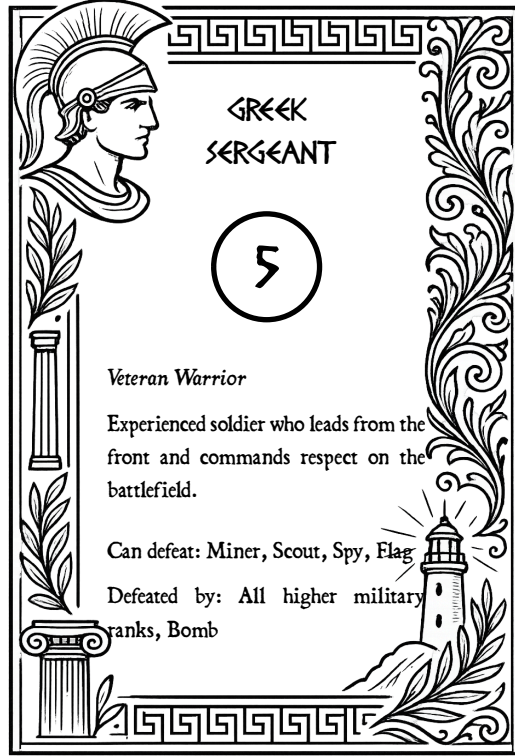
4

*Siege Engineer*

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Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks



GREEK  
SERGEANT

5

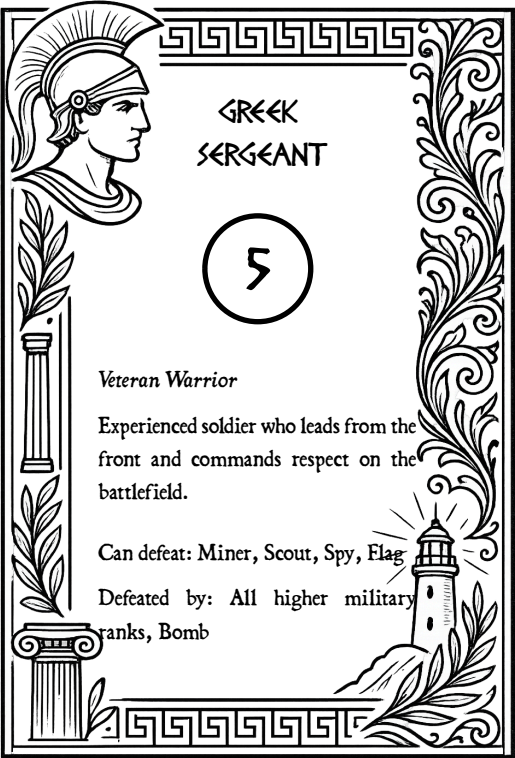
*Veteran Warrior*

Experienced soldier who leads from the front and commands respect on the battlefield.

Can defeat: Miner, Scout, Spy, Flag

Defeated by: All higher military ranks, Bomb





A Greek Sergeant card with a decorative border. The top left features a profile of a Greek warrior in a helmet. The top center text reads "GREEK SERGEANT". Below this is a circle containing the number "5". The bottom left text describes the role and lists strengths and weaknesses. The bottom right features an illustration of a lighthouse on a rocky island.

GREEK  
SERGEANT

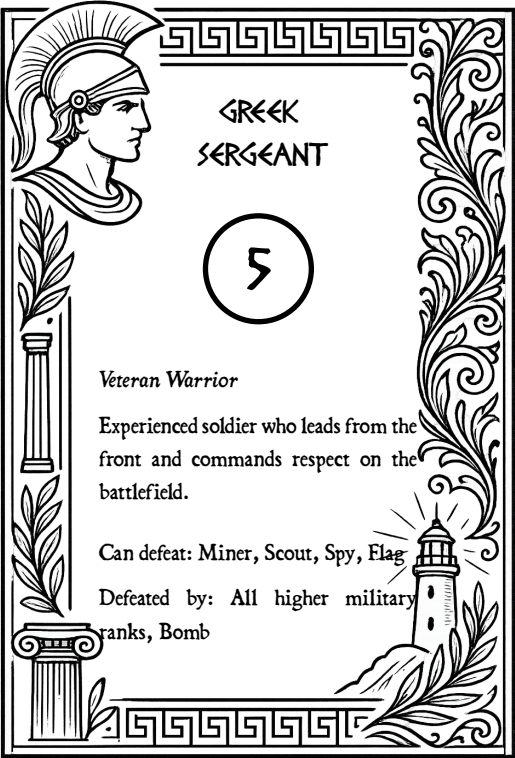
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SERGEANT

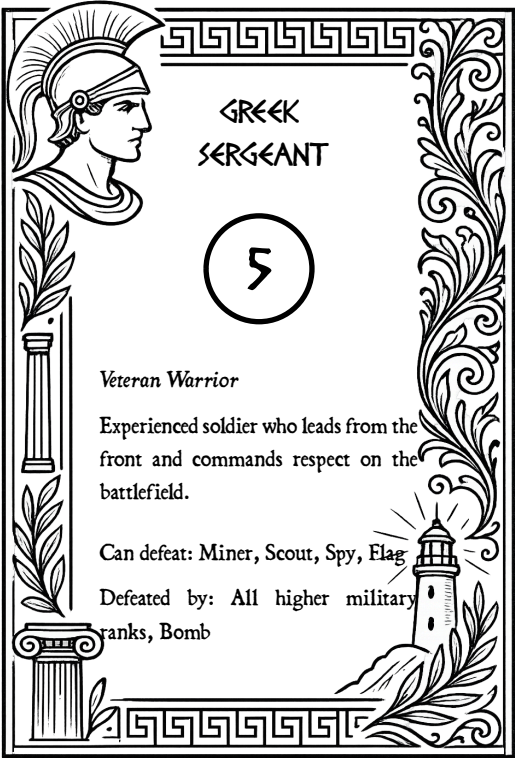
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Defeated by: All higher military ranks, Bomb



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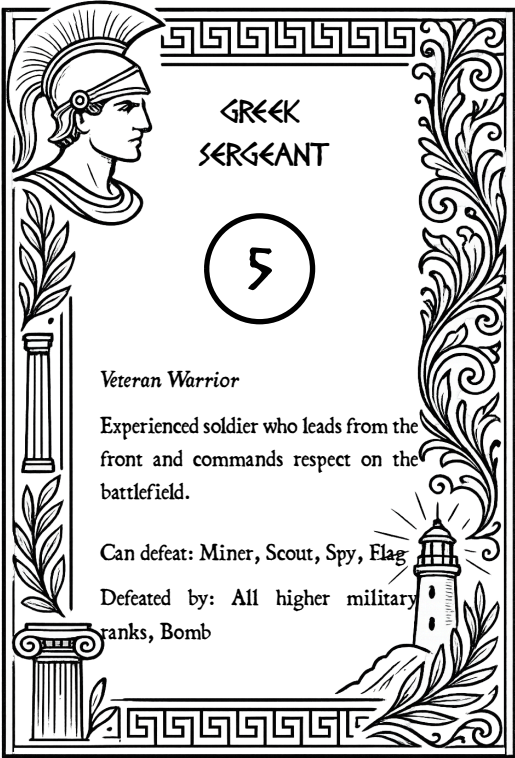
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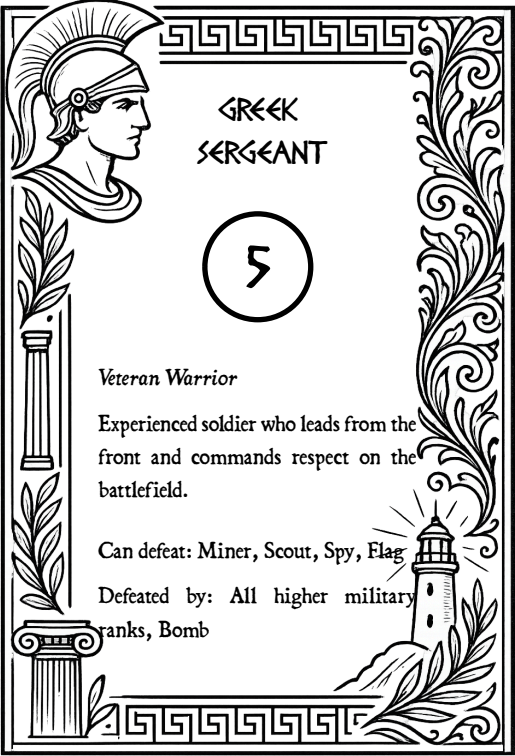
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SERGEANT

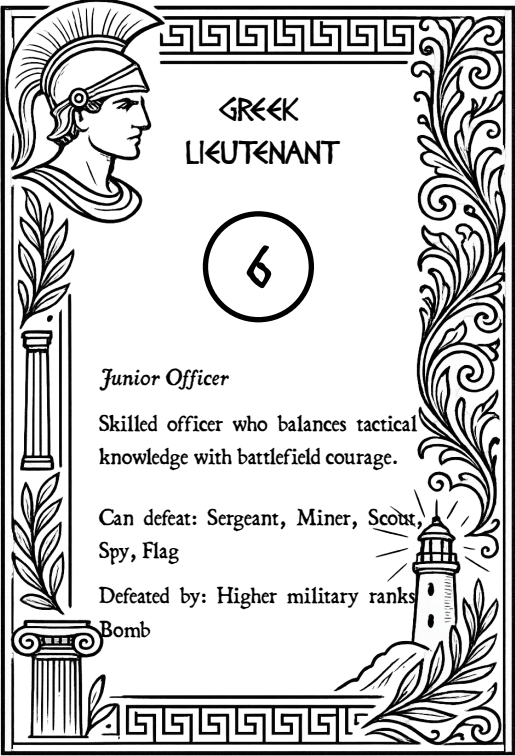
5

*Veteran Warrior*

Experienced soldier who leads from the front and commands respect on the battlefield.

Can defeat: Miner, Scout, Spy, Flag

Defeated by: All higher military ranks, Bomb



A Greek Lieutenant card with a decorative border. The top left features a profile of a Greek warrior in a helmet. The top center text reads "GREEK LIEUTENANT". Below this is a circle containing the number "6". The bottom left text describes the role and lists strengths and weaknesses. The bottom right features an illustration of a lighthouse on a rocky island.

GREEK  
LIEUTENANT

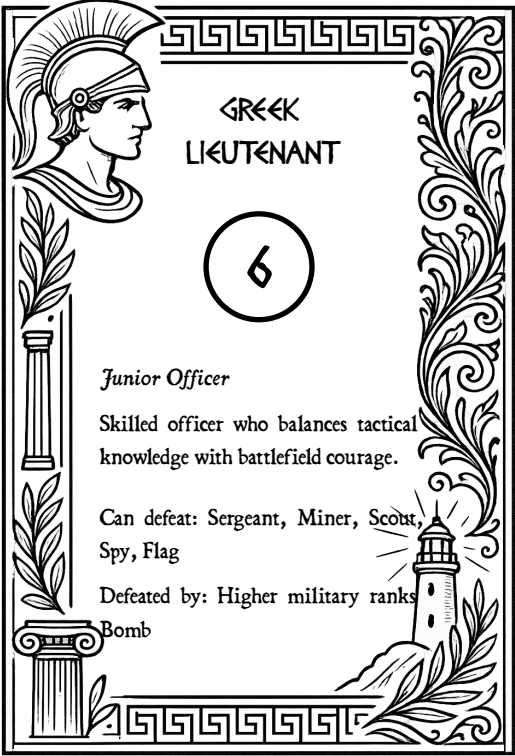
6

*Junior Officer*

Skilled officer who balances tactical knowledge with battlefield courage.

Can defeat: Sergeant, Miner, Scout, Spy, Flag

Defeated by: Higher military ranks, Bomb



A Greek Lieutenant card with a decorative border. The top left features a profile of a Greek warrior in a helmet. The top center text reads "GREEK LIEUTENANT". Below this is a circle containing the number "6". The bottom left text describes the role and lists strengths and weaknesses. The bottom right features an illustration of a lighthouse on a rocky island.

GREEK  
LIEUTENANT

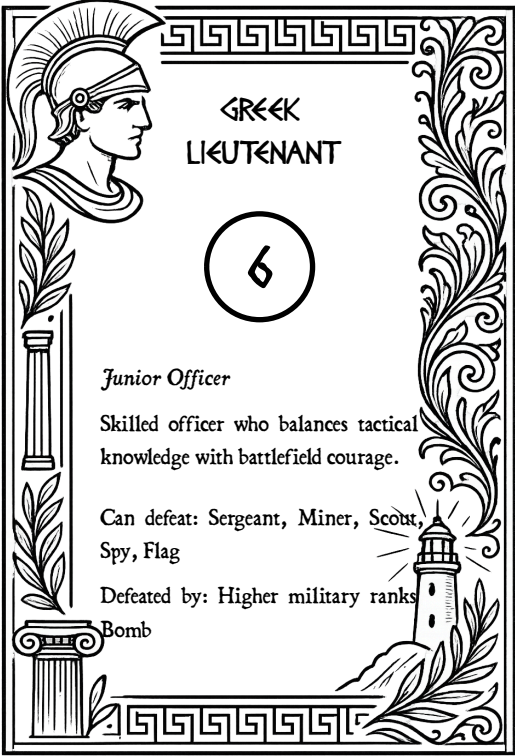
6

*Junior Officer*

Skilled officer who balances tactical knowledge with battlefield courage.

Can defeat: Sergeant, Miner, Scout, Spy, Flag

Defeated by: Higher military ranks, Bomb



A Greek Lieutenant card with a decorative border. The top left features a profile of a Greek warrior in a helmet. The top center text reads "GREEK LIEUTENANT". Below this is a circle containing the number "6". The bottom left text describes the role and lists strengths and weaknesses. The bottom right features an illustration of a lighthouse on a rocky island.

GREEK  
LIEUTENANT

6

*Junior Officer*

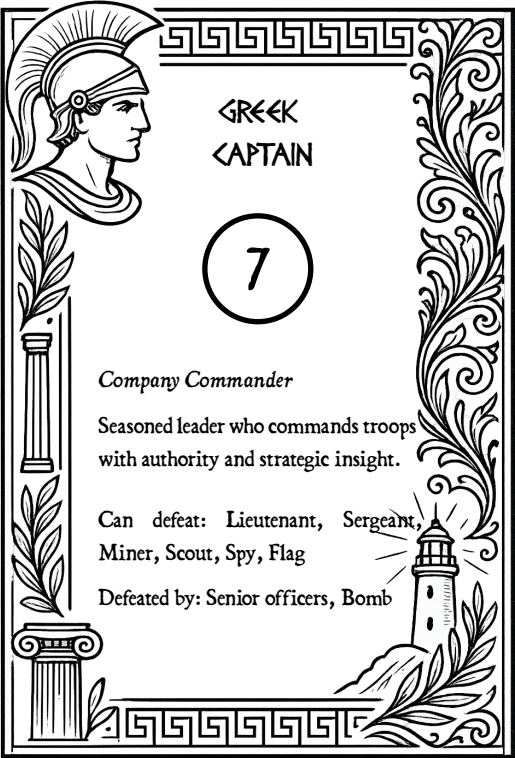
Skilled officer who balances tactical knowledge with battlefield courage.

