

# Signal Processing

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## Disclaimer

This document contains the lectures that were supposed to be given by Dr. HOCINE, but instead he chose to teach us about electricity, anyway, hope it helps.

To separate the contents of the course to actual additions or out of context information, a black band will be added by its side like the one on this comment.

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# Chapter 1

## Fundamental Concepts

Given the source for reading, the definitions can be somewhat improperly explained or vague as the nature of definition depends highly on context.

**Definition 1.1 (Signal/Noise):** A signal is a physical representation of information that is sent from source to destination. Noise is any interference happening in the process of reading or interpreting the signal.

**Definition 1.2 (Signal-Noise Ratio):** Let  $P_s$  and  $P_n$  represent the power of the signals of signal and noise respectively, then the signal-noise ratio is defined as  $\xi = P_s/P_n$ .

This ratio represents the noise affects the signal, as in the higher  $\xi$  is, the more powerful is the signal to the noise. In general, we indicate it with a logarithmic measure  $\xi_{dB} = 10 \log_{10} \xi$ .

### 1.1. Fourier Transform

**Definition 1.1.3 (Fourier Transform):** Let  $x : \mathbb{R} \rightarrow \mathbb{R}$  a function representing a signal dependent of time  $t$ . The Fourier transform of the function  $x$  is a function of frequency  $f$ ,  $X(f)$  such that

$$\mathcal{F}(x)(f) = X(f) = \int_{-\infty}^{\infty} x(t)e^{-i2\pi ft} dt$$

where  $i$  is the imaginary unit.

The Fourier transform is used to transform a function from the time domain to frequency/phase domain. This operation is not one way only, in many cases, we

can go back to the time domain just from the frequency/phase domain, which is done by the Inverse Fourier Transform.

**Definition 1.1.4 (Inverse Fourier Transform):** Let  $X : \mathbb{R} \rightarrow \mathbb{R}$  a function representing the strength of frequencies of a signal with parameter  $f$ . The inverse Fourier transform of the function  $X$  is a function of time  $x(t)$  such that

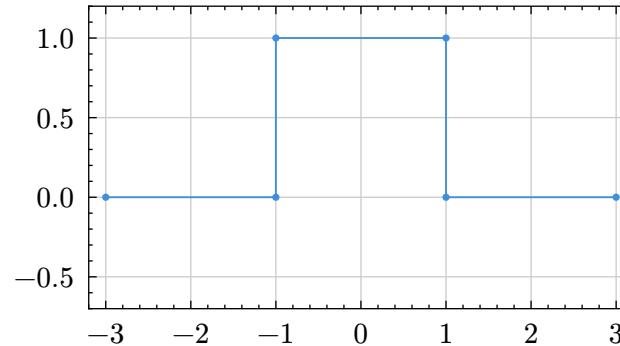
$$\mathcal{F}^{-1}(X)(t) = x(t) = \int_{-\infty}^{\infty} X(f)e^{i2\pi ft} df$$

We prove that the inverse Fourier transform is indeed an inverse function.

**Theorem 1.1.5 (Fourier Inversion):**

An example here will be given with using finite frequencies to explain what does this transform do.

**Example:** Consider the following function



$$x(t) = \begin{cases} 1 & \text{if } |t| < 1 \\ 0 & \text{otherwise} \end{cases}$$

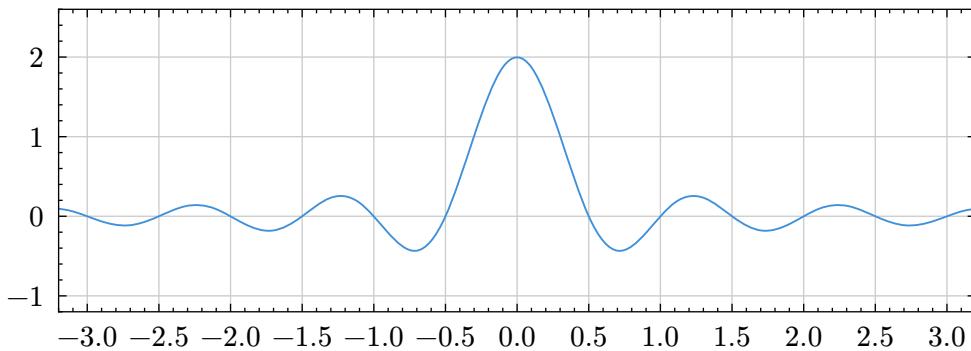
By calculating the Fourier transform we get

