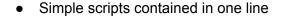
# Scripting in BBOalert

BBOalert is developed using Javascript language. The users are enabled to add Javascript code to develop their own functionality. Javascript code can be provided with the data using the 'Script' records.

Three different ways of defining scripts are supported:



```
Script, <script name>, <code>
```

Medium size scripts entered direct in the data file

```
Script, <script name>
<code>
<code>
...
Script
```

• Complex scripts edited and debugged with Javascript development tools like Visual Studio Code. Lines beginning with // are interpreted as comments and therefore ignored by the tool. Otherwise the code is considered erroneous by the development tool.

```
//Script,<script name>
<code>
<code>
...
//Script
```

Scripts can serve two purposes:

- Dynamic formatting of text fields in the BBOalert data depending on the actual bidding, Typically:
  - Alert explanation text
  - Button and shortcut text

• BBO customization : users who are missing some functionality in BBO can add. Also the user interface can be personalized.

Scripts may create and use:

- Variables
  - Local: when initialized with the 'var' keyword
  - Global : without the 'var' keyword
- Functions
  - Local: function <name> (<arguments>) {<body>}
  - o Global : <name> = function (<arguments>) {<body>};

Scripts are executed in the same environment as BBOalert and global names should be chosen with care to avoid conflicts with the existing ones unless it is done on purpose to override the declaration of an existing function or variable. It is a safe practice when the user's global names are in capitals.

Scripts may be fragmented. Scripts with the same name are automatically concatenated inside BBOalert. This allows us to declare portions of code with different options.

### Dynamic formatting of text

The name of the script should be enclosed between two % characters. Then the script will be executed and the script call will be replaced by the returned value. The script should use the predefined variables :

- B : actual call (bid)
- BR : <call> field for matching the current bid
- CR: <context> field for matching the current auction
- C: actual bidding context(auction preceding the bid)
- R : string to be returned

### **BBO** event handlers

Users can define their own scripts to handle the BBO events. The template contains the possible event handling scripts :

Script, on Any Mutation Script, on Bidding Box Created Script, on Bidding Box Removed Script, on Bidding Box Displayed Script, on Bidding Box Hidden Script, on Auction Box Displayed Script, on Auction Box Hidden Script, on New Auction Script, on New Active Player Script, on Explain Call Displayed Script, on Explain Call Hidden Script,onDataLoad Script, on Logoff Script, on Any Opponent Change Script, on New Deal Script

#### The onDataLoad event is called when BBOalert data is:

- Imported
- Appended
- Retrieved from cache
- Retrieved from BBO convention card

It is not strictly required but the onDataLoad should contain all global functions and variables declarations.

Another important event handler is onAnyMutation: it is called at every change in the BBO document. It should be used to implement the modifications in the user interface.

Some global BBOalert variables and functions may be used in the scripts.

### Global variables

activePlayer

string: contains current active player direction and uid

auctionBoxDisplayed

boolean = true : during the auction

biddingBoxDisplayed

boolean = true : if bidding box is displayed

biddingBoxExists

boolean = true : if bidding box exists Bidding box element is created when the table is displayed

currentAuction

string: contains current auction

explainCallDisplayed

boolean = true : when opponents ask more info

lastDealNumber

string: contains current board number

LHOpponent

string: contains LHO user id

navDivDisplayed

boolean = true : if main BBO panel displayed

opponentChanged

string = 'L' when LHO changed or 'R' when RHO changed

RHOpponent

string: contains RHO user id

## **Global functions**

areTheyVulnerable()

