

EXILE INSTALLATION GUIDE



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OVERVIEW

The purpose of this document is to help guide individuals through the necessary steps of setting up and configuring their own Exile server. The guide is accompanied by a download that includes all the necessary files you will need.

DOWNLOADS

EXILE SERVER INSTALLATION DOWNLOAD V1.0.4

This download contains all the necessary files and tools you require to install your own Exile server excluding the Exile Client and Server files. Download (HERE)

You can also find each download's source in the below list

INDIVIDUAL DOWNLOADS

Exile Server:	http://www.exilemod.com/downloads/
Exile Client:	http://www.exilemod.com/downloads/
Steamcmd:	https://steamcdn-a.akamaihd.net/client/installer/steamcmd.zip
Directx:	https://www.microsoft.com/en-za/download/details.aspx?id=35
MySQL:	http://dev.mysql.com/downloads/installer/
vcredist_x64:	https://www.microsoft.com/en-za/download/details.aspx?id=40784
vcredist_x86:	https://www.microsoft.com/en-za/download/details.aspx?id=40784
Pbo Manager:	http://www.armaholic.com/page.php?id=16369
Notepad++:	https://notepad-plus-plus.org/download

STEP 01: FOLDER STRUCTURE

This guide follows the "Exile Server Installation Download" folder structure, which is based on a C:\ partition installation. If you are planning your installation on a secondary drive or different location, please make that you make the necessary changes when the guide refers to the below structure.

C:\Arma\Installs (All downloads)

• C:\Arma\Server (Arma 3 Exile Installation Directory)

• C:\Arma\Steamcmd (Steam Installation Directory)

01. Once you have obtained your copy of the "Exile Server Installation Download", you can extract it on your partition of choice. As mentioned this guide will make use of the C:\ partition.

STEP 02: PRE-CONFIGURATION

Before continuing with this guide please ensure you have installed the below-listed applications. You can find all installers in the "C:\Arma\Installs" directory.

- Notepad ++ (Very effective tool in editing Exile configuration files)
- Pbo Manager (Great tool to extract necessary game files for editing)

STEP 03: STEAM/ARMA INSTALL

Your server will require both Arma3 and Steam to run successfully. We make use of the "Steamcmd" to download and upgrade Arma3 on the server platform.

- 01. Navigate to the "C:\Arma\Steamcmd" folder. Here you will find both the "Steamcmd.exe" and "InstallA3Server.bat" installation files.
- 02. Right click "InstallA3Server.bat" and "Edit with Notepad++"
- 03. Change the following details within the file accordingly:
 - SET STEAMLOGIN=Steam Username(Space)Steam Password (e.g.) SET STEAMLOGIN=user@gmail.com Password123
 - SET A3serverPath=C:\Arma\Server (Arma 3 installation directory)
 - SET STEAMPATH=C:\Arma\Steamcmd (Steam installation directory)
- 04. Save the file and overwrite existing "InstallA3Server.bat"
- 05. Right click "InstallA3Server.bat" and "Run as administrator"
- O6. Press enter when prompted to start the steam download Steam will email the account holder an authentication code which needs to be entered into the console.
- 07. Entering the code press enter to start the Arma 3 Download
- 08. Once the Download completes press enter to exit the installer

STEP 04: DIRECTX INSTALL

Arma 3 requires DirectX to launch even a dedicated server.

- 01. Navigate to the "C:\Arma\Installs\DirectX" folder
- 02. Execute "DXSETUP.exe" (If you have downloaded DirectX separately please install accordingly)
- 03. Accept agreement and complete the installation

STEP 05: VCREDIST INSTALL

- 01. Navigate to the "C:\Arma\Installs\Vcredist" folder and execute "1_vcredist_x64.exe"
- 02. Accept Agreement, click "Install" and complete the installation
- 03. Navigate to the "C:\Arma\Installs\Vcredist" folder and execute "2_vcredist_x86.exe"
- 04. Accept Agreement, click "Install" and complete the installation
- **05. IMPORTANT**

Run Windows Update and install the latest <u>Visual C++ Redistributable for Visual Studio 2015</u> for both 32 and 64bit. If you run into dll issues this is most likely the cause

