

Bootstrapping the Support Vector Machine

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Abstract

The goal of this project is to apply the bootstrap method to support vector machines (SVMs) in order to estimate the uncertainty of the prediction rule constructed with training samples. We found a way to calculate the variance of SVMs and therefore use parallelization. Moreover we will show how this uncertainty is correlated with other aspects of the SVM, such as the tuning parameter, the balance of the training data and the number of support vector machines. We analyze this impact for both linear and Gaussian Kernel SVMs.

Introduction

Support Vector Machines are one of the most successful methods of Machine Learning. SVMs have many merits that distinguish them from many other machine learning algorithms, including the nonexistence of local minima, the speed of calculation, and the use of only two tuning parameters. Given a binary training data set, an SVM learning algorithm builds a model that predicts the unknown class for new input data, making it a non-probabilistic binary linear classifier. SVM is based on a minimization problem, which seeks for a hyperplane in the feature space that optimally separates data points of two clusters. By reducing non-linear complex decisions problems to linear problems through application of the Kernel-Trick, they represent a computationally efficient way to tackle these problems. The dimension of the feature space is controlled by the choice of a specific Kernel function. Common Kernels are the linear Kernel, the Gaussian Kernel (RBF) and the Polynomial Kernel. SVMs based on certain Kernels (e.g. Gaussian RBF Kernel) are non parametric methods. Since the distribution of the underlying data is generally unknown so is the finite sample distribution of these methods. There has been considerable research on the asymptotic distribution of SVMs, which have been shown to be asymptotically normally distributed under certain conditions. An alternative idea to estimate these distributions is to use Efrons empirical bootstrap. The idea behind this method is to repeatedly draw samples with replacement from the full data according to the empirical distribution function of the data. Through the repeated calculation of the statistic of interest one can get an estimate of its

distribution. For the SVM this estimate has been shown to be consistent under relatively mild conditions.

Problem

In contrast to probabilistic classifiers which provide classification with a degree of certainty, SVMs only predict the most likely class that the sample should belong to. Since no adequate distribution theory exists, we provide bootstrapping method to the SVM algorithm to calculate the variance of its predictions. Given the variance, we changed different parameters such as the tuning parameter, the data-distribution and SVM attributes in order to analyze the influence of these parameters on the variance.

Because predictions are only binary variables and therefore might be identical across all bootstrap samples we use minimal distance of prediction point to decision boundary as real valued substitute.

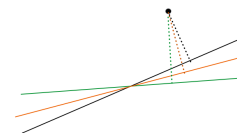


Figure 1: Really awesome trick of distance

Implementation

Bootstrapping

In order to calculate the variance of the predictions we use bootstrap samples. We start by training the SVM on the full training data. Then we draw N random bootstrap samples with replacement from the full training data and train the SVM N times on each bootstrap sample in a parallelized manner. That way we get N different SVMs, on which we can apply the test data set. For each SVM, we return the distance of each point in the test data set from the decision boundary. Finally we can calculate the variance of distances for each point in the test data set. We take the average of



Figure 8: The results for changing number of support vectors Datasize 1000 Repl 500

ative influence for linear SVMs

C-Parameter: Positive but decreasing influence on variance. Balance of Data: Positive Quadratic influence for Linear and negative quadratic influence for Gaussian SVM. Both with extremum around 0.5 (perfect balance). Number of support vectors: Positive influence for Gaussian and neg-