$$X(f) = \int_{-\infty}^{\infty} x(t)e^{-i2\pi ft} dt = \int_{-1}^{1} e^{-i2\pi ft} dt$$

For  $f = 0$  we get 2, thus we consider  $f \neq 0$

$$X(f) = \int_{-1}^1 e^{-i2\pi ft} dt = \left[ \frac{e^{-i2\pi ft}}{-i2\pi f} \right]_{t=-1}^{t=1} = \frac{e^{-(2\pi f)i} - e^{(2\pi f)i}}{-2i\pi f} = \frac{\sin(2\pi f)}{\pi f}$$

Now we plot this function for some values of  $f$



What the previous graph represents in this case is the strength of each frequency in the signal. For example, the frequency 0 is the strongest frequency in the function  $x(t)$  which is clearly true since most of the function is constant, the remaining frequencies come from the rising-edge and falling-edge at  $-1$  and  $1$ .

A useful operator in the usage of Fourier transforms is the convolution.

**Definition 1.1.6 (Convolution):** Let  $x, y : \mathbb{R} \rightarrow \mathbb{R}$  two integrable functions. We define the convolution of  $x$  and  $y$  as  $x * y$  as follows

$$\begin{aligned} x * y &: \mathbb{R} \rightarrow \mathbb{R} \\ t &\mapsto \int_{-\infty}^{\infty} x(s)y(t-s) ds \end{aligned}$$

And an important result we get in this case is the convolution theorem stating that  $\mathcal{F}(x * y) = \mathcal{F}(x) \cdot \mathcal{F}(y)$ . More useful results will be explained later.

## 1.2. Some Useful Functions

Sign function	$\text{sgn}(x) = \begin{cases} 1 & \text{if } x > 0 \\ -1 & \text{if } x < 0 \\ 0 & \text{if } x = 0 \end{cases} = \begin{cases} \frac{x}{ x } & \text{if } x \neq 0 \\ x & \text{if } x = 0 \end{cases}$
Jump/Echelon function	$\varepsilon(x) = \frac{1 + \text{sgn}(x)}{2} = \begin{cases} 1 & \text{if } x > 0 \\ 0 & \text{if } x < 0 \\ 1/2 & \text{if } x = 0 \end{cases}$
Ramp function	$r(x) = \int_{-\infty}^x \varepsilon(t) dt = x \cdot \varepsilon(x)$
Rectangular function	$\text{rect}(x) = \varepsilon\left(x + \frac{1}{2}\right) - \varepsilon\left(x - \frac{1}{2}\right) = \begin{cases} 1 & \text{if }  x  < \frac{1}{2} \\ 0 & \text{if }  x  > \frac{1}{2} \\ \frac{1}{2} & \text{if }  x  = \frac{1}{2} \end{cases}$

## 1.3. Operations On Signals

Given a signal  $x(t)$  we define the following quantities on an interval  $[-\frac{T}{2}, \frac{T}{2}]$ :

1. Average value:

$$\bar{x}(T) = \frac{1}{T} \int_{-T/2}^{T/2} x(t) dt$$

2. Quadratic value (Normalized energy):

$$W_x(T) = \int_{-T/2}^{T/2} x^2(t) dt$$

3. Average quadratic value (Normalized power):

$$P_x(T) = \frac{1}{T} \int_{-T/2}^{T/2} x^2(t) dt$$