CSDS 440: Machine Learning

Soumya Ray (he/him, sray@case.edu)
Olin 516

Office hours T, Th 11:15-11:45 or by appointment

Announcements

- Last homework and programming assignments posted
- Projects posted---start now
- Quizzes: 2 of 4

Two Approaches to Probabilistic Classification

• Generative approaches model the joint distribution $p(\mathbf{x}, y)$

• Discriminative approaches model the conditional distribution $p(y|\mathbf{x})$

Naïve Bayes

Simplest generative classifier for discrete data

$$p(\mathbf{X} = \mathbf{x}, Y = y) = p(\mathbf{X} = \mathbf{x} \mid Y = y)p(Y = y)$$

$$= p(x_1, ..., x_n \mid Y = y)p(Y = y)$$

$$= \prod_i p(X_i = x_i \mid Y = y)p(Y = y)$$
Sayes

Naïve Bayes assumption:

Attributes are conditionally independent given the class

Naïve Bayes parameters: Instead of storing probabilities for each example, we will only store these conditional probabilities and use this formula to calculate the probability for an example.

Example

	Has-fur?	Long-Teeth?	Scary?	Lion?
Animal ₁	Yes	No	No	No
Animal ₂	No	Yes	Yes	No
Animal ₃	Yes	Yes	Yes	Yes

Naïve Bayes parameters:

p(Lion), p(Has-fur|Lion), p(Not-Has-fur|Lion), p(Long-Teeth|Lion), p(Not-Long-Teeth|Lion), p(Scary|Lion), p(Not-Scary|Lion)

p(Not-Lion), p(Has-fur|Not-Lion), p(Not-Has-fur|Not-Lion), p(Long-Teeth|Not-Lion), p(Not-Lion), p(Not-Lion), p(Scary|Not-Lion), p(Not-Scary|Not-Lion)

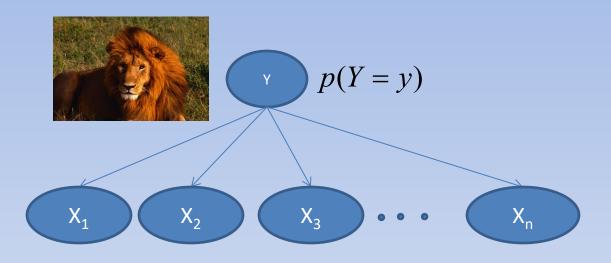
How many parameters?

• Two for p(Y=y)

- One each for $p(X_i = x_i | Y = y)$
 - Suppose X_i is Boolean

- 2(2n+1) total---much better than 2^{n+1}
 - Of these, need to estimate only 2n+1

Aside: A Graphical View of Naïve Bayes



$$p(X_i = x_i \mid Y = y)$$

The class label Y "causes" each attribute X_i to have a certain value, independently of each other attribute.

Probabilistic
Graphical Model
(CSDS 491)
Bayesian
Network (CSDS 391/491)

Classification with Naïve Bayes

For a new example, calculate

$$p(\mathbf{X}=\mathbf{x}, Y=\text{"positive"})$$
 and $p(\mathbf{X}=\mathbf{x}, Y=\text{"negative"})$ and choose whichever is greater

$$p(\mathbf{X} = \mathbf{x}, Y = pos) =$$

$$\prod_{i} p(X_i = x_i \mid Y = pos) p(Y = pos)$$

Example

	Has-fur?	Long-Teeth?	Scary?
Animal ₁	Yes	No	No

```
p(Has-fur=Yes|Lion)=0.5, p(Has-fur=Yes|Not-Lion)=0.1
p(Long-Teeth=Yes|Lion)=0.9, p(Long-Teeth=Yes|Not-Lion)=0.5
p(Scary=Yes|Lion)=0.8, p(Scary=Yes|Not-Lion)=0.5
p(Lion)=0.1
```

 $p(Animal_1, Lion)=0.1*0.2*0.1*0.5=0.001$ $p(Animal_1, Not-Lion)=0.9*0.5*0.5*0.1=0.0225$ So Animal₁ is more likely to not be a lion.

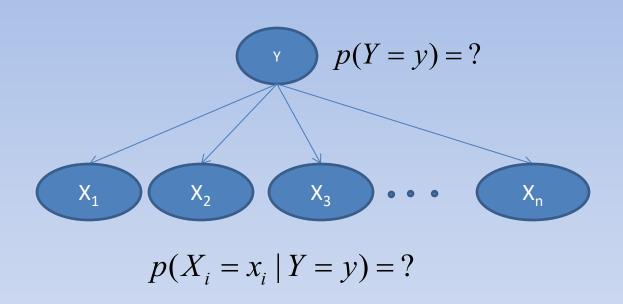
Learning a Naïve Bayes classifier

Given a set of observations:

	Has-fur?	Long- Teeth?	Scary?	Lion?
Animal ₁	Yes	No	No	No
Animal ₂	No	Yes	Yes	No
Animal ₃	Yes	Yes	Yes	Yes

