Thomas Mott

Digital Product Designer

https://thomasmott.github.io/portfolio/

thomasnmott1997@gmail.com 07789699353 Experienced Lead UX/UI Designer and Web Developer skilled in building design systems, managing products, and collaborating with stakeholders. Seeking impactful design opportunities.

Extras

Duke of Edinburgh

Bronze, Silver and Gold.

Frontend Masters

Completed 'Beginner', 'Professional' and 'Design to Code' learning paths.

Volunteering

Cinnamon Trust

September 2021 - current

Hoddlesden Scout Group

Oct 2013 - May 2015

British Heart Foundation

Sep 2015 - Mar 2016

Skills

Research

User centred & holistic design process. Confident conducting research studies, accessibilty checks, heuristic analysis and usability reviews.

Able to synthesise research data into understandable and well presented outcomes.

Prototyping

Sketching, wire framing (Marvel, Adobe XD, Figma, Axure RP).

Coding

Able to create an maintain design systems (HTML, JS, React, CSS).

Collaboration

Team player.

Able to facilitate conversations that lead to meaningful insights and strong design outcomes.

Education

User Experience Design | MA (Distinction). Loughborough University.

Key modules: Service Design for Social Innovation, Usability Principles and Practice, Industry Project, Design Research Methods, Design for Behaviour Change.

Thesis project: Industrial symbiosis in UK manufacturing industries.

Product Design | BSc (1st). Bangor University.

Thesis project: Designing a tangible solution to alleviate the symptoms of a panic attacks.

Clitheroe Royal Grammar School Sixth Form.

Product design (A*), Mathematics with Mechanics (B), Physics (C).

Experience

Lead UX / UI Designer. Antillion.

July 2022 - current | Bristol

Utilizing user and stakeholder feedback, conducting heuristic analysis, and performing accessibility audits to drive the implementation of new features. Led on the creation of design systems and utilized coding expertise to deliver exceptional user experiences.

Frontend UX / UI Designer. Mojeek.

Sep 2020 - July 2022 | Brighton

Conducted user studies, journey mapping, heuristic analysis, and accessibility audits to understand user behavior. Implemented comprehensive design systems, ensuring seamless user experiences from prototype to live code for web and mobile app.

Freelance Designer. Jonk Design.

Oct 2018 - Jan 2020 | Bangor

Creating visually stunning and user-friendly digital experiences for diverse clients, spanning web, graphic, and UI design.

Maker Space Manager. M-Sparc.

May - Sep 2019 | Gaerwen

Providing expert assistance to businesses in product design, ensuring effective and efficient development processes.

Junior Designer. Woodscape.

Jan - July 2018 | Blackburn

Transforming concepts into captivating designs through meticulous 2D and 3D drafting, while also creating engaging web experiences to showcase the company's offerings.

Internships

Furniture Designer. Tom Vousden.

July - Aug 2018 | Llangefni

Junior Architect. WM Design & Architecture.

Jan - Mar 2017 | Anglesey

Junior Architect. Sunderland Peacock Architecture.

Oct - Nov 2016 | Clitheroe