Requirements

- Javadoc ✓
- Abstract factory ✓
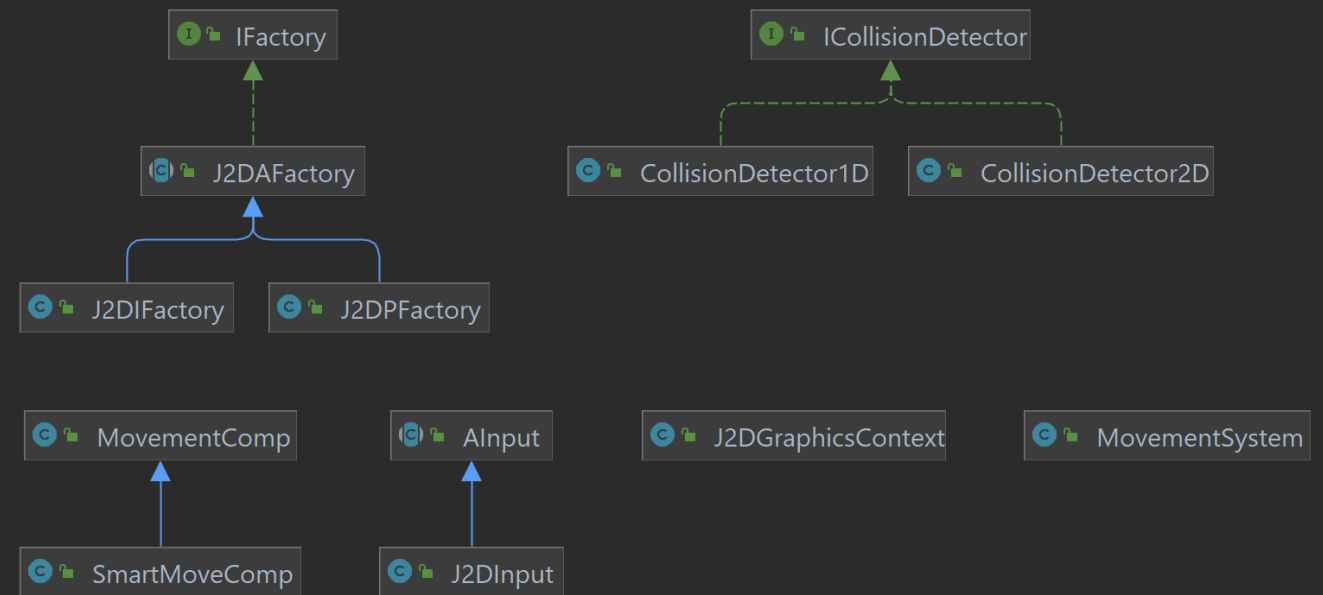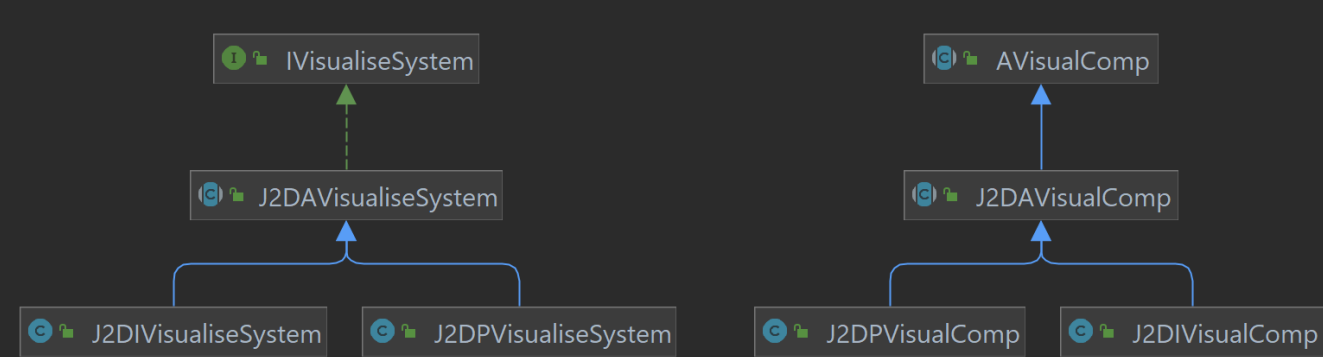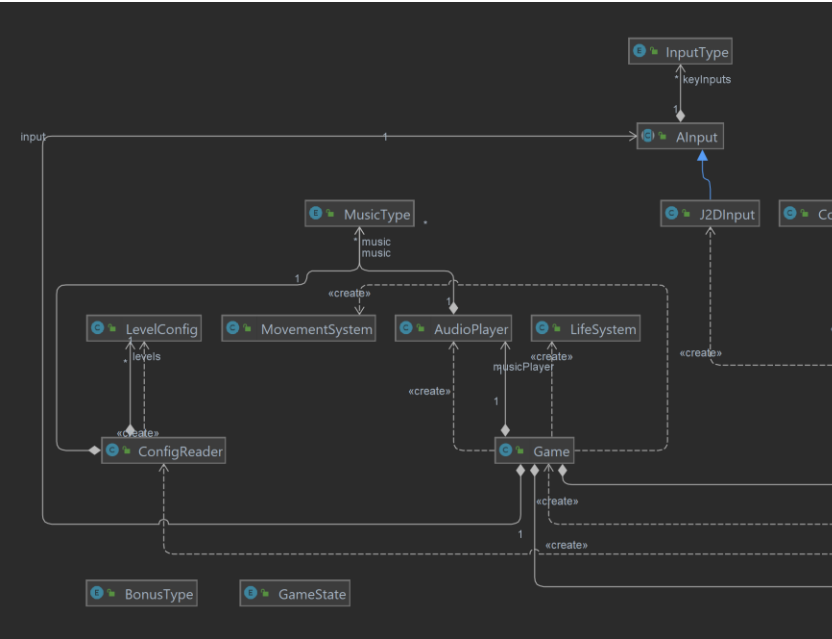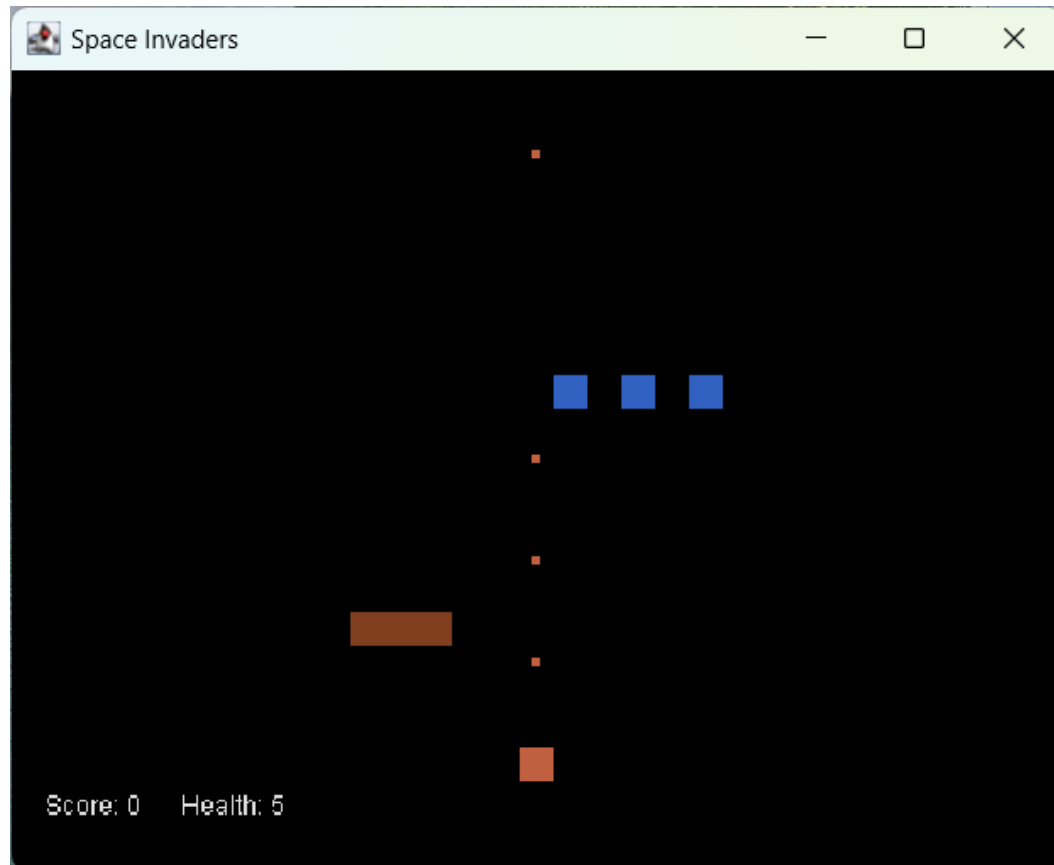- Game & graphics gescheiden ✓
- Data-oriented ✓
- Packages ✓
- Entities ✓
- Collision detection ✓
- Timer ✓
- Config file ✓

