

16.216: ECE Application Programming

Spring 2014

Lecture 31: Key Questions
April 18, 2014

1. (Review) Explain how pointers are used to access structure variables.
2. (Review) Explain how structures are passed to and returned from functions.

3. **Example:** Write the following functions that use the `StudentInfo` structure
 - Given a pointer to a single `StudentInfo` variable, print all of the student info to the screen using the following format:
 - Michael J. Geiger
 - ID #12345678
 - GPA: 1.23
 - Given an array of `StudentInfo` variables, compute and return the average GPA of all students in the list

- Prompt the user to enter 3 lines of input (using the format below), read the appropriate values into `StudentInfo` elements, and return a value of type `StudentInfo`
 - Format (user input underlined)
 - Enter name: Michael J. Geiger
 - Enter ID #: 12345678
 - Enter GPA: 1.23

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7. Explain the `calloc()` function.

8. Explain the `realloc()` function.

1. What are the common pitfalls of dynamic memory allocation?
2. Explain how to use dynamic memory allocation with strings.
3. Explain how to use dynamic memory allocation with two-dimensional arrays.

4. **Example:** Write each of the following functions:
 - a. **`char *readLine()`**: Read a line of data from the standard input, store that data in a dynamically allocated string, and return the string (as a **`char *`**)
Hint: Read the data one character at a time and repeatedly reallocate space in string

- b. **int **make2DArray(int total, int nR):** Given the total number of values and number of rows to be stored in a two-dimensional array, determine the appropriate number of columns, allocate the array, and return its starting address
Note: if **nR** does not divide evenly into **total**, round up. In other words, an array with 30 values and 4 rows should have 8 columns, even though $30 / 4 = 7.5$