Thomas Sathish

UI UX Design | Graphic Design | Product Design | UI Developer

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Abstract

UI/UX Designer with 4 years of experience creating intuitive and user-friendly digital experiences. Skilled in interaction and service design, with a strong ability to apply research insights to guide design decisions. Experienced in collaborating with cross-functional teams, including developers and product managers, to deliver effective and scalable solutions. Adept at translating complex requirements into clear, engaging interfaces while maintaining consistency and usability.

Skills

UX research

Customer journey mapping

Information architecture

Wireframing

Prototyping

User Experience Design

Visual Design

User Interface design

Illustration

Interaction design

Usability Testing

Video Story Creater

Tools

Figma, Sketch, Adobe XD,

Adobe Illustrator, Adobe Photoshop,

After Effects, Premiere Pro

Markup languages

HTML 5

CSS 3

Bootstrap

Tailwind Css

Education & Learning

Bachelor of Engineering

Chettinad College of Engineering and Technology karur - 639001.
Aug 2018 – Jun 2022

Design Branding Guidelines

Udemy.com, Dec 2023

Design Leadership Masterclass

Design Lab Inc., Mar 2024

After Effects Basics

GUVI, online course by Google,
Feb 2025

Experiences   Proglint, Dec 2021 - Present

- Created user flows, wireframes, and high-fidelity UI designs aligned with user needs and business goals.
- Translated UI designs into responsive front-end interfaces using HTML, CSS, Bootstrap, and Tailwind.
- Redesigned company websites and logo to improve usability, accessibility, and cross-device responsive.
- Conducted usability testing and supported marketing initiatives by optimizing designs to improve user engagement and conversion.
- Developed visual storytelling presentations to clearly communicate design concepts and solutions to clients and internal teams.

Projects

Website – UX Design: Performed user research, heatmap analysis, competitive analysis, and information architecture planning. Designed wireframes, UI components, and a scalable design system. Created visual designs for 15+ landing and product pages to clearly communicate product features and improve user understanding.

Tools Used

Domino's Product Feature: Conducted user research, wireframing, high-fidelity UI design, and prototyping. Designed a theft solution feature with dashboard analytics and person identification that enables users to easily identify and prioritize employee theft, improving navigation and workflow efficiency.

Technology Used   Tools Used

SRM - Mobile UX Design: Designed a mobile application for SRM that enables ward patients to request nurse assistance, along with an analytics dashboard to track total patient numbers and detailed patient records.

Tools Used

Graphic Design: Designed branding and marketing materials, including social media posters, ID cards, brochures, and pamphlets.

Tools Used