

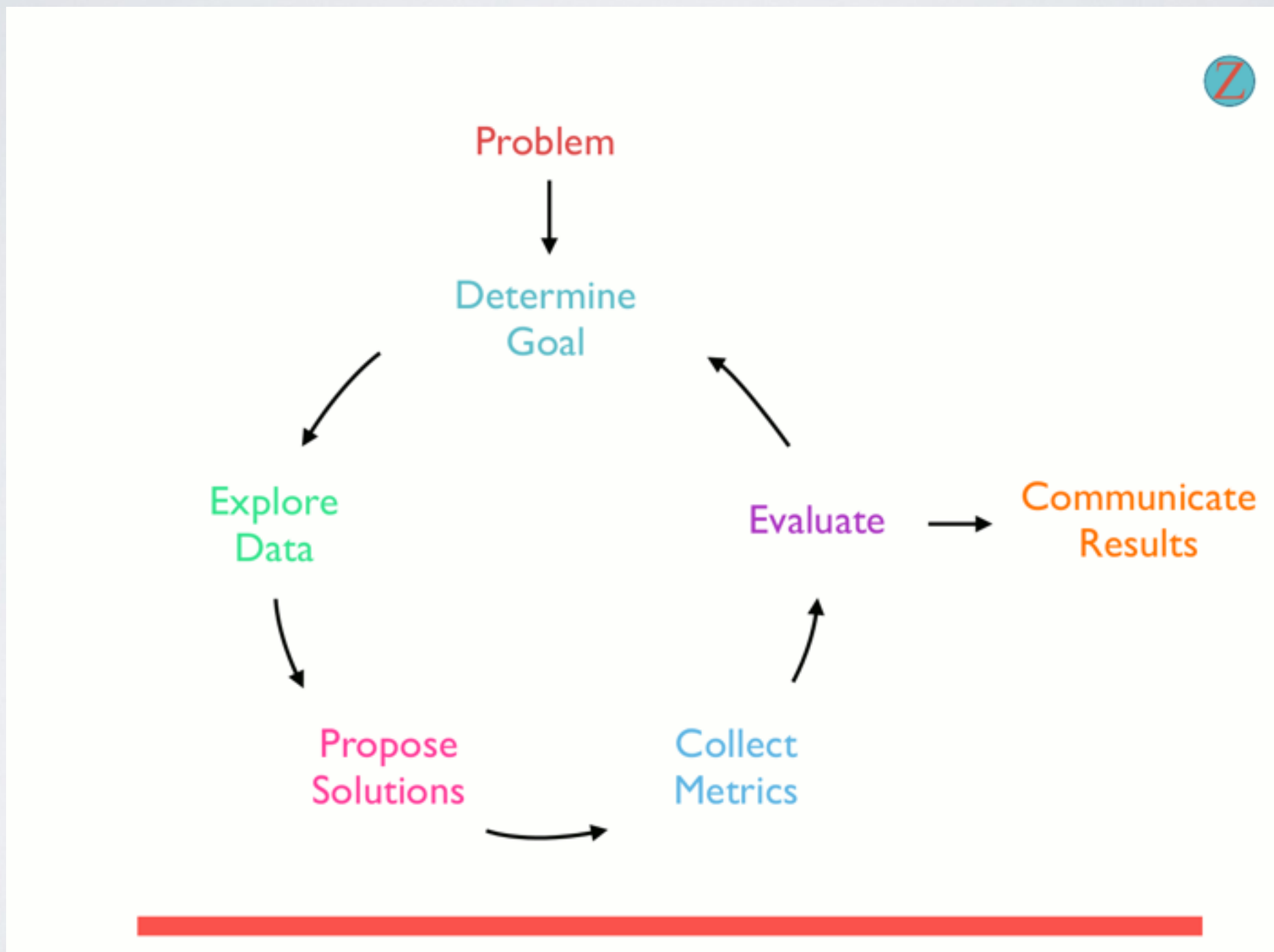
# CITIZEN SCIENCE WORKFLOW & PROJECTS

Seminar vom 03. Juni 2015

