Thösam Norlha-Tsang

Swiss Citizen

♠ Thosam1

Education

ETHZ - Eidgenössische Technische Hochschule Zürich

September 2023 – July 2026

Computer Science MSc, Machine Intelligence

EPFL - École Polytechnique Fédérale de Lausanne

Computer Science BSc

September 2020 - July 2023

Work Experience

Software Engineer Intern at Adnovum

February 2024 – July 2024

- Developed backend services in an Agile environment, focusing on microservice architecture.
- Creation of API endpoints and API definition + impelementation of backend methods for numerous services within the application and for external services.
- Utilized technologies including Jira, Confluence, Java Spring Boot, OpenShift, and MongoDB.
- O link to recommendation letter: https://shorturl.at/E90mB

Projects

ConnectOut

February 2023 - May 2023

- Android mobile application implemented in Java using Android Studio and Firebase using MVVM pattern.
- Collaboratively worked as a team of 6 software engineers using the Agile Scrum methodology to ensure efficient project management and maximize productivity.
- Use of **Codeclimate** and achieving A for maintainability and 91% test coverage.
- o link to github: https://github.com/ConnectOut-sdp/sdp2023

UniHousing

September 2022 - February 2023

- Cross-platform mobile application implemented in Typescript using React Naitve with Expo Cli for the frontend part with prototyping in Figma.
- Backend implemented in Typescript using NodeJS and MongoDB.
- link to front-end: https://github.com/Thosam1/UniHousing
- o link to back-end: https://github.com/Thosam1/uni_housing_backend

Social Media for my university for university students

June 2022 - December 2022

- Fully functional Social network written using the MVC pattern and modular code.
- Frontend with Vue js and backend with Java Spring and MongoDB
- O link to website : https://talkzone.ch/

Bandit Algorithms and Recommendation Systems

February 2023 - June 2023

- Conducted a Bachelor Project in the Information and Network Dynamics INDY Lab at EPFL.
- O Developed and implemented diverse Bandit algorithms, including multi-armed and linear Bandits (Explore-then-Commit, Epsilon Greedy, Upper Confidence Bound, Thompson Sampling), from scratch using Python.
- Evaluated the performance of these algorithms on both simulated and real-world datasets.
- O Successfully addressed complex challenges in data processing and analysis, ensuring the adaptation of these algorithms for real-world recommendation systems.
- o link to github : https://github.com/Thosam1/BachelorProject

Skills

- Java (Java Spring Boot)
- Python

o C, C++

- MongoDB, Firebase, SQL
- O React Js, Vue Js, React Native O Scala

- Javascript, Typescript
- O Git, Github, GitLab Docker
- Node Js, Express Js

Languages

- French (native Swiss passport)
- German (B2 Conversational)

- English (Fluent lived in London)
- Tibetan (native)