

Graphics

Rocket Crash – Thomas Oliver Kimble

Main Backgrounds

- Background 1: Tiled 32x64
- 16 color palette



Main Backgrounds

- Background 3: Extended Rotoscale



Main Backgrounds

- Background 0: Tiled 32x32
- 16 color palette
- White (FFFFFF) transparent color



Sub Backgrounds

- Background 3: Extended Rotoscale



Sub Backgrounds

- Background 0: Tiled 32x32
- 16 color palette
- White (FFFFFF) transparent color



Sprites



- Main engine
- Individual 16 color palettes
- Blue (0000FF) transparent color