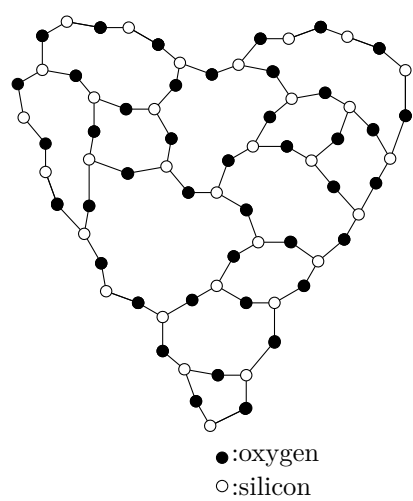


156) Song [3]



157) Song [4]

<sub>a</sub> – chat

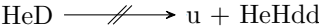
158) Book [4]

$\forall \sigma^\circ$  such that  $\sigma^\circ \in \mathfrak{W}$

159) Song [3]

$R_{\odot} < \frac{2GM_{\odot}}{c^2}$

160) Song [7]



161) Song [8]

$\exists \gamma$  where,  $\forall t, \; r_\gamma < \frac{2GM}{c^2}$

162) Series/Book [3,4]

		Leader A	
		Kill zombies	Ignore zombies
Leader B	Kill zombies	<div>+10 / +10</div>	<div>−10 / −10</div>
	Ignore zombies	<div>−10 / −10</div>	<div>−10 / −10</div>

163) Film [5]

```
try{
    if(urable)
        throw new Exception();
};
catch(Exception i){
    ...
}
```

164) Song [4]

165) Series [3]

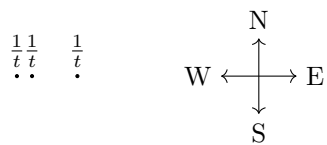
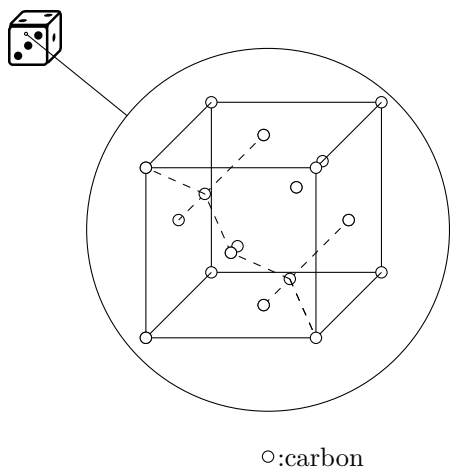
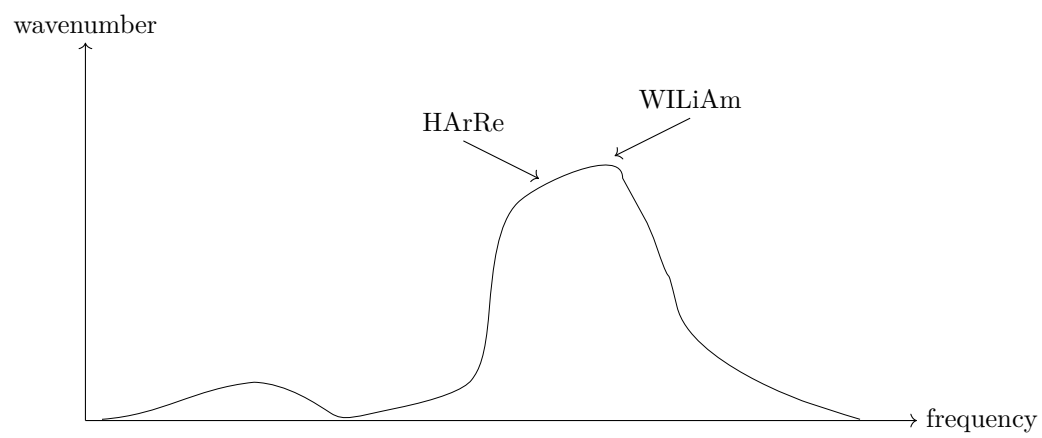
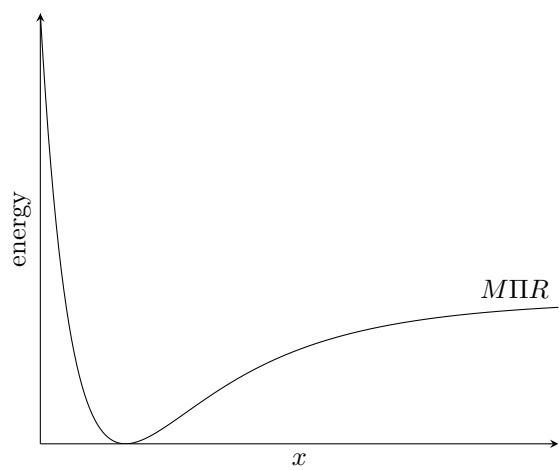
166) Film [4]