• Estimate parameters $p(X_i=x_i|Y=y)$ and p(Y=y)

Estimating parameters



We will use Maximum Likelihood Estimation

Bayes Rule for Learning

- Suppose we are given a set of examples D and we are considering a set of candidate hypotheses H
- The posterior probability of any hypothesis h
 in H is given by Bayes Rule:

Posterior
$$\Pr(h \mid D) = \frac{\Pr(D \mid h) \Pr(h)}{\Pr(D)}$$
Evidence

MAP Hypothesis

- Given: examples D and set of hypotheses H
- Do: Return the most probable hypothesis given the data---the maximum a posteriori (MAP) hypothesis

$$h_{MAP} = \arg \max_{h \in H} \Pr(h \mid D)$$

$$= \arg \max_{h \in H} \frac{\Pr(D \mid h) \Pr(h)}{\Pr(D)}$$

$$= \arg \max_{h \in H} \Pr(D \mid h) \Pr(h)$$

ML Hypothesis

- If every hypothesis in H has equal prior probability, only the first term matters
- This gives the maximum likelihood (ML) hypothesis

$$h_{ML} = \arg \max_{h \in H} \Pr(D \mid h)$$

Maximum Likelihood Estimation

• For naïve Bayes, a hypothesis is the vector of parameters, one for each of $p(X_i=x_i|Y=y)$ and P(Y=y)

- Assume X_i is 0/1 and Y is 0/1
 - Then $p(X_i=1|Y=1)$ is a parameter, call it θ_{i1}
 - There's another parameter for $p(X_i=1|Y=0)$, θ_{i0}
 - Finally there are two parameters for p(Y=y), θ_y (θ_0 and θ_1 —these sum to 1)

Maximum Likelihood Estimation

$$h_{ML} = \arg \max_{h \in H} p(D | h)$$

$$p(D | h) = p(\{\mathbf{x}_{d}, y_{d}\}_{d=1...m} | \{\theta_{i0}, \theta_{i1}\}_{i=1...n}, \theta_{y})$$

$$= \prod_{d=1}^{m} p(\mathbf{x}_{d}, y_{d} | \{\theta_{i0}, \theta_{i1}\}_{i=1...n}, \theta_{y})$$

$$= \prod_{d=1}^{m} \prod_{i=1}^{n} p(X_{di} = x_{di} | Y = y_{d}; \{\theta_{i0}, \theta_{i1}\}, \theta_{y}) p(Y = y_{d})$$

$$= \prod_{d=1}^{m} \prod_{i=1}^{n} p(X_{di} = x_{di} | Y = y_{d}; \{\theta_{i0}, \theta_{i1}\}, \theta_{y}) \theta_{y_{d}}$$

	Has-fur? (f1)	Long-Teeth? (f2)	Scary? (f3)	Lion? (Y)
Animal ₁	1	0	0	0
Animal ₂	0	1	1	0
Animal ₃	1	1	1	1

$$\begin{split} p(D \mid h) &= \left[\theta_{10} (1 - \theta_{20}) (1 - \theta_{30}) \theta_0 \right] \times \\ \left[(1 - \theta_{10}) \theta_{20} \theta_{30} \theta_0 \right] \times \left[\theta_{11} \theta_{21} \theta_{31} \theta_1 \right] \\ &= \theta_{10}^1 (1 - \theta_{10})^1 \theta_{20}^1 (1 - \theta_{20})^1 \theta_{30}^1 (1 - \theta_{30})^1 \theta_0^2 \times \\ \theta_{11}^1 (1 - \theta_{11})^0 \theta_{21}^1 (1 - \theta_{21})^0 \theta_{31}^1 (1 - \theta_{31})^0 \theta_1^1 \end{split}$$

Let N_I be the number of examples with Y=I and suppose p_i of those have $X_i=I$ Let N_0 be the number of examples with Y=0 and suppose d_i of those have $X_i=I$

$$p(D \mid h) = \prod_{d=1}^{m} \prod_{i=1}^{n} p(X_i = x_i \mid Y = y_d; \{\theta_{i0}, \theta_{i1}\}) \theta_{y_d}$$

Number of examples with Y=0

$$=\prod_{i=1}^{n}\theta_{i1}^{p_{i}}(1-\theta_{i1})^{N_{1}-p_{i}}\theta_{1}^{N_{1}}\prod_{i=1}^{n}\theta_{i0}^{d_{i}}(1-\theta_{i0})^{N_{0}-d_{i}}\theta_{0}^{N_{0}}$$

Number of Y=0 examples with $f_i=1$

$$\hat{\theta}_{k0} = \arg \max_{\theta_{k0}} \theta_{k0}^{d_k} (1 - \theta_{k0})^{N_0 - d_k} = L(\theta_{k0})$$

Likelihood function

$$LL(\theta_{k0}) = d_k \log \theta_{k0} + (N_0 - d_k) \log (1 - \theta_{k0}) \qquad \text{Log likelihood function}$$

$$\frac{\partial LL}{\partial \theta_{k0}} = \frac{d_k}{\theta_{k0}} - \frac{(N_0 - d_k)}{(1 - \theta_{k0})} = 0, \text{ so } \frac{d_k}{\theta_{k0}} = \frac{(N_0 - d_k)}{(1 - \theta_{k0})}$$

or
$$d_k - d_k \theta_{k0} = N_0 \cdot \theta_{k0} - d_k \theta_{k0}$$

or
$$d_k = N_0 \cdot \theta_{k0}$$

or
$$\hat{\theta}_{k0} = \frac{d_k}{N_0}$$

Fraction of observed Y=0examples where $X_{k}=1$!