Can defeat: Sergeant, Miner, Scout, Spy, Flag

Defeated by: Higher military ranks, Bomb







A Greek Captain card with a decorative border featuring a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Greek soldier in a helmet. The card contains the following text:

GREEK  
CAPTAIN

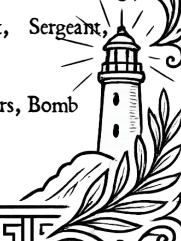
7

*Company Commander*

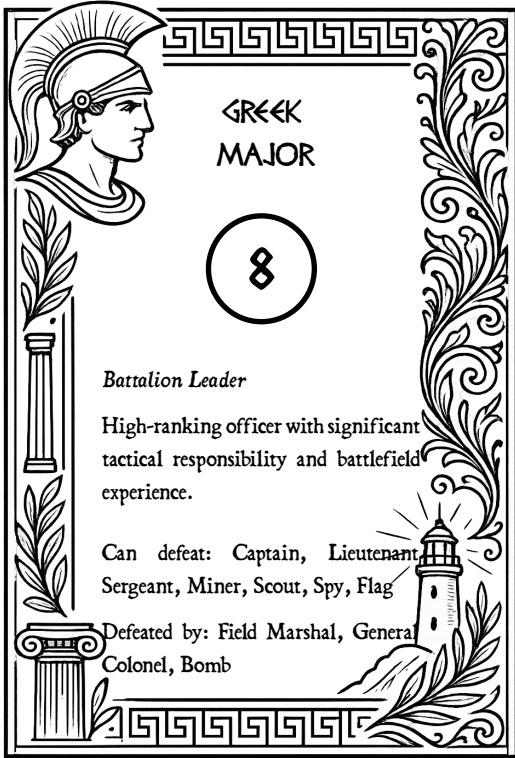
Seasoned leader who commands troops with authority and strategic insight.

Can defeat: Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Senior officers, Bomb



A small illustration of a lighthouse on a rocky island, with a beam of light shining from the top.



A Greek Major card with a decorative border featuring a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Greek soldier in a helmet. The card contains the following text:

GREEK  
MAJOR


8

*Battalion Leader*

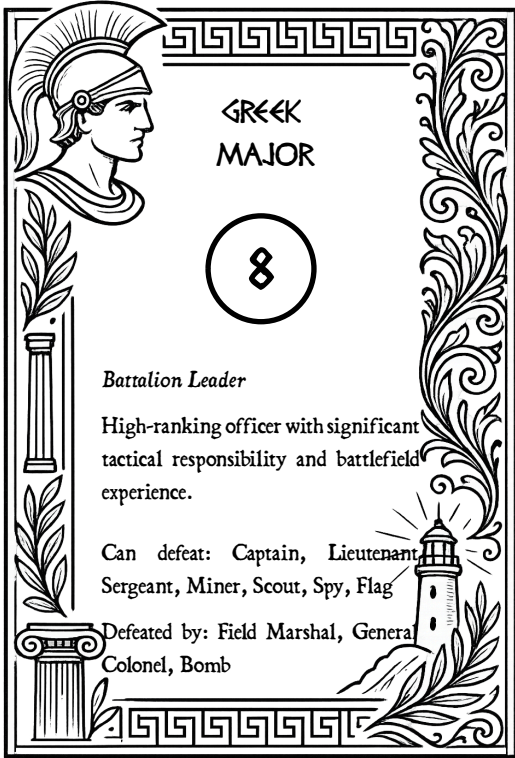
High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb



A small illustration of a lighthouse on a rocky island, with a beam of light shining from the top.



A Greek Major card with a decorative border featuring a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Greek soldier in a helmet. The card contains the following text:

GREEK  
MAJOR


8

*Battalion Leader*

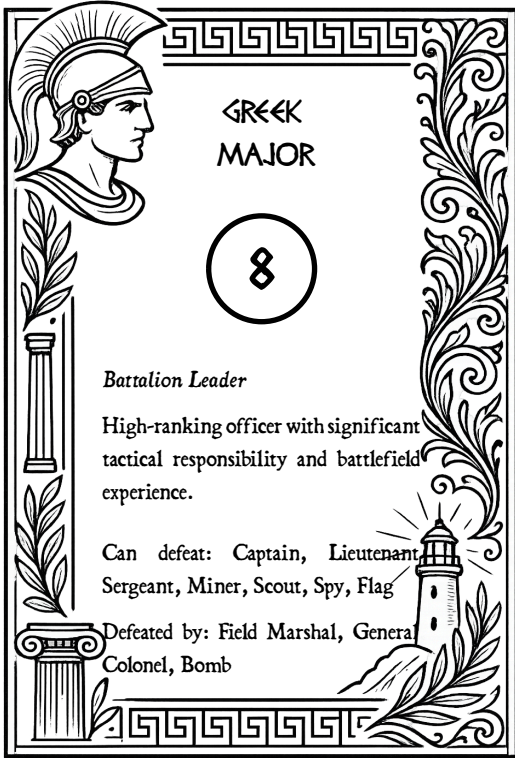
High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb



A small illustration of a lighthouse on a rocky island, with a beam of light shining from the top.



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GREEK  
MAJOR

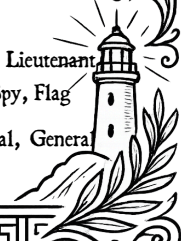
8

*Battalion Leader*

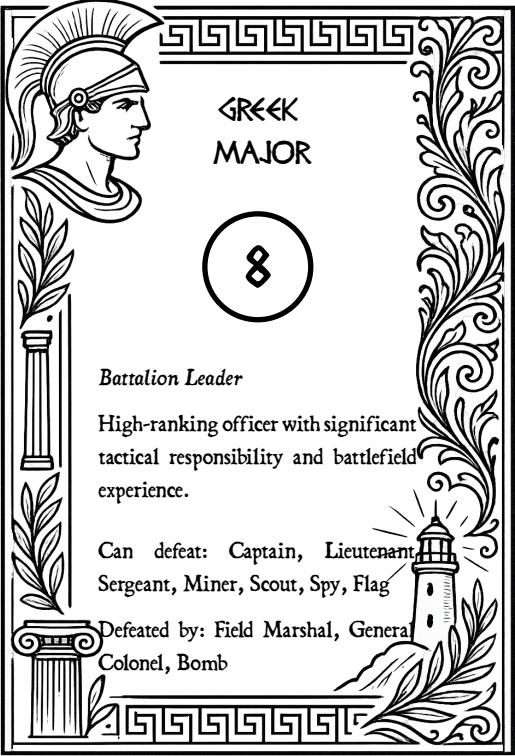
High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb



A small illustration of a lighthouse on a rocky island, with a beam of light shining from the top.



A Greek Major card with a decorative border featuring a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Greek soldier in a helmet. The card contains the following text:

GREEK  
MAJOR


8

*Battalion Leader*

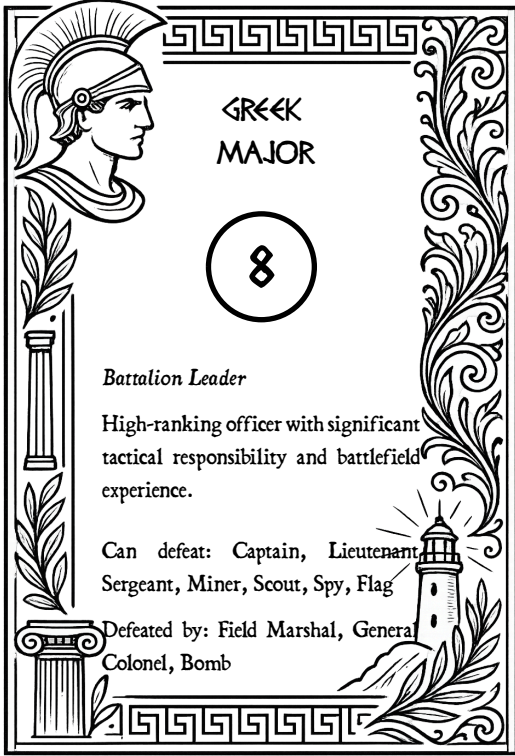
High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb



A small illustration of a lighthouse on a rocky island, with a beam of light shining from the top.



A Greek Major card with a decorative border featuring a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Greek soldier in a helmet. The card contains the following text:

GREEK  
MAJOR


8

*Battalion Leader*

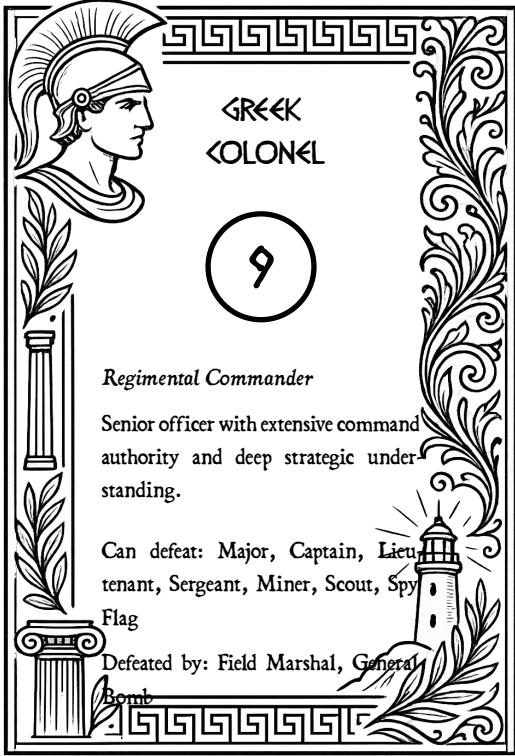
High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb



A small illustration of a lighthouse on a rocky island, with a beam of light shining from the top.



A Greek Colonel card with a decorative border featuring a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Greek soldier in a helmet. The card contains the following text:

GREEK  
COLONEL


9

*Regimental Commander*

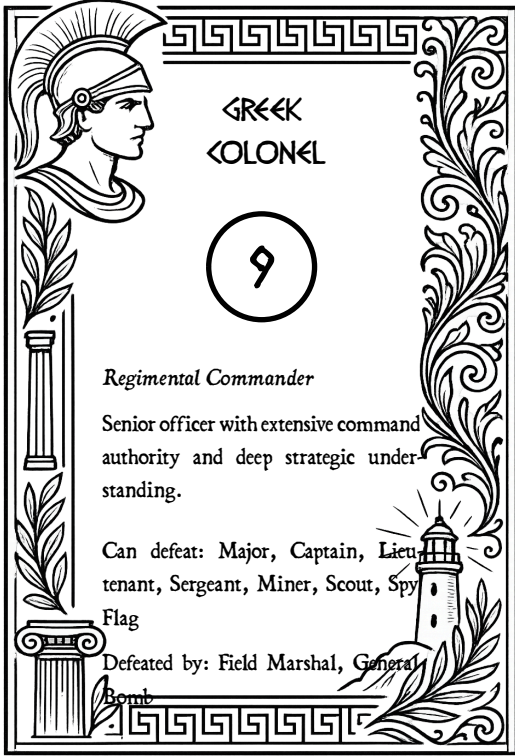
Senior officer with extensive command authority and deep strategic understanding.

Can defeat: Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Bomb



A small illustration of a lighthouse on a rocky island, with a beam of light shining from the top.



A Greek Colonel card with a decorative border featuring a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Greek soldier in a helmet. The card contains the following text:

GREEK  
COLONEL


9

*Regimental Commander*

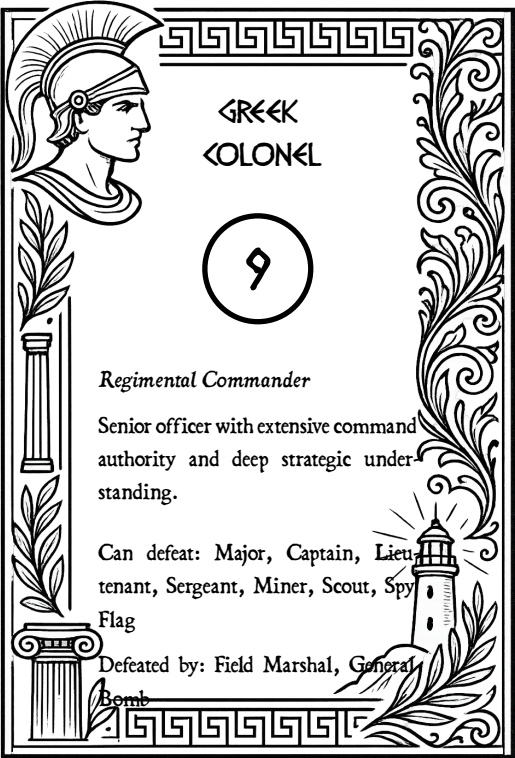
Senior officer with extensive command authority and deep strategic understanding.

Can defeat: Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Bomb



A small illustration of a lighthouse on a rocky island, with a beam of light shining from the top.



A vertical card with a decorative border. At the top left is a profile of a Greek soldier in a helmet. The text is arranged vertically: 'GREEK' and 'COLONEL' at the top, a circle with the number '9' in the middle, and a description of the role. At the bottom, it lists 'Can defeat' and 'Defeated by' with a small lighthouse illustration.

GREEK  
COLONEL

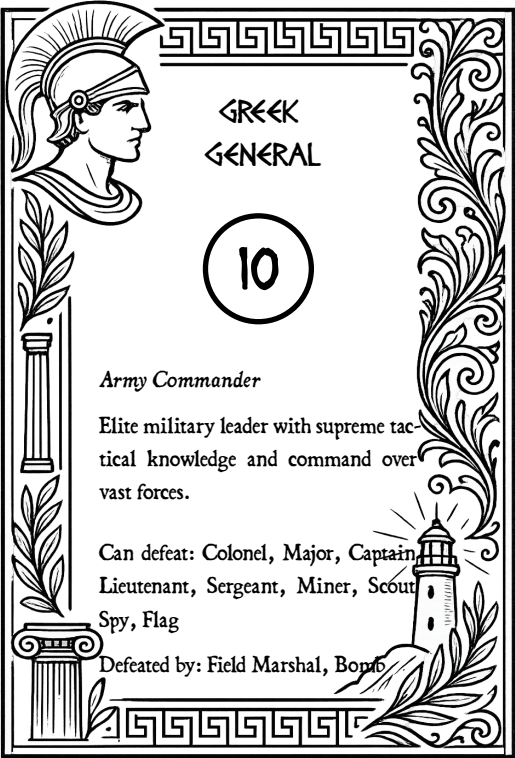
9

*Regimental Commander*

Senior officer with extensive command authority and deep strategic understanding.

Can defeat: Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Bomb



A vertical card with a decorative border. At the top left is a profile of a Greek soldier in a helmet. The text is arranged vertically: 'GREEK' and 'GENERAL' at the top, a circle with the number '10' in the middle, and a description of the role. At the bottom, it lists 'Can defeat' and 'Defeated by' with a small lighthouse illustration.