Microsoft Visual C++ 2008 Redistributable - x64 9.0.30729.6161	Microsoft Corporation	12/12/2015	13.2 MB	9.0.30729.6161
Microsoft Visual C++ 2008 Redistributable - x86 9.0.30729.4148	Microsoft Corporation	12/12/2015	10.1 MB	9.0.30729.4148
Microsoft Visual C++ 2013 Redistributable (x64) - 12.0.30501	Microsoft Corporation	12/12/2015	20.5 MB	12.0.30501.0
Microsoft Visual C++ 2013 Redistributable (x86) - 12.0.30501	Microsoft Corporation	12/12/2015	17.1 MB	12.0.30501.0
Microsoft Visual C++ 2015 Redistributable (x64) - 14.0.23026	Microsoft Corporation	12/12/2015	24.2 MB	14.0.23026.0
Microsoft Visual C++ 2015 Redistributable (x86) - 14.0.23026	Microsoft Corporation	12/12/2015	20.5 MB	14.0.23026.0

https://www.microsoft.com/en-za/download/details.aspx?id=48145

STEP 06: EXILE INSTALLATION

- 01. Download and extract 1.0.4 Client to the "C:\Arma\Server" directory
- 02. Download 1.0.4 Server and extract the @ExileServer-1.0.4 \Arma 3 Server\" folder's content to the "C:\Arma\Server" directory
- 03. Also, extract the @ExileServer-1.0.4\MySQL" folder to the "C:\Arma\Server" directory
- 04. Navigate to "C:\Arma\Server\@ExileServer" and edit "config.cfg" with Notepad++ Edit the following field to your liking:
 - hostname (Your server name that will be represented online)
 - password (Use only if you wish to protect your server)
 - passwordAdmin (Used for admin functions in game)
 - serverCommandPassword (Used to access server settings)
 - maxPlayers (Server player limit)
 - persistent (Should be set to "1" for the use of autoinit in you server launch commands)
- 05. Change the "requiredBuild" (With each Arma3 update you will need to adjust this)
- 06. To change maps, scroll down to "class Missions" and change between: "template = Exile.Tanoa" (Only if you have Apex build installed)

```
"template = Exile.Altis" (Default Exile Map)
```

- 07. Save and overwrite "config.cfg"
- 08. Navigate to "C:\Arma\Server\@ExileServer" and edit "extdb-conf.ini" with Notepad++ Edit the following fields:

[exile]

Type = MySQL

Name = exile (Schema name for Exile database)

Username = busybee (MySQL user account to access exile database)
Password = abc123! (MySQL password to access exile database)

IP = 127.0.0.1 (Change if MySQL installation resides on different machine)

- 09. Save and overwrite "extdb-conf.ini"
- 10. Navigate to "C:\Arma\Server\@ExileServer\addons"
- 11. Right click "exile_server_config.pbo" select last option under Pbo Manager menu
- 12. Navigate to "C:\Arma\Server\@ExileServer\addons\exile server config"
- 13. Edit "config.cpp" with Notepad++
- 14. Scroll to line below sections of the document and edit the fields as you require:

CONSTRUCTION:

• permanentlyDeleteTime= 3

(Remove all deleted items from the database after X days)

• territoryLifeTime= 7

(Days before unpaid territory is removed)

containerLifeTime = 10

(Days before territory containers are removed)

constructionLifeTime = 2

(Days beforeconstruction outside of territory gets removed. Workbench for exsample)

• vehicleLifeTime = 3

(Days before unused vehicles are removed)

• abandonedTime = 7

(Set safe as abandoned)

stolenFlagLifeTime= 3

(Deletes a base X days after the flag is stolen)

unlockLifeTime= 2

(pins to 0000 and marks safes to abandoned X days after the flag is stolen)

VEHICLES:

• vehiclesGridSize = 2200

(Grid size for vehicles spawns)

• vehiclesGridAmount = 2

(Amount of vehicles to spawn in each grid configured above)

vehiclesDebugmarkers = 0

(Creates global markers for debugging)

• damageChance = 20%

(Chance for a vehicle HITPOINT to be damaged)

