### CSDS 440: Machine Learning

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Office hours T, Th 11:15-11:45 or by appointment

#### **Ensemble Methods**

- So far, for each task, we construct a single classifier
- Suppose we had a way of constructing multiple classifiers and combining their output
  - Would this generalize any better than constructing a single classifier?
  - Why or why not?
  - And how do we construct multiple classifiers in the first place?

## Modifying the Training Set

- General idea:
  - Create multiple training sets, each different from the others in some way
  - Apply learning algorithm to each set
  - Resulting classifiers vote on new examples
- Works best for "unstable" algorithms
  - Small change to data can lead to large change in solution
- Two important methods
  - Bagging
  - Boosting

### Boosting (FREUND and SCHAPIRE 1996)

- Technique arose from theoretical question: "Is it possible to "boost" a weak learner into a strong learner?"
  - WL: accuracy better than chance
  - SL: accuracy arbitrarily close to best possible
- Theoretically shown to be possible
- Resulted in a practical algorithm of enormous utility
  - Probably the best known ensemble approach

#### Adaboost ("Adaptive Boosting")

- Adaboost is an iterative algorithm
- Maintains a "weight" for each training example (initially all equal)
- In each iteration, it constructs a classifier with the weighted training data (base learner)
  - The learner must be able to work with weighted data, usually easy to do this (later)
- Evaluate the resulting classifier on the weighted training data, suppose its error rate is  $\epsilon$ 
  - If  $\varepsilon$ =0 or  $\varepsilon \geq \frac{1}{2}$ , stop

#### Adaboost

- In the next iteration,
  - Correctly classified training examples have their weights multiplied by a factor proportional to ε
  - Incorrectly classified training examples have their weights divided by a factor proportional to ε

#### Adaboost

- After completion, the resulting classifiers are combined by a weighted vote
  - The weight of each classifier is inversely proportional to its error rate
  - (This weight is different from the example weights above)

# Adaboost (Training)

- Initialize weights  $w_n$  to 1/N, n=1...N (N examples)
- Each iteration t
  - Train base learner  $h_t$  with weighted data
  - Calculate weighted training error of this classifier:

$$\varepsilon_t = \sum_{n=1}^N w_n^t I(y_n \neq h_t(x_n))$$

– Break if  $\varepsilon_t$ =0 or  $\varepsilon_t$  ≥ 0.5

# Adaboost (Training)

- Each iteration (continued)
  - Set weight of this classifier for new examples:

$$\alpha_t = \frac{1}{2} \log \frac{1 - \varepsilon_t}{\varepsilon_t}$$

- Update example weights:

$$w_n^{t+1} = \frac{1}{Z_t} w_n^t e^{-\alpha_t y_n h_t(x_n)}$$

- (Z is a normalization constant so all weights sum to 1, and we assume y is +1 and -1)

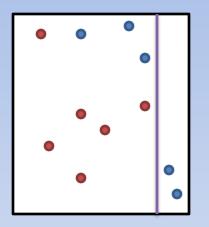
### Adaboost (Classification)

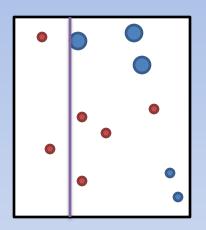
For new example x, output

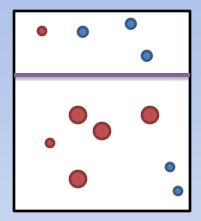
$$f(x) = \sum_{t=1}^{T} \frac{\alpha_t}{\sum_{r} \alpha_r} h_t(x)$$

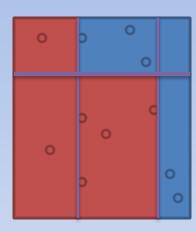
$$\left(\alpha = \frac{1}{2}\log\frac{1-\varepsilon}{\varepsilon}\right)$$

# What is this doing?









### What is Adaboost doing?

- In general, Adaboost:
  - Often helps accuracy significantly
  - In some cases hurts accuracy significantly
  - But, helps much more often than it hurts

 Key result: Adaboost exponentially decreases the loss on the training set as a function of the number of iterations it runs

# Why Adaboost works (1)

- Still an active research area
- One explanation: boosting works by reducing "bias error"
  - Bias error is the error on a dataset due to choice of concept class
  - The ensemble classifier produced by boosting has lower bias error compared to any single member
  - Theoretically, this could increase the chance of overfitting
    - Rarely observed in practice, unless very noisy samples

# Why Adaboost works (2)

- Adaboost can be viewed as a "margin maximization" algorithm (later;ask for paper)
  - Such algorithms have better generalization behavior
- Observation: The generalization error of the voted classifier improves even after its training set error goes to zero

# Why Adaboost works (3)

- Sometimes, using a simple base classifier can prevent overfitting when there is noise
  - Rui Liu's thesis (MS 2016) on boosted linear classifiers (also in ICDM 2017)
  - (ask for copy)