retrieve opponent's vulnerability tag from the auction box

```
areWeVulnerable()
retrieve our vulnerability tag from the auction box
bboalertLog(txt)
display text on the BBOalert blue panel
buttonOKvisible()
return true if OK button is visible
clearAlert()
Clear explanation text field
clickOK()
click OK button programatically
confirmBid()
when OK button appears, click it promatically
confirmBidsSet()
check if confirm bids switch is ON returns 'Y' 'N' or " if not found
dragElement(elmnt)
make element draggable
elimine2Spaces(str)
elimine spaces and tabs from string str
findAlertText(context, call)
retrieve alert text for given context and call
getActivePlayer()
retrieve active player direction and user id
getAuctionBox()
retrieve the auction box element.
getBiddingBox()
retrieve bidding box element
getChatDiv()
returns div element containing chat dialog
getChatInput()
```

```
retrieve chat text input element
getChatMessage()
retrieve actual chat message input text
getContext()
Get actual bidding context
getCurrentChatDestination()
retrieve current chat destination
getDealNumber()
retrieve current board number
getExplainCallBox()
retrieve call explain box element
getExplainCallInput()
retrieve explain call box text input element
getExplainInput()
retrieve bidding box text input element
getMyHand()
retrieve my hand into a string
getNavDiv()
get main BBO panel div element
getNow(secs)
get formatted actual date and time if secs=true resultion up to seconds
getPartnerHand()
retrieve partner's hand if visible
getScript(scriptName)
retrieve script text by script name
getSeatNr()
get seat number tag of the openeer
getVisibleMessageInput()
retrieve visible chat input element
```

```
isAlertON()
retrieve Alert button state (true = ON)
isVisible(e)
Check if element e is visible
makeRegExp(s)
transform string s into RegExp object
matchContext(refContext, actContext)
Check if actual bidding context matches reference context from the table
myOpponent(Iho)
retrieve opponent's user id.
myPartner()
retrieve my partner's user id
mySeat()
retrieve my direction from the auction box 'S' 'W' 'N' 'E' or " if not found
ourVulnerability()
retrieve our vulnerability tag
preparePageReload()
reverseString(str)
reverse characters in the string
sendChat()
send chat message programmatically
sendMessageToOpponents(text)
sen chat text to both opponents
sendPrivateChat(uid, text)
send chat message to specific user id
setAlert(on)
set alert button state (on=true = ON)
setButtonPanel(on)
display button panel if on=true.
```

```
setChatDestination(t)
set chat destination to t
setChatMessage(msg, send)
send chat message text to msg If send=true send it immediately
setChatToTable()
set chat destination to table
setExplainCallText(txt)
set explain call box input text
setExplainText(txt)
set bidding box explanation text
setOptions(on)
display BBOalert panel if on=true.
setOptionsOff()
hide BBOalert panel
setOptionsOn()
display BBOalert panel
stripContext(ctx)
Strip context ctx from leading passes
toggleOptions()
toggle BBOalert panel display
undoCommand()
generate UNDO menu command programmatically
userScript(S, CR, C, BR, B)
execute script
whoAmI()
returns current BBO user-id
writeToClipboard(txt)
copy string txt to the clipboard
```

