Thomas Countz

Rails Developer

Thomas Countz

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About

I am inspired by knowledge, spurred by an impetus for expression, and channeled by technical precision. I aim to build meaningful experiences through clean elegant code, collaborate with peers and co-creators to express new ideas, and to enrich and maintain products and services that solve problems with dependable solutions.

Projects

Secret Board / Personal Project

DEPLOYED - FEB 2017

https://thomascountz.github.io/portfolio/2_project/

Agile-built Rails application. Wireframing and MVP planning/management with Trello, version control with Git and Github, TDD/BDD with RSpec and Capybara, styling integration with Twitter's Bootstrap, and deployment with Heroku.

CLI Connect Four / Personal Project

COMPLETED - DEC 2016

https://thomascountz.github.io/portfolio/3_project/

TDD-built Ruby command-line application. Testing with Rspec, developed with Cloud9 IDE, version control with Git and Github. Studied, but did not implement, use of recursive strategies and bitboards for game play processing.

Education

The Odin Project

AUGUST 2016 - CURRENT, ONLINE

Full-stack curriculum covering HTML, CSS, Javascript (and frameworks), Ruby, Rails, Sinatra, MYSQL, and Agile methodologies

Ruby on Rails Tutorial

DECEMBER 2016 - CURRENT, PRINT BOOK

De facto standard for learning the Ruby on Rails framework. Updated for latest conventions and framework version.

Deployed at: https://thomas-sample-app.herokuapp.com/