GREEK  
GENERAL

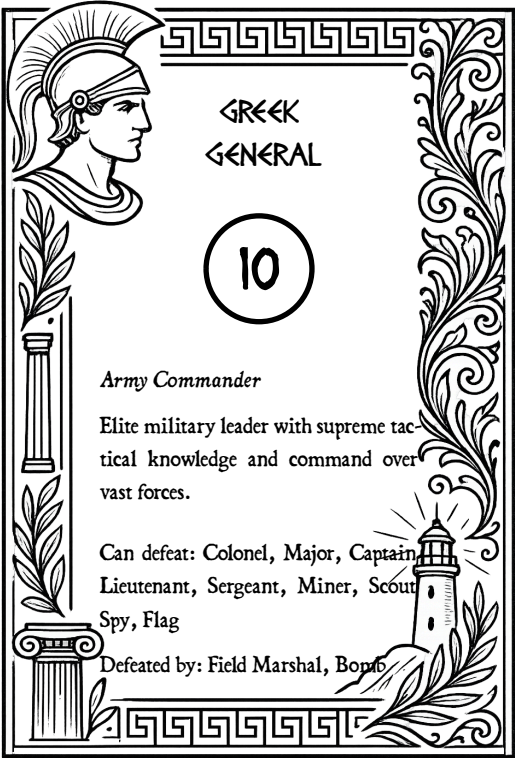
10

*Army Commander*

Elite military leader with supreme tactical knowledge and command over vast forces.

Can defeat: Colonel, Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, Bomb



A vertical card with a decorative border. At the top left is a profile of a Greek soldier in a helmet. The text is arranged vertically: 'GREEK' and 'GENERAL' at the top, a circle with the number '10' in the middle, and a description of the role. At the bottom, it lists 'Can defeat' and 'Defeated by' with a small lighthouse illustration.

GREEK  
GENERAL

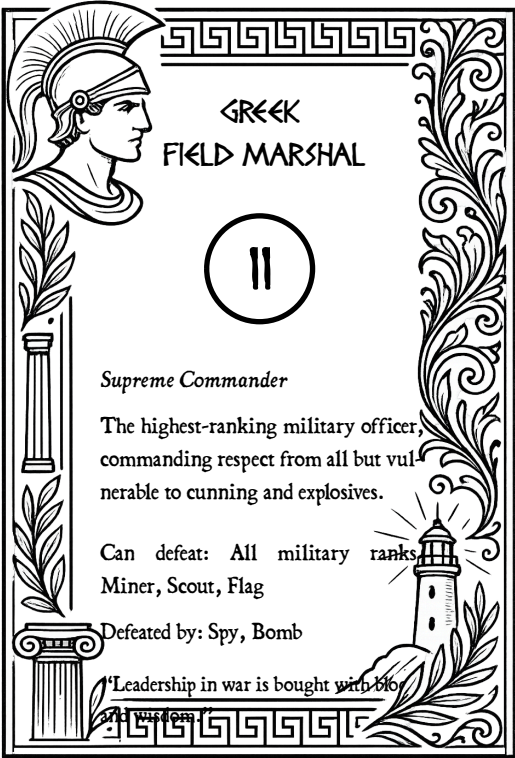
10

*Army Commander*

Elite military leader with supreme tactical knowledge and command over vast forces.

Can defeat: Colonel, Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, Bomb



A vertical card with a decorative border. At the top left is a profile of a Greek soldier in a helmet. The text is arranged vertically: 'GREEK' and 'FIELD MARSHAL' at the top, a circle with the number '11' in the middle, and a description of the role. At the bottom, it lists 'Can defeat', 'Defeated by', and a quote with a small lighthouse illustration.

GREEK  
FIELD MARSHAL

11

*Supreme Commander*

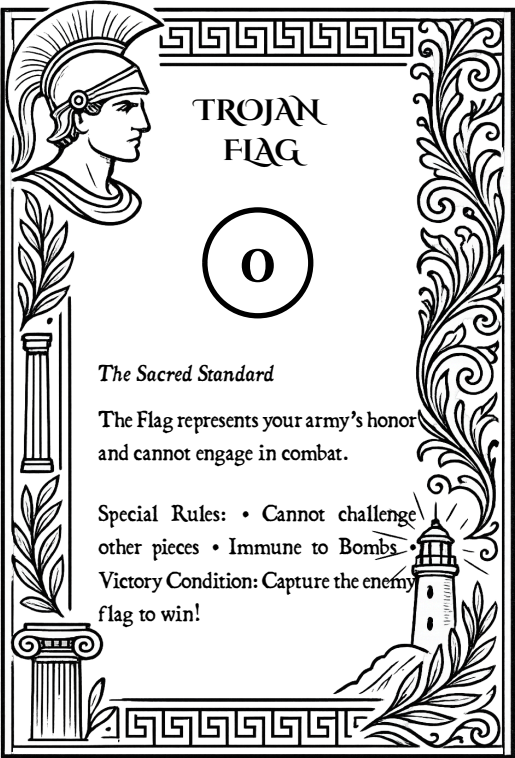
The highest-ranking military officer, commanding respect from all but vulnerable to cunning and explosives.

Can defeat: All military ranks, Miner, Scout, Flag

Defeated by: Spy, Bomb

"Leadership in war is bought with blood and wisdom."





TROJAN  
FLAG

O

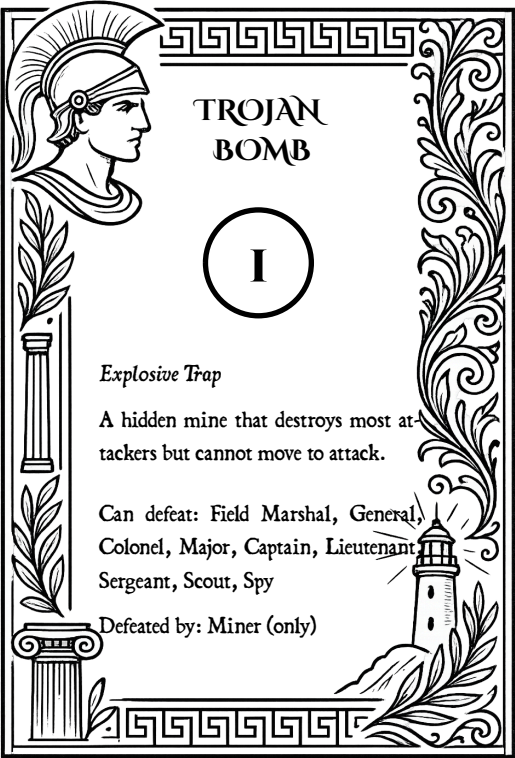
*The Sacred Standard*

The Flag represents your army's honor and cannot engage in combat.

Special Rules: • Cannot challenge other pieces • Immune to Bombs

Victory Condition: Capture the enemy flag to win!

Decorative elements: A classical column on the left, a Trojan soldier's head in a helmet at the top left, and a lighthouse on a rocky island in the bottom right corner.



TROJAN  
BOMB

I

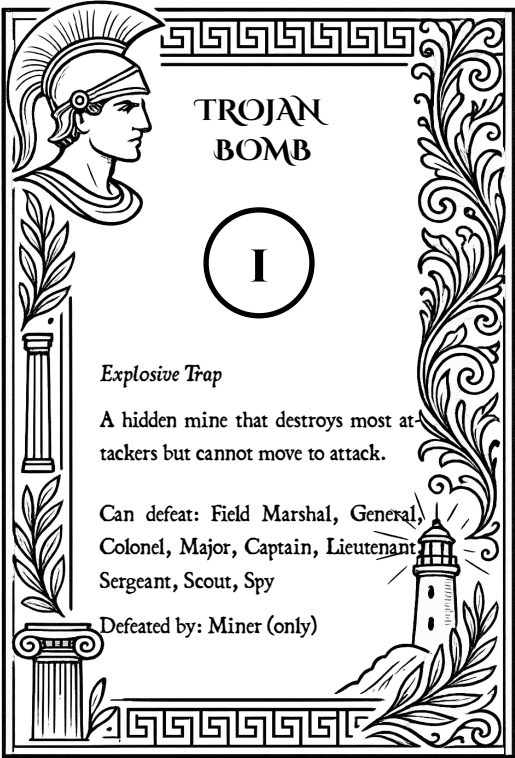
*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)

Decorative elements: A classical column on the left, a Trojan soldier's head in a helmet at the top left, and a lighthouse on a rocky island in the bottom right corner.



TROJAN  
BOMB

I

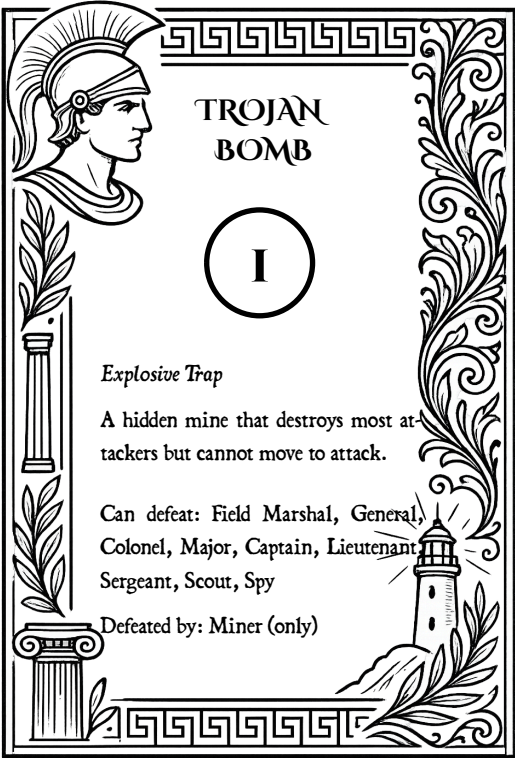
*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)

Decorative elements: A classical column on the left, a Trojan soldier's head in a helmet at the top left, and a lighthouse on a rocky island in the bottom right corner.



TROJAN  
BOMB

I

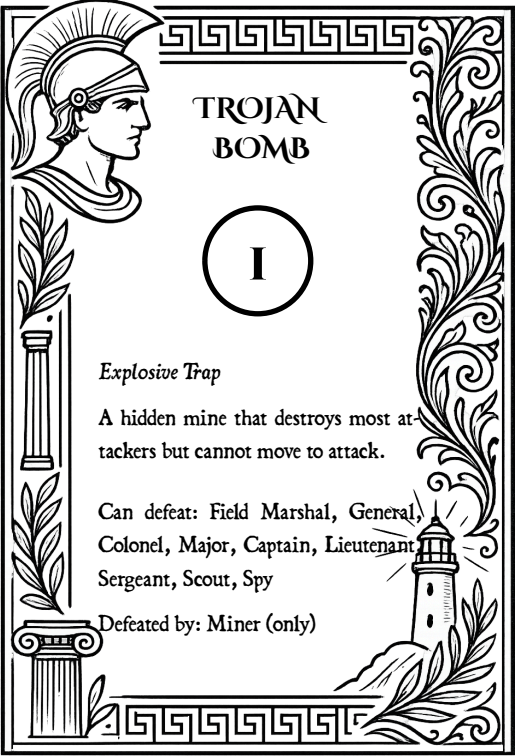
*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)

Decorative elements: A classical column on the left, a Trojan soldier's head in a helmet at the top left, and a lighthouse on a rocky island in the bottom right corner.



TROJAN  
BOMB

I

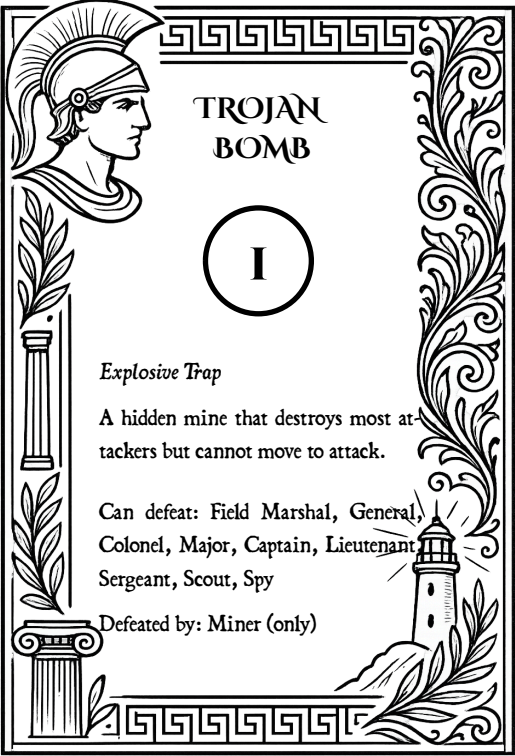
*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)

Decorative elements: A classical column on the left, a Trojan soldier's head in a helmet at the top left, and a lighthouse on a rocky island in the bottom right corner.



TROJAN  
BOMB

I

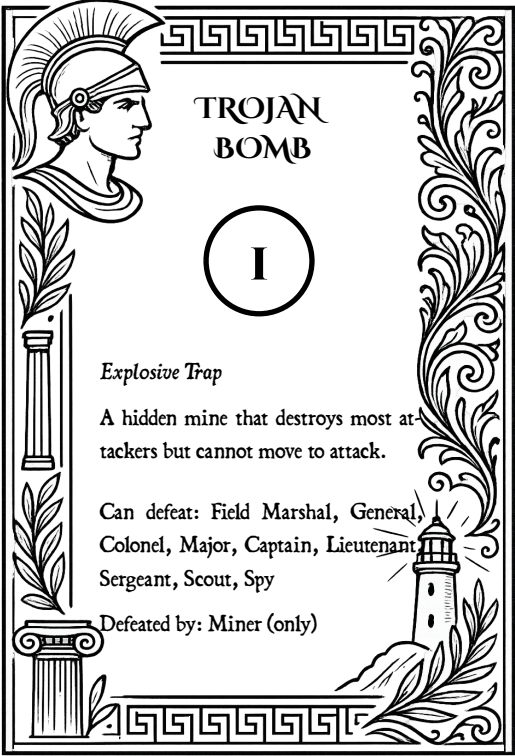
*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)

Decorative elements: A classical column on the left, a Trojan soldier's head in a helmet at the top left, and a lighthouse on a rocky island in the bottom right corner.



TROJAN  
BOMB

I

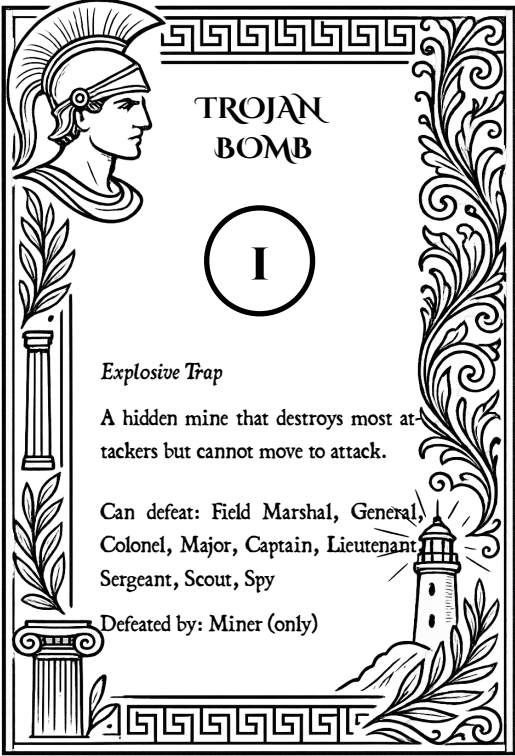
*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)

Decorative elements: A classical column on the left, a Trojan soldier's head in a helmet at the top left, and a lighthouse on a rocky island in the bottom right corner.