# Sample data

```
//BBOalert
//Script,onAnyMutation
LARGE_BIDDING_BOX();
HOVER_BBOALERT_TAB();
SET_PROFILE_TEXT_LENGTH();
SWAP BIDDING BUTTONS();
DEAL_TOOLBAR_RIGHT();
//Script,onBiddingBoxCreated
console.log('Script onBiddingBoxCreated');
//Script,onBiddingBoxRemoved
console.log('Script onBiddingBoxRemoved');
//Script,onBiddingBoxDisplayed
console.log('Script onBiddingBoxDisplayed');
LARGE_BIDDING_BOX();
//Script,onBiddingBoxHidden
console.log('Script onBiddingBoxHidden');
setButtonPanel(false);
//Script,onAuctionBoxDisplayed
console.log('Script onAuctionBoxDisplayed');
//Script,onAuctionBoxHidden
console.log('Script onAuctionBoxHidden');
//Script,onNewAuction
console.log('Script onNewAuction ' + getContext());
//Script,onNewActivePlayer
```

```
console.log('Script onNewActivePlayer' + getActivePlayer());
//Script,onExplainCallDisplayed
console.log('Script onExplainCallDisplayed');
setExplainCallText(");
getExplainCallInput().click();
//Script,onExplainCallHidden
console.log('Script onExplainCallHidden');
//Script,onDataLoad
DEAL_TOOLBAR_RIGHT = function () {
       var nd = getNavDiv();
       if (nd != null) {
       var dt = nd.querySelector('.dealViewerToolbarClass');
       if (dt != null) {
       dt.style.left = ";
       dt.style.right = '4px';
       var cc = nd.querySelector('.coverClass');
       if (cc != null) {
              cc.style.left = '0px';
              var ds = nd.querySelector('.dealScreenDivClass');
              if (ds != null) {
              cc.style.width = (ds.getBoundingClientRect().width - dt.getBoundingClientRect().width) +
'px';
             }
       }
                     }
};
HOVER_BBOALERT_TAB = function () {
       var t = document.getElementByld('bboalert-tab');
       if (t.onmouseover == null) t.onmouseover = function () {
       setOptions(true);
       };
```

```
var rd = document.getElementById('rightDiv');
       var vt = rd.querySelector('.verticalTabBarClass');
       tabs = vt.querySelectorAll('.verticalClass');
       for (var i = 0; i < tabs.length; i++) {
       if (tabs[i].textContent.search('BBOalert') == -1) {
       if (tabs[i].onmouseover == null) tabs[i].onmouseover = setOptionsOff;
       }
       }
};
LARGE_BIDDING_BOX = function () {
       if(getPartnerHand() != ") return;
       if (biddingBoxDisplayed) {
       if (auctionBoxDisplayed) {
       var elAuctionBox = getAuctionBox();
       elAuctionBox.style.height = '40%';
       elAuctionBox.style.top = '0px';
       }
       var elBiddingBox = document.querySelector(".biddingBoxClass");
       var elBiddingButtons = elBiddingBox.querySelectorAll(".biddingBoxButtonClass");
       elBiddingBox.style.top = '40%';
       elBiddingBox.style.left = '0px';
       elBiddingBox.style.height = '35%';
       elBiddingBox.style.width = '100%';
       for (var i = 0; i < 17; i++) {
       elBiddingButtons[i].style.height = '30%';
       if (i < 12) elBiddingButtons[i].style.fontSize = '8vh';
       elBiddingButtons[i].style.width = '8%';
       }
       elBiddingButtons[0].style.left = '15%';
       elBiddingButtons[1].style.left = '25%';
       elBiddingButtons[2].style.left = '35%';
       elBiddingButtons[3].style.left = '45%';
       elBiddingButtons[4].style.left = '55%';
       elBiddingButtons[5].style.left = '65%';
       elBiddingButtons[6].style.left = '75%';
```

```
elBiddingButtons[7].style.left = '20%';
       elBiddingButtons[8].style.left = '30%';
       elBiddingButtons[9].style.left = '40%';
       elBiddingButtons[10].style.left = '50%';
       elBiddingButtons[11].style.left = '60%';
       elBiddingButtons[11].style.width = '18%';
       elBiddingButtons[7].style.top = '40%';
       elBiddingButtons[8].style.top = '40%';
       elBiddingButtons[9].style.top = '40%';
       elBiddingButtons[10].style.top = '40%';
       elBiddingButtons[11].style.top = '40%';
       elBiddingButtons[13].style.top = '33%';
       elBiddingButtons[14].style.top = '33%';
       elBiddingButtons[15].style.top = '65%';
       elBiddingButtons[16].style.left = ";
       elBiddingButtons[16].style.right = '4px';
       }
};
SWAP BIDDING BUTTONS = function () {
       if (biddingBoxDisplayed) {
       var elBiddingBox = document.querySelector(".biddingBoxClass");
       var elBiddingButtons = elBiddingBox.querySelectorAll(".biddingBoxButtonClass");
       for (var i = 12; i < 15; i++) {
       elBiddingButtons[i].style.left = "";
       elBiddingButtons[i].style.right = '4px';
       }
       elBiddingButtons[16].style.left = '4px';
       if (getExplainInput().getAttribute('maxlength') != '254')
       getExplainInput().setAttribute('maxlength', '254');
       }
};
SET_PROFILE_TEXT_LENGTH = function () {
       otherInput = $('.otherInputClass')[0];
       if (otherInput.getAttribute('maxlength') != '2540')
       otherInput.setAttribute('maxlength', '2540');
```

```
};
//Script,onLogoff
console.log('Script onLogoff');
//Script,onAnyOpponentChange
console.log('Script onAnyOpponentChange ' + opponentChanged);
setChatMessage(findShortcut('ww'), true);
//Script,onNewDeal
console.log('Script onNewDeal');
//Script
```