```
############################
  ##This part is coding according to Lemma 1 on the
 Self\ coeffs := proc(f)
  local G;
  G := coeffs(f, x);
  if degree(f, x) \ge 2 then return G;
  elif degree(f, x) = 1 then return G[2], G[1];
  fi:
end proc:
Self\ nops := \mathbf{proc}(F)
 local f, a, b;
  f := F;
 if nops(f) = 2 then a, b := op(f); if degree(b) = 0 and a
  = x and degree(diff(f, x)) \ge 2 then return 1; fi;
 else return nops(f);
 fi;
end proc:
LEM \ 1 := \mathbf{proc}(f, T, ith, y)
 local p i, j, factor deg, M, coeff i, Coe, f degree, f term,
  f term n, i;
    i := ith - 1;
   f term := op(f);
```

```
f term n := nops(f);
   p i \coloneqq 0;
   factor \ deg := degree(f \ term[i+1])
  - degree(f term[f term n]);
   Coe := Self \ coeffs(f, x);
  for j from 1 to i do
   coeff\ i := Coe[j];
   f \ degree := degree(f \ term[j]) - factor \ deg;
   p_i := p_i + x^{f_degree} \cdot (coeff_i \mod 2 \cdot T);
  od;
 M := eval(p \mid i, x = y) \mod 2 \cdot T;
 if M \ge T then return M - 2 \cdot T;
 else return M;
 fi:
end proc:
############################
 ##Compute v, V, sigma from m, M and
 #########################
 Sign := \mathbf{proc}(X)
```

```
if X > 0 then return 1;
   elif X < 0 then return -1;
   else if X = 0 then return 0 fi;
   fi;
end proc:
Step 1 := \mathbf{proc}(a \ i, m, M, \text{Sigma}, x, f, ith)
  local l, v, V, T, p, s, sigma;
     sigma ≔ Sigma;
 if sigma = 0 then l := \lfloor \log[2](abs(a\ i)) \rfloor;
                       v := l;
                      V := l + 1;
                      sigma := sign(a \ i);
elif sigma \neq 0 then if 2^m \geq 2 \cdot abs(a \ i) then if sigma \cdot a \ i
   > 0 then v := m; V := M + 1;
                                                      elif sigma \cdot a i
   < 0 then v := m - 1; V := M;
                                                      fi:
                        elif 2^m < 2 \cdot abs(a \ i) then T := 2^M + 1;
                                                       p
   := LEM \ 1(f, T, ith, x);
                                                        s := p + a i;
                                                        if s = 0
  then sigma := 0;
```

```
elif s \neq 0 then l
  := |\log[2](abs(s))|;
                                       \nu
  := l;
                                       V
  := l + 1;
                                    sigma
  := Sign(s);
                              fi;
             fi:
 fi;
 return v, V, sigma;
end proc:
##Compute m and M from v, V and
 ##
 #########################
 Step 2 := \mathbf{proc}(x, v, V, \text{ sigma, } alpha i)
 local L, m, M;
 L := |alpha \ i \cdot \log[2](x)|;
 if sigma \neq 0 then m := v + L - 1; M := V + L + 1; fi;
```

```
return m, M;
end proc:
############################
  #Main Part of Theorem
  ##############
  ##########################
  Sign\ Main := \mathbf{proc}(X, F)
local y, f, f_term_n, sigma, m, M, i, v, V, alpha i, Coe;
if X < 0 then f := eval(F, x = -x); y := -X;
\mathbf{elif}\,X > 0 then f := F; y := X;
else if X = 0 then return Sign(Self\ coeffs(F) \lceil nops(F) \rceil);
 fi:
fi;
f term := op(f);
f term n := nops(f);
Coe := coeffs(f, x);
sigma := 0; m := 0; M := 0;
for i from 1 to f term n-1 do
  v, V, \text{ sigma} := Step \ 1(Coe[i], m, M, \text{ sigma}, y, f, i);
```

```
alpha \ i := degree(f \ term[i]) - degree(f \ term[i])
  +1]);
       m, M := Step_2(y, v, V, sigma, alpha i);
od:
 v, V, \text{ sigma} := Step\_1(Coe[f\_term n], m, M, \text{ sigma}, v, f,
 f term n);
return sigma;
end proc:
############################
 ##This part is for establishing the bracket of the
  TurnBracket := \mathbf{proc}(C, M)
 local k, i, G;
 k := nops(C);
 G := [\ ];
 if k = 1 then G := [[-M, C[1][1]], [C[1][2], M]];
 elif k \neq 1 then
          if C[1][1] = -M then G := [];
             else G := [[-M, C[1][1]]];
          fi·
          for i from 1 to k-1 do
              G := [op(G), [C[i][2], C[i+1][1]]];
```

