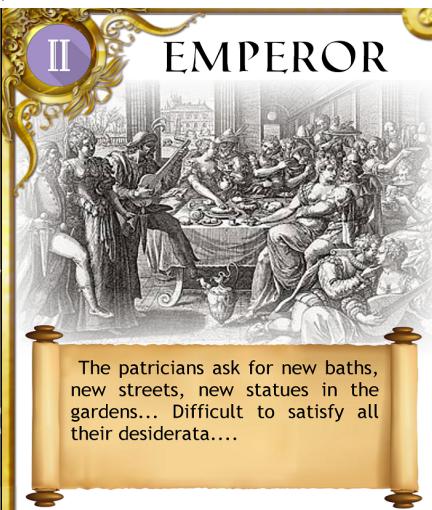


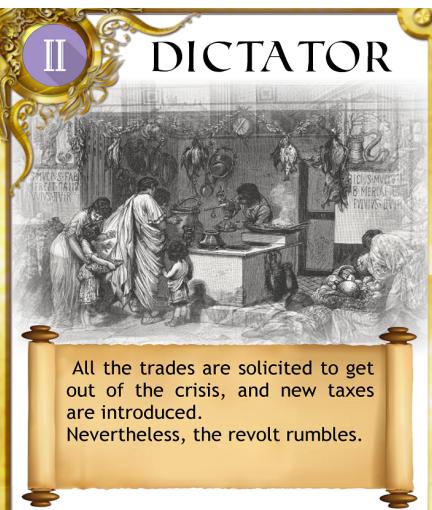
No special rules

13



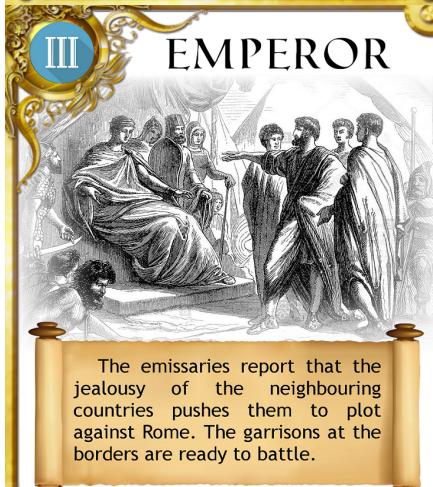
When you build a building, you can pay to add a cube to this card.
Earn one PG per cube.

15



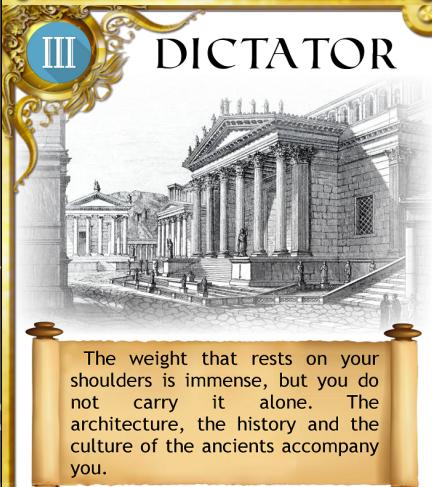
Start the game with one extra resource of each type.

15



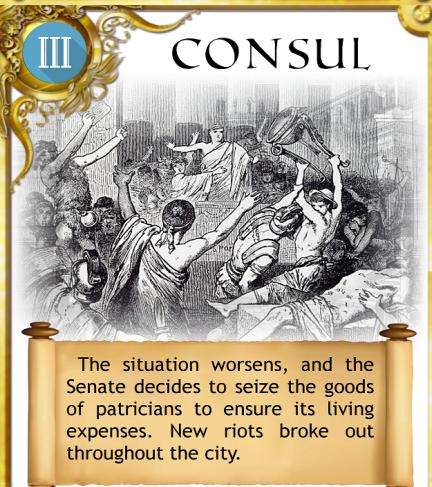
Each invasion repelled by paying military resources yields one GP. If all are repulsed, gain an additional GP.

17



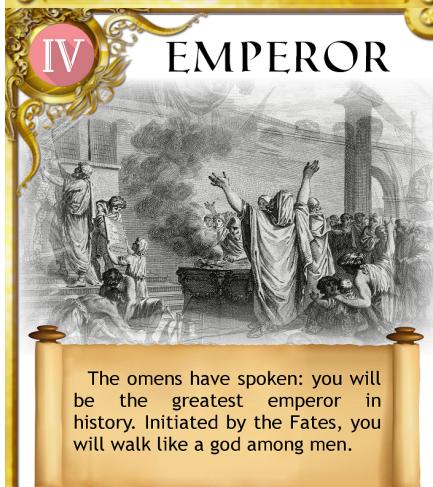
Start the game with the monument of your choice already completed.

