16.216: ECE Application Programming

Spring 2014

Lecture 20: Key Questions March 14, 2014

1.	(Review) Explain the relationship between pointers and arrays, as well as the use of
	pointer arithmetic.

2. Explain how 2-D arrays are passed to functions.

- 3. **Example:** Say we have a program that stores student exam scores in a 2-D array:
 - Each row represents an individual student
 - Each column represents one of the 3 exams

Write functions to:

- Calculate the exam average for each student and store it in a 1-D array that is accessible in the main program
 - o Assume all exams have equal weight
- Calculate the average for each exam and store it in a 1-D array that is accessible in the main program
- Each function takes the same arguments:
 - o The 2-D array
 - o The # of students in the class
 - o The 1-D array that will be used to hold the averages

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3 (cont.) Extra space to write functions

M. Geiger Lecture 20: Key Questions 4. Describe how character arrays can be used to represent strings in C.

- 5. Describe the C functions used for:
- a. Copying one string to another

b. Comparing two strings

c. Checking the number of characters in a string

d. Concatenating two strings together

6. **Example:** What does the following program print?

```
int main() {
     char s1[15];
     int n1;
     char s2[10] = ".216";
     int n;
     strncpy(s1, "16", 15);
     n1 = strlen(s1);
     printf("s1 = %s\n", s1);
     printf("Length of s1 = dn^n, n1);
     printf("%c\n\n", s1[1]);
     strncat(s1,s2,10);
     n1 = strlen(s1);
     printf("s1 = %s\n", s1);
     printf("Length of s1 = dn^n, n1);
     // Assume user inputs: ABC ABD
     printf("Enter two strings:");
     scanf("%s%s", s1, s2);
     n = strncmp(s1, s2, 15);
     if (n > 0)
           printf("%s > %s\n", s1, s2);
     else if (n < 0)
           printf("%s < %s\n", s1, s2);
     else
           printf("%s == %s\n", s1, s2);
     return 0;
}
```