• maximumDamage = 0.9

(Total amount of damage that can be applied when spawning a vehicle)

nightVision = 1

(Enables or disables night vision optics on ALL vehicles)

thermalVision = 0

(Enables or disables thermal optics on ALL vehicles)

unlockInSafeZonesAfterRestarts = 0

(Set this to 1 to unlock vehicles on server boot if they are in safe zones)

SERVER SETTINGS:

serverPassword = *

(Use servercommandpassword set in point 4)

useAutoLock = 1

(Autolocks server until its ready to accept players)

restartAutoLock = 3

(Server will autoLock at that time before restart)

restartTimer[] = {3,0}

(Number of hours and minutes of your restart period)

useAutoKick = 1

(Kicks players before restart to prevent gear loss)

kickTime = 2

(Time before restart that server kicks players)

useRestartMessages = 0

(Notifies players of server restart)

restartWaringTime [] = {15, 10, 5, 3}

(Number of minutes before the restart to inform your players)

• useShutdown = 1

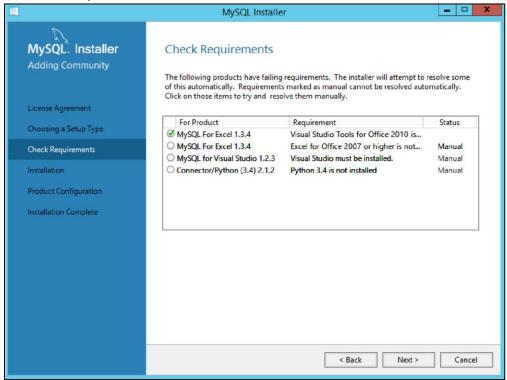
(Forces server to shut down and close completely)

Startup script provided in this guide will restart the server!!!!

- 15. Save and overwrite "config.cpp" file.
- 16. Navigate to "C:\Arma\Server\@ExileServer\addons"
- 17. Right click folder "exile_server_config" and select the first option under Pbo Manager menu
- 18. Delete folder "exile_server_config"

STEP 07: MYSQL INSTALLATION

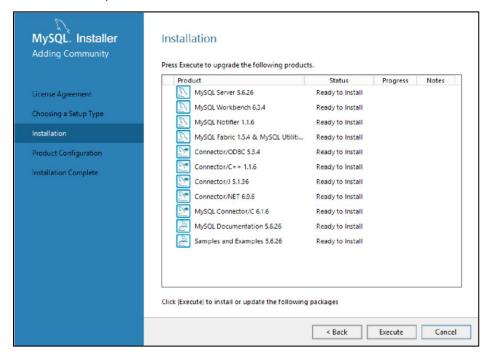
- 01. Navigate to "C:\Arma\Installs\My SQL" folder and execute the MySQL Installer
- 02. Accept Agreement, click "Next"
- 03. Select Setup type as Full and click "Next"
- 04. MySQL might report on failed requirements, click "Execute" for the installer to fix missing or broken requirements. You might be asked to install and/or repair previously installed components
- 05. Complete these installations to continue.Not all requirements will be fixed and you do not have to fix requirements with a "Manual" status



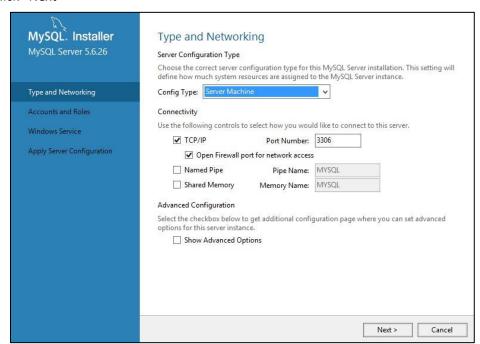
- 06. Once the components have been installed click "Next"
- 07. You will be notified about failing product requirements click "Yes"



08. Click "Execute" to proceed with installation



- 09. Click "Next" twice to start the SQL Configuration
- 10. Select "Config Type" as "Server Machine" and leave remaining details as default
- 11. Click "Next"