od;

```
if C[k][2] \neq M then G := [op(G), [C[k][2],
  M]; fi;
 fi:
 return G;
end proc:
############################
 ##This part is the bi-section algorithm for picking the
 Bisection := \mathbf{proc}(p, U, V)
   local u, v, N, mid;
    u := U; v := V;
   N := 0:
   while N \leq V - U do
      mid := \left| \frac{(u+v)}{2} \right|;
      if eval(p, x = mid) = 0 then u := mid; v := mid;
 break; fi;
      if Sign\ Main(u, p) = Sign\ Main(mid, p) then u
  := mid:
      else v := mid;
```

```
fi:
      N := N + 1;
      if abs(u - v) = 1 then break; fi;
   end do;
  return u, v;
end proc:
##This part is coding according to Prop 1 on the
 ###########################
  Prop \ 1 := \mathbf{proc}(C, p, M)
   local C inv, k, i, G, u, v;
   C inv := TurnBracket(C, M);
   k := nops(C inv);
   G := [\ ];
   for i from 1 to k do
      if C inv[i][1] = C inv[i][2] then G := [op(G),
  [C_{inv}[i][1], C_{inv}[i][2]]; fi;
      if Sign\ Main(C\ inv[i][1], p)
  Sign\ Main(C\ inv[i][2],p) < 0
      then u, v := Bisection(p, C inv[i][1],
  C inv[i][2];
          G := [op(G), [C inv[i][1], u], [v,
  C inv[i][2]];
      else G := [op(G), [C inv[i][1], C inv[i][2]]];
```

```
fi:
  od;
  return TurnBracket(G, M);
end proc:
##This part is to get the derivatives, i.e. p_i on the
 ############################
 Dev := \mathbf{proc}(F)
  local k, f, i, G;
   f := F;
   k := nops(F);
   G := [\ ];
  for i from 1 to k do
    f := expand\left(\frac{f}{x^{ldegree(f, x)}}\right);
   G := [op(G), f];
    f := diff(f, x);
  od;
  return G;
end proc:
```

##This part is coding according to Theorem 1 on the

```
Thm 1 Main := \operatorname{proc}(F)
  local f, G dev, k, i, C, M, K, S;
    f := expand(F);
  if degree(f) = 0 and f \neq 0 then return \{ \}; fi;
  if f = 0 then return \{0\}; fi;
  if degree(f) \ge 1 and Self nops(f) = 1 then return \{0\};
  fi;
  G \ dev := Dev(f);
      k := nops(G \ dev);
      C := [[0, 0]];
      M := abs(Self coeffs(f, x)[nops(f)]);
  for i from 1 to k-1 do
   C := Prop \ 1(C, G \ dev[k-i], M);
  od:
  S := [\ ];
  K := nops(C);
  if eval(f, x = -M) = 0 then S := [op(S), -M]; fi;
  for i from 1 to K do
      if eval(f, x = C[i][1]) = 0 and C[i][1] \neq -M then S
   := [op(S), C[i][1]]; \mathbf{fi};
```

if 
$$eval(f, x = C[i][2]) = 0$$
 and  $C[i][1] \neq C[i][2]$   
and  $C[i][1] \neq C[i-1][2]$   
then  $S := [op(S), C[i][2]]$ ; fi;  
od;  
if  $eval(f, x = M) = 0$  then  $S := [op(S), M]$ ; fi;  
return  $\{op(S)\}$ ;

## end proc:

$$Thm_1\_Main(x^{1999} - 2x + 1)$$
 {1}

$$Thm_1\_Main(x^{2^5} + 44 x^{190} - 522 x^3 + 3442)$$

$$f := expand((x-2) \cdot (x-1) \cdot (x+10) \cdot (x-33) \cdot (x+45) \cdot x^3 \cdot (x-111)):$$
 $Thm_1 Main(f);$ 
 $roots(f, 1);$ 

```
\{-45, -10, 0, 1, 2, 33, 111\}
[[-10, 1], [2, 1], [1, 1], [111, 1], [33, 1], [-45, 1],
  [0, 3]
               \{-45, -10, 0, 1, 2, 33, 111\}
[[-10, 1], [2, 1], [1, 1], [111, 1], [33, 1], [-45, 1],
                                                               (4)
  [0, 3]
CommonRoot := \mathbf{proc}(F, k)
  local f, i, g, h, A, B, f term;
   f := F;
  f term := op(f);
  h := 0;
  for i from 1 to k do
     h := h + f term[i];
  od:
  h := expand(h);
  g := expand(f - h);
   A := Thm \ 1 \ Main(g);
  B := Thm \ 1 \ Main(h);
  return \{op(A)\} \cap \{op(B)\};
end proc:
Prop \ 2 := \mathbf{proc}(F)
    local f, M, i , k, gap, f_term, f_term_n, Newgap;
    f := F;
    M := \max(Self\_coeffs(f));
   f term := op(f);
   f term n := Self nops(f);
```

```
gap := 0;
   for i from 1 to f term n-1 do
         Newgap := degree(f\_term[i]) - degree(f\_term[i])
   +1]);
         if gap < Newgap then gap := Newgap; k := i; fi;
    od:
    if gap > 1 + evalf(\log[2](M)) then
  return CommonRoot(f, k);
    else return Thm \ 1 \ Main(f);
    fi:
end proc:
Prop_2(x^{200} - x^{198} + x - 1);
                           {1}
                                                             (5)
Prop_2(f);
               \{-45, -10, 0, 1, 2, 33, 111\}
                                                             (6)
Prop_2(x^{1999} - 2x + 1);
                            { }
                                                             (7)
Prop_2(x^{1999});
                           {0}
Prop_2(2)
                                                             (8)
                            { }
                                                             (9)
```

k := 1;