```
PS D:\nodejs> node a2-1_app calling first listener... first listener called! calling second listener... second listener called! calling third listener... third listener called! PS D:\nodejs> _
```

Logger

```
//libary == module
//calling module
const EventEmitter = require('events');
//emit calls/adds any listener to event name (example: firstCatch, secondCatch)
class Logger extends EventEmitter {
    //event
    firstCatch(message){
        console.log(message);
        //listener
        this.emit('firstCatch');
    //event
    secondCatch(message){
        console.log(message);
        //listener
        this.emit('secondCatch');
    //event
    thirdCatch(message){
        console.log(message);
        //listener
        this.emit('thirdCatch');
    }
//exports entire class to 'Logger'
module.exports = Logger;
app
```

```
//loads event libary
const EventEmitter = require('events');

//requires and calls class 'Logger'
const Logger = require('./a2-1_logger');
```

```
let logger = new Logger();
//what the listener will output when events are called
//these go after first
logger.on('firstCatch', () => {
    console.log('first listener called!');
});
logger.on('secondCatch', () => {
    console.log('second listener called!');
});
logger.on('thirdCatch', () => {
    console.log('third listener called!');
});
//what events will output when called
//these go first
logger.firstCatch('calling first listener...');
logger.secondCatch('calling second listener...');
logger.thirdCatch("calling third listener...");
```