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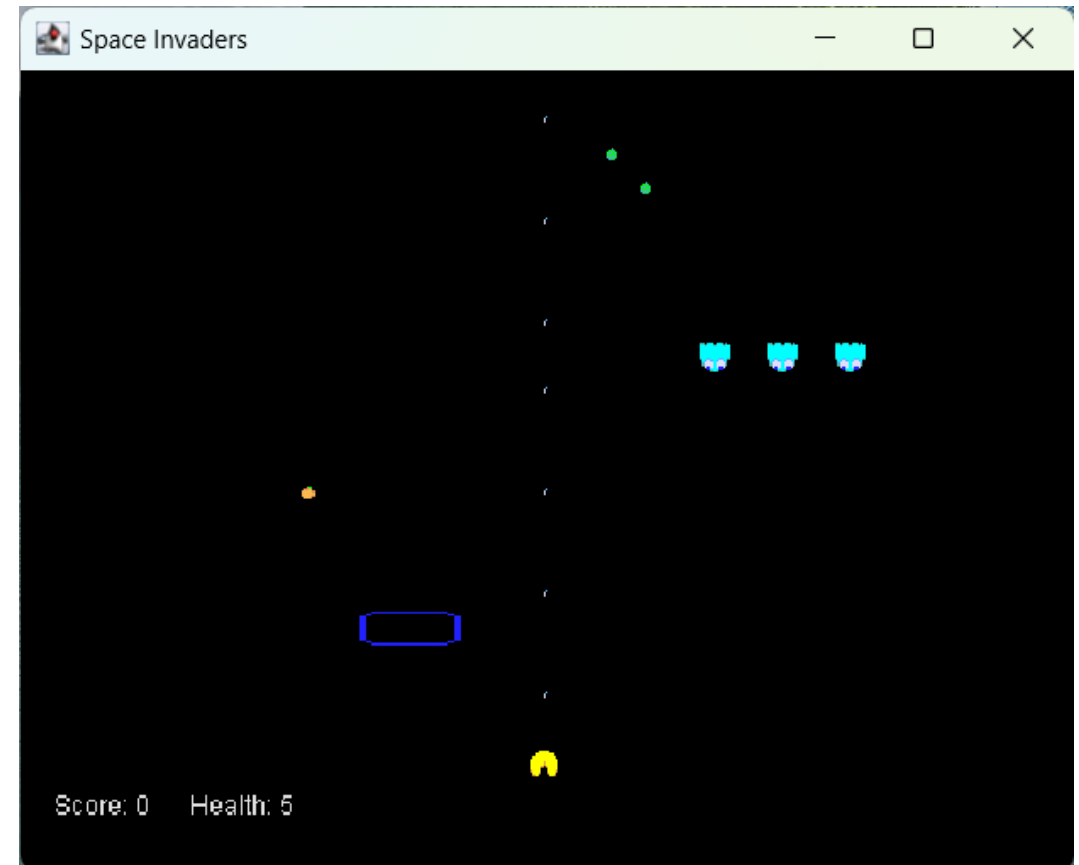Ingenieurswetenschappen