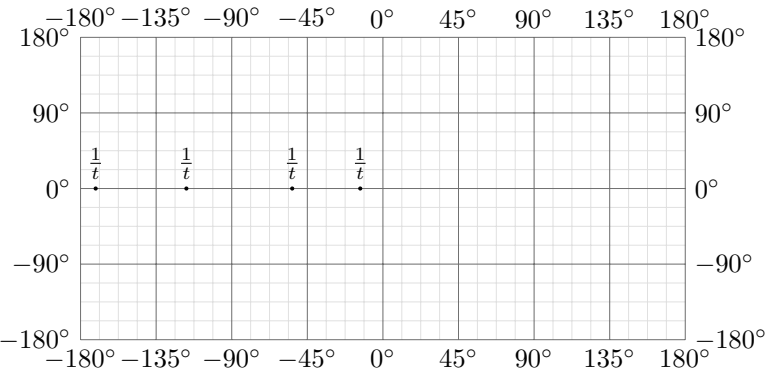
$\frac{2\mathbb{N}[\Box]}{\mathbb{N}}$

167) Film [2]

168) Film [7]

BRaIN





171) Book [3]

$$f(x)=39H(x)=\begin{cases}0&x\leq 0\\39&x>0\end{cases}$$

Song [2]

$$f(x)=15H(x)=\begin{cases}0&x\leq 0\\15&x>0\end{cases}$$

172) Book/Film [6]

$$\frac{H_1N_1}{a\mathfrak{A}+\frac{H_1N_1}{a\mathfrak{A}+\frac{H_1N_1}{a\mathfrak{A}+\ldots}}}$$

173) Book/Film [2]

Indexed family  $\{(U_\alpha,\gamma_\alpha): \alpha \in I\}$  of charts on  $\mathfrak{C}$  which covers  $\mathfrak{C}$

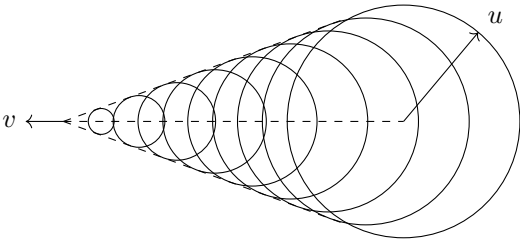
174) Game [1]

$$|f(x)|\leq \mathfrak{s} \text{ for all } x$$

175) Song [4]

$$3\mathfrak{P}$$

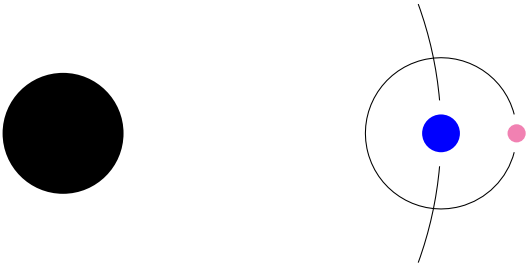
176) Song [1]



177) Album/Song [6]

$$\frac{\in \mathfrak{A}}{C}$$

178) Album/Song [2] and Album/Song [1] and Series [2]



179) Song [3]

$e \vee \neg e$

180) Song [3]

$\{a,b,c,k,l\}\setminus\{l\}$

181) Song [4]

$\text{me} \notin \heartsuit$

182) Song [5]

$\{1,1,1,1\} \in \text{life} \in \text{me}$

183) Song [2]



$\frac{\mathrm{d}V}{\mathrm{d}t}=uA=(2n)\mathrm{m}^3\mathrm{s}^{-1},\,n\in\mathbb{N}$

184) Series [1]

$\rho_m$

185) Film [4]

86) Film [1]

