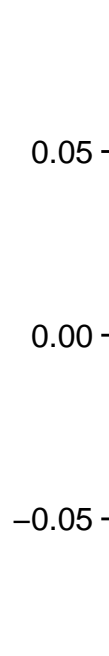


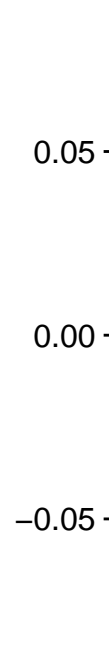
othersPos – objectsPos



0.75

1

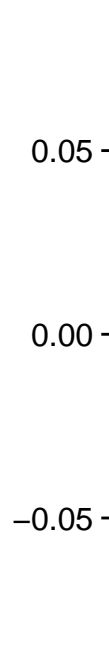
othersPos – objectsNeg



**

1

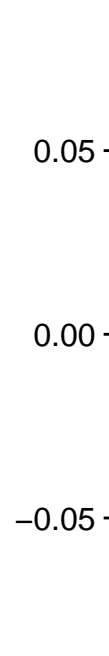
othersNeg – objectsPos



**

1

othersNeg – objectsNeg



0.724

1

targetA

Pos
Neg