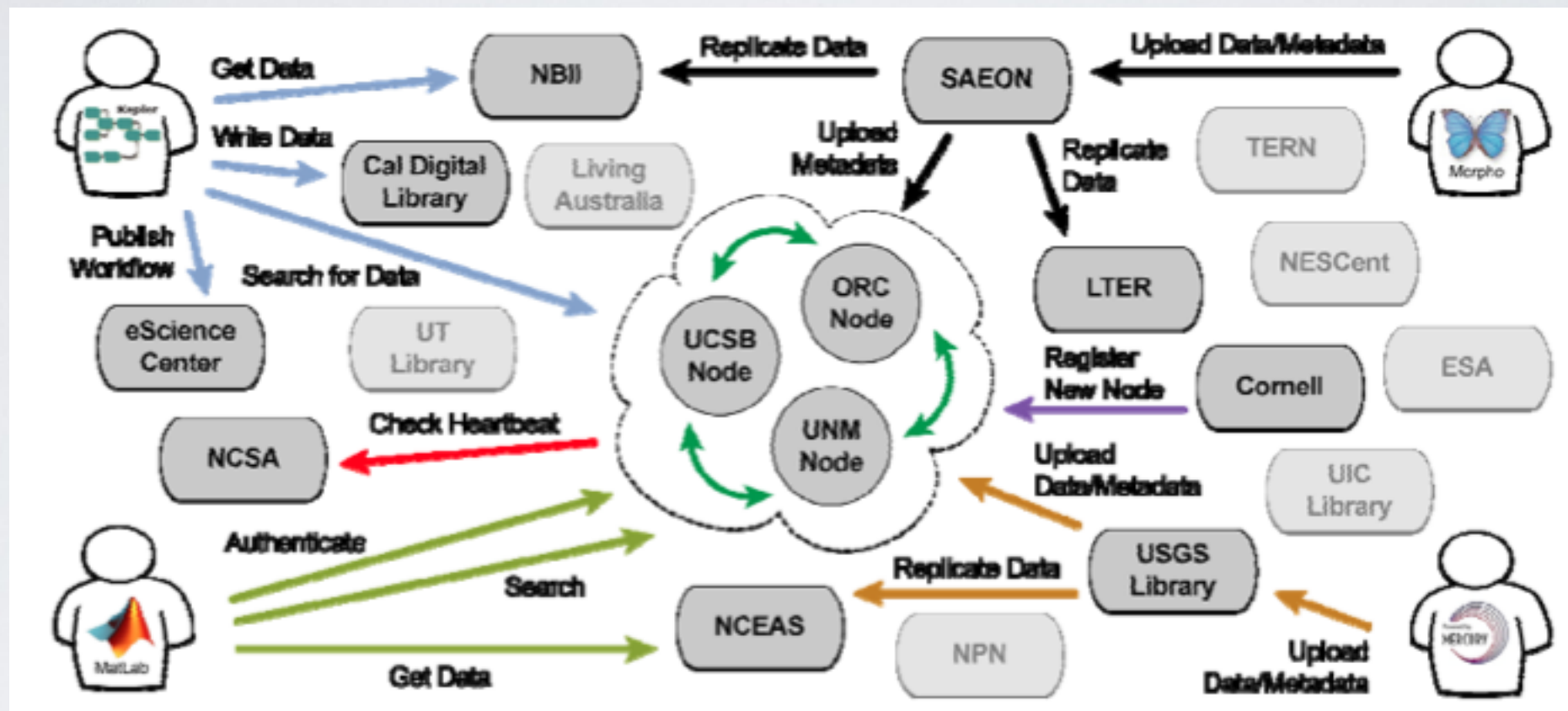
Modul: Citizen Science in the Humanities: Methods and Trends

