# **Thomson Yu**

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### **EDUCATION**

## **Honours Bachelor of Computer Science**

2014-2019

University of Toronto

**Computer Science Specialist** 

Relevant Courses: Web Development, Human Computer Interaction, Intro to Software Engineering, Intro to Databases, Operating Systems, Algorithm Design and Analysis

#### TECHNICAL SKILLS

- **Programming**: Python, Java, JavaScript, React, C#, Selenium, Open-source Appium
- Design Tools: Intellij IDEA, Microsoft Visual Studio, Unity, Git, Bitbucket, JIRA
- Applications: Adobe Photoshop, Adobe Premiere, Microsoft Office

#### **EXPERIENCE**

## **Junior QA Developer**, Indigo Books & Music

2017 - 2018

- Focused in testing the Indigo.ca website and Indigo Mobile App while ensuring Software Quality Assurance Standards
- Wrote and maintained automated test scripts using Selenium for the Indigo.ca website
- Took lead in writing the automation code for the new Indigo Mobile App using Open Source Appium for Android and iOS

### **PROJECTS**

## **Team Member,** Web Development Project, U of T

2019

- Worked with team members to develop a Dungeons and Dragons companion web app
- Focused in developing the backend of the web app using Node.js, JavaScript, and MongoDB
- Developed portions of the frontend using CSS and Bootstrap

## **Team Lead,** Game Design Project, U of T

2018

- Led a team of 10 to design and create a 3-5 player asymmetrical VR party game in Unity
- Managed tasks and priorities with team members using boards and issue tracking
- Developed the VR and UI components of the game while adhering to good software development practices

#### VOLUNTEER & EXTRA-CURRICULAR ACTIVITIES

•	Innis College Student Society Club Head, Innis Board Game Club, U of T	2015-2018
•	Innis College Orientation Week Leader, U of T	2015, 2016
•	Innis Residence, Electronics Communication Committee Head, U of T	2014, 2015
•	Volunteer, Graphics Designer and Videographer, Maxwell Heights S.S.	2011-2014

## **INTERESTS**

Involvement in University events and clubs; playing competitive team based video games; photography and video editing; building and staying up to date with latest PC hardware, news, and technology