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Individual reflection

What do I want to learn or understand better?

I want to understand Scrum and how to use it. I also want to learn how to produce actual applications, learning about how to implement the written code in a real environment instead of just writing it in a lab. In the beginning however, my goal is to learn the different software's that we will use: IntelliJ, GitHub, Overleaf as well as probably learning a new programming language. Which language it will be has however not been decided yet.

How can I help someone else, or the entire team, to learn something new?

By not having any experience in creating software, or using Scrum, hopefully I can help others learn by asking relevant questions. I will also try to learn by myself, reading up on Scrum etc. and by that hopefully contributing to others learning when we discuss things. Another important contribution is by providing a positive environment, making sure everyone is feeling secure in the group and that no one will hesitate to ask questions.

What is my contribution towards the team's use of Scrum?

I will participate in sprint retrospectives, standups and so on. We are also planning to have different Scrum masters each week. Furthermore, I will be reading up on the course literature, and making sure that we implement the processes and ideas in our work.

What is my contribution towards the team's deliveries?

I have been active in our discussions, thinking about our idea and coming up with proposals. As our current idea is to make a software for the pub-crawl at Chalmers, I've provided my view as someone that has been on it several times, both as a visitor and as a part of it. Regarding this week's deliveries, I've discussed the social contract and what I find important with the group.