# WORKFLOWS

# SCIENCE WORKFLOW

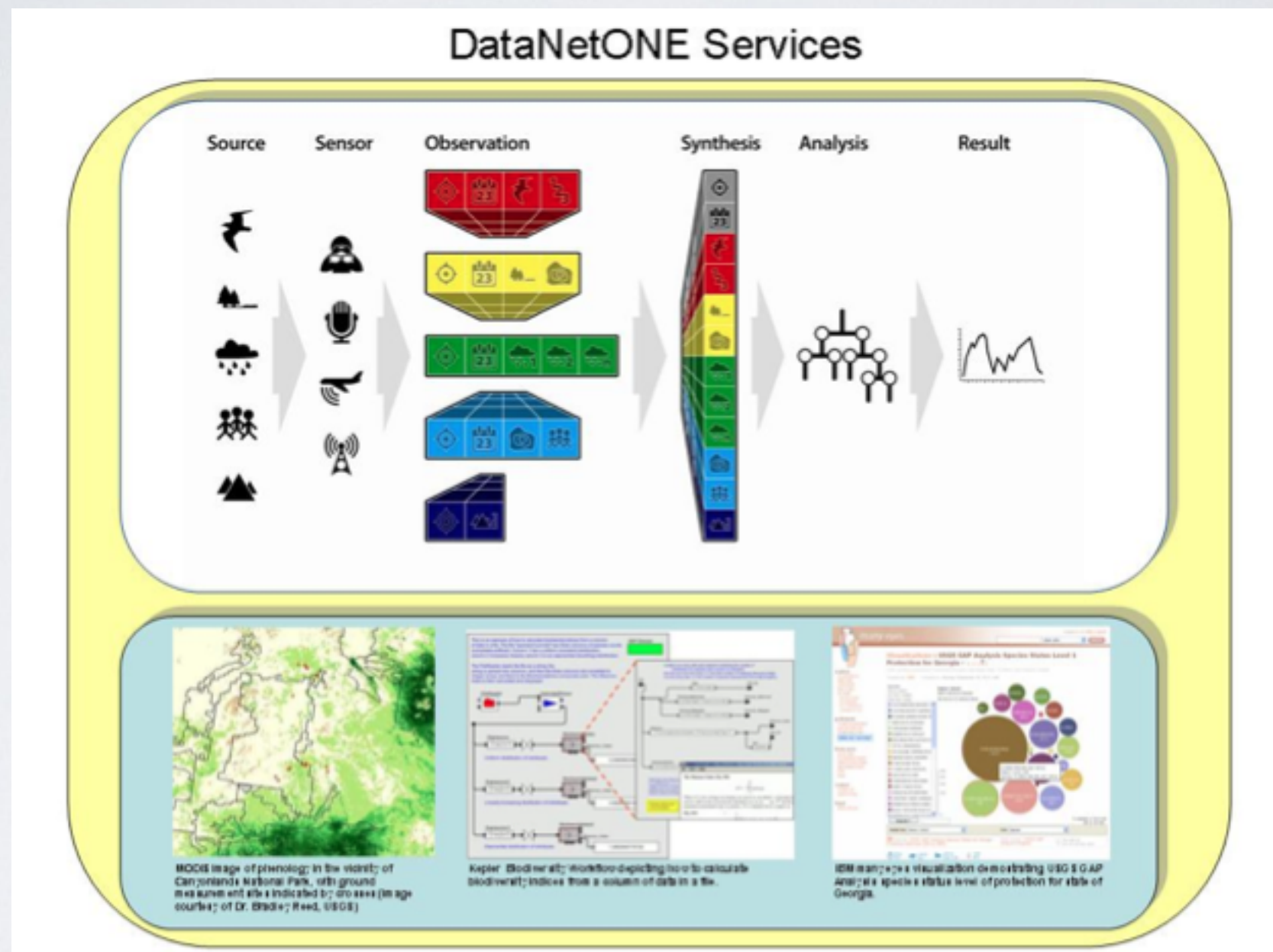


# DATA ONE

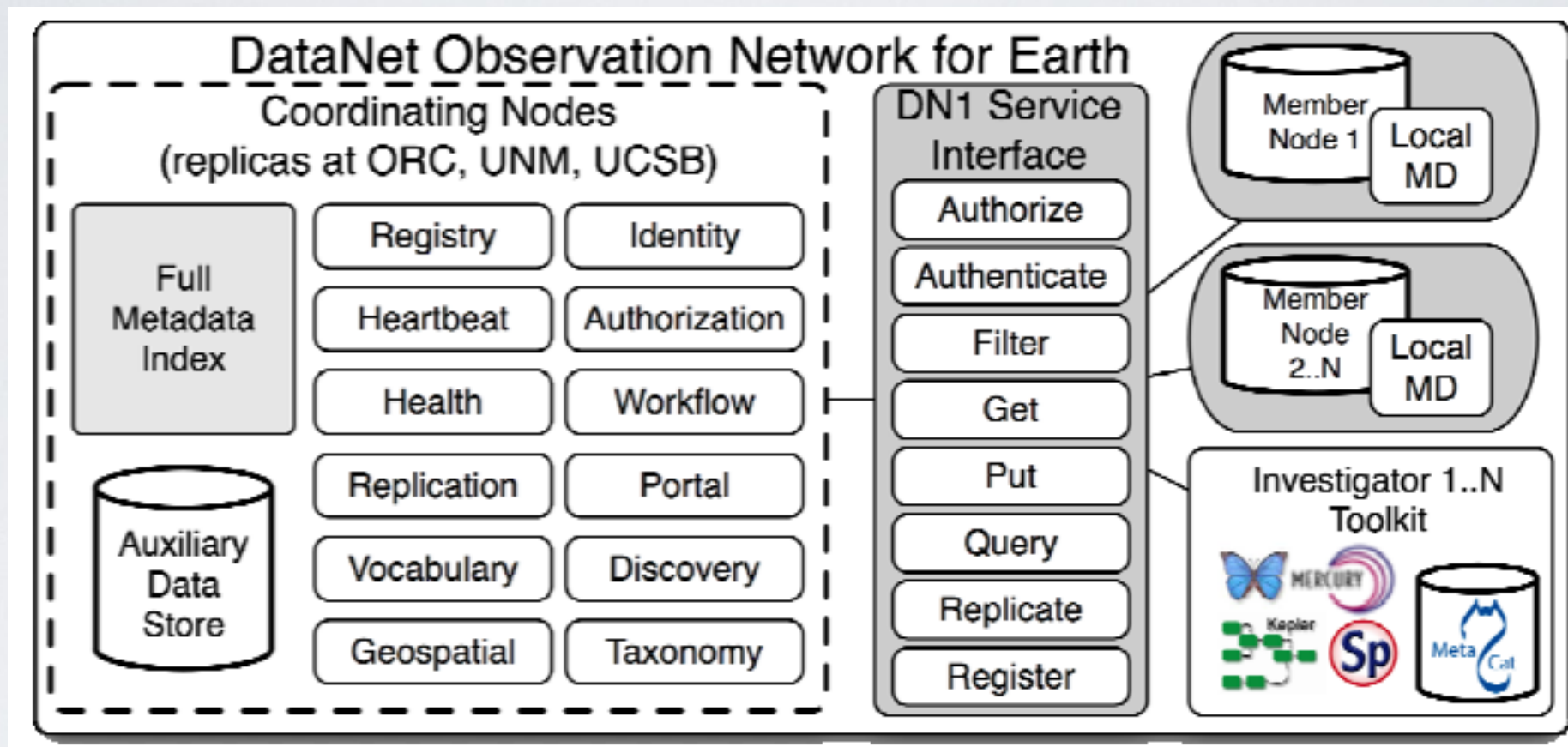




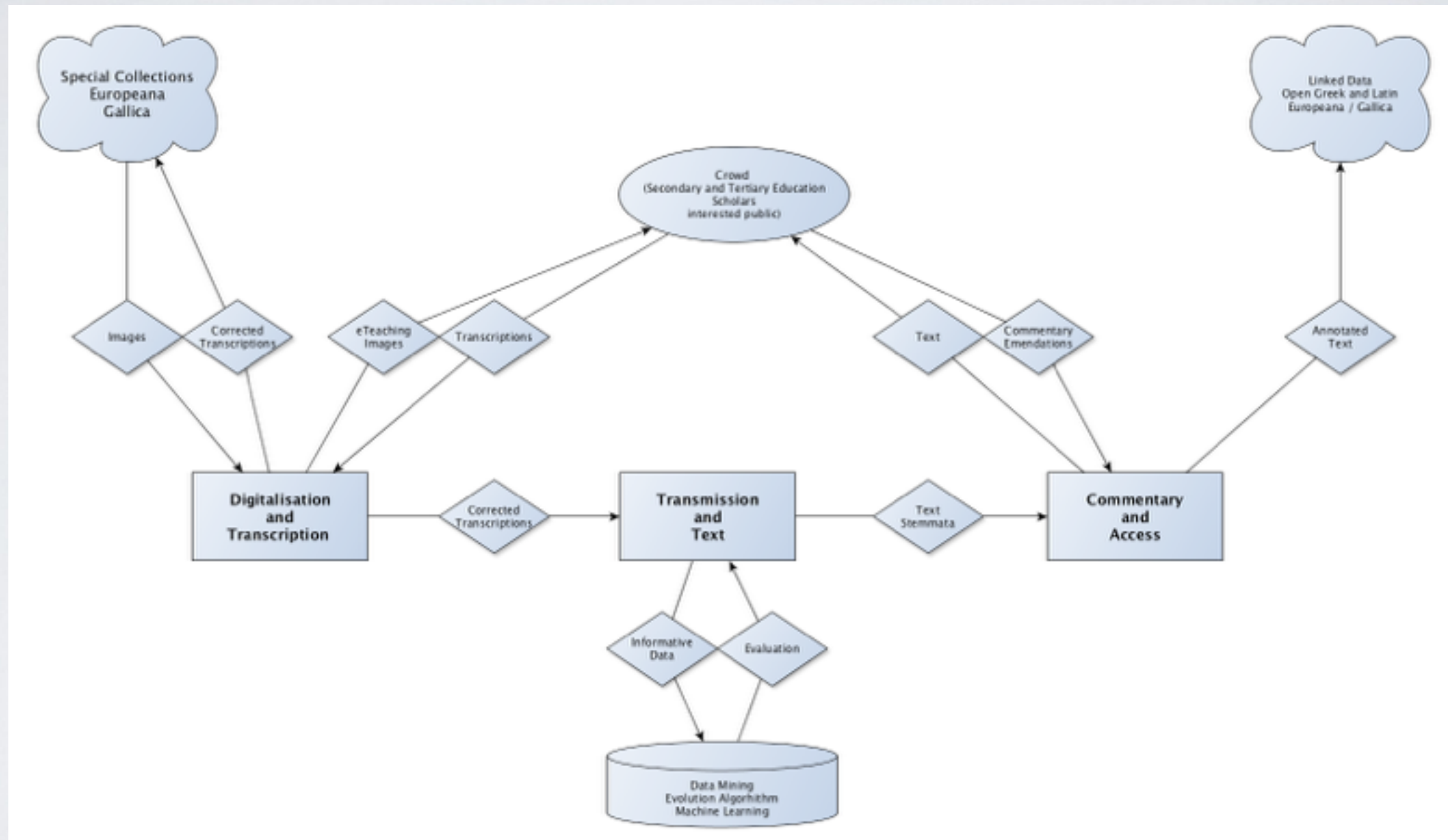
# DATA ONE



# DATA ONE

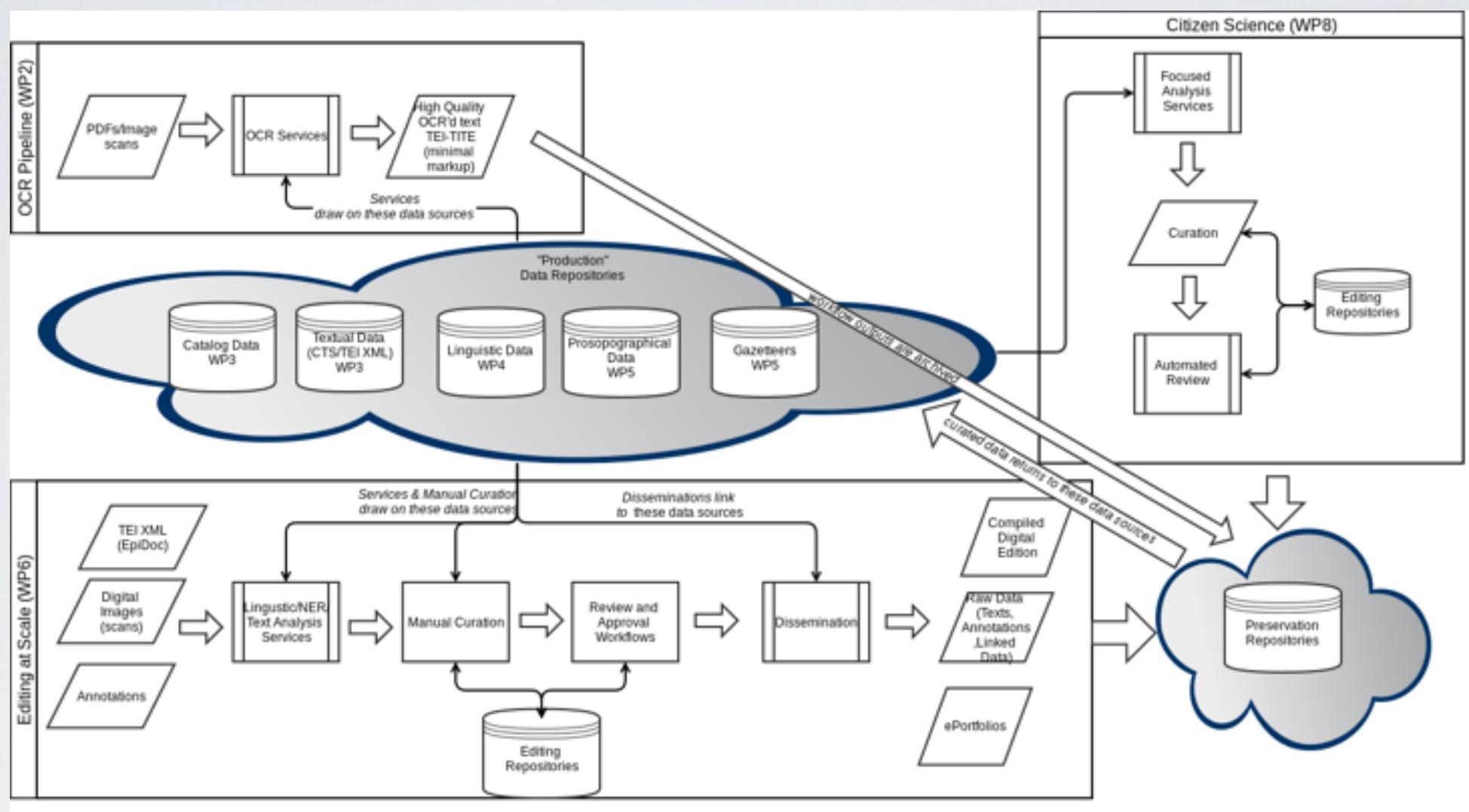