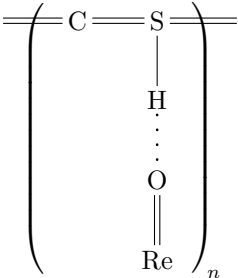
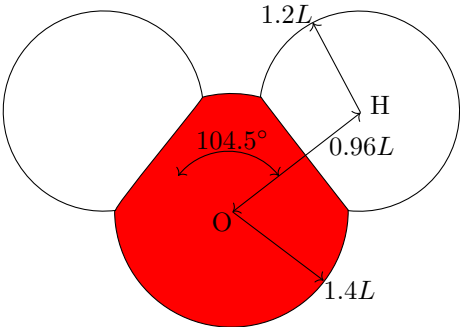
Let  $I \subset S, \quad \forall i \in I$   
 $m_i \vec{a}_i(t) = m_i \vec{a}_i'(-t)$   
where  
 $m_i \vec{a}_i'(t) = \sum_{j(\neq i) \in I} \vec{F}_{ji}(t) + \sum_{k \in S \setminus I} \vec{F}_{ki}(-t)$

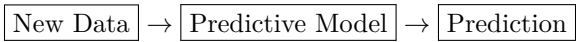
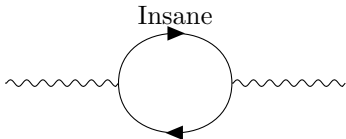
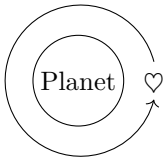
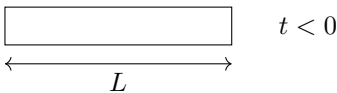
187) Album/Song [2] 188)Song [2]

189) Song[2]

190) Song [2]

191) Film [2]





192) Film [1]

const een

193) Film [6]

for(\$ = n; \$ < n + 4; \$++){...

194) Song [3]

Material composition
SiO <sub>2</sub>
Al <sub>2</sub> O <sub>3</sub>
MgO
CaO
FeO
Na <sub>2</sub> O
K <sub>2</sub> O
CaCO <sub>3</sub>
and
U

195) Song [5]



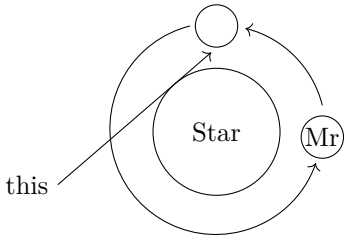
196) Film [3]

$$\frac{\sigma}{3}$$

197) Film [3]

$$\text{br} = \underbrace{[1.0/\text{sqrt}(1.0-v^{**2}/c^{**2}) ,...]}_{\text{this}}$$

198) Song[2]



$$\text{Mr: } \omega_{\text{axis}} = \omega_{\text{orbit}}$$

199) Film [2]

$\text{Angry}'(x) = 0, \text{ Angry}''(x) < 0$

Game [2]

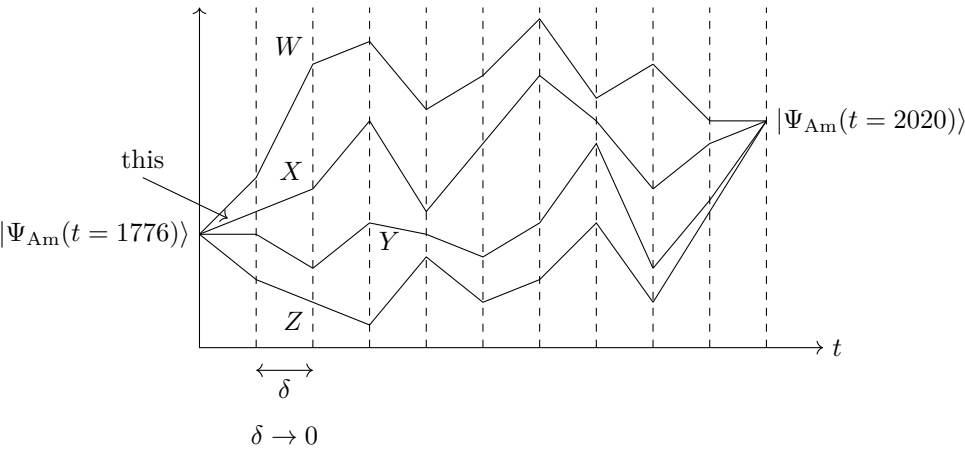
$\text{Hurt}'(x) = 0, \text{ Hurt}''(x) < 0$

200) Song/Album [1]

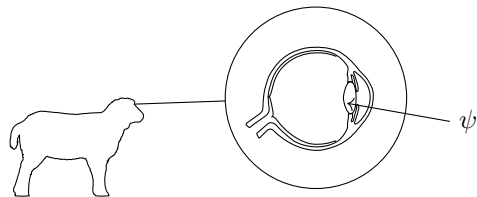
$\text{CaLiFORnI}^+$

201) Film [3]