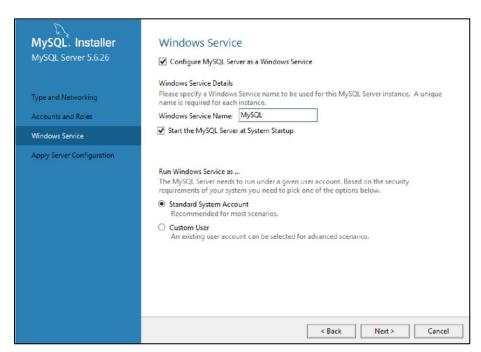


- 12. Configure SQL Root Password (Something you can remember)
- 13. Click "Add User" and enter details below and click "OK"

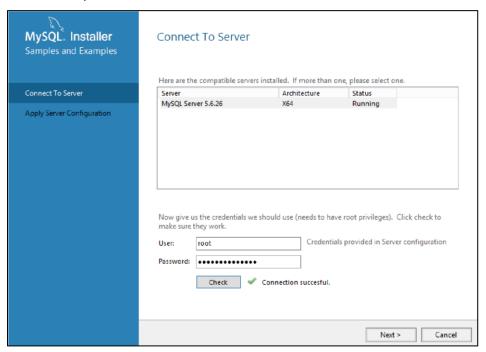
Username: busybeePassword: abc123!



- 14. Click "Next" to accept MySQL Account and Roles
- 15. Click "Next"



- 16. Click "Execute" to proceed with the MySQL installation
- 17. Click "Finish to complete
- 18. Click "Next" to proceed with the product configuration
- 19. Click "Check to verify connection to the database
- 20. Click "Next" to proceed



- 21. Click "Execute" to proceed with the installation
- 22. Click "Finish" to complete
- 23. Click "Next" and the "Finish" to start MySQL Workbench
- 24. Minimize MySQL Workbench
- 25. Use keyboard shortcut (WinKey + R)
- 26. Enter "services.msc" and click "Ok"
- 27. Search for "MySQL57", right click and stop service (Keep window open)
- 28. Enable hidden files in Explorer and navigate to "C:\ProgramData\MySQL\MySQL Server 5.7"
- 29. Right click "my.ini" and select "Edit with Notepad++"
- 30. Scroll down to and change the following text:

```
# Set the SQL mode to strict
sql-mode="STRICT_TRANS_TABLES,NO_AUTO_CREATE_USER,NO_ENGINE_SUBSTITUTION"

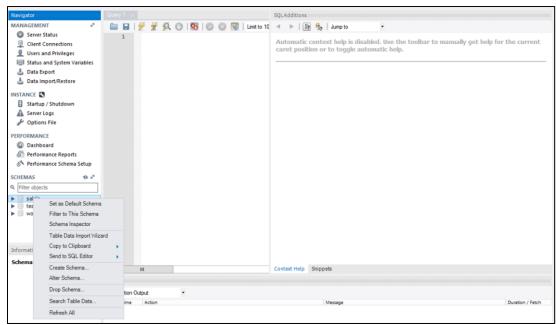
TO
# Set the SQL mode to strict
sql-mode=""
```

- 31. Save and overwrite "my.ini"
- 32. Go back to "services.msc". Right click "MySQL" and Start service.

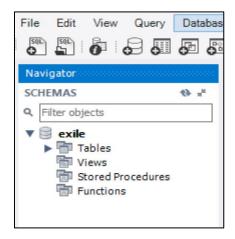
33. Open MySQL Workbench and double click "Local Instance MySQL" and enter root password as configured in step 12



34. In the left-hand pane under "Schemas" right click each schema and select "Drop Schema". If prompted select "Drop Now" to continue (Schema List: sakila,test and world)



- 35. Underneath the "File" tab, click the "Create new SQL query icon
- 36. Once new query is created click the open file icon
- 37. Navigate to "C:\Arma\Server\mysql" directory and select to open the "exile.sql" file
- 38. Once file has been added, execute query by clicking run icon
- 39. Refresh the Schema list by clicking the rotating arrows