Data-oriented
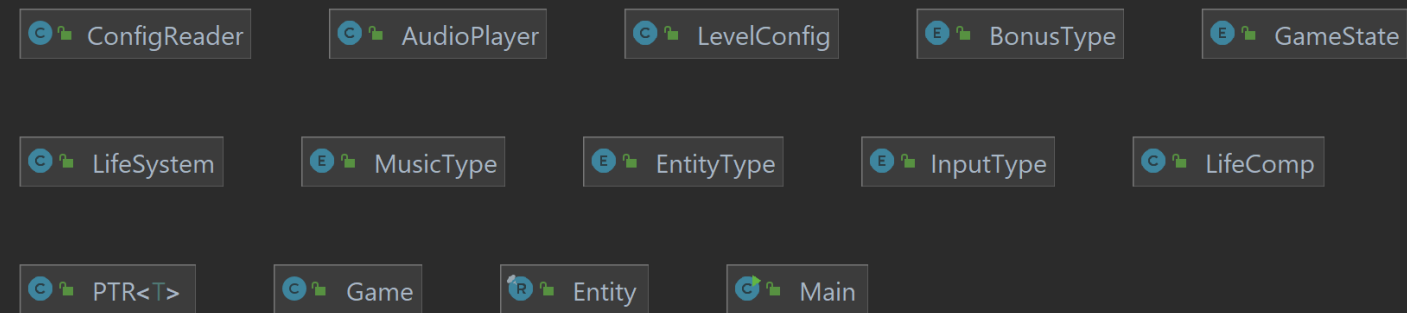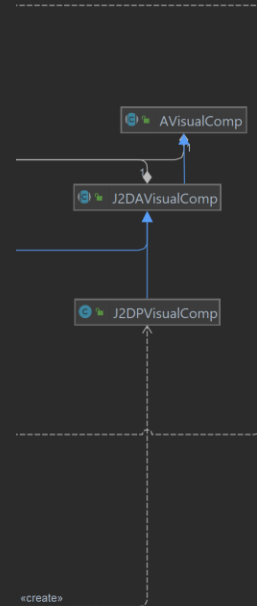
Visualisatie

Pixels

Images

Extra's

- Enemy layout ✓
- Boss layout ✗
- Wall layout ✗
- Begin, eind & pauze scherm ✓
- Geluid ✗
- Extra level ✓

Demo