TROJAN  
BOMB

I

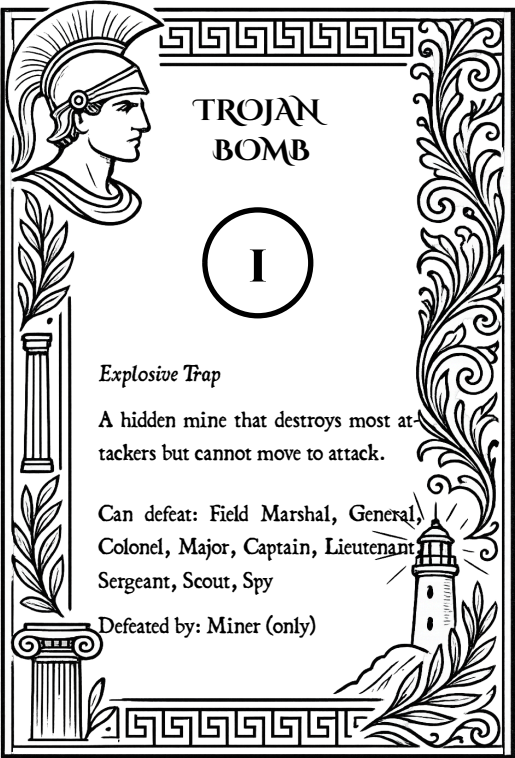
*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)

Decorative elements: A classical column on the left, a Trojan soldier's head in a helmet at the top left, and a lighthouse on a rocky island in the bottom right corner.



TROJAN  
BOMB

1

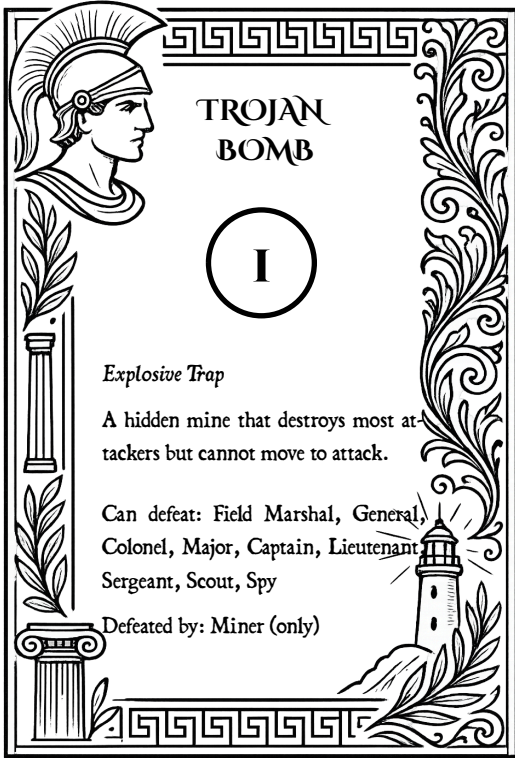
*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the sides. In the top left corner is a profile of a Trojan warrior in a helmet. In the bottom right corner is a lighthouse on a rocky island.



TROJAN  
BOMB

1

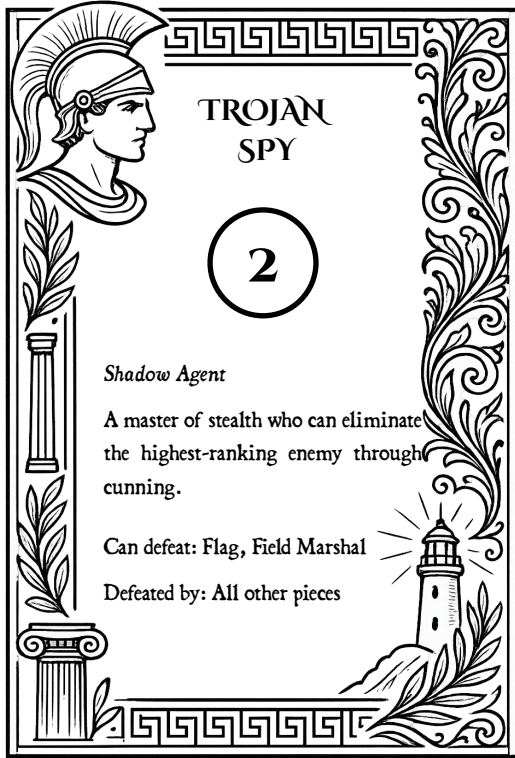
*Explosive Trap*

A hidden mine that destroys most attackers but cannot move to attack.

Can defeat: Field Marshal, General, Colonel, Major, Captain, Lieutenant, Sergeant, Scout, Spy

Defeated by: Miner (only)

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the sides. In the top left corner is a profile of a Trojan warrior in a helmet. In the bottom right corner is a lighthouse on a rocky island.



TROJAN  
SPY

2

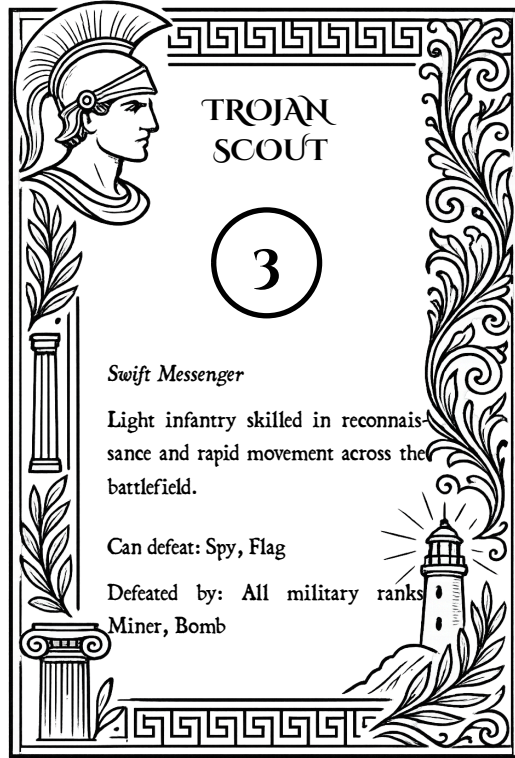
*Shadow Agent*

A master of stealth who can eliminate the highest-ranking enemy through cunning.

Can defeat: Flag, Field Marshal

Defeated by: All other pieces

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the sides. In the top left corner is a profile of a Trojan warrior in a helmet. In the bottom right corner is a lighthouse on a rocky island.



TROJAN  
SCOUT

3

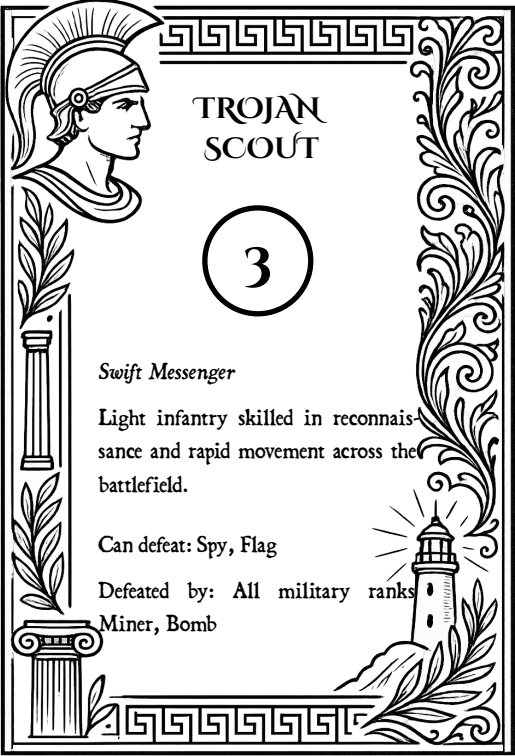
*Swift Messenger*

Light infantry skilled in reconnaissance and rapid movement across the battlefield.

Can defeat: Spy, Flag

Defeated by: All military ranks, Miner, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the sides. In the top left corner is a profile of a Trojan warrior in a helmet. In the bottom right corner is a lighthouse on a rocky island.



TROJAN  
SCOUT

3

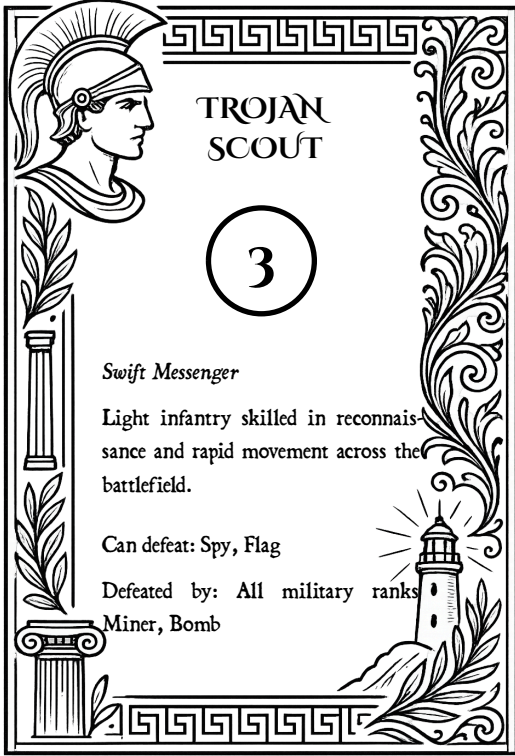
*Swift Messenger*

Light infantry skilled in reconnaissance and rapid movement across the battlefield.

Can defeat: Spy, Flag

Defeated by: All military ranks, Miner, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the sides. In the top left corner is a profile of a Trojan warrior in a helmet. In the bottom right corner is a lighthouse on a rocky island.



TROJAN  
SCOUT

3

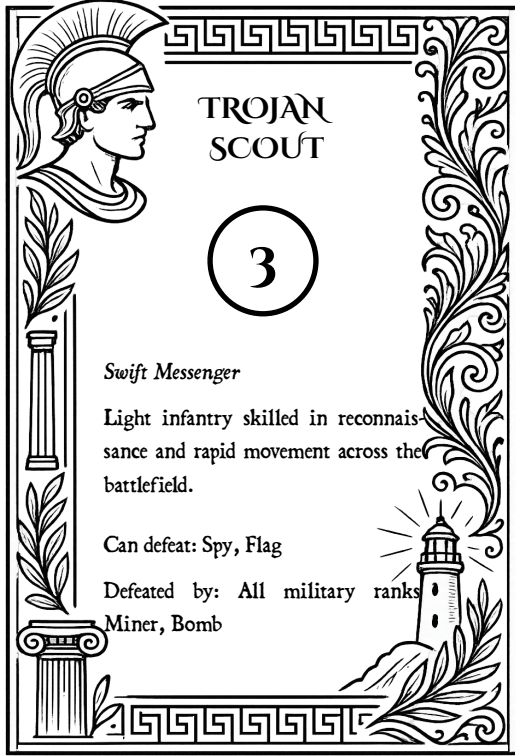
*Swift Messenger*

Light infantry skilled in reconnaissance and rapid movement across the battlefield.

Can defeat: Spy, Flag

Defeated by: All military ranks, Miner, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the sides. In the top left corner is a profile of a Trojan warrior in a helmet. In the bottom right corner is a lighthouse on a rocky island.



TROJAN  
SCOUT

3

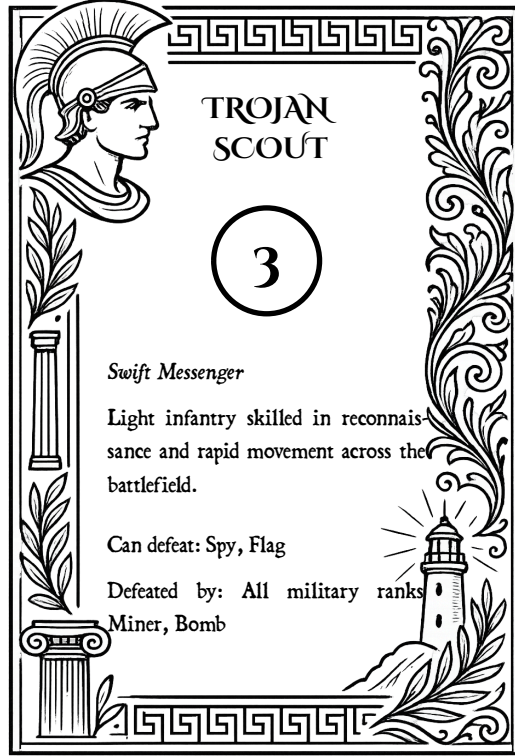
*Swift Messenger*

Light infantry skilled in reconnaissance and rapid movement across the battlefield.

Can defeat: Spy, Flag

Defeated by: All military ranks, Miner, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the sides. In the top left corner is a profile of a Trojan warrior in a helmet. In the bottom right corner is a lighthouse on a rocky island.