## Handling Weighted Data

Naïve Bayes: Use weighted statistics

$$\Pr(X_i = 1 \mid Y = 1) = \frac{\sum_{j} w_j I(X_{ij} = 1 \land Y_j = 1)}{\sum_{k} w_k I(Y_k = 1)}$$

Decision Trees: Use weighted entropy

$$p_{w}(X=v) = \sum_{\{i:X_{i}=v\}} w_{i} / \sum_{i} w_{i}$$

### Handling Weighted Data

SVMs: Use weighted objective function

$$\min_{\mathbf{w},\mathbf{b},\xi} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{i} \left( weight_i \, \xi_i \right)$$

 Neural Nets, Logistic Regression: similar updates

#### Another view of Adaboost

Consider a function that minimizes the objective:

$$F(\mathbf{\alpha}, \mathbf{h}) = \sum_{i=1}^{m} e^{-y_i \sum_{t} \alpha_t h_t(x_i)}$$
 Ensemble prediction for  $x_i$ 

- In a *stagewise* manner: Given  $\alpha_1 \dots \alpha_{t-1}, h_1 \dots h_{t-1}$ , what is  $\alpha_t$  and  $h_t$ ?
- Here  $h_t$  is the new "direction" and  $\alpha_t$  the new "stepsize"
- Minimize using gradient descent

#### Another view of Adaboost

• It turns out that  $h_t$ =argmin $_h \varepsilon_t$  and

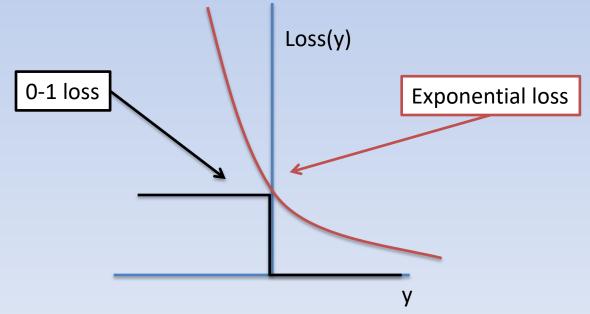
$$\alpha_t = \frac{1}{2} \log \frac{1 - \varepsilon_t}{\varepsilon_t}$$

Exactly as done by Adaboost

#### Another view of Adaboost

• The function: 
$$F(\mathbf{\alpha}, \mathbf{h}) = \sum_{i=1}^{m} e^{-y_i \sum_{t} \alpha_t h_t(x_i)}$$
 Ensemble prediction for  $x_i$ 

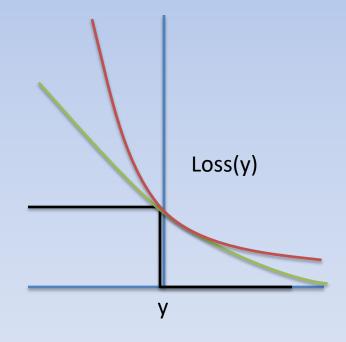
Is an exponential loss function



#### Connections to other algorithms

 What if we replace the exponential loss with other functions?

$$G(\boldsymbol{\alpha}, \mathbf{h}) = \sum_{i=1}^{m} \log \left( 1 + e^{-y_i \sum_{t} \alpha_t h_t(x_i)} \right)$$



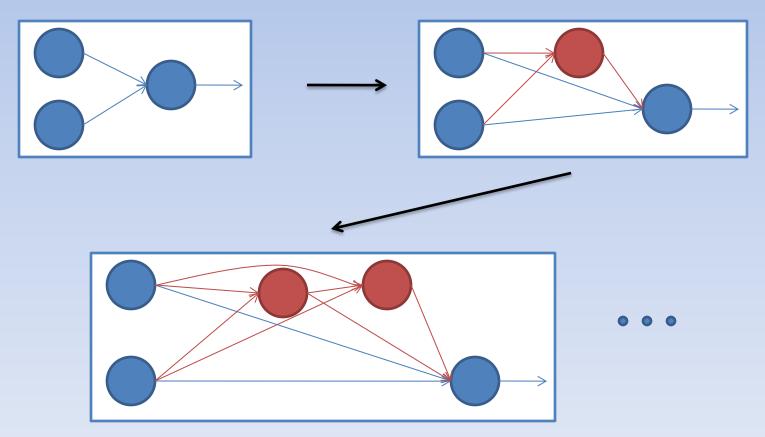
# Gradient Boosting (FRIEDMAN 99)

- Like boosting, but optimize a different loss each iteration
- In each iteration find a new classifier that minimizes the residual of the previous iteration's loss on the training sample

Cascade Correlation for ANNs Implements Gradient Boosting specifically for the perceptron

# Learning the Structure

Cascade Correlation



## Other approaches

- Many other approaches to combining classifiers in the literature
  - Stacking, arcing, random forests, etc.
- Each has advantages and disadvantages
  - Generally empirical and not as well understood as boosting/bagging