40. Close MySQL Workbench

STEP 08: CONFIGURE SERVER FIREWALL

- 01. Press the Window key and search for "Windows Firewall with Advance Security"
- 02. Lunch "Windows Firewall with Advance Security"
- 03. In the Left pane select "Inbound Rules" Inbound Rules
- 04. In the Right pane select "New Rule..." New Rule...
- 05. In the "Rule Wizard" windows select "Program" and click "Next"
- 06. Click "Browse" and navigate to "C:\Arma\Server\"
- 07. Select and open "arma3server.exe"
- 08. Click "Next"
- 09. Select "Allow the connection" and click "Next"
- 10. Select "Domain", "Private" and "Public". Click "Next"
- 11. Enter rule name (Arma Inbound)
- 12. Click Finish
- 13. Repeat steps 1 to 12 in the "Outbound Rules" section on the left pane
- 14. Close "Windows Firewall with Advance Security"

STEP 09: CONFIGURE SERVER LAUNCH

- 15. Navigate to "C:\Arma\Server" and edit "Exile Auto Start.bat" with Notepad++
- 16. Change the following detail:
 - All paths to be updated if you have selected to install in directories other than the guide
 - If you are running the "Namalsk" map, you need to add "@Namalsk" to mod list: "-mod=@exile;Kart;Mark;Heli;@Namalsk"
 - If you are running the "Altis" map, you do not need to add anything to mod list

If you are running the server on a vps or dedicated host you do not require the "-ip=" command

STEP 10: START SERVER

You have now completed the server install and configuration. All that is left is to run the

"Exile Auto Start.bat" file

UPGRADE FROM 1.0.3 LEMON TO 1.0.4 PINEAPPLE

Before starting this upgrade please ensure that you have made a full backup of your server directory as well as the Database (Always a good idea when implementing changes)

IMPORTANT

If you have installed mods to your server, you will have to reinstall them after the upgrade to test which works with 1.0.4. You can find the latest install instructions from their respective sources.

This upgrade does require an update to the Database (schema). If you wish to wipe your DB, delete the "exile" schema and recreate it by following Step 07 p.33 of this guide.

IF you made changes to your Traders or the mission.pbo file you will have to merge the backup file with the new one (Goodluck)

Before continuing please ensure that you have made a full backup of the following folders. The necessary files can be used to copy configuration settings back into the new files accordingly.

C:\Arma\Server\@ExileServer
 C:\Arma\Server\mpmissions
 C:\Arma\Server\battleye
 C:\Arma\Mods Folders
 (Use to reconfigure mod files)
 (Use to reconfigure mod files)
 (Use to reconfigure mod files)

- 19. Download and extract 1.0.4 Client to the "C:\Arma\Server" directory
- 20. Download 1.0.4 Server and extract the @ExileServer-1.0.4 \Arma 3 Server\" folder's content to the "C:\Arma\Server" directory
- 21. Also, extract the @ExileServer-1.0.4 \MySQL" folder to the "C:\Arma\Server" directory
- 22. Navigate to "C:\Arma\Server\@ExileServer" and edit "config.cfg" with Notepad++
 Restore the following field from your backup file:
 - hostname (Your server name that will be represented online)
 - password (Use only if you wish to protect your server)
 - passwordAdmin (Used for admin functions in game)
 - serverCommandPassword (Used to access server settings)
 - maxPlayers (Server player limit)
 - persistent (Should be set to "1" for the use of autoinit in you server launch commands)
- 23. Change the "requiredBuild" (With each Arma3 update you will need to adjust this)
- 24. To change maps, scroll down to "class Missions" and change between:

```
"template = Exile.Tanoa" (Only if you have Apex build installed)
```

- "template = Exile.Altis" (Default Exile Map)
- 25. Save and overwrite "config.cfg"

26. Navigate to "C:\Arma\Server\@ExileServer" and edit "extdb-conf.ini" with Notepad++
Restore the following field from your backup file:

Type = MySQL

Name = exile (Schema name for Exile database)

Username = busybee (MySQL user account to access exile database)
Password = abc123! (MySQL password to access exile database)

IP = 127.0.0.1 (Change if MySQL installation resides on different machine)

- 27. Save and overwrite "extdb-conf.ini"
- 28. Navigate to "C:\Arma\Server\@ExileServer\addons"
- 29. Right click "exile_server_config.pbo" select last option under Pbo Manager menu
- Navigate to "C:\Arma\Server\@ExileServer\addons\exile_server_config"
- 31. Edit "config.cpp" with Notepad++
- 32. Scroll to line below sections of the document and

Restore the following field from your backup file:

CONSTRUCTION:

permanentlyDeleteTime= 3

(Remove all deleted items from the database after X days)

• territoryLifeTime= 7

(Days before unpaid territory is removed)

containerLifeTime = 10

(Days before territory containers are removed)

constructionLifeTime = 2

(Days beforeconstruction outside of territory gets removed. Workbench for exsample)

vehicleLifeTime = 3

(Days before unused vehicles are removed)

• abandonedTime = 7

(Set safe as abandoned)

stolenFlagLifeTime= 3

(Deletes a base X days after the flag is stolen)

unlockLifeTime= 2

(pins to 0000 and marks safes to abandoned X days after the flag is stolen)

VEHICLES:

vehiclesGridSize = 2200

(Grid size for vehicles spawns)

• vehiclesGridAmount = 2

(Amount of vehicles to spawn in each grid configured above)

vehiclesDebugmarkers = 0

(Creates global markers for debugging)

• damageChance = 20%

(Chance for a vehicle HITPOINT to be damaged)

• maximumDamage = 0.9

(Total amount of damage that can be applied when spawning a vehicle)

• nightVision = 1

(Enables or disables night vision optics on ALL vehicles)

• thermalVision = 0

(Enables or disables thermal optics on ALL vehicles)

• unlockInSafeZonesAfterRestarts = 0

(Set this to 1 to unlock vehicles on server boot if they are in safe zones)

SERVER SETTINGS:

serverPassword = *

(Use servercommandpassword set in point 4)

• useAutoLock = 1

(Autolocks server until its ready to accept players)

• restartAutoLock = 3

(Server will autoLock at that time before restart)

restartTimer[] = {3,0}

(Number of hours and minutes of your restart period)

useAutoKick = 1

(Kicks players before restart to prevent gear loss)

• kickTime = 2

(Time before restart that server kicks players)

useRestartMessages = 0

(Notifies players of server restart)

• restartWaringTime [] = {15, 10, 5, 3}

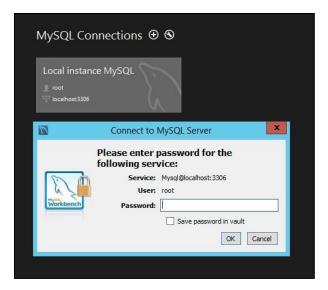
(Number of minutes before the restart to inform your players)

• useShutdown = 1

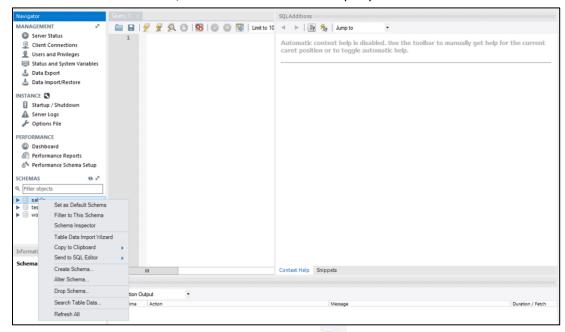
(Forces server to shut down and close completely)

Startup script provided in this guide will restart the server!!!!

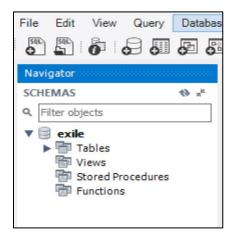
- 33. Save and overwrite "config.cpp" file.
- 34. Navigate to "C:\Arma\Server\@ExileServer\addons"
- 35. Right click folder "exile server config" and select the first option under Pbo Manager menu
- 36. Delete folder "exile_server_config
- 37. Open MySQL Workbench and double click "Local Instance MySQL" and enter root password



- 38. In the left-hand pane under "Schemas" double click the "exile" scheme
- 39. Underneath the "File" tab, click the "Create new SQL query icon



- 40. Once new query is created click the open file icon
- 41. Navigate to "C:\Arma\Server\MySQL" directory and select to open the "upgrade-1.0.3-1.0.4" file
- 42. Once file has been added, execute query by clicking run icon
- 43. Refresh the Schema list by clicking the rotating arrows



44. Close MySQL Workbench

You have now completed the server upgrade and configuration. All that remains is to restore your mods and run the

"Exile Auto Start.bat" file