$X = \{|\Psi_{\text{Am}}(t)\rangle \, | \, -\infty < t \leq 0\}$



202) Book/Film [4]



203) Album/Song/Film [3]

$\frac{\text{linearmc}}{h}$

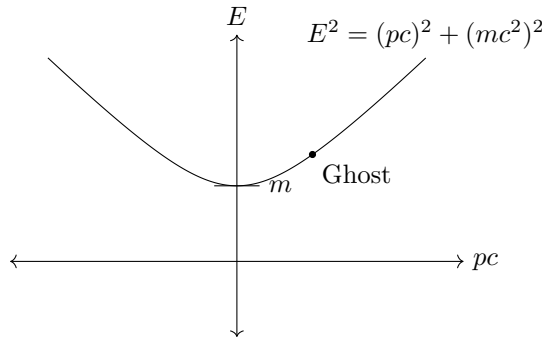
204) Book/Film [2]

$R \begin{pmatrix} o \\ l \\ i \\ v \\ e \end{pmatrix}, R^T = R^{-1}, \det R = 1$

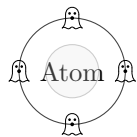
205) Film [2]

$a^\dagger \text{AZ}$

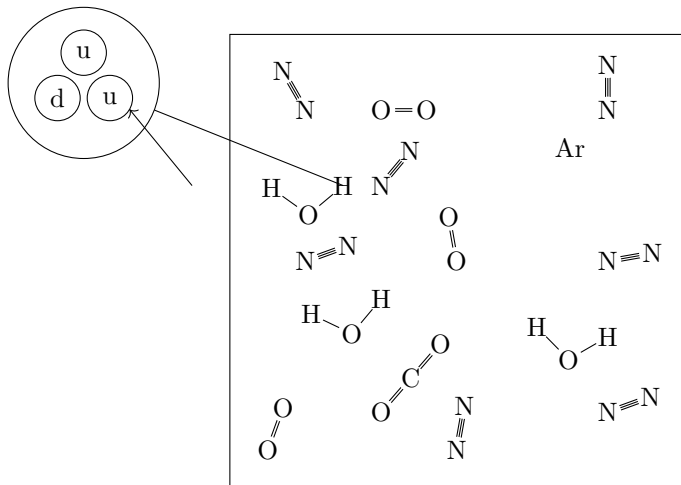
206) Film [4]



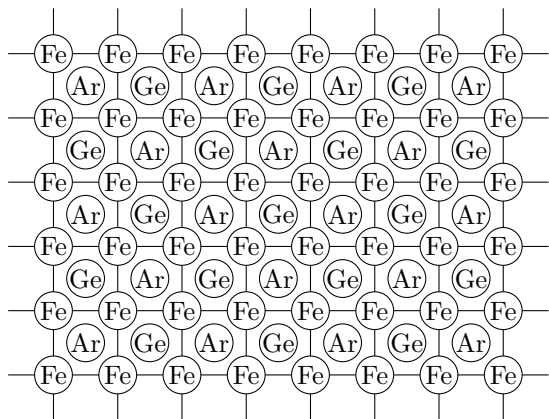
207) Film [3]



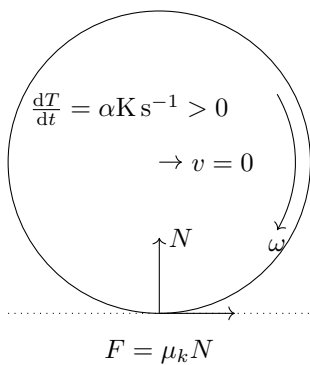
```
if man:
    print(...)
208) Film [4]
```



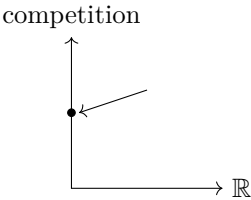
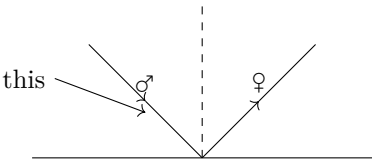
```
209) Song [3]
if random.random() > 0.5:
    me()
210) Game [3]
```



```
211) Game [1]
```



```
212) Game [1]
```



213) Song [1]

$\odot \sigma$

214) Game [2]

