# A Languages-and-Automata Examination for Rebecca Ye

November 28, 2021

## **Question 1**

$$Fib(n + 1) =: Fib(n) + Fib(n - 1)$$

Explain why this is not a primitive recursive definition. Show that nevertheless there is a primitive recursive declaration of this function.

#### **Question 2**

We think of 0 as false and 1 as true, so we can define if-then-else by

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IF-THEN-ELSE(0, x, y) = y;
IF-THEN-ELSE(1, x, y) = y.
```

Show that if-then-else is primitive recursive.

A primitive recursive predicate is a property of natural numbers, or—if you prefer—a formula  $F(x_1...x_n)$ , such that the function  $f(x_1...x_n)$  which = 1 if  $F(x_1...x_n)$  is true and = 0 if  $F(x_1...x_n)$  is false is primitive recursive.

Deduce that if f, g and h are primitive recursive functions then the function

$$F(x) = IF f(x) = 0 THEN g(x) ELSE h(x)$$

is also primitive recusive

## **Question 3**

Let ODD be the function sending odd numbers to 1 and even numbers to 0.

Show that ODD is primitive recursive.

Let DIVTWO be the function sending n to the integer part of n/2 (so that DI-VTWO(0) = DIVTWO(1) = 0; DIVTWO(2) = DIVTWO(3) = 1, DIVTWO(4) = DI-VTWO(5) = 2 etc..)

Show that DIVTWO is primitive recursive.

## **Question 4**

Are all primitive recursive functions total? Are all total functions primitive recursive? Explain your answer.

#### **Question 5**

Here are four definitions of what it is for *X* to be a "semidecidable set":

- (i) X is the range of a  $\mu$ -recursive function;
- (ii) X is the range of a total  $\mu$ -recursive function;
- (iii) For some  $\mu$ -recursive function f, X is the set of arguments on which f halts;
- (iv) There is a computable partial function f such that f of a member of X is 1, and f of a nonmember is 0 or is undefined.

Explain why they are all equivalent.

#### **Question 6**

Recall that a set X is decidable iff X and  $\mathbb{N} \setminus X$  are both semidecidable. Show that X is decidable if and only if there is a computable total function that sends members of X to 1 and members of  $\mathbb{N} \setminus X$  to 0.

## **Question 7**

What does " $A \leq_m B$ " mean?

There are two definition of the halting set. One is the set of all  $i \in \mathbb{N}$  s.t. the *i*th function halts on input i; The other is the set of pairs  $\langle p, i \rangle \in \mathbb{N}^2$  s.t. the *p*th program halts on input i. Show that each of these two sets many-one reduces to the other.

What is the halting problem? Why is it unsolvable?

Show that the set of (codes of) machines that compute total functions is not semidecidable.

# **Question 8**

Give context-free grammars generating the following languages:

- 1.  $\{a^p b^p : p \ge 0\}$
- 2.  $\{a^p b^q : p < q\}$
- 3.  $\{a^p b^q : p \neq q\}$
- 4.  $\{a^pb^*c^p: p \ge 0\}$
- 5.  $\{a^p b^p c^* : p \ge 0\}$

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6. \{a^p b^q c^r : p \neq q \text{ or } q \neq r\}
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7. 
$$\{a^p b^q c^r : p \neq q \text{ or } q \neq r\}$$

8.  $\{w \in \{a, b\}^* : w \text{ contains exactly twice as many } as \text{ as } bs\}$ 

#### **Question 9**

Which of these statements are correct and which incorrect?

- 1. If a machine has no more than n states then there is a k > n such that it cannot distinguish between strings of length k: it either accepts all of them or none;
- 2. If a machine has no more than n states, and it accepts at least one string, then it must accept a string with no more than n-1 characters;
- 3. If a machine has no more than n states, and it accepts at least one string with more than n characters, then it must accept at least one string with no more than n-1 characters;
- 4. If a machine has no more than *n* states, and it accepts at least one string with more than *n* characters, then it must accept at least one string with more than 2*n* characters;
- 5. Every subset of a regular language is regular.
- 6. Every subset of a regular language is context-free.
- 7. The complement of a regular language is regular.
- 8. The intersection of two regular languages is regular.
- 9. The union of two regular languages is regular.
- 10.  $L((r+s)^*) = L((r^*s^*)^*).$
- 11.  $L((rs^*)^*) \subseteq L((r^*s^*)^*)$ .
- 12.  $L((r^*s^*)^*) \subseteq L((rs^*)^*)$ .
- 13.  $\{ww : w \in \Sigma^*\}$  is regular.
- 14. Ø, (the empty language) is regular.
- 15.  $\Sigma^*$  (the universal language over the alphabet  $\Sigma$ ) is regular.
- 16.  $\{\epsilon\}$ , the language containing only the empty string, is regular.
- 17.  $\{w \in \Sigma^* : w \text{ contains an even number of 0's and an even number of 1's} \}$  is regular.
- 18.  $\{w \in \Sigma^* : w \text{ contains an odd number of 0's and an odd number of 1's} \}$  is regular.

- 19.  $\{w \in \Sigma^* : w \text{ contains the same number of 0's as 1's} \text{ is regular.}$
- 20.  $\{w \in \Sigma^* : w \text{ contains an odd number of 0's and an even number of 1's } \text{ is context-free.}$
- 21.  $\{w \in \Sigma^* : w \text{ contains more 0's than 1's} \}$  is context-free.
- 22.  $\{w \in \Sigma^* : \text{ every initial segment of } w \text{ has at least as many 0's as 1's} \}$  is context-free.
- 23. The set of strings without three consecutive zeroes is a regular language.
- 24. The set of all those strings whose 10th character is a '0' is a regular language.

## **Question 10**

There is an alphabet  $\Sigma$  with six letters a, b, c, d, e and f that represent the six rotations through  $\pi/2$  radians of each face of the Rubik cube. Everything you can do to the Rubik cube can be represented as a word in this language. Let L be the set of words in  $\Sigma^*$  that take the cube from its initial state back to its initial state. Is L regular?

#### **Question 11**

Let q be a number between 0 and 1. Let L be the set of sequences  $s \in \{0, 1\}^*$  such that the binary number between 0 and 1 represented by s is less than or equal to q. Show that L is a regular language iff q is rational. What difference would it have made if we had defined L to be be the set of sequences  $s \in \{0, 1\}^*$  such that the binary number between 0 and 1 represented by s is less than q?

#### **Question 12**

The **interleaving** of two languages L and M is the set of all words that can be obtained from a word in L and a word in M by interleaving the two words in the way that people shuffle together two halves of a pack of cards.

Prove that the interleaving of two regular languages is regular

Give an example to show that the interleaving of two context free languages is not always context-free.