

Individual reflection week 3

What do I want to learn or understand better?

I want to better learn how to plan successful sprints. We have now pretty much completed the first sprint, but there are a lot of question marks that have come up during the way. The responsibility of merging our different user stories for example is something that we did not think enough about before and is a problem that we realized late in the sprint. I also want to better understand how to write good user stories and tasks.

How can I help someone else, or the entire team, to learn something new?

Talking about our coding practices, testing other peoples code and point out and explain mistakes (and expect them to do the same thing to me). Also sharing things that I learn while working on my tasks that are applicable to others.

What is my contribution towards the team's use of Scrum?

Participating in sprint planning's, reviews and stand up meetings. Also trying hard to follow scrum in the beginning, even though it sometimes feels like its extra work and more awkward than simply "doing" something. For example, coming up with new ideas during the sprint but waiting until the next sprint to implement them.

What is my contribution towards the team's deliveries?

I have mainly worked on making vote-buttons that store a value in an array (which included learning some JavaScript). I have also contributed by talking about and writing on the weekly team review.