

**LYCEUM OF THE PHILIPPINES UNIVERSITY-LAGUNA
MIDTERM EXAMINATION – ITPEL2L**

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BSIT 2-1

PART I: PYTHON PROGRAMMING

1. Output: 24

- Explanation: This is because the function calculates the factorial of 4 ($4 \times 3 \times 2 \times 1$).

2. Output: [9, 1, 1, 25]

- Explanation: the “squares” variable Squares odd numbers in the list [3, 1, 4, 1, 5].

3. Output: [3, 4, 5]

- Explanation: Used for loop to add 2 to each element in the list [1, 2, 3].

4. Output: {'apple'}

- Explanation: since it used and “&” symbol, the phyton knows this and Returns the intersection (common item) between sets x and y.

5. Output: evitcelE

- Explanation: Reverses the string "Elective".

B. Problem Solving

Solution:

main.py	   	Run	Output	Clear
<pre> 1 candidates = ["Alice", "Bob", "Charlie"] 2 votes = {candidate: 0 for candidate in 3 candidates} 4 while True: 5 vote = input("Enter candidate's name (or 6 'done' to finish): ") 7 if vote.lower() == 'done': 8 break 9 if vote in votes: 10 votes[vote] += 1 11 else: 12 print("Invalid candidate!") 13 14 print("\nVote Results:") 15 for candidate, count in votes.items(): 16 print(f"{candidate}: {count} votes") </pre>				
<pre> Enter candidate's name (or 'done' to finish): thomas Invalid candidate! Enter candidate's name (or 'done' to finish): Alice Enter candidate's name (or 'done' to finish): Bob Enter candidate's name (or 'done' to finish): done Vote Results: Alice: 1 votes Bob: 1 votes Charlie: 0 votes ==== Code Execution Successful ==== </pre>				

Solution:

```

candidates = ["Alice", "Bob", "Charlie"]

votes = {candidate: 0 for candidate in candidates}

while True:

    vote = input("Enter candidate's name (or 'done' to finish): ")

    if vote.lower() == 'done':

        break

    if vote in votes:

        votes[vote] += 1

    else:

        print("Invalid candidate!")



print("\nVote Results:")

for candidate, count in votes.items():

    print(f"{candidate}: {count} votes")

```

C. Code Completion

Solution:

```
def second_largest(numbers):
    unique_numbers = list(set(numbers))
    unique_numbers.sort()
    return unique_numbers[-2] if len(unique_numbers) >= 2 else None
```

PART II: INTRODUCTORY FLASK & HTML APPLICATION (50 POINTS)

A. Concept Questions (10 points)

1. This @app.route() will map a URL to a Python function.
2. render_template() and then renders an HTML template with dynamic content.
3. **Pass variables** using render_template('file.html', var_name=value).
4. **GET vs POST:**
 - o GET: Data visible in URL (for queries).
 - o POST: Data hidden (for sensitive input).
5. **Run Flask app:** Use flask run after setting FLASK_APP=filename.py.

B. Code writing

```
from flask import Flask, request, render_template_string
```

```
app = Flask(__name__)
```

```
@app.route('/')
```

```
def home():
```

```
    return "Welcome to MyBioApp!"
```

```
@app.route('/form', methods=['GET'])
```

```
def form():
```

```
    return ""
```

```

<form action="/result" method="POST">
    Name: <input type="text" name="name"><br>
    Favorite Language: <input type="text" name="language"><br>
    <button type="submit">Submit</button>
</form>
"""

@app.route('/result', methods=['POST'])
def result():
    name = request.form['name']
    language = request.form['language']
    return f"Hello {name}! Your favorite language is {language}."

if __name__ == '__main__':
    app.run(debug=True)

```

C. Debugging and Improvement

Fixed Code:

```

@app.route('/greet')
def greet():

    name = request.args.get('name', 'Guest') # Fixed: .get() method with default
    return f'Hello {name}'

```

D. Creative Task (

- I will implement a homepage

```

@app.route('/')
def home():
    return render_template('home.html', bio="I'm a Python developer!")

```

- **I will also add a contact form**

```
@app.route('/contact', methods=['GET', 'POST'])
def contact():
    if request.method == 'POST':
        email = request.form['email']
        return f"Thanks! We'll contact {email} soon."
    return render_template('contact.html')
```