Naïve Bayes Parameter MLEs

$$\hat{p}(X_i = 1 \mid Y = 1) = \frac{\text{\# observed examples with } X_i = 1 \text{ and } Y = 1}{\text{\# observed examples with } Y = 1}$$

$$p(X_i = 1 \mid Y = 1) = \frac{p(X_i = 1, Y = 1)}{p(Y = 1)}$$

$$\hat{p}(Y=1) = \frac{\text{\# observed examples with } Y=1}{\text{\# observed examples}}$$

Smoothing probability estimates

- What happens if a certain value for a variable is not in our set of examples, for a certain class?
 - Suppose we're trying to classify lions and we've never seen a lion cub, so $\hat{p}(Scary = false \mid Lion) = 0$
 - When we see a cub, its probability of being a lion will be zero by our Naïve Bayes formula, even if it has long teeth and fur
 - It's a good idea to "smooth" our probability estimates to avoid this

m-Estimates

$$\hat{p}(X_i = x_i \mid Y = y) = \frac{(\text{\# examples with } X_i = x_i \text{ and } Y = y) + mp}{(\text{\# examples with } Y = y) + m}$$

- p is our prior estimate of the probability
- m is called "Equivalent Sample Size" which determines the importance of p relative to the observations
- If variable has v values, the specific case of m=v, p=1/v is called Laplace smoothing

Nominal Attributes

• Need to estimate parameters $p(X_i=v_k|Y=y)$

Can use maximum likelihood estimates:

$$p(X_i = v_k \mid Y = y) = \frac{p(X_i = v_k \land Y = y)}{p(Y = y)}$$

$$= \frac{\# \text{ examples with } X_i = v_k \text{ and } Y = y}{\# \text{ examples with } Y = y}$$

Continuous Attributes

• If X_i is a continuous attribute, can model $p(X_i|y)$ as a Gaussian distribution ("Gaussian naïve Bayes")

$$p(X_i \mid y) \sim N(\mu_{i|y}, \sigma_{i|y})$$

MLEs

$$\hat{\mu}_{i} = \frac{\sum_{k \in examples} x_{ik} I(y_{k} = y)}{\sum_{k \in examples} I(y_{k} = y)}$$

$$\hat{\sigma}_{i}^{2} = \frac{\sum_{k \in examples} (x_{ik} - \hat{\mu}_{i})^{2} I(y_{k} = y)}{\sum_{k \in examples} I(y_{k} = y)}$$

Naïve Bayes Geometry

- What does the decision surface of the naïve Bayes classifier look like?
- An example is classified positive iff

$$\frac{p(\mathbf{x}, y=1) > p(\mathbf{x}, y=0)}{\frac{p(\mathbf{x}, y=1)}{p(\mathbf{x}, y=0)} > 1}$$

$$\frac{\prod_{i} p(x_{i} | y=1)p(y=1)}{\prod_{i} p(x_{i} | y=0)p(y=0)} > 1$$

Naïve Bayes Geometry

Classify an example as positive if

$$\frac{\prod_{i} p(x_{i} \mid y = 1)p(y = 1)}{\prod_{i} p(x_{i} \mid y = 0)p(y = 0)} > 1$$

$$\prod_{i} p(x_i | y = 1)p(y = 1)
\ln \frac{1}{\prod_{i} p(x_i | y = 0)p(y = 0)} > 0$$

$$\ln \frac{p(y=1)}{p(y=0)} + \sum_{i} \ln \left(\frac{p(x_i \mid y=1)}{p(x_i \mid y=0)} \right) > 0$$

Naïve Bayes Geometry

$$\ln \frac{p(y=1)}{p(y=0)} + \sum_{i} \ln \left(\frac{p(x_i \mid y=1)}{p(x_i \mid y=0)} \right) > 0$$

$$\ln \frac{p(y=1)}{p(y=0)} + \sum_{i} \sum_{v} \ln \left(\frac{p(X_i = v \mid y=1)}{p(X_i = v \mid y=0)} \right) I(X_i = v) > 0$$

$$(b_1 - b_0) + \sum_{i,v} (w_{iv1} - w_{iv0}) I(X_i = v) > 0,$$

$$b_1 = \ln p(y=1), w_{iv1} = \ln p(X_i = v \mid y=1)$$

$$b_0 = \ln p(y = 0), w_{iv0} = \ln p(X_i = v \mid y = 0)$$

Indicator function

So Naïve Bayes implements a linear decision boundary, but with a logarithmic parameterization