

CSDS 440: Machine Learning

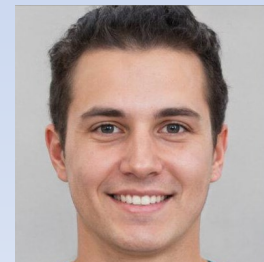
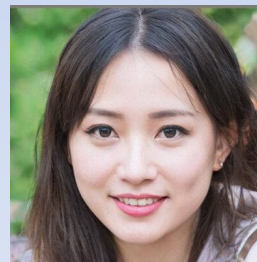
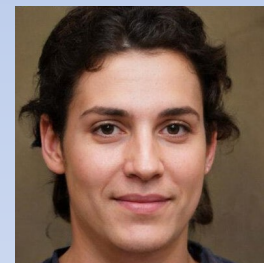
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Office hours T, Th 11:15-11:45 or by appointment

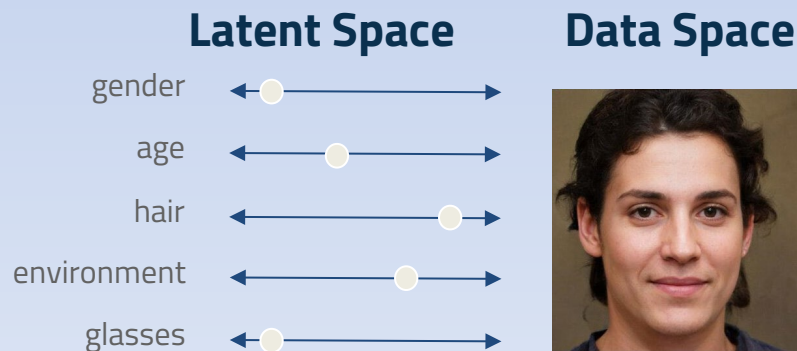
High dimensional Generative Models

- Suppose we wish to generate an image of a face
- This is hard!
- These are samples from a VERY high dimensional distribution
- And, the “axes” are not independent



Latent Variable Models

- To make the problem easier, we introduce “latent variables” z
 - These are **hidden features** which capture (hopefully independent) abstractions that constrain the space of images



Maximizing Likelihood

- Observe

$$p(X) = \int p(X | z) p(z) dz$$

- To train a model, want to maximize LHS as before
 1. What should z be?
 2. How to compute the $p(X)$ above?

First clever idea

- We have no idea what z could be
- Let us just sample z from $N(\mathbf{0}, \mathbf{I})$ and use a nonlinear function to *transform* this input into the output we need
 - Does such a function exist?
 - In many cases yes! under “compatibility” conditions for $p(X)$ and sufficiently rich nonlinear transformations

And so

- We'll choose a trainable family $f_{\theta}(z)$, typically a neural network
- With this choice, $p(X | z) = N(f_{\theta}(z), \sigma^2 I)$

Evaluating Likelihood

$$p(X) = \int p(X | z) p(z) dz, z \sim N(0, I)$$

$$\approx \frac{1}{n} \sum_i p(X | z_i)$$

- Unfortunately, in high dimensions, most $p(X | z_i)$ will be near zero, so this is going to be VERY inefficient

Second key idea

- What if we had a function $Q(z | X)$, that could return a distribution over those z 's that are likely to produce X ?
- Then maybe we could use $E_{z \sim Q} p(X | z)$ to get a good approximation to the likelihood?

Aside: Kullback-Liebler divergence

- One way to measure the “dissimilarity” between two distributions

$$D(X(z) \parallel Y(z)) = E_{z \sim X} \left(\log(X(z)) - \log(Y(z)) \right)$$

Relationship between $E_{z \sim Q} p(X | z)$ and $p(X)$

$$\begin{aligned} & D(Q(z | X) \| p(z | X)) \\ &= E_{z \sim Q} (\log(Q(z | X)) - \log(p(z | X))) \\ &= E_{z \sim Q} (\log(Q(z | X)) - \log(p(X | z)) - \log(p(z))) \\ & \quad + \log(p(X)) \end{aligned}$$

So

$$\begin{aligned} & \log(p(X)) - D(Q(z | X) \| p(z | X)) = \\ & E_{z \sim Q} (\log(p(X | z))) - D(Q(z | X) \| p(z)) \end{aligned}$$