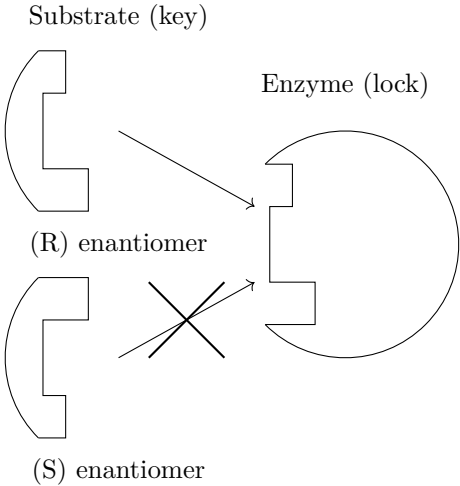
215) Game [4]

$r_{\text{Animal}}(d/v)$  where  $r_{\text{Animal}}(t) = R_{\nu} + d - vt$ ,  $R_{\nu} = \frac{2GM}{c^2}$

216) Film [2]

$\frac{2GM}{c^2}$

217) Book/Film [5]



218) Song [4]

\$ ./thehill; ./thehill

219) Film [5]

$\lambda_{\text{max}} = \frac{2.898 \times 10^{-3} \text{ m K}}{T}$

Possible  $\lambda_{\text{max}}$  :

Blue: 450 nm–485 nm

Cyan: 485 nm–500 nm

Green: 565 nm–590 nm

Yellow: 565 nm–590 nm

Orange: 590 nm–625 nm

Red: 625 nm–700 nm



220) Series [5]

$$\begin{array}{ll} \nu_{\text{violet}} : & 670\text{ THz--}790\text{ THz} \\ \nu_{\text{blue}} : & 620\text{ THz--}670\text{ THz} \\ \nu_{\text{cyan}} : & 600\text{ THz--}620\text{ THz} \\ \nu_{\text{green}} : & 530\text{ THz--}600\text{ THz} \\ \nu_{\text{yellow}} : & 510\text{ THz--}530\text{ THz} \\ \nu_{\text{black}} : & 590\text{ THz--}625\text{ THz} \\ \nu_{\text{red}} : & 625\text{ THz--}700\text{ THz} \end{array}$$

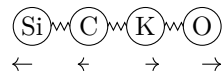
221) Game [4]

$$\begin{pmatrix} \cos(\text{human}) & -\sin(\text{human}) \\ \sin(\text{human}) & \cos(\text{human}) \end{pmatrix} \mathbf{\dagger}_x$$

222) Book/Film [3]

$$\tau_{\text{R}}^{-}, \tau_{\text{R}}^{+}$$

223) Song [2]

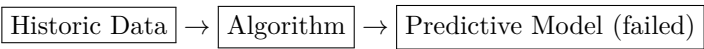


224) Song [2]

Selection rules:

$$\begin{array}{l} \Delta J = 0, \pm 1, \quad (0 \nleftrightarrow 0) \\ \Delta K = 0, \pm 1 \\ \rightarrow \Delta \nu = 0, \pm 1, \pm 2, \dots \end{array}$$

225) Song [3]



226) Book/Series [3]

$$\text{hunter}^2$$

227) Song [3]

$$\{\text{Eiffel Tower, Arc de Triomphe, }ni^{as}, \text{ Notre-Dame, Louvre, Champs-Élysées, } \dots\}$$

228) Song [2]

$$M_{\mathbf{I}} \gtrsim 1.4 M_{\odot}$$

229) Song [1]

Wavelength: 588 nm  
Energy: 2.22 eV  
Colour:

230) Film [6]

Particle class	
t and $\bar{\text{t}}$	$T = \pm 1$
c and $\bar{\text{c}}$	$C = \pm 1 \leftarrow$
b and $\bar{\text{b}}$	$B = \mp 1$

231) Film [3]

```
public:
    int adams = 6;
    int carragher = 23;
    int maldini = 3;
private:
    int neville = 2;
    int giggs = 11;
    int totti = 10;

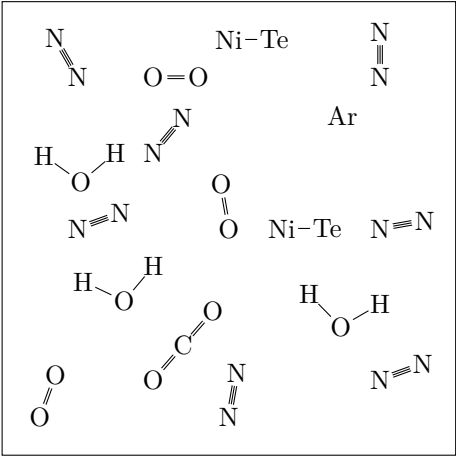
...
ofstream myfile;
myfile.open("file.txt");
myfile << giggs;

...
```