TROJAN  
SCOUT

3

*Swift Messenger*

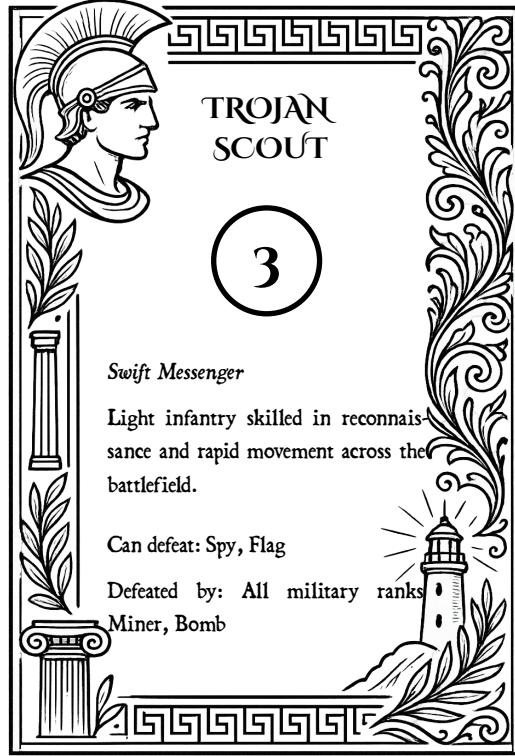
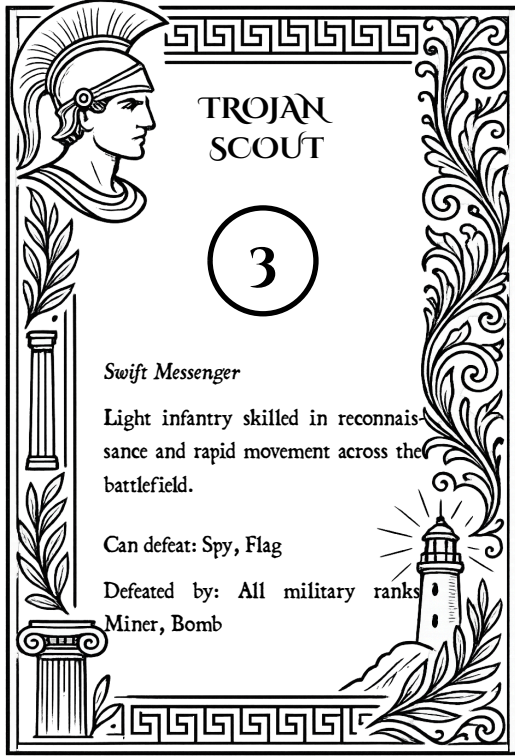
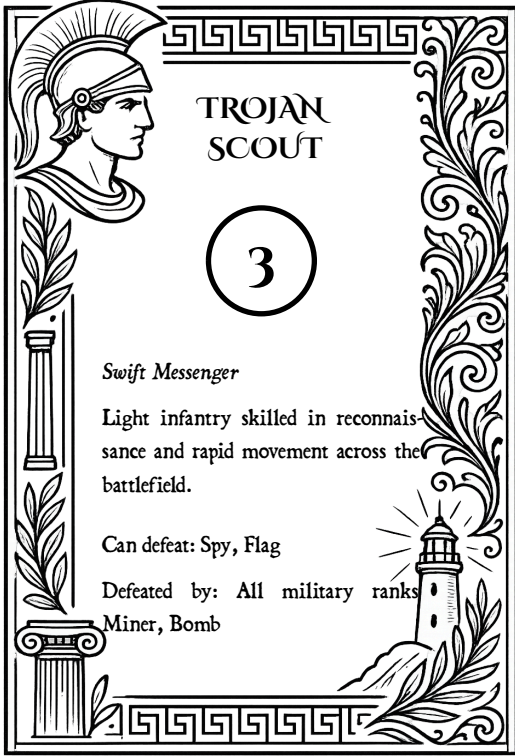
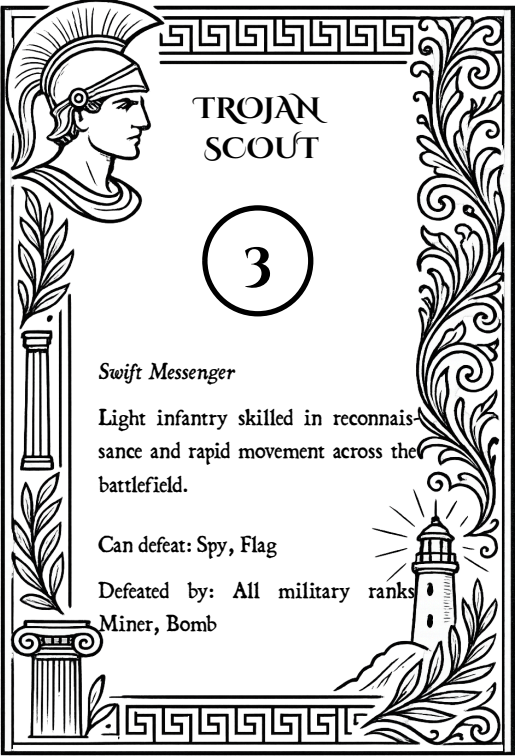
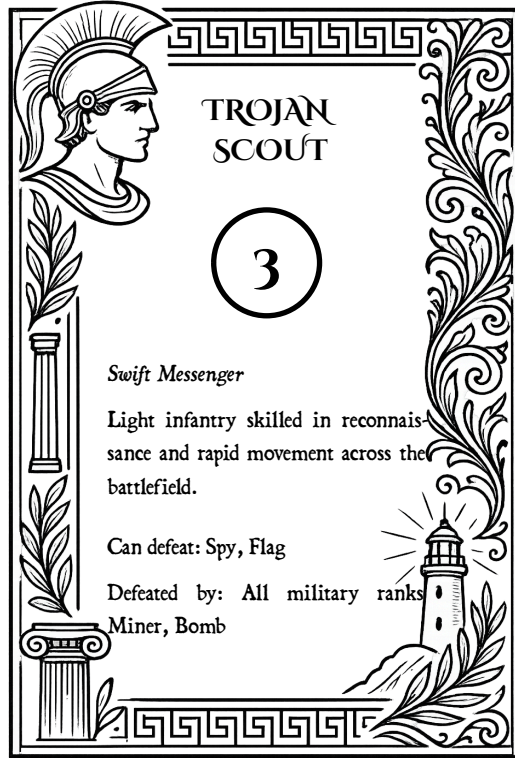
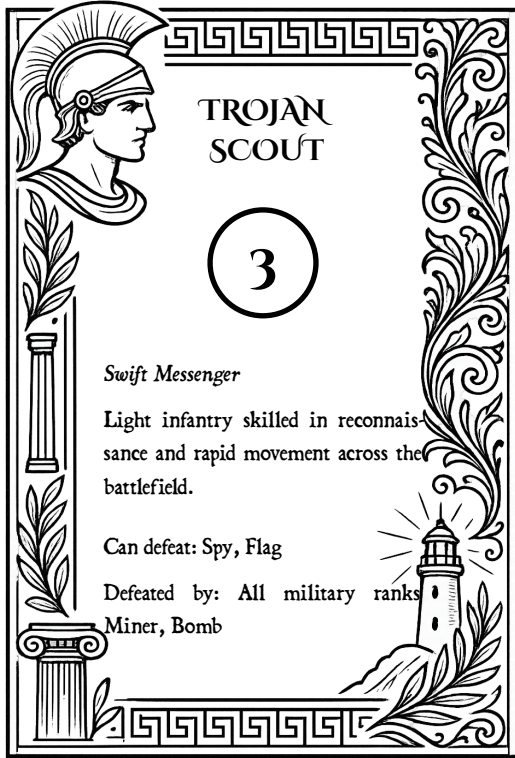
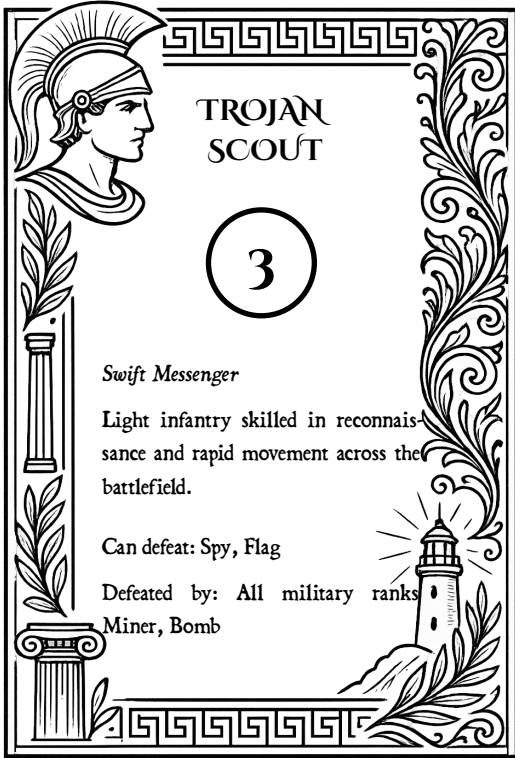
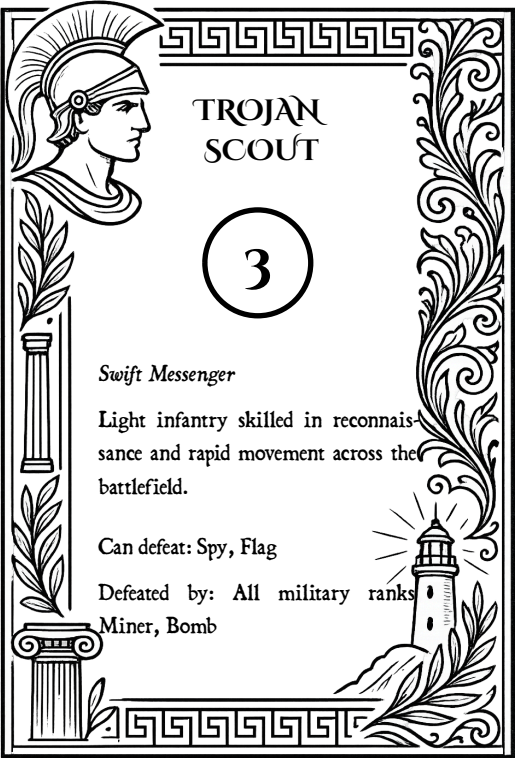
Light infantry skilled in reconnaissance and rapid movement across the battlefield.

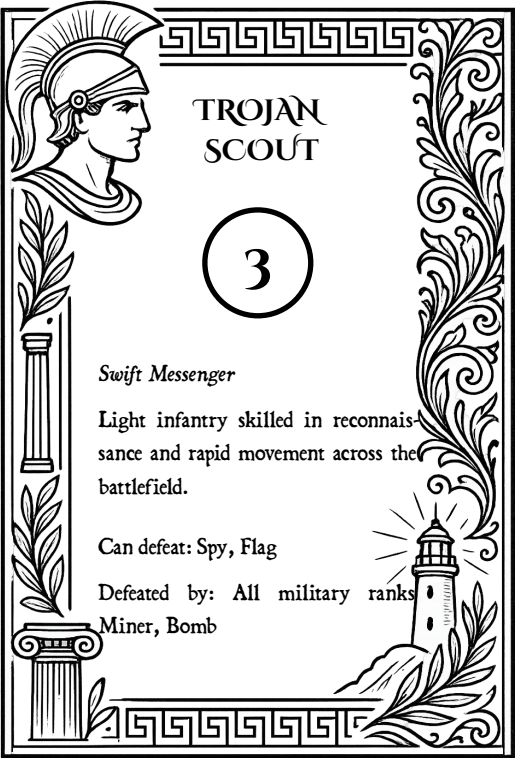
Can defeat: Spy, Flag

Defeated by: All military ranks, Miner, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the sides. In the top left corner is a profile of a Trojan warrior in a helmet. In the bottom right corner is a lighthouse on a rocky island.







TROJAN  
SCOUT

3

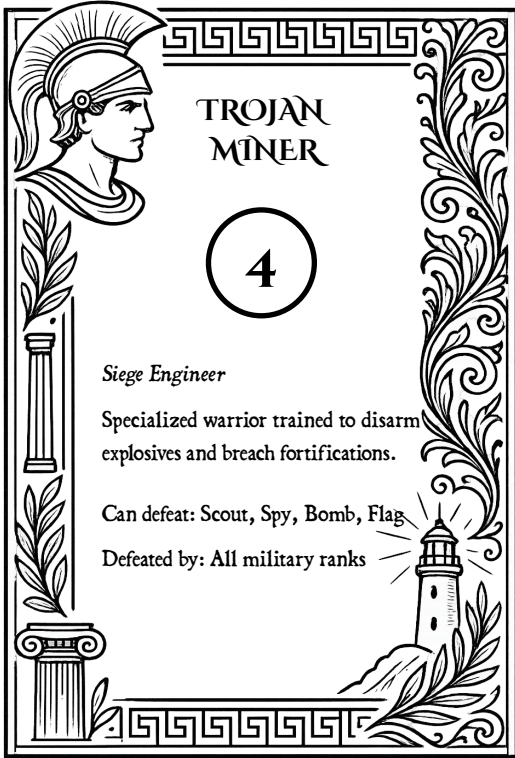
*Swift Messenger*

Light infantry skilled in reconnaissance and rapid movement across the battlefield.

Can defeat: Spy, Flag

Defeated by: All military ranks  
Miner, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan Scout wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
MINER

4

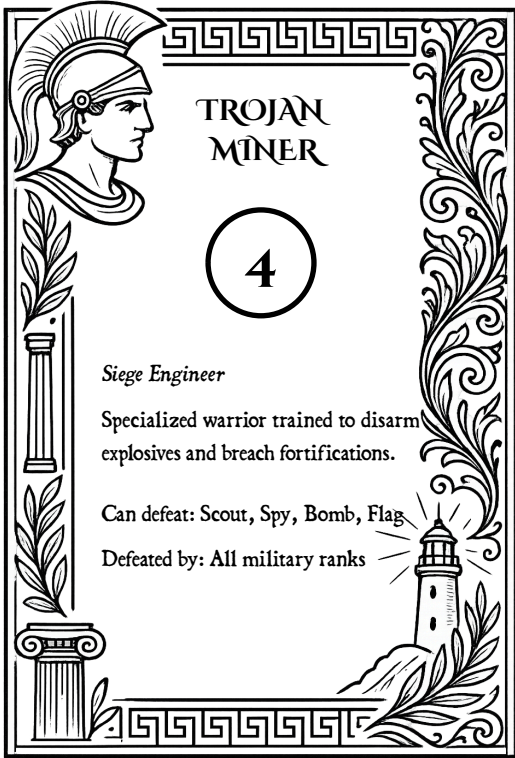
*Siege Engineer*

Specialized warrior trained to disarm explosives and breach fortifications.

Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan Miner wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
MINER

4

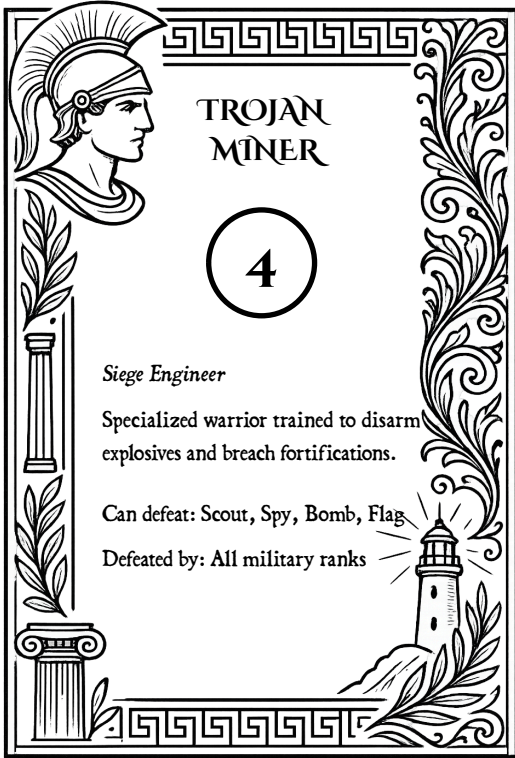
*Siege Engineer*

Specialized warrior trained to disarm explosives and breach fortifications.

Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan Miner wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
MINER

4

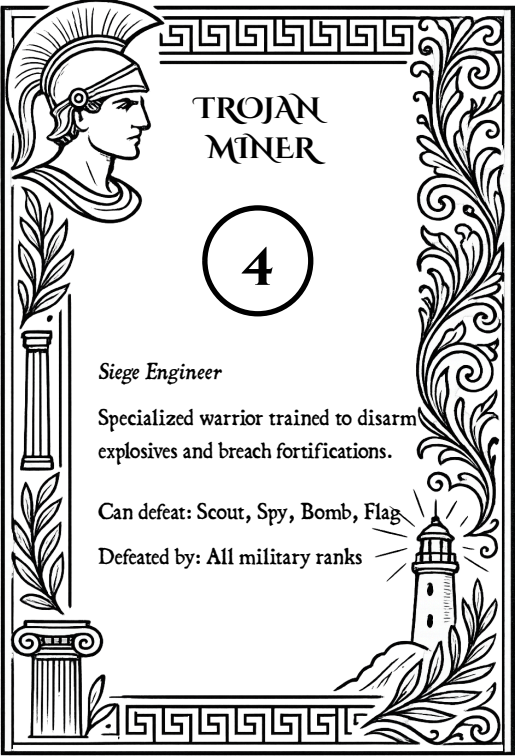
*Siege Engineer*

Specialized warrior trained to disarm explosives and breach fortifications.

Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan Miner wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
MINER

4

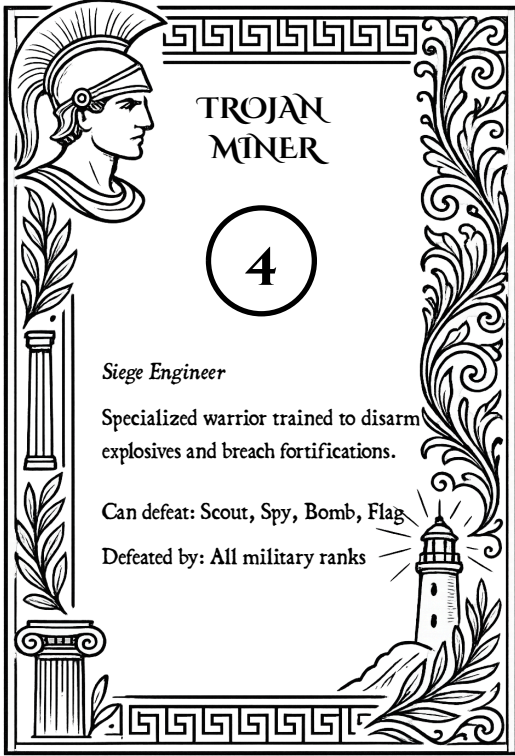
*Siege Engineer*

Specialized warrior trained to disarm explosives and breach fortifications.

Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan Miner wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
MINER

4

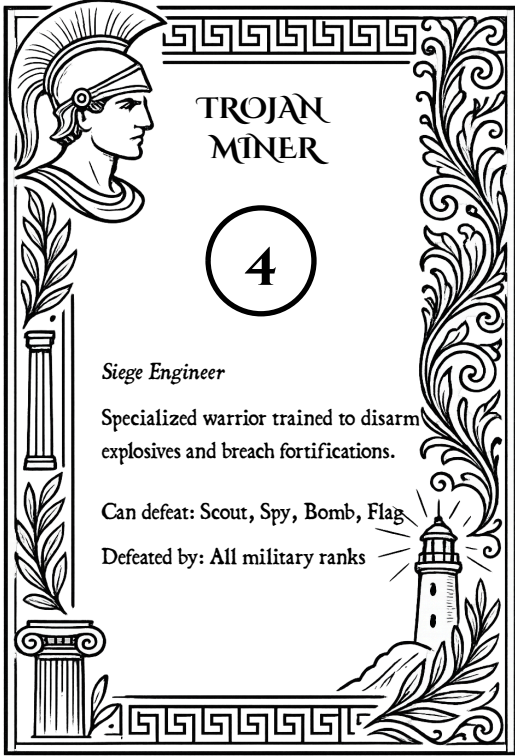
*Siege Engineer*

Specialized warrior trained to disarm explosives and breach fortifications.

Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan Miner wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
MINER

4

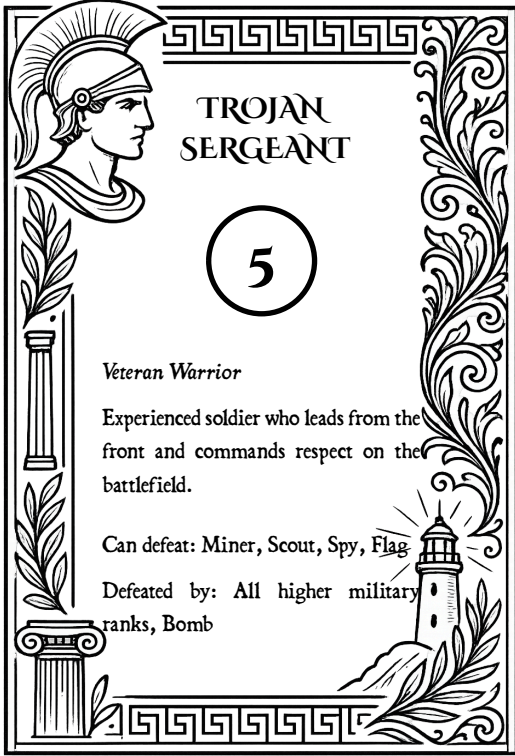
*Siege Engineer*

Specialized warrior trained to disarm explosives and breach fortifications.

Can defeat: Scout, Spy, Bomb, Flag

Defeated by: All military ranks

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan Miner wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
SERGEANT

5

*Veteran Warrior*

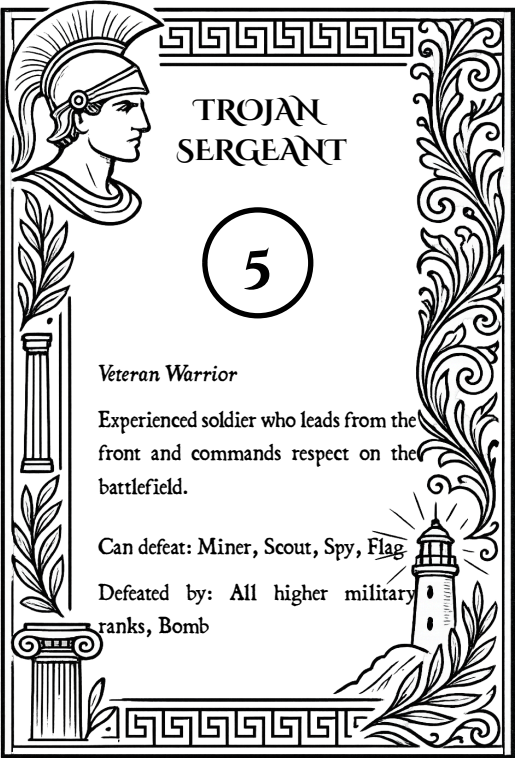
Experienced soldier who leads from the front and commands respect on the battlefield.

Can defeat: Miner, Scout, Spy, Flag

Defeated by: All higher military ranks, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan Sergeant wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.





TROJAN  
SERGEANT

5

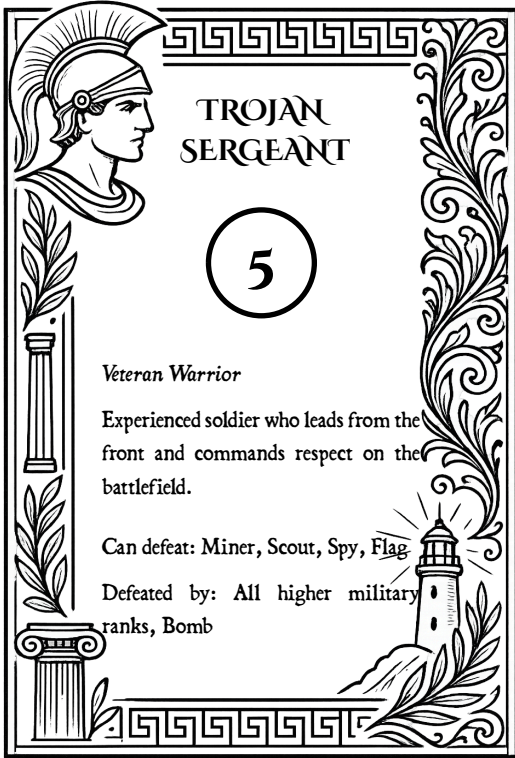
*Veteran Warrior*

Experienced soldier who leads from the front and commands respect on the battlefield.

Can defeat: Miner, Scout, Spy, Flag

Defeated by: All higher military ranks, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. It includes a profile of a Trojan warrior in a helmet and a small lighthouse illustration in the bottom right corner.



TROJAN  
SERGEANT

5

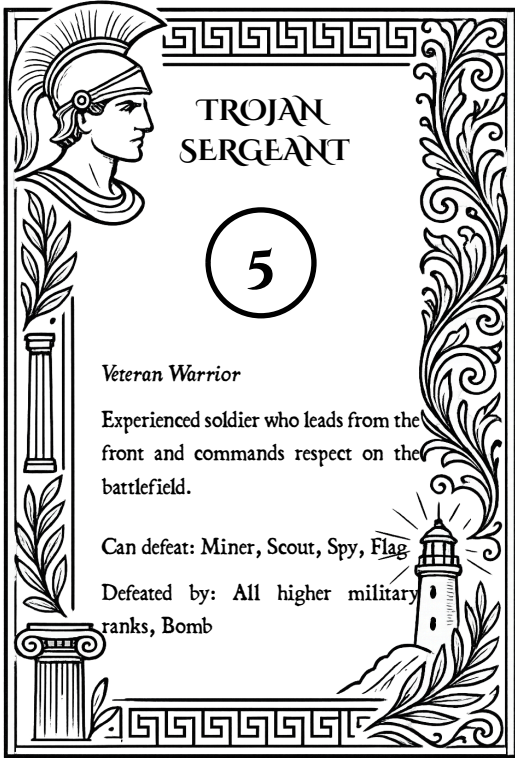
*Veteran Warrior*

Experienced soldier who leads from the front and commands respect on the battlefield.

Can defeat: Miner, Scout, Spy, Flag

Defeated by: All higher military ranks, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. It includes a profile of a Trojan warrior in a helmet and a small lighthouse illustration in the bottom right corner.



TROJAN  
SERGEANT

5

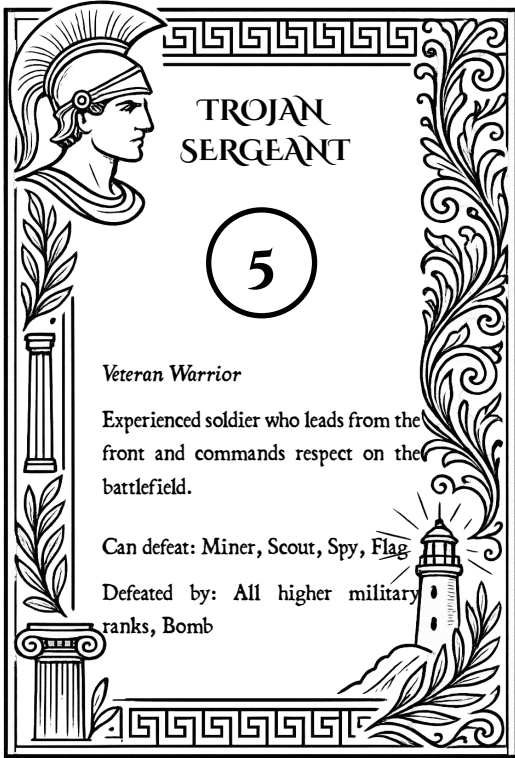
*Veteran Warrior*

Experienced soldier who leads from the front and commands respect on the battlefield.

Can defeat: Miner, Scout, Spy, Flag

Defeated by: All higher military ranks, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. It includes a profile of a Trojan warrior in a helmet and a small lighthouse illustration in the bottom right corner.



TROJAN  
SERGEANT

5

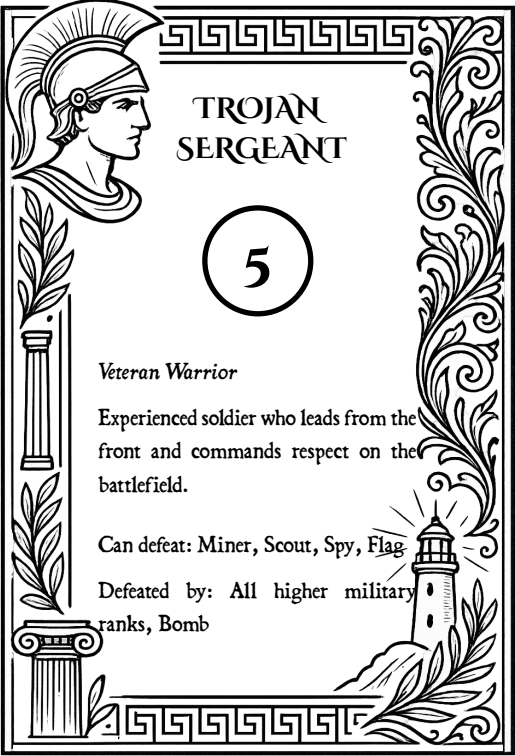
*Veteran Warrior*

Experienced soldier who leads from the front and commands respect on the battlefield.

Can defeat: Miner, Scout, Spy, Flag

Defeated by: All higher military ranks, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. It includes a profile of a Trojan warrior in a helmet and a small lighthouse illustration in the bottom right corner.



TROJAN  
SERGEANT

5

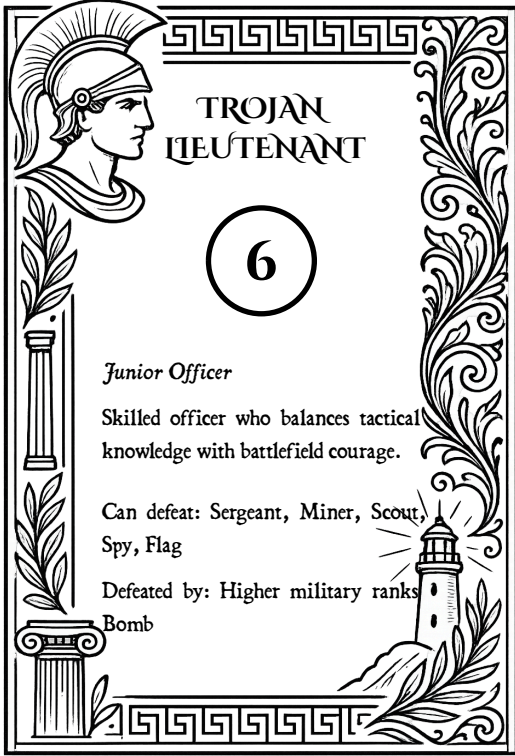
*Veteran Warrior*

Experienced soldier who leads from the front and commands respect on the battlefield.