Observations

- If we can find a good Q , the LHS $\approx p(X)$
- The RHS can be optimized via SGD!
(w/suitable choices)
 - Not the LHS due to $p(z|X)$
- The RHS is called an “**encoder-decoder**” architecture
 - Q is given X and is “encoding” it into z
 - p (through the unknown f introduced before) will take z and “decode” it into X

Optimizing the RHS

- What to choose for $Q(z | X)$?
- Since the prior and likelihood are Gaussian, set $Q(z | X) = N(\mu_\varphi(X), \Sigma_\varphi(X))$
 - In this case, this will be a single ANN φ that takes X as input and outputs μ and Σ
- With this choice, the second term on the RHS can be computed in closed form

Second term

$$D(Q(z | X) \parallel p(z)) =$$

$$\frac{1}{2} \left[\text{tr}(\Sigma(X)) + \mu(X)^T \mu(X) - k - \log(\det(\Sigma(X))) \right]$$

Trace

Dimensionality
of z

Determinant

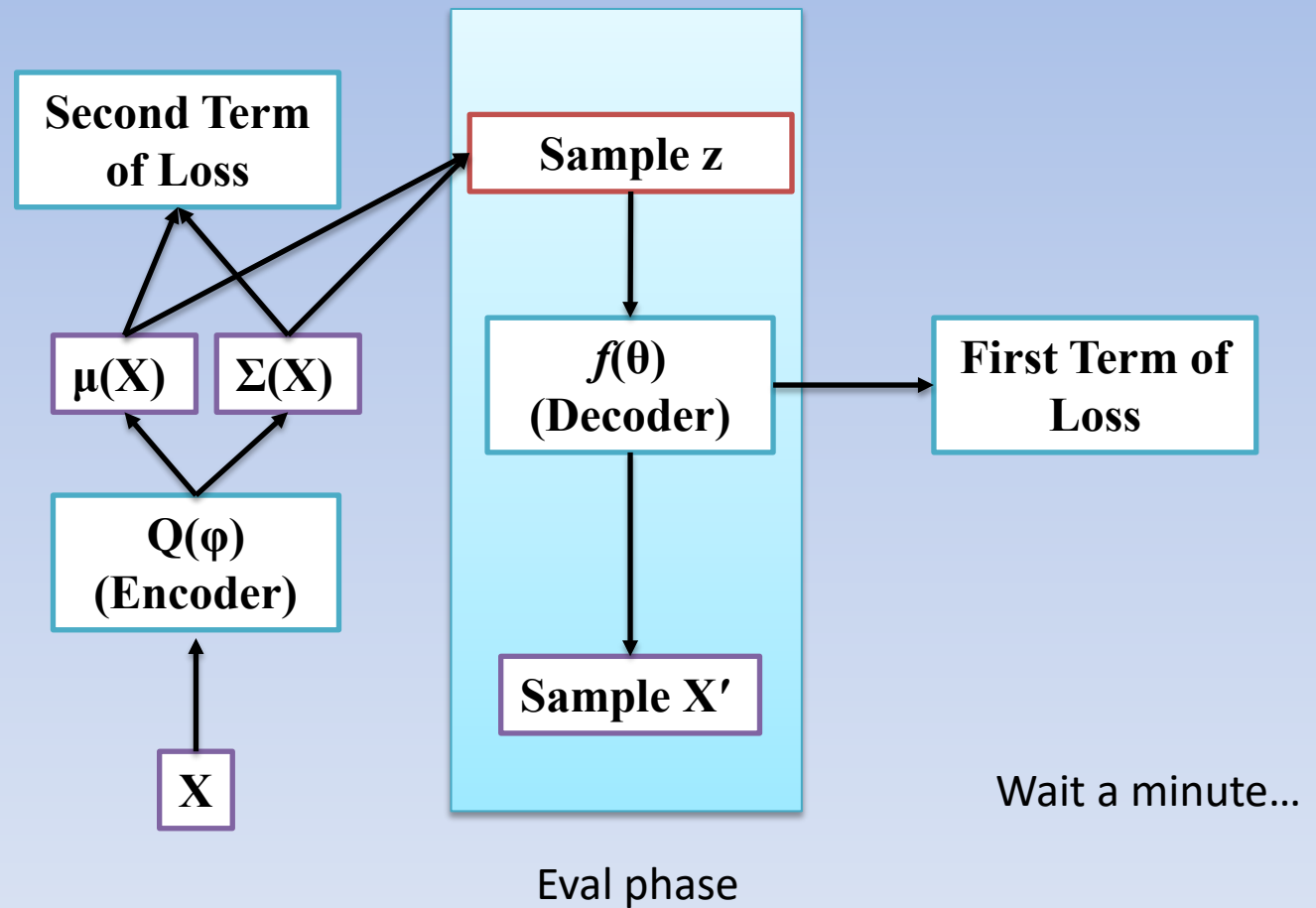
Note: μ , Σ are outputs of Q

First term

$$E_{z \sim Q} \left(\log \left(p(X | z) \right) \right)?$$

- Do we need to sample many times? That would be a problem...
- **Third clever idea:** *One* z sample can be enough!!
 - Why? When we do SGD, every time we run through an example x_i , we will resample z_i , so in the limit of enough epochs the stochastic gradient should converge to the true gradient under expectation!

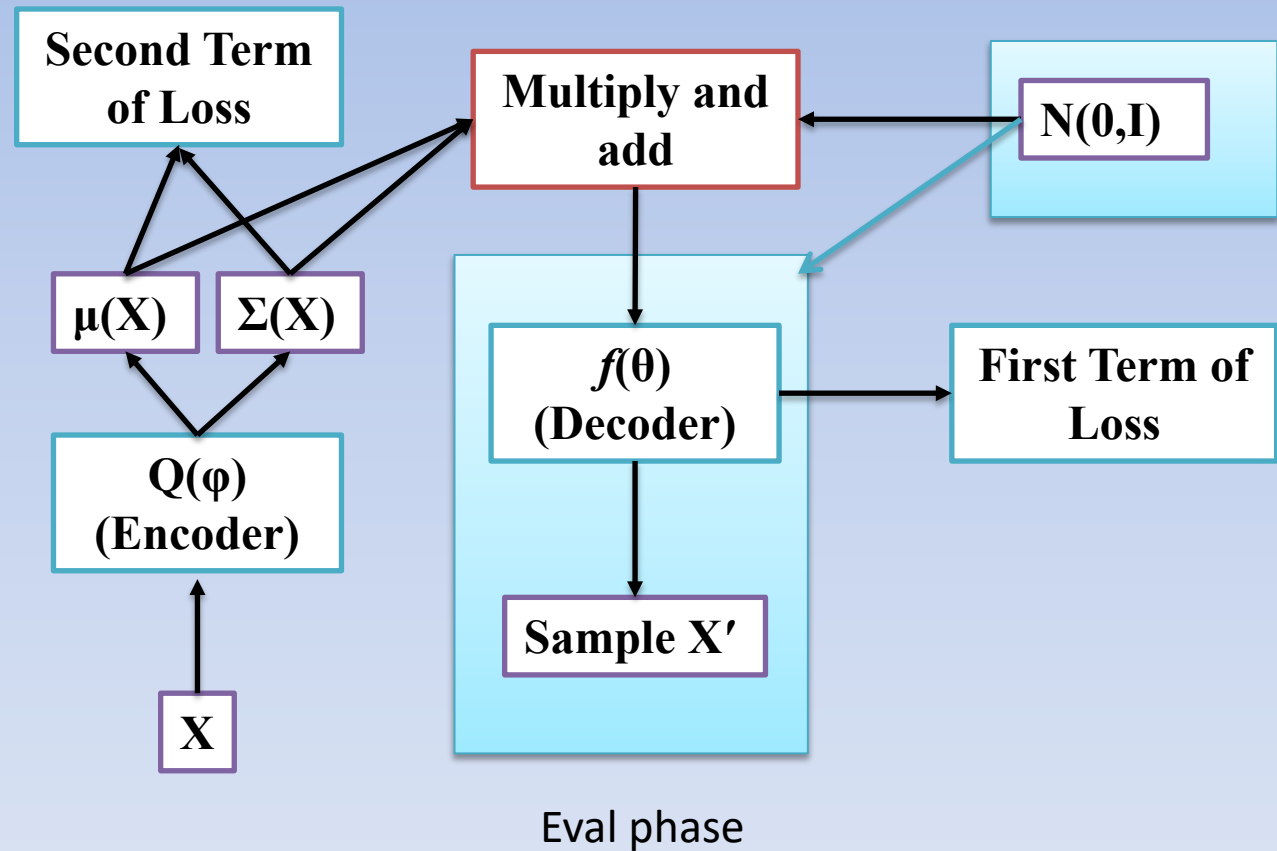
The Variational Auto-Encoder (VAE) architecture



