

A first proposed procedure to LEARN=TRAIN=CHANGE THE WEIGHTS (AND BIAS) TO IMPROVE PERFORMANCE, BY INTERACTING WITH DATA

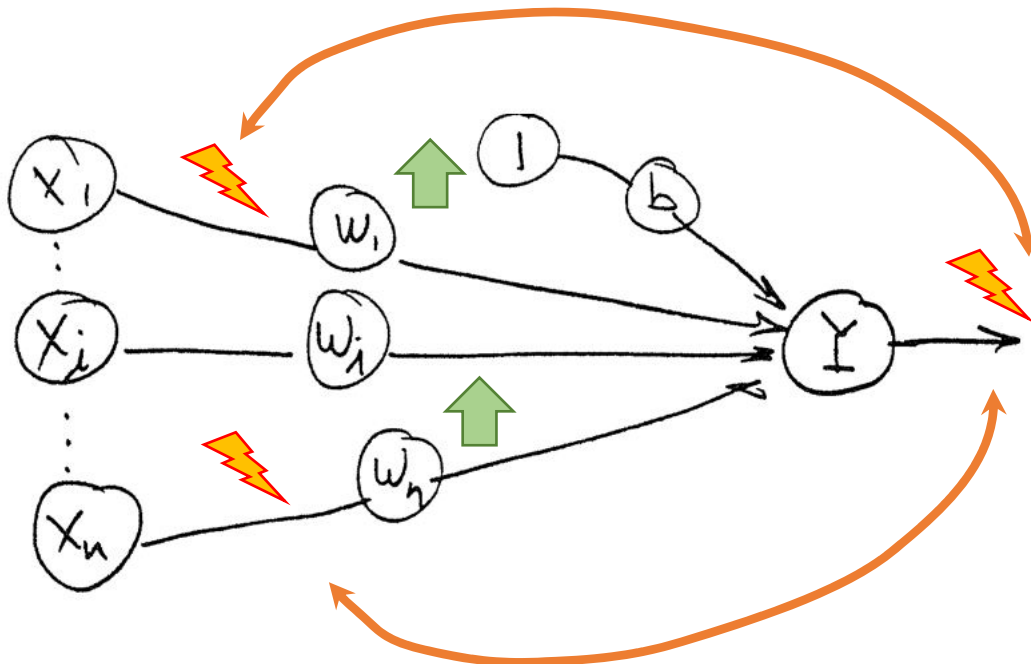
"Hebbian Learning"

Donald Hebb, a psychologist at McGill University, proposed in 1949 that learning takes place by modification of the synapse strengths (weights) in a manner such that ***if two interconnected neurons are both "on" at the same time, then the strength of the connection between those neurons (weight) should be increased.***

'Neurons that FIRE together, WIRE together'

IN ANN terms : $w_i(\text{new}) = w_i(\text{old}) + x_i y$

The idea can be extended so that the connection is also enhanced if both neurons involved are "off" at the same time.



Hebbian Learning Algorithm:

- 0) Initialize weights e.g., $w_i = 0$
- 1) For each training vector-target pair, do 2-4:
 - 2) Set activation for input units: $x_i = s_i$ (training vector)
 - 3) Set activation for output unit: $y = t$ (target)
 - 4) Adjust the weights and bias:
 - $w_i(\text{new}) = w_i(\text{old}) + x_i y$
 - $b(\text{new}) = b(\text{old}) + y$

If the weight and the inputs (including the bias) are handled as vectors, the weight upgrade can be calculated through a vector (matrix) equation:

$$\bar{w}(\text{new}) = \bar{w}(\text{old}) + \Delta \bar{w}$$

where the weight change vector $\Delta \bar{w}$ is:

$$\Delta \bar{w} = \bar{x} y$$

This is:

$$\bar{w}(\text{new}) = \bar{w}(\text{old}) + \bar{x} y$$

Example:

AND function with bipolar inputs and targets

The "Truth Table" for the AND function, including a bias term will be

INPUT			TARGET	Sample #
X1	X2	"1"(for bias)		
1	1	1	1	First
1	-1	1	-1	Second
-1	1	1	-1	Third
-1	-1	1	-1	Forth

Application of the algorithm above yields the following results:

Hebb Learning (AND bipolar inputs and targets)

Inputs			Target	Weight Changes			Weights		
x ₁	x ₂	"1"		Δw_1	Δw_2	Δb	w ₁	w ₂	b
							0	0	0
1	1	1	1	1	1	1	1	1	1
1	-1	1	-1	-1	1	-1	0	2	0
-1	1	1	-1	1	-1	-1	1	1	-1
-1	-1	1	-1	1	1	-1	2	2	-2

Note that at each point the weights for inputs and bias determine a "decision boundary" and that it "moves" to effectively *separate one kind of inputs from the other*.

$$x_2 = -\frac{w_1}{w_2} x_1 - \frac{b}{w_2}$$

Hebbian learning of bipolar "AND" function

$$x_2 = -\left(\frac{w_1}{w_2}\right)x_1 - \left(\frac{b}{w_2}\right) \quad \left. \vphantom{\frac{w_1}{w_2}} \right\} \text{Decision Boundary}$$

