THOMAS MERRITT

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Profiles: thomasmerritt.me | LinkedIn: in/thomas-merritt | Github: ThomasMerritt

Skills: Javascript, Java, Python, Github, HTML, CSS, React, Flutter

EXPERIENCE/PROJECTS

TRAPNSTUDIO - Riverside, CA - Software Engineer Intern Present • Worked with Firebase's Realtime Database and Spotify's API system to develop quality-of-life user implementations. • Utilized both front-end/ back-end elements to filter data streams of musical titles by their respective genres • Gained exposure to software engineering environments and workflow. **UCR ROSEHACK** - Python Application / Raspberry Pi 2024 • Used Raspberry Pi to emulate Alexa-like functions to learn about day-to-day information • Utilized APIs such as OpenAI, weather API, etc. to get both general/current information • Implements speech-to-text / text-to-speech API to emulate Alexa user interactions **UCR CUTIEHACK** - Python Application 2023 • Utilized SQLite queries to access and filter data from Chrome history • Implements speech-to-text API and GUI for convenient usage **UCR CUTIEHACK** - Web Application 2022 • Won top 10 (Best Themed Project) out of 600 people • Developed an endless tower defense game using main Javascript on canvas Designed/programmed game mechanics and player interaction flow for the entire app UCR ROSEHACK - Unity Game 2022 • Built endless platform game in C# with RPG elements **THOMASMERRITT.ME** - Web Application 2021 • Illustrated and developed a personal website utilizing JS, CSS, and HTML • Devised for full platform support including mobile **EDUCATION**

COLLEGE OF THE CANYONS - Valencia, CA

UNIVERSITY OF CALIFORNIA RIVERSIDE - Riverside, CA

B.S. Computer Science; Cum. GPA: 3.63 Present

2022

RELEVANT COURSEWORK

AS-T Computer Science; CS GPA: 4.0

Algorithms & Data Structures, Discrete Math, Computer Architecture, Computer Organization, Object Oriented Programming, Artificial Intelligence, Operating Systems, Automata Theory, Web Development