# ARXETYPE WORKFLOW



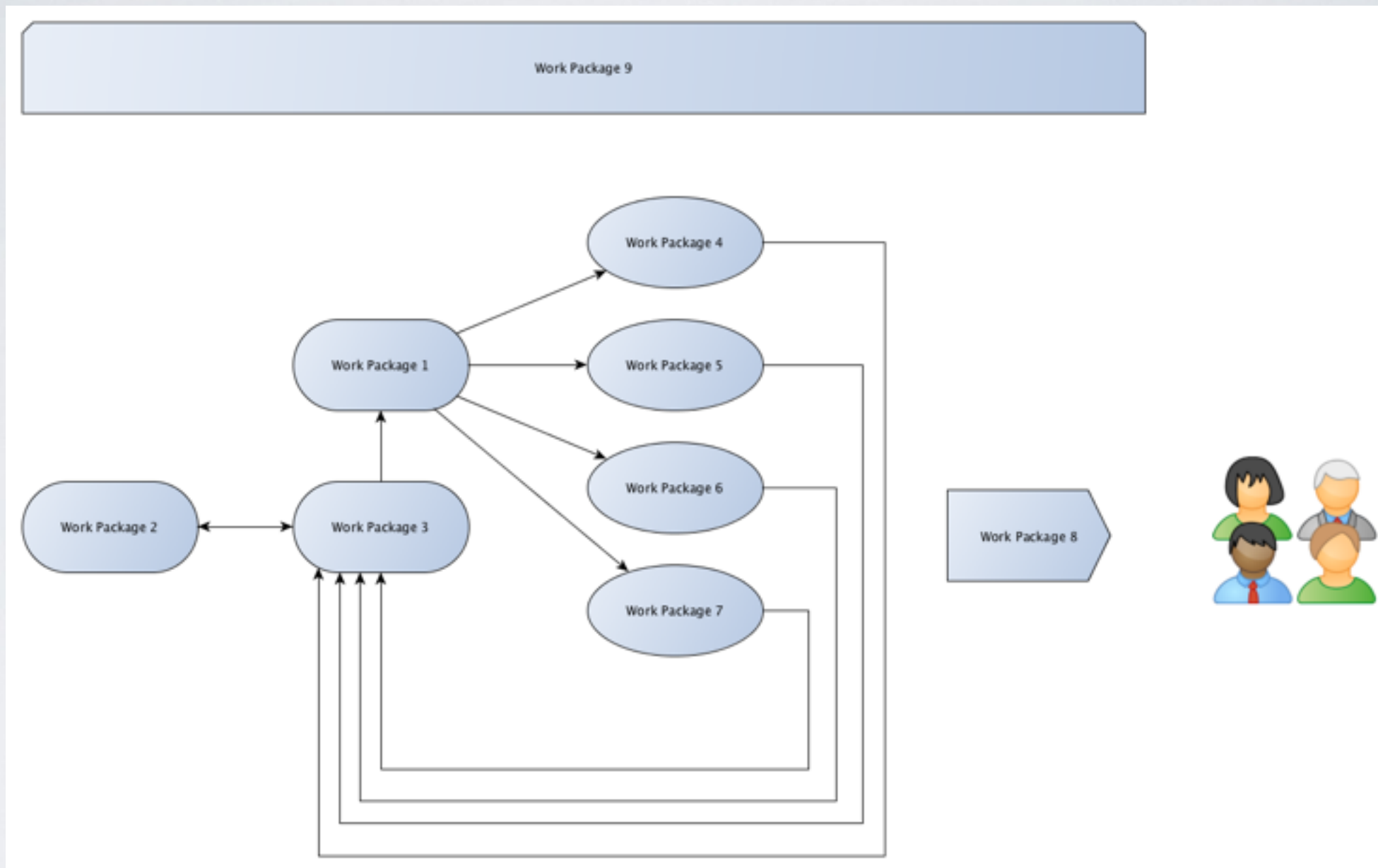


# OPVRE WORKFLOW





# OPVRE WORKFLOW



# STUDENT PROJECTS

# MINIMUM REQUIREMENTS

- It is possible to make contributions for an unregistered user
- Sharable with Vagrant & VirtualBox or similarly easy

# IDEAL REQUIREMENTS

- It is possible to make contributions for an unregistered user
- It is possible to register
- It has a Data-Quality-Assurance-Workflow implemented
- Back-End independent
- Data is saved in a format that is needed by a project
- Sharable with Vagrant & VirtualBox or similarly easy



# CONTRIBUTIONS OPP

- CTS compliant transcription desk
- Web-based transcription desk based on Markdown
- Captcha Game
- Text-Alignment Game
- Treebanking Game
- Making OCR editor Citizen Science ready

# CONTRIBUTIONS HMT

- Guided Text inventory builder based on prompts and CTS
- CITE Graph browser
- Both with User Interface

# CONTRIBUTIONS ELEARNING

- Enabling and debugging user annotation in Ancient Geek

# QUESTIONS?

[thomas.koentges@uni-leipzig.de](mailto:thomas.koentges@uni-leipzig.de)