17



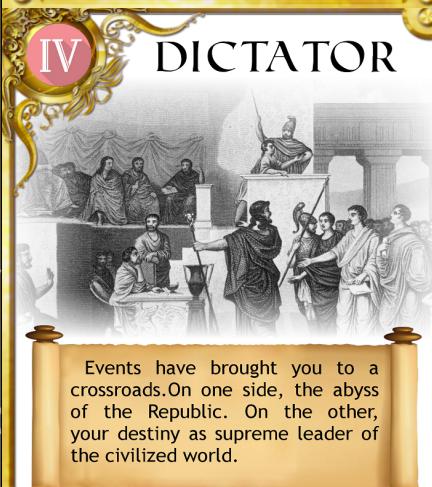
Start the game with the MINE already built

17



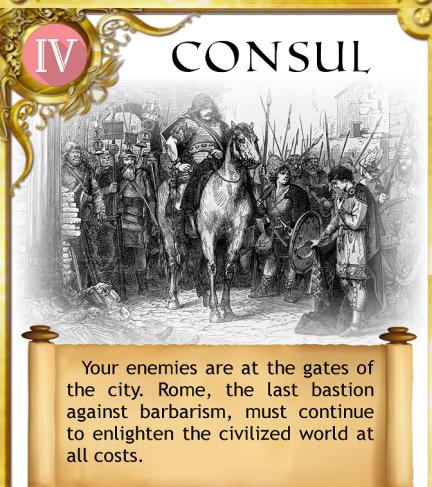
Before starting the game, sort the cards from the deck in the order of your choice.

19



Each completed monument yields 2 additional GP at the end of the game.

19



Each region yields 2 GP instead of one at the end of the game. If you lose a region, you lose the game.

19



I**EMPEROR**

The beginning is a moment of extreme delicacy. You have shown prudence and wisdom and you have worked for the greatness of Rome.

→ **II EMPEROR**



Some voices are already raised to question your ancestry. You would not descend from Aeneas, but from a peasant... It is advisable to put an end to these slanders.

→ **II DICTATOR**

II**EMPEROR**

The ordinary man is demanding with others. But the exceptional man is demanding with himself. Let's hope that your emperor status does not blind you..

→ **III EMPEROR**



As the patricians fulminate, some senators rush into the breach to suggest, quite innocently, new modes of government.

→ **III DICTATOR**

II**DICTATOR**

The efforts of the plebs have not been wasted. Every citizen knows, when he hears the story of your successes, that he has participated in his own way to the glory of Rome.

→ **III EMPEROR**



As the rioters flood the streets, you see fit to show humility. This clever maneuver avoids a fratricidal bloodbath.

→ **III CONSUL**

III**EMPEROR**

Si Vis Pacem, Para Bellum, they say. Indeed, you knew how to prepare the war to ensure peace in Rome. The plebs are grateful to you.

→ **IV EMPEROR**



The empire has held out, but not everyone is willing to accept the price that has been paid. You are forced to assert a military emergency to stay in power.

→ **IV DICTATOR**

III**DICTATOR**

You have honored the memory of your ancestors by building brilliantly on their past accomplishments. Now it's time for your big comeback.

→ **IV EMPEROR**



The looks on the faces of the generals and senators you meet are sure to indicate a growing acrimony. The time for caution has come.

→ **IV CONSUL**

III**CONSUL**

These unjust expropriations allowed at least to feed the plebs and to guarantee security in the streets and near the borders. Fortunately.

→ **IV DICTATOR**



"Cui bono?" shout the citizens gathered in front of your palace. Alas, the population seems to hold you solely responsible for its misfortunes.

→ **IV CONSUL**

IV**EMPEROR**

The ordeals you went through seemed as impossible as the twelve labors of Hercules. Yet, like the demigod of legend, you overcame them. Your name now shines in the firmament.

→ **IV DICTATOR**



History will remember your name as one of the greatest conquerors in history ... Generations and generations of children will dream on school benches about the exploits you have achieved.

IV**DICTATOR**

Despite moments of doubt, you managed to hold on to power. The last decades of your reign were spent in a peaceful atmosphere, and history will remember you as a wise and just leader.

→ **IV CONSUL**



With you, the Roman Empire gave way to a new republic, more ambitious, more promising. You were not reproached, but the time had come for you to retire.

IV**CONSUL**

It is at the edge of the precipice that great characters are truly tested. At a time when everyone was despairing, you were able to raise your head and focus on the essential. Rome is saved.

→ **IV DICTATOR**



No civilization is eternal. Even marble crumbles with time. Rome will have dominated the world, but the wheel of history has turned, and you have been forgotten.