

MonoBehaviour



```
graph BT; DodgeAI --> MonoBehaviour
```

A diagram illustrating a class hierarchy. At the top is a rectangular box containing the text 'MonoBehaviour'. Below it is another rectangular box containing the text 'DodgeAI'. A vertical arrow points from the top of the 'DodgeAI' box up to the bottom of the 'MonoBehaviour' box, indicating that 'DodgeAI' inherits from 'MonoBehaviour'.

DodgeAI