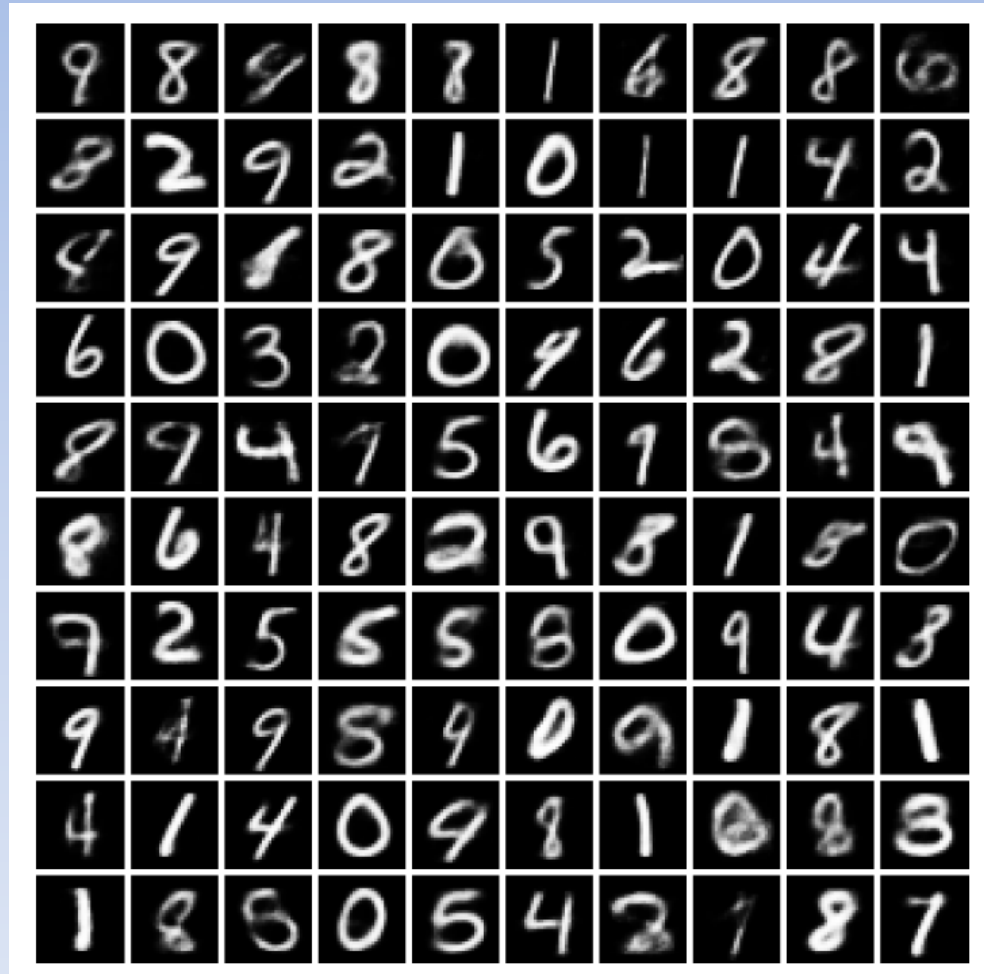
The final clever idea: the “Reparameterization Trick”

- We cannot backpropagate the loss through the single sample z !
 - So the first term never affects the encoder, which will never learn good choices for z for each X
- So instead, *we move the sampling to the input layer by sampling $\epsilon \sim N(\mathbf{0}, \mathbf{I})$*
- We can do this because for a Gaussian $N(\mu(X), \Sigma(X)) = \mu(X) + \Sigma^{1/2}(X)\epsilon$

The Variational Auto-Encoder (VAE) architecture



Example Output: MNIST



Improvements

- Many subsequent modifications
 - Conditional VAE, to condition the VAE on known evidence/labels
 - Generative Adversarial Networks (GANs)
 - Combine a generative model with a “discriminator” to enable very high dimensional sampling
 - Many interesting questions emerge, see Robbie Dozier’s 2022 MS Thesis
 - Diffusion Models
 - Producing a single Gaussian distribution over X in one step can be hard
 - What if we did in multiple steps, each step a *perturbation* of the previous?