232) Film [2]

```
private:
    string superman;
    string batman;
    string wonderwoman;
public:
    string lexluther;
    string joker;
    string penguin;
```

63alt) Song [4]



233) Song [2]

$$I\dot{\theta}, \quad \dot{\theta} \sim 0 \text{ s}^{-1}$$

234) Album [3]

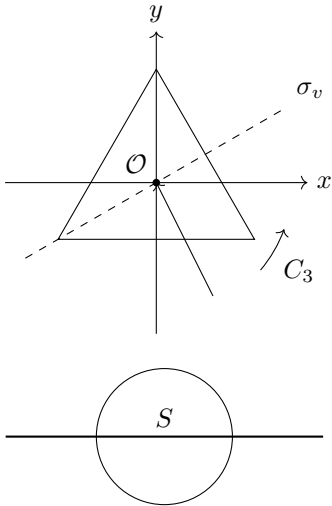
235) Game [1]

236) Song [5]

$e = 3 \times 10^8 \text{ m s}^{-1}$   
 $\hbar = 6.63 \times 10^{-34} \text{ J s}$   
 $G = 6.67 \times 10^{-11} \text{ m}^3 \text{ kg}^{-1} \text{ s}^{-2}$   
 $e = 1.602 \times 10^{-19} \text{ C}$   
 $\sigma = 5.67 \times 10^{-8} \text{ J m}^{-2} \text{ K}^{-4} \text{ s}^{-1}$

237) Game [4]

$$v > c$$



$$r_T(\theta)=\frac{2R_Sr_{T0}}{R_S+r_{T0}+(r_{T0}-R_S)\cos(\theta-\pi)},\quad \theta(t=0)=0,\quad r_T(0)=r_{T0}$$

238) Game [2]

$$\sum_i(\text{conflict})_i$$

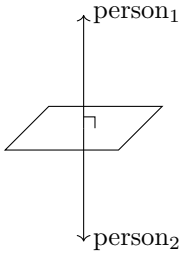
239) Game [4]

$$\frac{\mathrm{d}R_{\sigma}}{\mathrm{d}t}>0\Omega\,\mathrm{s}^{-1}$$

240) Game [3]

for matrix holy, holy\$\_{2,n}\$

241) Book/Show [2]



242) Book [2]

$$F(\rho,\sigma)=\left(\mathrm{tr}\sqrt{\sqrt{\rho}\sigma\sqrt{\rho}}\right)^2\gg0$$

243) Album/Song [6]

$$\frac{\odot}{7}\times\frac{\odot}{7}$$

244) Album [2]

$$r'_{\mathrm{photos}}(t)\neq 0$$

245) Game [2]

$$R=0\,\Omega$$

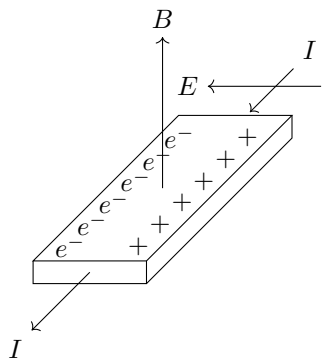
246) Film [2]

247) Song [4]

$$\mathrm{Troubles}'(\$)>0$$

248) Song [3]

$$\int \vec{F}_{\mathbb{Q}_1}\cdot \mathrm{d}\vec{r},\quad \underbrace{\int \vec{F}_{\mathbb{Q}_2}\cdot \mathrm{d}\vec{r}}_{\text{this}},\quad \int \vec{F}_{\mathbb{Q}_3}\cdot \mathrm{d}\vec{r}$$



249) Album/Song [7]

$$\frac{mv_{\mathbb{Q}_i}^2}{r_{\mathbb{Q}_i}} = \frac{GM}{r_{\mathbb{Q}_i}^2}, \quad i \in \{1, \dots, n\}, \quad \frac{mv_{\sigma_j}^2}{r_{\sigma_j}} = \frac{GM}{r_{\sigma_j}^2}, \quad j \in \{1, \dots, m\}$$

250) Series [3]

```
C++:
Conflicts a("world1", "world2");
→Conflicts b = a;
```