Can defeat: Miner, Scout, Spy, Flag

Defeated by: All higher military ranks, Bomb

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TROJAN  
LIEUTENANT

6

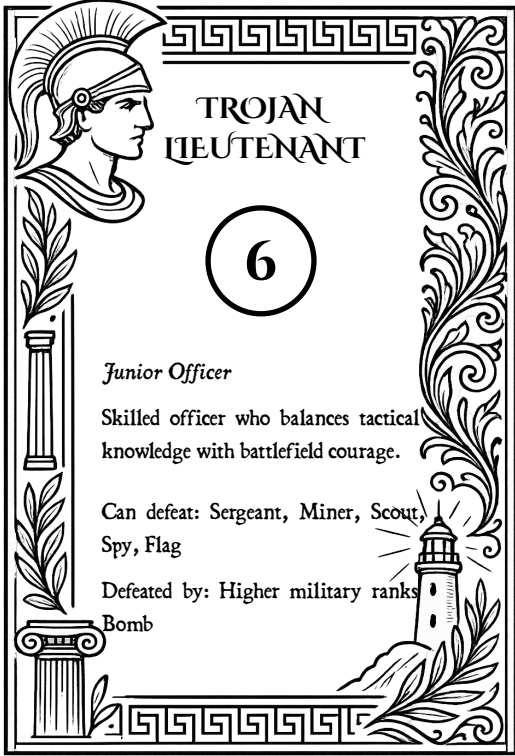
*Junior Officer*

Skilled officer who balances tactical knowledge with battlefield courage.

Can defeat: Sergeant, Miner, Scout, Spy, Flag

Defeated by: Higher military ranks, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. It includes a profile of a Trojan warrior in a helmet and a small lighthouse illustration in the bottom right corner.



TROJAN  
LIEUTENANT

6

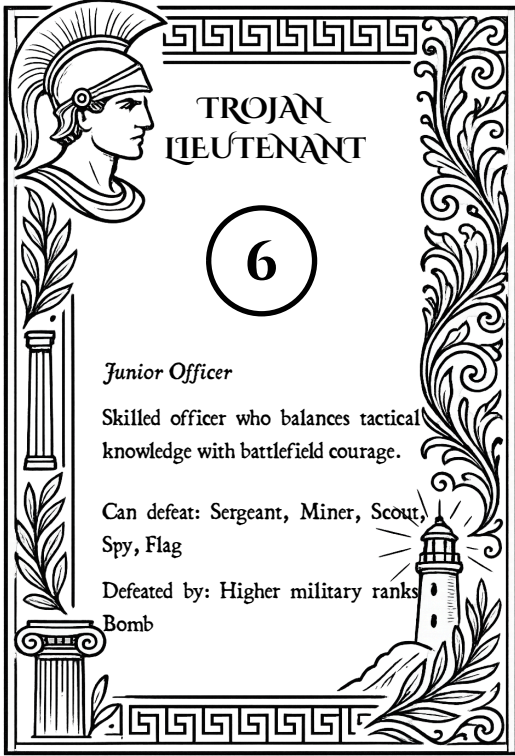
*Junior Officer*

Skilled officer who balances tactical knowledge with battlefield courage.

Can defeat: Sergeant, Miner, Scout, Spy, Flag

Defeated by: Higher military ranks, Bomb

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TROJAN  
LIEUTENANT

6

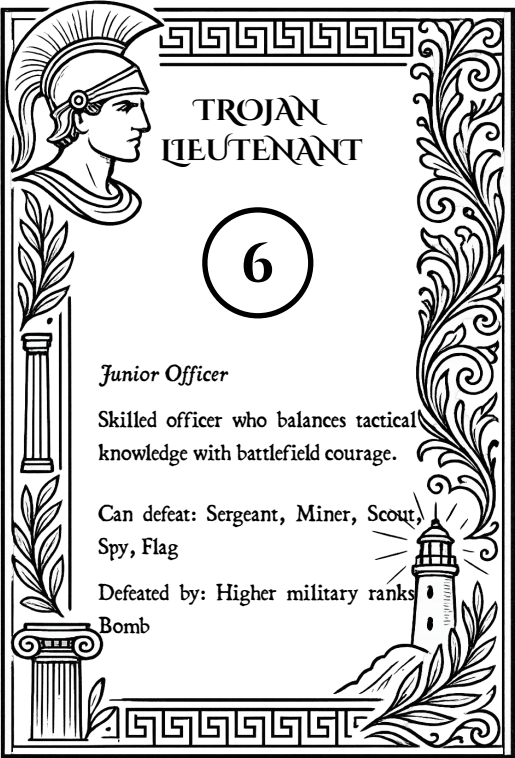
*Junior Officer*

Skilled officer who balances tactical knowledge with battlefield courage.

Can defeat: Sergeant, Miner, Scout, Spy, Flag

Defeated by: Higher military ranks, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. It includes a profile of a Trojan warrior in a helmet and a small lighthouse illustration in the bottom right corner.



TROJAN  
LIEUTENANT

6

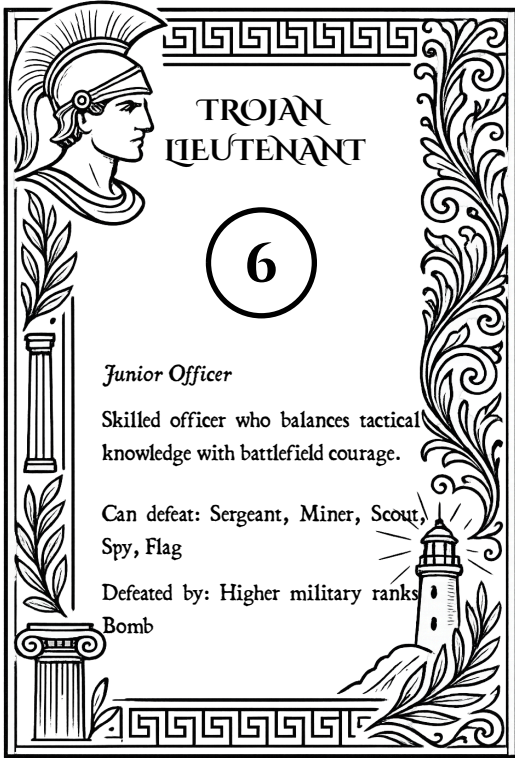
*Junior Officer*

Skilled officer who balances tactical knowledge with battlefield courage.

Can defeat: Sergeant, Miner, Scout, Spy, Flag

Defeated by: Higher military ranks  
Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. A profile of a Trojan warrior in a helmet is in the top left corner. A lighthouse on a rocky island is in the bottom right corner.



TROJAN  
LIEUTENANT

6

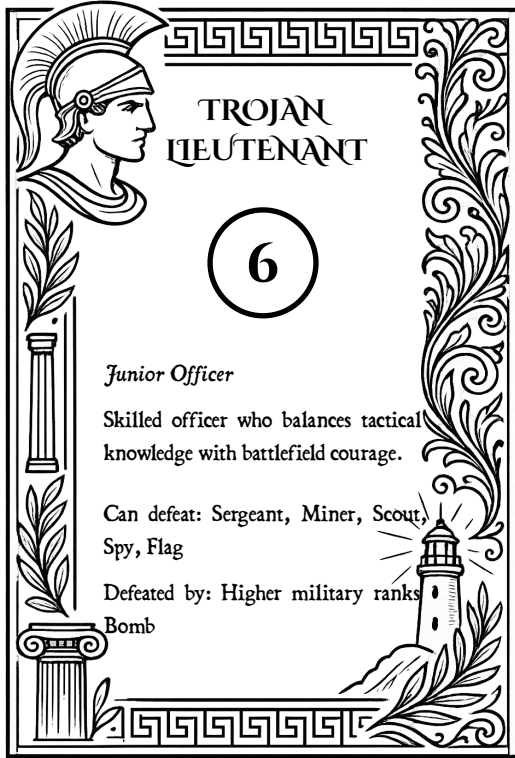
*Junior Officer*

Skilled officer who balances tactical knowledge with battlefield courage.

Can defeat: Sergeant, Miner, Scout, Spy, Flag

Defeated by: Higher military ranks  
Bomb

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TROJAN  
LIEUTENANT

6

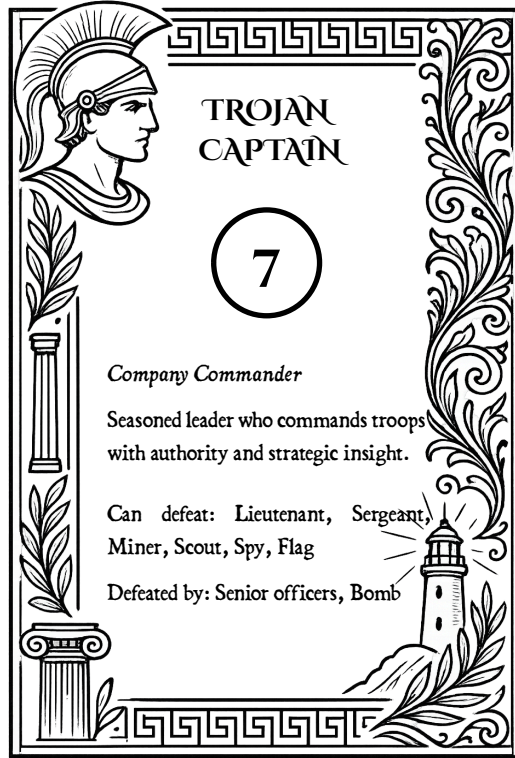
*Junior Officer*

Skilled officer who balances tactical knowledge with battlefield courage.

Can defeat: Sergeant, Miner, Scout, Spy, Flag

Defeated by: Higher military ranks  
Bomb

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TROJAN  
CAPTAIN

7

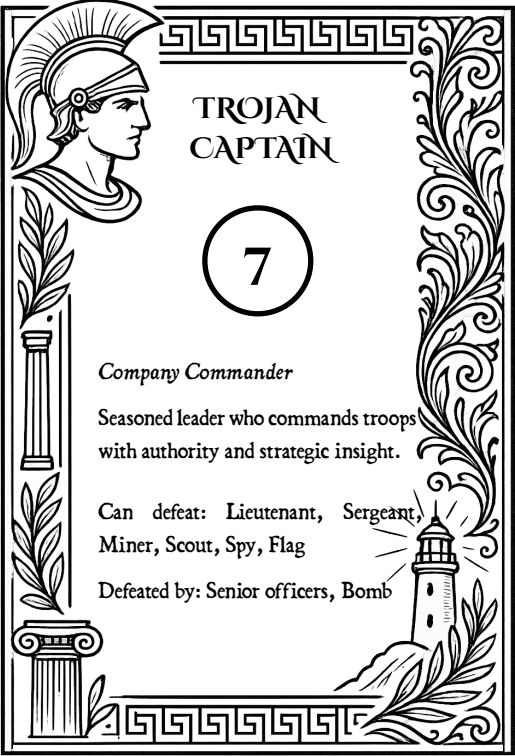
*Company Commander*

Seasoned leader who commands troops with authority and strategic insight.

Can defeat: Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Senior officers, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and a laurel wreath on the left. A profile of a Trojan warrior in a helmet is in the top left corner. A lighthouse on a rocky island is in the bottom right corner.



TROJAN  
CAPTAIN

7

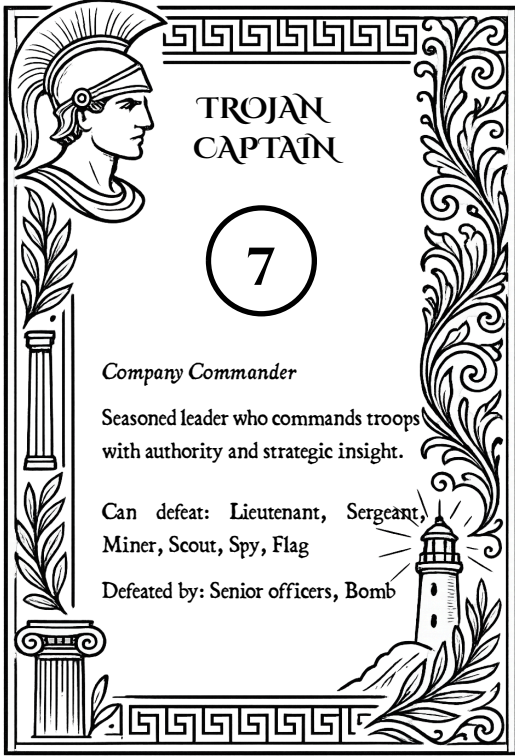
*Company Commander*

Seasoned leader who commands troops with authority and strategic insight.

Can defeat: Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Senior officers, Bomb

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TROJAN  
CAPTAIN

7

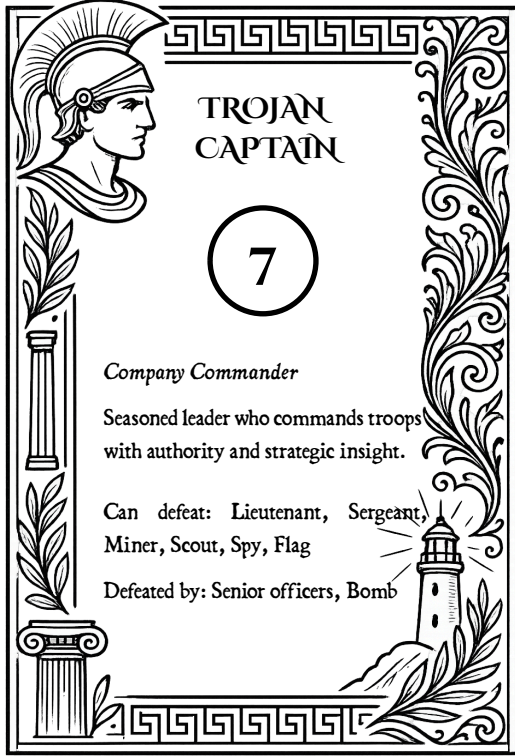
*Company Commander*

Seasoned leader who commands troops with authority and strategic insight.

Can defeat: Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Senior officers, Bomb

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TROJAN  
CAPTAIN

7

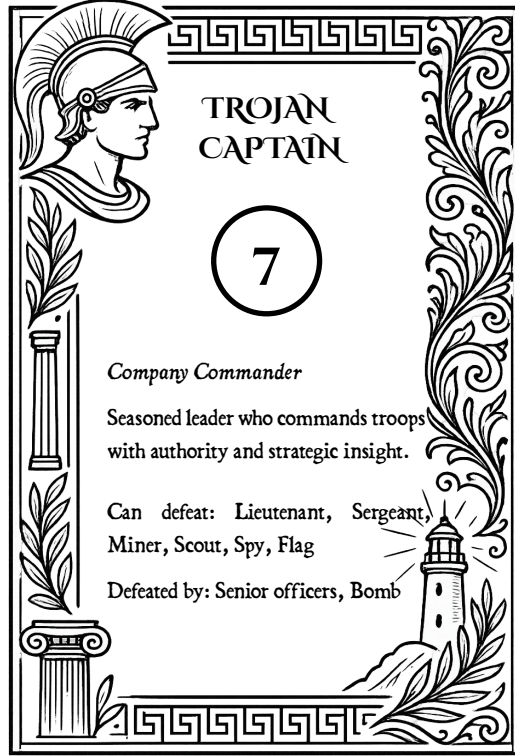
*Company Commander*

Seasoned leader who commands troops with authority and strategic insight.

