

M.E. 530.646 Lab 2: Rigid Body Transformations

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Download the ROS package for this assignment from Blackboard and put it in the `src` directory of your catkin workspace.

To complete this assignment, you will write code in both `lab2_main.cpp` and `lab2.cpp`. You will implement a number of different functions in `lab2.cpp` (which already includes their declarations), and you will use `lab2_main.cpp` to test them and complete the rest of the assignment. You will need to use the Eigen library, and so examples of how to use the necessary functions are included in `lab2_main.cpp`. You will also use `rviz` for debugging and visualization. Similar to the command from Lab 1, the command to launch `rviz` for this assignment is

```
roslaunch me530646_lab2 rviz.launch
```

Provided Functions

In addition to the functions provided in the previous lab, all of the functions that you wrote for lab 1 can be used in `lab2_main.cpp` and `lab2.cpp`.

Assignment

Be sure to comment all of your code!

1. Write a function `skew3` that accepts a vector $e = [e_1, e_2, e_3]^T$ and returns the canonical 3x3 skew matrix, \hat{e} , as defined in class.
2. Choose a non-trivial vector $v \in \mathbb{R}^3$ and do the following:

Note: Use the Eigen functions from the examples in `lab2_main.cpp`.

- (a) Compute $\|v\|$.
- (b) Compute $\bar{v} = v \cdot \frac{1}{\|v\|}$.
- (c) Compute \hat{v} .

- (d) Show that $v \in \text{Ker}\{\hat{v}\}$ (up to numerical precision).
 - (e) Compute the eigenvectors and eigenvalues of \hat{v} and comment on their relation to v .
 - (f) Compute $e^{\hat{v}}$.
 - (g) Show that $v = e^{\hat{v}}v$ (up to numerical precision).
 - (h) Compute the eigenvectors and eigenvalues of $e^{\hat{v}}$ and comment on their relation to v .
3. Write a function `expr` that accepts a vector $e = [e_1, e_2, e_3]^T$ and returns the 3x3 rotation matrix that defines a rotation of $\|e\|$ radians about fixed axis e . Your function should use the previously defined function `skew3` and Eigen's `exp()`.

Use `expr()` to generate rotation matrices with various angles and fixed axes. Use `plotf()` to plot the original and rotated frames in rviz.

4. Write a function `xfinv` that accepts a 4x4 homogeneous transformation and returns a 6x1 vector $[x, y, z, \text{roll}, \text{pitch}, \text{yaw}]^T$

Use the functions `xf()` and `xfinv()` to demonstrate the following:

- (a) `xf(x,y,z,r,p,y)=xf(x,y,z,r + 2 π ,p,y) \forall x, y, z, r, p, y $\in \mathbb{R}$.`
 - (b) `xfinv(H)` is numerically ill-defined for some homogeneous matrices. Why?
 - (c) $[x, y, z, r, p, y]^T \neq \text{xfinv}(\text{xf}(x, y, z, r, p, y))$ for some values of x, y, z, r, p, y —e.g. try $(0, 0, 0, 4\pi, 0, 0)$.
 - (d) `H = xf(xfinv(H))` for all H for which `xfinv()` is well-defined.
5. Consider the following homogenous transformations:

H_1^0 Defines a translation of q_1 along the x-axis.

H_2^1 Defines a rotation of q_2 about the x-axis.

H_3^2 Defines a translation of q_3 about the z-axis.

- (a) Calculate the transformation $H_3^0 = H_1^0 H_2^1 H_3^2$ by hand.
- (b) In your `lab2_main.cpp`, write a block of code that does the following:
 - i. Plots coordinate frame **Frame1** with transformation H_1^0 in relation to the world frame.
 - ii. Plots coordinate frame **Frame2** with transformation H_2^1 in relation to **Frame1**.
 - iii. Plots coordinate frame **Frame3** with transformation H_3^2 in relation to **Frame2**.
 - iv. Plots 3 random vectors with respect to **Frame3**.
 - v. Animates the frames for $q_i \in [0, \frac{5\pi}{4}]$
- (c) Compare your calculated transformation at $q_i = \frac{5\pi}{4}$ to the one returned by `getTransformation` at the end of the animation.

Submission Guidelines

As with Lab 1, you will push your code to your git repository to submit the assignment. In addition to the code, please include a pdf titled **Lab2.pdf**. This document should include the answers to questions posed in the lab and also annotated screenshots that show you experimented with the functions you implemented. For any questions asking you to prove something, include examples in **Lab2.pdf**.