

## 0.1 Some ML code for unification

This code comes from a dialect of ML known as HOL. All terms are regarded as curried: operator applied to operand. Thus HOL would regard  $f(x, y)$  as  $f(x, \text{applied to } y)$ . `rev_itlist` iteratively applies a list of functions to an arguments to obtain a values. Thus `apply_subst` successively applies a list of substitutions to a term. A substitution is a pair of terms. `@` concatenates two lists.

```
let apply_subst l t = rev_itlist (\pair term.subst[pair]term) l t;;

% Find a substitution to unify two terms (lambda-terms not dealt with) %

letrec find_unifying_subst t1 t2 =
  if t1=t2
  then []
  if is_var t1
  then if not(mem t1 (frees t2)) then [t2,t1] else fail
  if is_var t2
  then if not(mem t2 (frees t1)) then [t1,t2] else fail
  if is_comb t1 & is_comb t2
  then
    (let rat1,rnd1 = dest_comb t1
     and rat2,rnd2 = dest_comb t2
     in
     let s = find_unifying_subst rat1 rat2
     in s@find_unifying_subst(apply_subst s rnd1)(apply_subst s rnd2)
    )else fail;;
```

This currying corresponds to a determination—when unifying (for example)— $f(a, b, f(x))$  with  $f(x, y, w)$ —to detect  $x \mapsto a$  and then do that to the third argument of the first occurrence of  $f$  so that it becomes  $f(a)$  before we get there. This finesses questions about simultaneous *versus* consecutive execution of substitution.

## 0.2 Unification: an illustration

In the two axioms.

1.  $(\forall xy)(x > y \rightarrow Sx > Sy)$
2.  $(\forall w)(Sw > 0)$

$S$  is the successor function:  $S(x) = x + 1$ . (Remember that  $\mathbb{N}$  is the recursive datatype built up from 0 by means of the successor function.)

Now suppose we want to use PROLOG-style proof with resolution and unification to find a  $z$  such that  $z > S0$ . We turn 1 and 2 into clauses getting  $\{\neg(x > y), Sx > Sy\}$  and  $\{Sw > 0\}$ , and the (negated) goal clause  $\{\neg(z > S0)\}$ .

The idea now is to refute this negated goal clause. Of course we can't refute it, because there are indeed some  $z$  of which this clause holds, but we might be able to refute some instances of it, and this is where unification comes in.

$z > S0$  will unify with  $Sx > Sy$  generating the bindings  $z \mapsto Sx$  and  $y \mapsto 0$ . We apply these bindings to the two clauses  $\{\neg(x > y), Sx > Sy\}$  and  $\{\neg(z > S0)\}$ , obtaining  $\{\neg(x > S0), Sx > S0\}$  and  $\{\neg(Sx > S0)\}$ . These two resolve to give  $\{\neg(x > 0)\}$ . Clearly the substitution  $x \mapsto Sw$  will enable us to resolve  $\{\neg(x > 0)\}$  (which has become  $\{\neg(Sw > 0)\}$ ) with  $\{Sw > 0\}$  to resolve to give the empty clause. *En route* we have generated the bindings  $z \mapsto Sx$  and  $x \mapsto Sw$ , which compose to give  $z \mapsto SSw$ , which tells us that the successor of the successor of any number is bigger than the successor of 0 as desired. Notice that the answer given by this binding ( $z \mapsto SSw$ ) is the most general possible response to "find me something  $> S0$ ". This is because the unification algorithm finds the most general answer.

The idea is this: We are trying to find a witness to  $(\exists x)(A(x))$ . Assume the negation of this, and try to refute it. In the course of refuting it we generate bindings that tell us what the witnesses are.

## Higher-order Unification

Unification in first-order logic is well-behaved. For any two complex terms  $t_1$  and  $t_2$  if there is any unifier at all there is a most general unifier which is unique up to relettering. This doesn't hold for higher-order logic where there are function variables. It's pretty clear what you have to do if you want to unify  $f(3)$  and 6: you replace  $f$  by something like

if  $x = 3$  then 6 else don't care  
(which one might perhaps write  $(\epsilon f)(f(3) = 6)$ ).

However what happens if you are trying to unify  $f(3)$  and  $g(6)$ ? You want to bind ' $f$ ' to

$$\text{if } x = 3 \text{ then } g(6) \text{ else don't care} \tag{A}$$

but then you also want to bind ' $g$ ' to

$$\text{if } x = 6 \text{ then } f(3) \text{ else don't care} \tag{B}$$

and you have a vicious loop of substitutions. There are restricted versions that work, and there was even a product called Q-PROLOG ('Q' for Queensland) that did something clever. I've long ago forgotten.

I find in my notes various ways of coping with this, one using  $\epsilon$  terms. One can have an epsilon term which is a pair of things satisfying (A) and (B):

$$(\epsilon p)(\exists h_1, h_2)(p = \langle h_1, h_2 \rangle \wedge h_1(3) = h_2(6))$$

so that we bind ‘ $f$ ’ to ‘ $\mathbf{fst}(p)$ ’ and ‘ $g$ ’ to ‘ $\mathbf{snd}(p)$ ’.

★ **20** ★ *For each of the following pairs of terms, give a most general unifier or explain why none exists.*

$f(g(x), z)$  and  $f(y, h(y))$

$f(g(x), h(g(x)))$  is the most general unifier.

$j(x, y, z)$  and  $j(f(y, y), f(z, z), f(a, a))$

$j(f(f(f(a, a), f(a, a)), f((a, a), f(a, a))), f(f(a, a), f(a, a)), f(a, a))$  is the most general unification.

$j(x, z, x)$  and  $j(y, f(y), z)$

Any unification requires that  $x = y = z$  and that  $z = f(y)$  also. Therefore the terms cannot be unified without allowing  $f(f(f(\dots)))$ .

$j(f(x), y, a)$  and  $j(y, z, z)$

This cannot be unified because it required that  $y = z = a$  and also that  $y = f(x)$ . This will only work if  $f(x) = a$  for all  $x$ .

$j(g(x), a, y)$  and  $j(z, x, f(z, z))$

$j(g(a), a, f(g(a), g(a)))$  is the most general unification.