## 16.317: Microprocessor Systems Design I

Spring 2014

Lecture 29: Key Questions April 16, 2014

1. Describe the assembler directives that can be used in the MPLAB IDE.

2. Explain the operation of the following assembly program, which lights a single LED:

## Start:

end

banksel bcf banksel	TRISC TRISC,0 LATC	<pre>;select bank1 ;make C0 an output ;select bank2</pre>
clrf	LATC	<pre>;initialize the ; LATCH by ; turning off ; everything</pre>
bsf goto	LATC,0 \$	<pre>;turn on LED C0 (DS1) ;sit here forever!</pre>

3. Explain the equivalent program in C, shown below:

4. Describe how to compile and run code in MPLAB. Explain the differences between running code in the simulator and on the development board. Also, discuss how to use the in-circuit debugger to access code on the chip as it runs.

## 5. Describe the following assembly program, which blinks a single LED:

cblock 0x70 ; shared memory accessible from all banks ; Two registers for delay loop in shared mem Delay1 Delay2 endc ORG 0 Start: banksel OSCCON ;bank1 ;set cpu speed of 500KHz movlw b'00111000' movwf ;OSCCON configures OSCCON ; internal clock ;Pin C0 = output for DS1 bcf TRISC, 0 banksel LATC ;bank2 ;Turn off all of the clrf LATC LEDs MainLoop: bsf LATC, 0 ;turn on DS1 OndelayLoop: decfsz Delay1,f ;Waste time. OndelayLoop ;Inner loop takes 3 inst bra ; per loop \* 256 loops = ; 768 instructions decfsz Delay2,f ;The outer loop takes an ; additional 3 ; instructions per loop ; \* 256 loops ;(768+3) \* 256 = 197376OndelayLoop bra ; instructions / ; 125K instructions per i second = 1.579 sec ;Turn off LED CO bcf LATC, 0 OffDelayLoop: decfsz Delay1,f ; same delay as above OffDelayLoop bra decfsz Delay2,f bra OffDelayLoop bra MainLoop ;Do it again... end

6. Describe the equivalent program in C, shown below:

```
void main(void) {
   unsigned int delay; // 16 bit variable

   OSCCON = 0b00111000; //500KHz clock speed
   TRISCbits.TRISC0 = 0; //using pin as output
   delay = 11250;
   while (1) {
        //each instruction is 8us (1/(500KHz/4))
        while(delay-- != 0)continue;

        LATCbits.LATC0 ^= 1; //toggle LED
        delay = 11250; //reset delay counter
    }
}
```