Thomas Mousseau

21 rue de Franchimont, J7B 1W4

linkedin.com/in/thomas-mousseau

SOFTWAREENGINEERING

(514)-601-6377 thom.mousseau@gmail.com github.com/ThomasMousseau

EDUCATION

POLYTECHNIQUE MONTRÉAL, 4th year student

Bachelor in Software Engineering (B. Eng.) with AI specialization

September 2021 – May 2025

(Montréal, Canada)

September 2019 – May 2021

CEGEP LIONEL-GROULXDiplômes d'études collégiales in Computer Science and Mathematics

(Montréal, Canada)

WORK EXPERIENCES

CLINIA, Machine Learning Engineer Intern, R&D Team

Optimized embedder models, in a RAG context, by modifying their architecture

- Designed and developed a benchmarking project for multiple NLP models
- Utilized and contributed to NVIDIA Triton Inference Server and TensorRT repositories

DESJARDINS, DevOps Software Engineering Intern, Escouade Stagiaire

May 2023 - August 2023

May 2024 - August 2024

- Conceived and deployed microservices modules and their pipelines for multiple environments
- Implemented infrastructures for CI/CD tasks automation

GROUP TMX, DevOps Software Engineering Intern, DevOps Tools

May 2022 - August 2022

- Developed and supported Linux servers and workstations using RedHat satellite.
- Deployed, improved and maintained Kubernetes clusters using AWS, Docker and Rancher.

PROJECTS / ACTIVITIES

ELECTRIC FSAE OF POLYTECHNIQUE, Python, C++ and ROS2

September 2023 - To this day

- Technical Lead of the Driverless team
- Led cross-functional teams to integrate systems and improve vehicle performance
- Designed and implemented the perception pipeline with cameras (Stereolab ZED X) and LiDAR (HESAI-AT128)
- Developed SLAM and path planning systems
- Built Model Predictive Controller (MPC) and sensors fusion using extended kalman-filter
- Created and optimized the telemetry system and a PID controller for traction and launch control
- Implemented a State of Charge (SoC) algorithm based on custom discharging cell models

HACKATHONS, Machine Learning & Web Development

2019 - To this day

Won 2 Machine Learning Hackathons and participated in 3 more

SKILLS

- Programming/scripting languages: Python, Rust, C++, Terraform, Bash
- Hard skills: PyTorch, ML, RL, NLP, CV, JAX, Infrastructures, ROS, Embedded systems, AWS, NVIDIA ecosystem
- Soft skills: Passionate, Communication, Collaboration, Resourcefulness, Self-motivated
- Certifications: English certification C-2 from Boston EF Learning Center
- Languages: French (native), English (fluent)

WORK EXPEDIENCES