Can defeat: Lieutenant, Sergeant, Miner, Scout, Spy, Flag

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TROJAN  
CAPTAIN

7

*Company Commander*

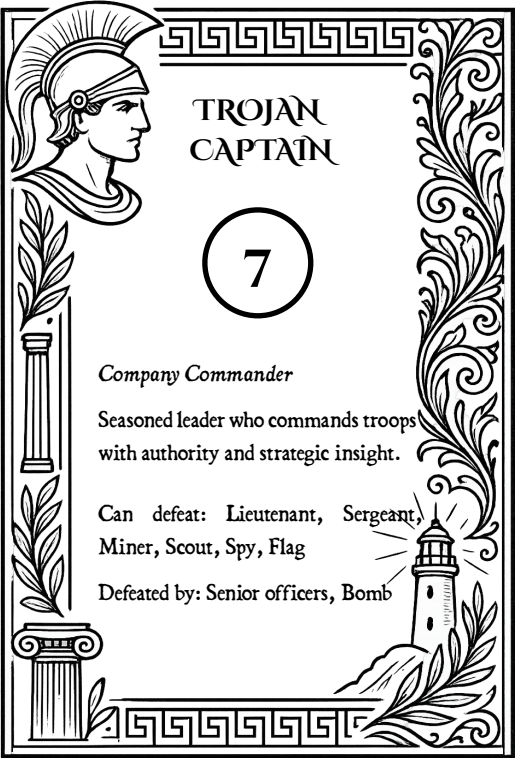
Seasoned leader who commands troops with authority and strategic insight.

Can defeat: Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Senior officers, Bomb

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TROJAN  
CAPTAIN

7

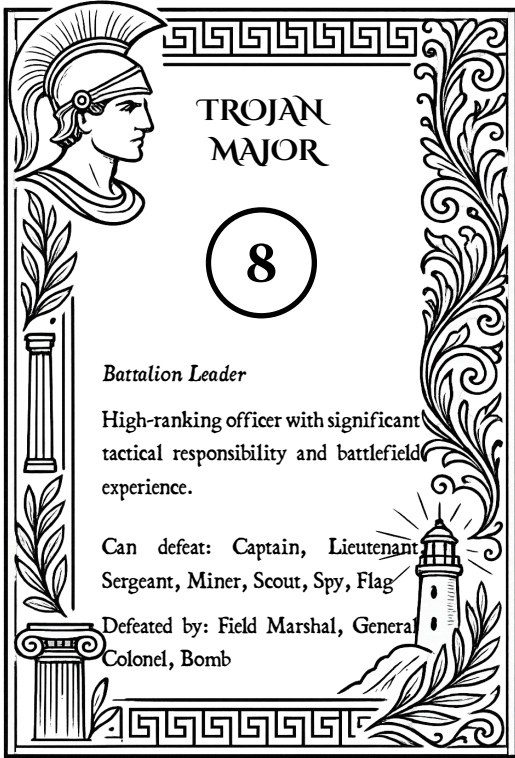
*Company Commander*

Seasoned leader who commands troops with authority and strategic insight.

Can defeat: Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Senior officers, Bomb

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TROJAN  
MAJOR

8

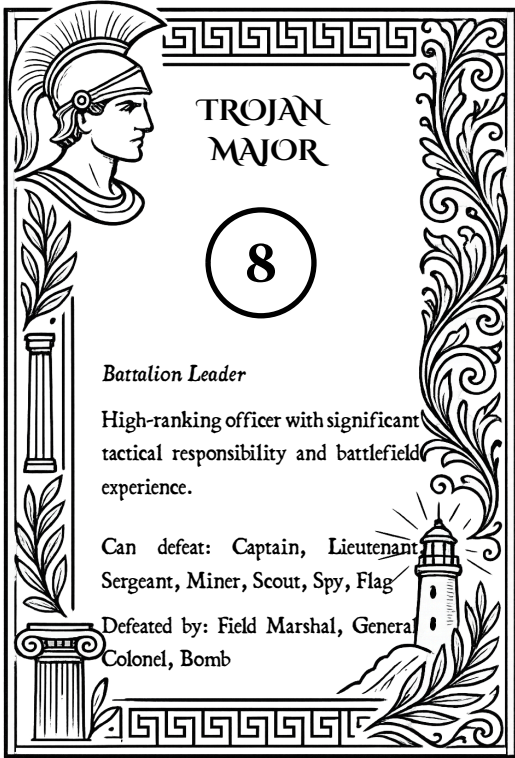
*Battalion Leader*

High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan warrior wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
MAJOR

8

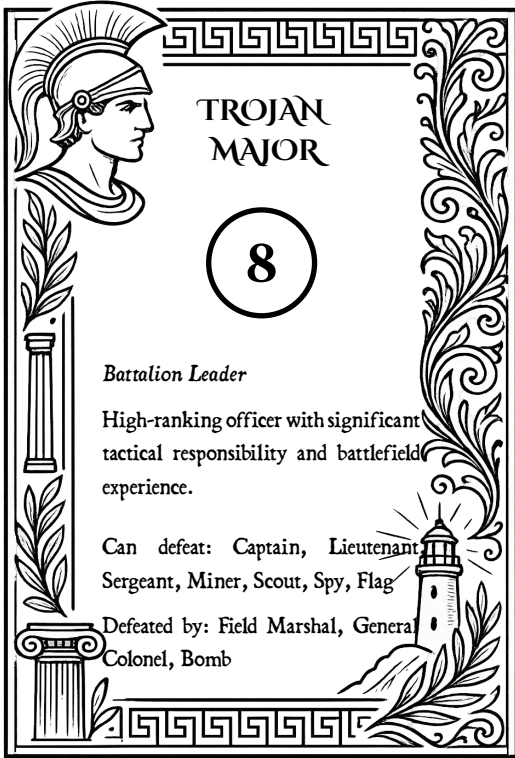
*Battalion Leader*

High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan warrior wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
MAJOR

8

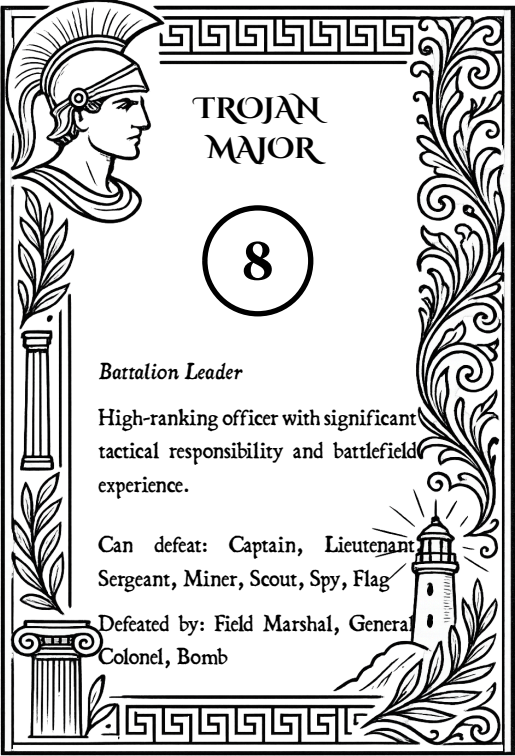
*Battalion Leader*

High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan warrior wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
MAJOR

8

*Battalion Leader*

High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb

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TROJAN  
MAJOR

8

*Battalion Leader*

High-ranking officer with significant tactical responsibility and battlefield experience.

Can defeat: Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Colonel, Bomb

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TROJAN  
COLONEL

9

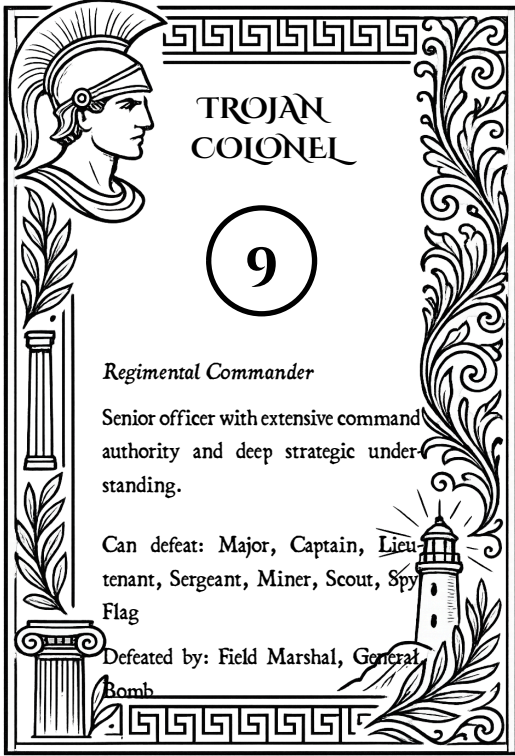
*Regimental Commander*

Senior officer with extensive command authority and deep strategic understanding.

Can defeat: Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan warrior wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN  
COLONEL

9

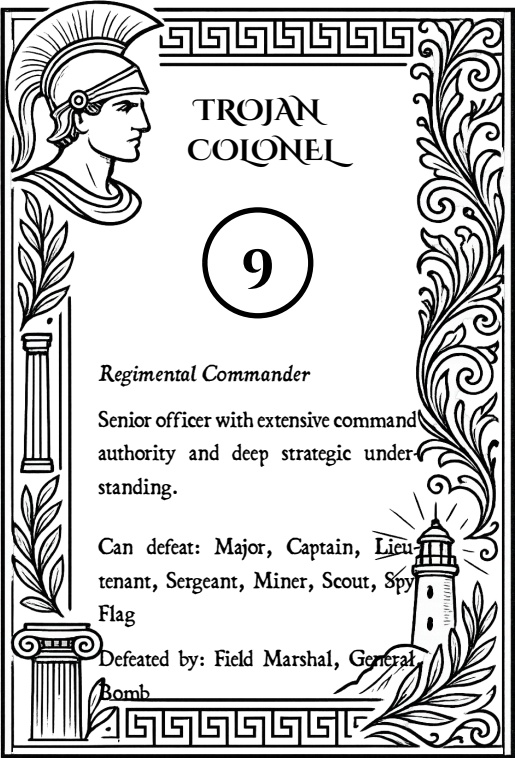
*Regimental Commander*

Senior officer with extensive command authority and deep strategic understanding.

Can defeat: Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Bomb

This card features a decorative border with a Greek key pattern at the top and bottom, and laurel wreaths on the sides. In the top left corner is a profile of a Trojan warrior wearing a helmet. In the bottom right corner is an illustration of a lighthouse on a rocky island.



TROJAN COLONEL

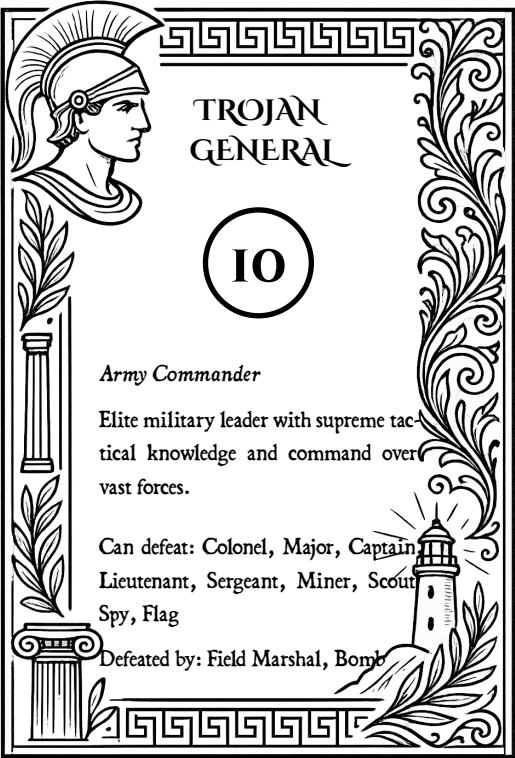
9

*Regimental Commander*

Senior officer with extensive command authority and deep strategic understanding.

Can defeat: Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, General, Bomb



TROJAN GENERAL

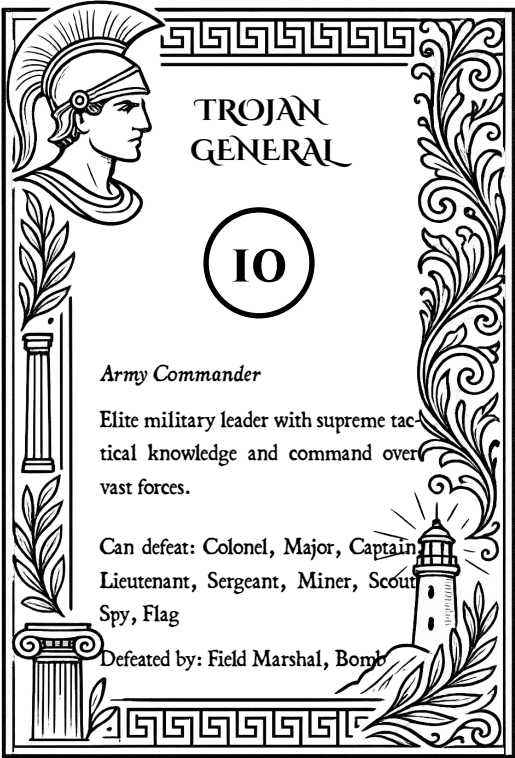
10

*Army Commander*

Elite military leader with supreme tactical knowledge and command over vast forces.

Can defeat: Colonel, Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, Bomb



TROJAN GENERAL

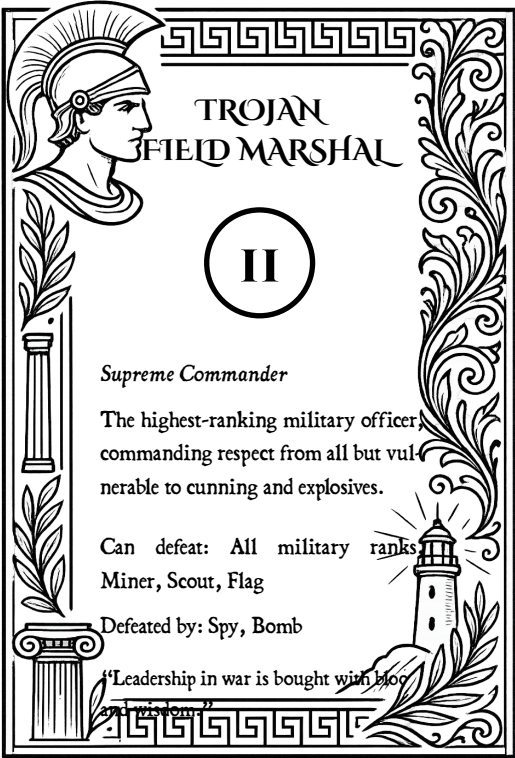
10

*Army Commander*

Elite military leader with supreme tactical knowledge and command over vast forces.

Can defeat: Colonel, Major, Captain, Lieutenant, Sergeant, Miner, Scout, Spy, Flag

Defeated by: Field Marshal, Bomb



TROJAN FIELD MARSHAL

11

*Supreme Commander*

The highest-ranking military officer, commanding respect from all but vulnerable to cunning and explosives.

Can defeat: All military ranks, Miner, Scout, Flag

Defeated by: Spy, Bomb

"Leadership in war is bought with blood and wisdom."