

Individual

- + MUTATION_MULT
- + LIFETIME_FUNC
- + MinDodgeBound
- + MaxDodgeBound
- + MinDodgeTimeBound
- + MaxDodgeTimeBound
- + MinDodgeWaitBound
- + MaxDodgeWaitBound
- + MinSpeedBound
- + MaxSpeedBound
- + MinFireRateBound
- + MaxFireRateBound
- and 12 more...

- + Individual()
- + Individual()
- + CopyGenes()
- + Complete()
- + CrossoverAttributes()
- + MutateAttributes()
- + LifetimeFunc()
- + SurvivalFunc()
- + AccuracyFunc()
- + NbOnTargetFunc()
- and 15 more...