

Trần Thoại Thông

Backend Developer

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628/89/31 Hau Giang Street District 6, Ho Chi Minh City

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Skills

4 years experience of C#. 1 and a half year experience of Backend development. 2 years of experience with SQL.

Git Control, JIRA, Slack and Confluence.

Influent in English, with IELTS 7.0.

Experience

MOPA / Project Manager

NOVEMBER 2021 - DECEMBER 2022, DISTRICT 10

Project Manager of 2 game projects.

- [Fish IO](#) and [Boomerang War.IO](#)
- Design, plan the game features and release schedules.
- Design tracking data structure. Build queries for team common usages.
- Support developer team on data structures.

Spirit Bomb / Unity Developer

NOVEMBER 2020 - DECEMBER 2021, DISTRICT 4

Unity Developer at Spirit Bomb.

- Maintain existing mobile games: [Sky Champ](#) and [Atlantis Invaders](#).
- Build new game prototypes: [Space Guardians](#).



LEAP VN / Web Developer

OCTOBER 2019 - JUNE 2020, BINH THANH, HCMC

Develop front-end and back-end on an established web product for human resource management.

- Spring REST Framework for Backend development.
- Oracle ADF for front-end development and connect with Backend.
- Oracle SQL for database.
- Technical analysis, development and code reviewing in several features.
- Setup integration test and unit test in Oracle SQL.
- Work with business logic on [Loyco products](#)

Education

University of Science / Degree in Computer Science

SEPTEMBER 2015 - DECEMBER 2020, DISTRICT 5, HCMC

University of Science is a high-ranked university in Computer Science in Vietnam.

Le Hong Phong High School for the Gifted / Computer Science

Major

SEPTEMBER 2012 - MAY 2015, DISTRICT 5, HCMC

Awards

Consolation prize for National excellent student in Computer Science (C++).