



## **C** MainActivity

- setNetworkAvailability(networkState : NetworkState)
- setSendingState(sendingState : SendingState)
- onClickSetConnection(view View) : void
- onClickSend(view View) : void
- onClickStartReceive(view View) : void
- onDestroy() : void
- onClickSeeReceive(view View) : void
- onClickDisconnect(view View) : void
- onClickAddFrame(view View) : void
- onClickAddObject(view View) : void
- onClickDelete(view View) : void
- onClickPlayPause(view View) : void
- onClickBackToTop(view View) : void
- onClickExportSniffer(view View) : void
- onClickCleanSniffer(view View) : void
- setFrame () : String
- setFrame (frame : String) : void